STEPHAN SOMERS

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EDUCATION

University of California San Diego   August 2018
Bachelor of Science in Cognitive Science, emphasis in Human Computer Interaction

Relevant Coursework: Design of Everyday Things, Interaction Design, Design for Development, Human Computer Interaction Programming Studio, Intro. to Research Methods, Intro. to Computer Science & Java, Data Science in Practice

LEADERSHIP EXPERIENCE & EMPLOYMENT

UX/UI Designer, YOMP, La Jolla, CA   March 2018 - Present
- Develop highly consumer friendly designs and experiences for a mobile platform.
- Work to deliver end-to-end UX/UI design process and deliverables from user flows, wireframes, and prototypes to consumer facing page layouts and designs using a variety of tools including Photoshop and InVision for the mobile platform.

UX/UI Design & Development Lead, Global Ties, La Jolla, CA   January 2018 - March 2018
- Managed a team of 8 to design and build a classification tool and visual aid for a nonprofit organization which removed the need for a quarterly 20+ hour classification process. This allowed the staff to provide quicker and more frequent aid to neighborhood markets, increasing community access to fresh produce.
- Utilized human centered design tools such as storyboarding, wireframing, prototyping, HTML, CSS, and JS.

Research Assistant, CHEAR, La Jolla, CA   November 2017 - Present
- Setup and perform cognitive assessments on participants as well as conducting ECG, EMG, and GSR measurements.
- Maintain the organization of data using Microsoft Excel.

Wilderness Guide, Outback Adventures, La Jolla, CA   October 2016 - May 2018
- Lead and supervise participants to minimize risk in a wilderness setting.

AWARDS

First Place, Design at UCSD Design Sprint   March 2018 & May 2018
- Participated in and won two design sprints, one for prototyping an open-source online education platform for teachers to share and give feedback on teaching resources, and another for the redesign of Illumina's NextSeq 550Dx operating software by simplifying the sequencing process to make it more intuitive and user-friendly.

Winner, UCSD Halıcıoglu Data Science Competition   March 2018
- Project on analysis of veteran suicide for better allocation of suicide prevention resources.

MEMBERSHIPS & ACTIVITIES

Member, UCSD Design Club   March 2017 - Present
- Participated in events such as design sprints and various workshops which helped refine certain design skills and tools such as Balsamiq, Photoshop, and InVision.

Nonprofit Designer, Global Ties   January 2018 - Present
- Worked with nonprofits to design and develop cost-effective solutions to real-world problems.

UCSD Rowing Team   September 2016 - September 2017
- Competed in NCAA DII Novice 8+ category.