## 1 sending email and SMTP

```
New, TLSv1/SSLv3, Cipher is ECDHE-RSA-CHACHA20-POLY1305
Server public key is 2048 bit
Secure Renegotiation IS supported
Compression: NONE
Expansion: NONE
No ALPN negotiated
SSL-Session:
     Protocol : TLSv1.2
     Cipher : ECDHE-RSA-CHACHA20-POLY1305
Session-ID: 29AD9252A5521A0394E4B4CB1D26095AAEAAD1CFC28C193AFEB42D78B41C065E
     Session-ID-ctx:
     Master-Key: 0E656FCACEC9AF7D1BCCB53BA58B7E672E5768AD3B7261B0CB2D76945F26F1A20F0B44E02942A4F9D580A9A9118CA195
     TLS session ticket lifetime hint: 100800 (seconds)
     TLS session ticket:
     0000 - 01 65 3e 8c 1c f2 b6 2e-50 5c eb 04 39 cf 67 72
                                                                        .e>....P\..9.gr
     0010 - f8 85 31 9e 79 39 2d 78-e7 d8 5b 06 f8 19 4e d0
0020 - 9f 1c 37 ad f3 13 85 42-5b 49 5e c7 8d fd 2b 69
                                                                       ..1.y9-x..[...N.
                                                                       ..7...B[I^...+i
hn..-(.k2!..T.*.
~!..6.4*.'^..,
c[.".R..]
     0030 - 68 6e e5 eb 2d 28 00 6b-32 21 e6 00 54 ab 2a ea
     0040 - 7e 21 7f c2 14 36 b8 34-2a 95 27 5e d2 f2 b3 2c
0050 - 63 5b ed 22 93 e5 52 ca-bc 5d e7 a5 a9 b3 a8 f6
     0060 - 7f 08 17 e1 80 d1 f5 de-9d 1c 20 e1 27 c6 31 19
                                                                        0070 - 3d e5 f3 dd 68 15 d0 8b-82 6e 5c 86 a4 53 a8 23
                                                                       =...h...n\..S.#
...n-`....z.5F
     0080 - eb e2 a0 6e 2d 60 b8 ab-ca 85 96 eb 7a ef 35 46
0090 - 9e 68 27 cf ee 0d 18 33-5f bf 89 c0 35 4f c6 56
                                                                        .h'....3_...50.V
     00a0 - 65 4f 07 b1 95 cb 8b 89-81 73 53 dd d2 c0 2f de
                                                                        e0.....sS.../.
.|...fk..-....o
     00b0 - 18 7c 85 b0 a0 66 6b 8a-f3 2d f0 db 96 c9 1e 6f
00c0 - 41 b9 4a 3e 57 bd 75 c2-47 6b e9 03 7f 7d 93 90
                                                                        A.J>W.u.Gk...}..
     00d0 - 7a 3c 98 f6 ff 7e 46 e3-45 4d 28 ee 02
                                                                        z<...~F.EM(..
     Start Time: 1653726952
     Timeout : 7200 (sec)
     Verify return code: 0 (ok)
220 smtp.gmail.com ESMTP 14-20020a17090ac58400b001cd4989ff62sm2851777pjt.41 - gsmtp
helo gmail.com
250 smtp.gmail.com at your service
auth login
334 VXNlcm5hbWU6
c2h5bmFscDEyMzQ1QGdtYWlsLmNvbQ==
334 UGFzc3dvcmQ6
SGlzdG9sb2d5
235 2.7.0 Accepted
mail from: <shynalp12345@gmail.com>
250 2.1.0 OK 14-20020a17090ac58400b001cd4989ff62sm2851777pjt.41 - gsmtp
rcpt to: <shynal_007@yahoo.com>
250 2.1.5 OK 14-20020a17090ac58400b001cd4989ff62sm2851777pjt.41 - gsmtp
data
354 Go ahead 14-20020a17090ac58400b001cd4989ff62sm2851777pjt.41 - gsmtp
Hev Whats up!!
250 2.0.0 OK 1653727177 14-20020a17090ac58400b001cd4989ff62sm2851777pjt.41 - gsmtp
quit
221 2.0.0 closing connection 14-20020a17090ac58400b001cd4989ff62sm2851777pjt.41 - gsmtp
read:errno=0
shynalprasad@Shynals-MacBook-Pro ~ %
```



