

```

import java.util.Scanner;
public class Game {

    /**
     * @param args
     */
    public static void main(String[] args) {
        // TODO Auto-generated method stub
        int choice,d1,sum;

        Scanner keyboard = new Scanner(System.in);

        System.out.println("Enter the menu:");
        choice = keyboard.nextInt();
        game(choice);

    }
    public static void game(int c){
        switch(c){
            case 1: System.out.println("You choose Dice Game:");
                    dice();
                    break;
            case 2: System.out.println("you choose Card game:");
                    break;
            default: System.out.println("Quit");
                    break;
        }

    }

}

public static void dice(){
    int d1,sum;
    Scanner keyboard = new Scanner(System.in);
    System.out.println("Enter the number of dice you want to play:");
    d1 =keyboard.nextInt();
    System.out.println("Guess waht is the sum of the dices");
    sum = keyboard.nextInt();
    for()

}

}

```