

# **SOFTWARE REQUIREMENT** **SPECIFICATION**

## **CodeByte**

Programming Language Learning Website

TEAM –

Vedant Pralhad Gore (LCI2022056)

Prajwal Shivajirao Jadhav (LCI2022039)

Sarvesh Kumar (LCI2022048)

## Table of Contents

1.Introduction.....	
1.1 Purpose	
1.2 Scope	
1.3 Definitions, Acronyms, and Abbreviations	
1.4 References	
1.5 Overview	
2. The Overall Description.....	
2.1 Product Perspective	
2.2 Product Functions	
2.3 User Characteristics	
2.4 Constraints	
2.5 Assumptions and Dependencies	
3. External interface Requirements.....	
3.1 User Interfaces	
3.2 Hardware Interfaces	
3.3 Software Interfaces	
3.4 Communications Interfaces	
4. System Features	
<b>4.1 User Registration and Login</b>	
<b>4.2 Language Selection</b>	

## **4.3 Interactive Coding Challenges**

## **4.4 AI-Driven Hints**

## **4.5 Phase-Based Progression**

## **4.6 Leaderboard and Leagues**

### **4.7 Community Building**

## **4.8 User Profile Management**

## **4.9 AI-Enhanced Learning Content**

## **4.10 Achievements and Rewards**

## **4.11 Mobile and Desktop Compatibility**

## **4.12 Personalized Tips for Each Phase**

## **4.13 Social Interaction Features**

## **5. Other Non-Functional Requirements**

### **5.1 Performance Requirements**

#### **5.1.1 Capacity**

#### **5.1.2 Dynamic Requirements**

#### **5.1.3 Quality**

### **5.2 Software System Attributes**

#### **3.6.1 Reliability**

#### **3.6.2 Availability**

#### **3.6.3 Security**

#### **3.6.4 Maintainability**

### **5.3 Business Rules**

### **5.3.1 Gradual Learning Progression**

### **5.3.2 Achievement Badges and Rewards**

### **5.3.3 Premium Model**

## **6. Other Requirements.....**

Appendix A: Glossary 15

Appendix S: Analysis Models

# **1. Introduction**

## **1.1 Purpose**

The purpose of this document is to provide a comprehensive outline of the functional and non-functional requirements for the development of an innovative programming language learning website. The website will utilize cutting-edge technologies and methodologies to create an engaging and effective learning experience for users aiming to master languages like C, C++, Java, and Python.

## **1.2 Scope**

The scope of this project encompasses the design, development, testing, and deployment of a dynamic and responsive web application. Users will be able to select programming languages, engage in interactive coding challenges, receive AI-assisted hints, track their progress through multi-level phases, compete in leagues, and foster a community of learners.

## **1.3 Definitions, Acronyms, and Abbreviations**

AI: Artificial Intelligence

ML: Machine Learning

## 1.4 References

The development of the programming language learning website will be guided by the following references:

- React.js: Official documentation and guides for building interactive user interfaces.
- HTML, CSS, and Bootstrap: Standard web technologies for creating responsive and visually appealing web pages.
- Node.js: Official documentation and resources for building server-side applications using JavaScript.
- Express.js: Express documentation for creating robust and flexible web applications.
- MongoDB: MongoDB's official documentation for data storage and retrieval.
- Mongoose: Mongoose documentation for using an elegant MongoDB object modeling tool.
- npm (Node Package Manager): npm documentation for managing packages and dependencies.
- Pandas: Documentation for the Python library used for data manipulation and analysis.
- scikit-learn (sklearn): Documentation for the machine learning library in Python, used for integrating ML models.

- Other relevant online resources and tutorials for efficient use of these technologies.

This range of references will ensure the appropriate use and integration of the mentioned libraries and technologies into the programming language learning website.

## **1.5 Overview**

This document outlines the project's objectives, functional and non-functional requirements, user characteristics, constraints, and dependencies. It serves as a foundation for the project's development and guides all stakeholders through the project's lifecycle.

## **2. The Overall Description**

### **2.1 Product Perspective**

The programming language learning website will be an autonomous platform, providing an immersive environment for users to learn and practice programming languages. The integration of front-end technologies (React.js, HTML, CSS, Bootstrap) and back-end technologies (Node.js, Express.js) ensures seamless user experiences.