- 1. What filter did you use to catch the traffic? Explain why you chose that filter. tcp filter, because we can use the port 465 to filter
- 2. What is the standard port for SMTP and why do we use port 465 in the example above? Port 25 is the standard port for SMTP. Port 465 is used for implicit TLS and can be used to facilitate secure communications for mail services.
- 3. Explain each line used in the command line, what it does, and why it is needed.

echo -ne shynalp12345@gmail.com | base64

--Convert the username to base64 encryption

echo -ne Histology | base64

--Convert the Password to base64 encryption

openssl s\_client -connect smtp.gmail.com:465 -crlf

--to do transaction with gmail server

helo gmail.com

--to identify the gmail server

auth login

--authenticate

c2h5bmFscDEyMzQ1QGdtYWlsLmNvbQ==

--base 64 encrypted username

SGlzdG9sb2d5

--base 64 encrypted password

mail from: <mail.com>

--mail sent from this email address

rcpt to: <mail.com>

--mail received from this email address

data

--to enter the subject and body of the email

Quit

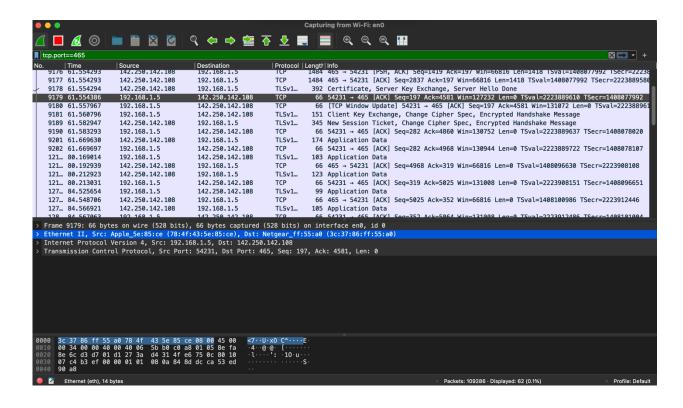
close the connection

- 4. How much back and forth communication do you see for establishing the connection? I can see 17 times back and forth communication for establishing the connection.
- 5. What is the port your local machine is using between sending the two emails when communicating with the SMTP server?

Port: 58444

6. Explain who sends the first FIN flag and how the quitting process works. Port 465 sends FIN flag to port 58444 and vice versa when quitting the process at the end of closing connection. The "quit" command let the connection knows that I don't have more and close the connection

7. Add a screenshot of your Wireshark output and add it to your document.



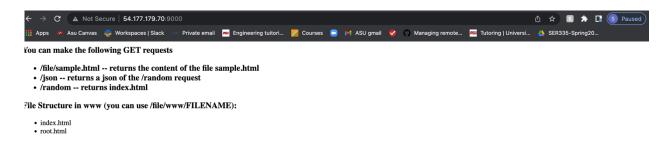
#### 2.. Understanding HTTP

#### API call

### API call page=50

- 1. Explain the specific API calls you used. https://api.github.com/repos/amehlhase316/memoranda/commits
- 2. Explain the difference between stateless and a stateful communication. Stateless Protocol is a network protocol in which Client send request to the server and server response back as per the given state. Stateful Protocol is a network protocol in which if client send a request to the server then it expects some kind of response, in case of no response then it resend the request

- 3 Setup your second system and run server on it
- 3.1 getting sample code onto your system
- 3.2 Running a sample Java WebServer



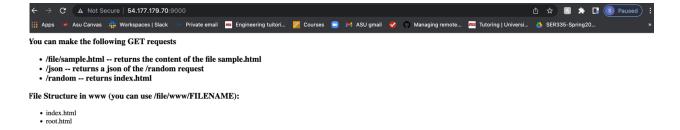
```
● ● ■ shynalprasad — ec2-user@ip-172-31-10-128:~/ser321examples/Sockets/...
. Run with --scan to get full insights.
* Get more help at https://help.gradle.org
BUILD FAILED in 1s
[ec2-user@ip-172-31-10-128 WebServer]$ gradle FunWebServer
> Task :FunWebServer
Received: GET / HTTP/1.1
Received: Host: 54.177.179.70:9000
Received: Connection: keep-alive
Received: Upgrade-Insecure-Requests: 1
Received: User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_7) AppleWebKi
t/537.36 (KHTML, like Gecko) Chrome/101.0.4951.64 Safari/537.36
Received: Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/av
if,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.9
Received: Accept-Encoding: gzip, deflate
Received: Accept-Language: en-US, en; q=0.9
Received:
FINISHED PARSING HEADER
<=========---> 75% EXECUTING [8m 58s]
> :FunWebServer
```

