Ministry of Education and Science

Technical University of Moldova CIM Faculty

REPORT

Laboratory work #4Procedures.
V-11

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Laboratory work #4

V-11

- 1. Elaborate a program that performs the search of the characters that correspond to the student name and surname in the defined string of characters.
- 2. Use software interrupts to visualize the results (arrange characters in a column, string, diagonal, change background color, use messages in case if the certain character is not finding).

Program code:

```
.data
String1 db 'Spatari Stanislav$'
String2 db 'Signdjarv$'
String3 db 20 DUP(?)
String4 db 20 DUP(?)
error db 10,13,'Some char not found',10,13,'Missing characters->$'
its ok db 10,13, The whole name was found$'
.code
init proc
  mov ax, @data
  mov ds, ax
  lea di, String1; move in di the EA of string1
  lea si, String2; move in si the EA of string2
  lea bp, String3; move in bx the EA of string3
  lea bx, String4; move in bx the EA of string4
init endp
findNewStrings proc
  L1:
     cmp [di], '$'; check if the end is not reached for string1
     je the_end
  L2:
     cmp [si], '$'; check if the end is not reached for string2
     je not_found
     mov dl, [di]; mov in bl the current character from string1
     cmp dl, [si]; compare with the current character from string2
     jne continueString2
     mov al, [di]
     mov [bp], al ;copies found element to String3
     jmp continueString1
  continueString2:
     inc si; go to the next character of String2
     imp L2; loop
  not_found:
```

```
mov [bp], '*'
     mov al, [di]
     mov [bx], al; writes char that is not found to String4
     inc bx; goes to next index in String 4
  continueString1:
     inc di ; go to the next character of string1
     lea si, String2; will permite search in String2 from begining
     jmp L1; repeat the search
  the end:
     mov al, '$'
     mov String3[di], al ;copies $ to String3
     mov [bx], al ;copies $ to String4
findNewStrings endp
printString proc
  lea si, String3
  mov ah, 03h; this block gets the cursor position
  int 10h
  begin3:
     mov ah, 02h; this block set the cursor position
     int 10h
     cmp [si], '$' ;test if not end of string
     je end3
     mov ah, 09h; this block sets color
     mov al, [si]; sets the char
     mov bh, 0 ;page number
     mov bl, 14h ;setting color
     mov cx, 1 ;nr of char to print
     int 10h
     inc si
     inc dl
               ;this will move cursor right one char
     jmp begin3
  end3:
     call printCRLF
     call printCRLF
     ret
printString endp
```

```
lea si, String3
  mov ah, 03h; this block gets the cursor position
  int 10h
  begin1:
     mov ah, 02h; this block set the cursor position
     int 10h
     cmp [si], '$' ;test if not end of string
     je end1
     mov ah, 09h; this block sets color
     mov al, [si]; sets the char
     mov bh, 0 ;page number
     mov bl, 47h ;setting color
     mov cx, 1 ;nr of char to print
     int 10h
     inc si
     inc dh
     jmp begin1
  end1:
     call printCRLF
     ret
printInColomn endp
printInDiagonal proc
  lea si, String3
  mov ah, 03h; this block gets the cursor position
  int 10h
begin2:
  mov ah, 02h; this block set the cursor position
  int 10h
  cmp [si], '$' ;test if not end of string
  je end2
  mov ah, 09h; this block sets color
  mov al, [si]; sets the char
  mov bh, 0 ;page number
  mov bl, 39h ;setting color
  mov cx, 1 ;nr of char to print
  int 10h
  inc si
  inc dh
  inc dl
```

```
jmp begin2
end2:
  call printCRLF
  ret
printInDiagonal endp
printLastMessage proc
  lea si, String4
  mov di, 0
stringSizeInc:
  cmp [si], '$'
  je end4
  inc di
  inc si
  jmp stringSizeInc
end4:
  cmp di, 0
  jne notFound; when di=0 then String 4 is empty and print its_ok
          ;else print error
  mov ah, 09h
  mov dx, offset its_ok
  int 21h
  jmp finish
notFound:
  mov ah, 09h
  mov dx, offset error
  int 21h
  ;printing missing chars
  lea si, String4
  mov ah, 03h; this block gets the cursor position
  int 10h
printNextChar:
  cmp [si],'$'
  je finish
  mov ah, 02h; this block set the cursor position
  int 10h
  mov ah, 09h; this block sets color
  mov al, [si]; sets the char
  mov bh, 0 ;page number
  mov bl, 47h ;setting color
  mov cx, 1 ;nr of char to print
  int 10h
  inc si ;goes to next char
  inc dl; will move cursor to right
  jmp printNextChar
```

```
finish:
  ret
printLastMessage endp
printNotFoundChars proc
  mov dx, offset String4; print the string3
  mov ah, 09
  int 21h
  call printCRLF
  call printCRLF
  ret
printNotFoundChars endp
printCRLF proc
  mov ah, 02h
  mov dl, 0Ah; line feed
  int 21h
  mov dl, 0Dh; caridge return
  int 21h
  ret
printCRLF endp
printLF proc
  mov ah, 02h
  mov dl, 0Ah; line feed
  int 21h
  ret
printLF endp
start:
  call init
  call findNewStrings ;now we have string String3 with char found
              ;and * were char not found
              ;and String4 with char not found
  call printString
  call printInColomn
  mov dh, 2
               ;this block will change position of the cursor
  mov dl, 2
  mov bh, 0
  mov ah, 02h
  int 10h
```

call printInDiagonal

call printLastMessage mov ah, 4Ch int 21h end start