### **2.2 Product Functions**

User Registration and Login: Users can create accounts and log in to access personalized learning experiences.

Language Selection: Users can choose from a range of programming languages they want to learn.

Interactive Coding Challenges: Users will engage in coding challenges spanning different difficulty levels, reinforcing their comprehension and practical skills.

AI-Driven Hints: When users encounter challenges, AI-driven hints will be provided to guide them towards the correct solution, enhancing the learning process.

Phase-Based Progression: Challenges are grouped into phases with increasing complexity. Completion of lower-level challenges is required to unlock higher-level challenges.

Leaderboard and Leagues: Users can participate in leagues (e.g., bronze, silver, gold, diamond) based on their progression and performance, competing against other learners.

Community Building: Users can connect with friends, form study groups, share achievements, and collaborate on challenges.

## **2.3 User Characteristics**

The user base comprises individuals of varying programming skill levels, from novices looking to begin their coding journey to experienced programmers seeking to diversify their expertise.

## **2.4 Constraints**



Reliable internet connectivity is required for real-time interactions with the platform.

The platform must be compatible with modern web browsers and mobile devices to ensure broad accessibility.

Learning content, coding challenges, and hints must be engaging, accurate, and up-to-date to provide effective education.

## **2.5 Assumptions and Dependencies**

Users possess basic computer literacy and familiarity with web navigation.

Users have access to up-to-date web browsers and internet-enabled devices.

The AI-based hint system is developed with optimal efficiency and effectiveness.

Programming language content is meticulously curated to ensure relevance and accuracy.

## **3. External Interface Requirements**

### **3.1 User Interfaces**

The user interface will feature a responsive design tailored for desktop and mobile usage. Components will include:

Language Selection: Users will be prompted to select languages they wish to learn.

Coding Challenges: Challenges will be displayed in an interactive code editor.

AI Hints: Hints will be accessible via a user-friendly interface to assist learners.

Leaderboard: A dynamic leaderboard will showcase top performers in each league.

User Profile: Users can access and manage their profiles, achievements, and study groups.

### **3.2 Hardware Interfaces**

The platform will be accessible through a wide array of devices, including desktops, laptops, tablets, and smartphones, connected to the internet.

### **3.3 Software Interfaces**

Front-end technologies (React.js, HTML, CSS, Bootstrap) will create the interactive user interface, while back-end technologies (Node.js, Express.js) will manage data flow and interactions. MongoDB will serve as the database for storing user profiles, progress, and challenges.

### **3.4 Communications Interfaces**

Standard HTTP/HTTPS protocols will facilitate seamless communication between the client-side interface and the server-side components.

## **4. System Features**

The programming language learning website will offer a range of features to provide an engaging and effective learning experience for users. These features are designed to accommodate learners of various skill levels and ensure gradual progression in mastering different programming languages.

### **4.1 User Registration and Login**

Users will be able to create accounts with unique credentials or log in using existing accounts. This feature enables personalized experiences, user progress tracking, and community engagement.

### **4.2 Language Selection**

Upon registration, users will have the option to choose one or more programming languages they wish to learn. This selection will tailor the learning content and challenges to the user's preferences.

### **4.3 Interactive Coding Challenges**

Users will have access to a curated collection of coding challenges ranging in difficulty levels. The challenges will be presented in an interactive code editor, providing real-time feedback and highlighting areas of improvement.

### **4.4 AI-Driven Hints**

When users encounter challenges, an AI-driven hint system will analyze their code and provide suggestions to guide them toward a correct solution. The hints will offer insights into potential errors, best practices, and alternative approaches.

### **4.5 Phase-Based Progression**

Challenges will be organized into phases, each comprising a set of related challenges. Users must successfully complete lower-level challenges to unlock higher-level challenges, ensuring a structured and progressive learning path.

### **4.6 Leaderboard and Leagues**

Users can participate in leagues based on their progression and performance. Leagues include tiers such as bronze, silver, gold, and diamond. The leaderboard will showcase top performers within each league, fostering competition and motivation.

## **4.7 Community Building**

Users will have the opportunity to connect with friends, create study groups, and interact with fellow learners. This feature promotes collaborative learning, information sharing, and a sense of camaraderie among users.

