STEPHAN SOMERS

Portfolio: http://stephansomers.com

9450 Gilman Drive La Jolla, CA 92092 661-733-9552 ssomers@ucsd.edu

Collaborative, driven, and empathetic designer with a passion for creating pixel perfect, fluid, and exciting user experiences that can have a positive impact on the world. Adept at transforming user needs into realistic solutions with expertise in rapid prototyping and front-end development. Team player looking to embrace growth in a challenging, fast-paced environment.

EDUCATION

University of California San Diego

August 2018

Bachelor of Science in Cognitive Science, emphasis in Human Computer Interaction

LEADERSHIP EXPERIENCE & EMPLOYMENT

UX/UI Designer, CityConnect, La Jolla, CA

May 2018 - Present

- Conduct competitive analyses of products operating in the same space.
- Create personas, storyboards, and journey maps to generate empathy and identify pain points in the user's experience.
- Continuously iterate and test prototypes of varying levels of fidelity using tools such as Adobe XD, InVision, and UserTesting.

UX/UI Designer, YOMP, La Jolla, CA

March 2018 - Present

- Conduct user research through prototype and A/B testing to optimize usability.
- Develop consumer friendly designs and experiences for a mobile platform.
- Work to deliver end-to-end UX/UI design process and deliverables from user flows, wireframes, and prototypes to consumer facing page layouts and designs using a variety of tools including Photoshop and InVision.

UX/UI Design & Development Lead, Global Ties, La Jolla, CA

January 2018 - March 2018

- Managed a team of 8 to design and build a classification tool and visual aid for a nonprofit organization which
 removed the need for a quarterly 20+ hour classification process. This allowed the staff to provide quicker and
 more frequent aid to neighborhood markets, increasing community access to fresh produce.
- Used HTML, CSS, and JS to build the front-end of the application.

AWARDS

First Place, Design at UCSD Design Sprint

March 2018 & May 2018

 Participated in and won two design sprints, one for prototyping an open-source online education platform for teachers to share and give feedback on teaching resources, and another for the redesign of Illumina's NextSeq 550Dx operating software by simplifying the sequencing process to make it more intuitive and user-friendly.

Winner, UCSD Halicioglu Data Science Competition

March 2018

Project on analysis of veteran suicide for better allocation of suicide prevention resources.

MEMBERSHIPS & ACTIVITIES

Member, UCSD Design Club

March 2017 - Present

• Participated in events such as design sprints and various workshops which helped refine certain design skills and tools such as Balsamiq, Photoshop, and InVision.

UCSD Rowing Team

September 2016 - September 2017

Competed in NCAA DII Novice 8+ category.