# CMPSC/Math 451, Numerical Computation

#### Wen Shen

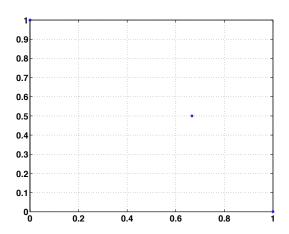
Department of Mathematics, Penn State University

## Polynomial interpolation: Van der Monde matrix

```
>> X = [1,0,0;1,1,1;1,2/3,4/9] % van der Monde matrix
X =
    1.0000
                              0
    1.0000
           1.0000
                         1.0000
    1.0000
          0.6667
                         0.4444
>> y = [1;0;1/2]
    1.0000
    0.5000
>> a = X \setminus y
a =
    1.0000
   -0.2500
   -0.7500
```

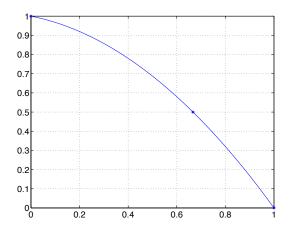
### Plot the interpolating points:

```
>> x = [0;1;2/3]; y = [1;0;1/2];
>> plot(x,y,'*')
>> grid
```



## Plot the interpolating polynomial:

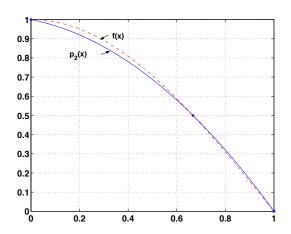
```
>> hold on
>> t = [0:0.01:1];
>> p2 = a(1)+a(2)*t+a(3)*t.^2;
>> plot(t,p2)
```



With  $f(x) = \cos(\frac{\pi}{2}x)$ , we get:

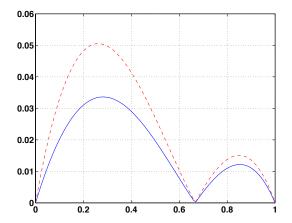
$$\begin{array}{c|ccccc} x_i & 0 & 1 & 2/3 \\ \hline f(x_i) & 1 & 0 & 1/2 \end{array}$$

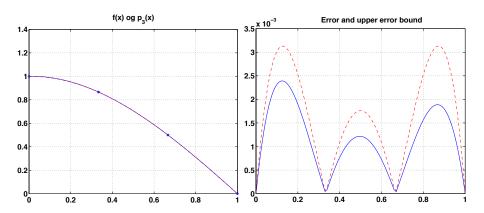
>> plot(t,cos(pi/2\*t),'--r')



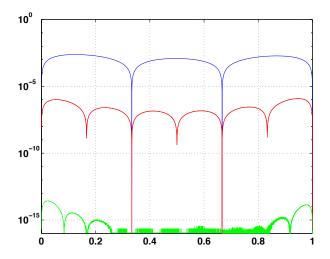
Now let us plot the error  $e(x) = f(x) - p_2(x)$  (—) and upper error bound (- - -)

```
>> hold off
>> errorbound = abs(pi^3/48*t.*(t-1).*(t-2/3));
>> error = abs(cos(pi/2*t)-p2);
>> plot(t,error,t,errorbound,'--r')
```

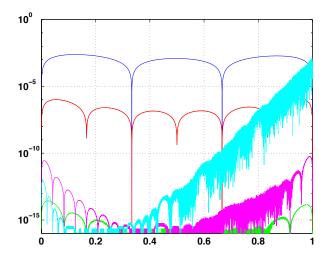




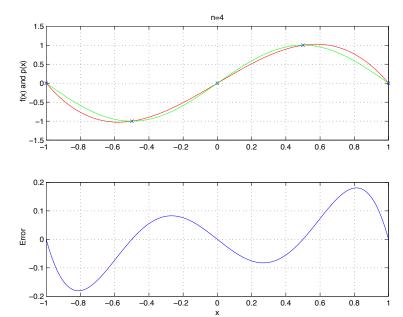
## Error when interpolating number increases:



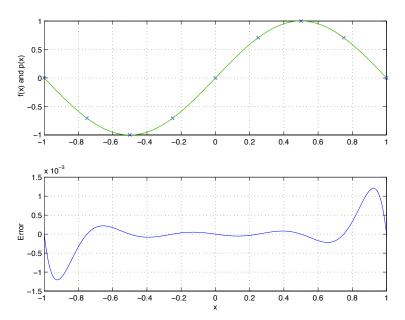
## Error when interpolating number increases even more:



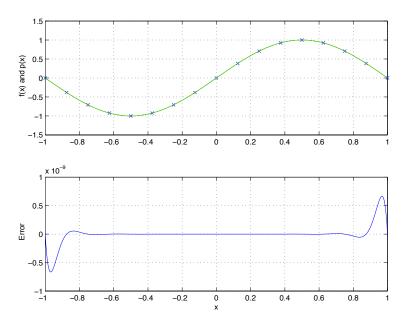
#### Error with uniform nodes: n=4



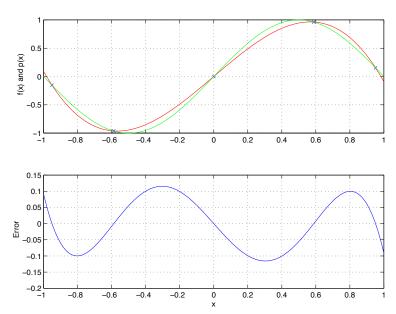
### Error with uniform nodes: n=8



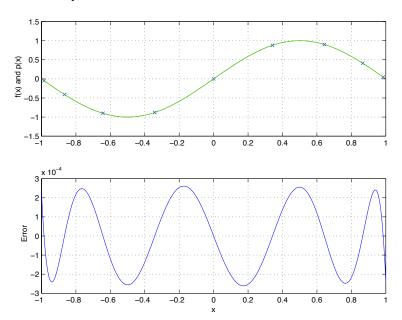
#### Error with uniform nodes: n=16



## Chebyshev-nodes, n = 4



## Error with Chebyshev nodes: n=8



## Error with Chebyshev nodes: n=16