## **4.8 User Profile Management**

Users can access and manage their profiles, track progress, view earned achievements, and customize their learning experience. This feature enables users to monitor their growth and engage with the platform effectively.

## **4.9 AI-Enhanced Learning Content**

Machine Learning models integrated into the platform will adapt the learning content based on user interactions and preferences. This ensures that users receive personalized challenges and lessons aligned with their skill level and learning pace.

## **4.10 Achievements and Rewards**

Users can earn badges, certificates, or other rewards upon completing specific challenges, phases, or leagues. These

achievements acknowledge user accomplishments and contribute to a sense of accomplishment.

#### **4.11 Mobile and Desktop Compatibility**

The website will be responsive and optimized for both desktop and mobile devices. Users can seamlessly access the platform from various devices, allowing flexibility in their learning environment.

#### **4.12 Personalized Tips for Each Phase**

At the beginning of each new phase, users will receive personalized tips and strategies to approach the challenges effectively. This guidance encourages learners to develop problem-solving skills and grasp new concepts.

#### **4.13 Social Interaction Features**

Users will be able to invite friends, share achievements on social media, and engage in discussions related to specific challenges. These features enhance the sense of community and encourage collaborative learning.

These comprehensive features collectively contribute to an immersive and adaptive learning platform, enabling users to develop proficiency in programming languages while enjoying a dynamic and interactive learning experience.

## **5. Other Non-Functional Requirements**

### **5.1 Performance Requirements**

The website should efficiently accommodate a significant number of concurrent users without compromising performance.

AI-generated hints should be delivered within 2 seconds of a user's request to ensure a seamless learning experience.

### **5.2 Software System Attributes**

#### **5.2.1 Reliability**

The website must demonstrate high reliability, minimizing downtime, and ensuring consistent access to learning resources.

Error handling and recovery mechanisms should be in place to gracefully manage unexpected situations.

#### **5.2.2 Availability**

The website should be accessible 24/7, with scheduled maintenance communicated well in advance to minimize user disruption.

#### **5.2.3 Security**

User data, including personal information, login credentials, and progress, must be securely stored and transmitted using industry-standard encryption protocols.

Robust authentication mechanisms should be implemented to prevent unauthorized access.

#### **5.2.4 Maintainability**

The codebase should adhere to best practices, be well-structured, and thoroughly documented to facilitate future maintenance and updates.

### **5.3 Business Rules**

The programming language learning website operates under the following business rules to ensure a structured and motivating learning environment:

#### **5.3.1 Gradual Learning Progression**

Users are required to successfully complete challenges at lower difficulty levels before gaining access to challenges of higher complexity. This ensures that users build a strong foundational understanding before tackling more advanced concepts, promoting a progressive learning journey.



### **5.3.2 Achievement Badges and Rewards**

Upon successfully completing challenges, phases, or leagues, users will earn achievement badges or rewards. These acknowledgments celebrate user accomplishments, providing a sense of accomplishment and motivation to continue engaging with the platform.

### **5.3.3 Premium Model**

The website will offer a premium subscription model for users who seek enhanced learning experiences. Subscribers to the premium model will have access to additional benefits that facilitate more effective learning. These benefits may include:

- **\*Ad-Free Experience:\*** Premium users will enjoy an ad-free learning environment, reducing distractions and enhancing focus during challenges.
- **\*Advanced AI Insights:\*** Premium subscribers will receive in-depth AI-generated insights into their code, providing detailed suggestions for improvement.
- **\*Priority Access:\*** Premium users will gain priority access to new challenges, phases, and features, ensuring they stay at the forefront of learning opportunities.

- **\*Enhanced Personalization:\*** The platform will tailor challenges and learning content even more closely to the user's skill level and preferences.
- **\*Exclusive Workshops:\*** Premium users may have access to exclusive virtual workshops or webinars hosted by experts to delve into specific programming topics.

The premium model aims to provide users with an enriched learning experience, enabling them to advance their programming skills more efficiently and comprehensively. Users can choose whether to opt for the premium subscription based on their preferences and learning goals.

These business rules collectively contribute to a structured and motivational learning environment, fostering a sense of accomplishment, progression, and engagement among users.