- 1. What filter did you use? Explain why you chose that filter. tcp.port==9000 because that was the port defined to the web connection
- 2. What happens when you are on /random and click the "Random" button compared to the browser refresh (you can also use the command line output that the WebServer generates to answer this)?
  - referesh doesn't create (rts) trace in wire shark
- 3. What kinds of response codes are you able to get through different requests to your server?
- 4. Explain the response codes you get and why you get them.
  The code I got was 200 because we get the correct response from the server
- 5. When you do a *ipOfSecondMachine:9000* take a look what Wireshark generates as a server response. Are you able to find the data that the server sends back to you? Yes, was able to find data the server sent to me
- 6. Based on the above question explain why HTTPs is now more common than HTTP. because HTTPs is encrypted and HTTP is not encrypted
- 7. What port does the server listen to for HTTP requests in our case and is that the most common port for HTTP?
  - In our case, the server listened to port 9000, but the common port is 80.
- 8. What local port is used when sending different requests to the WebServer? How does it differ to the traffic to your SMTP server from part 1? source port 57524 is used to send request to server. Same local ports are used when we are in part 2 but in part 1 different ports are used.

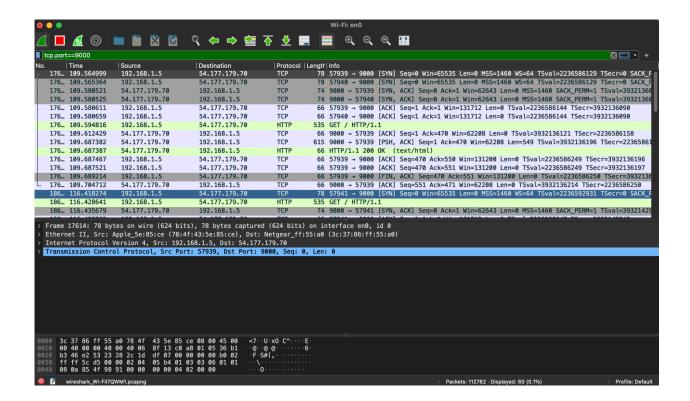
## 3.4 Setting up a "real" Web service

- 1. Check your traffic to your Webserver. What port is the traffic going to now? Is it the same as previously used or is it and should it be different?

  Traffic is going through port 9000 on server. It is the same as we used port 9000 in previous one too.
- 2. Is it still HTTP or is it now HTTPs? Why? it is HTTP only because the web server configuration was setup to HTTP only



```
💿 🦲 🐚 📷 shynalprasad — ec2-user@ip-172-31-10-128:~/ser321examples/Sockets/...
Received: Referer: http://54.177.179.70/
Received: Accept-Encoding: gzip, deflate
Received: Accept-Language: en-US, en; q=0.9
Received:
FINISHED PARSING HEADER
Received: GET /favicon.ico HTTP/1.0
Received: Host: localhost:9000
Received: Connection: close
Received: User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_7) AppleWebKi
t/537.36 (KHTML, like Gecko) Chrome/101.0.4951.64 Safari/537.36
Received: Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0
.8
Received: Referer: http://54.177.179.70/
Received: Accept-Encoding: gzip, deflate
Received: Accept-Language: en-US, en; q=0.9
Received:
FINISHED PARSING HEADER
Received: GET / HTTP/1.1
Received: Host: 54.177.179.70:9000
Received: Connection: keep-alive
Received: Upgrade-Insecure-Requests: 1
Received: User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_15_7) AppleWebKi
t/537.36 (KHTML, like Gecko) Chrome/101.0.4951.64 Safari/537.36
Received: Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/av
if,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.9
Received: Accept-Encoding: gzip, deflate
Received: Accept-Language: en-US, en; q=0.9
Received:
FINISHED PARSING HEADER
Received: null
FINISHED PARSING HEADER
<=======---> 75% EXECUTING [8m 48s]
> :FunWebServer
```



3.6 Some programming on your WebServer

# 3.6.1 Multiply

We used the error code 400 because the user is entering invalid input.

3.6.2