

RYAN SANDAN

based in Irvine, California | ryan.sandan@gmail.com | learn more about me: sssandan.github.io/

I want to apply what I learn in the classroom into applications that matter and make a difference.
I'm looking for an internship that can refine my skills, as well as teach me new ones.

PERSONAL PROJECTS

maps, Mobile Application (Project Manager/Backend Developer) October 5 - 6, 2019

- Utilizing MapQuest's API, we created an app given two addresses, would output a list of directions from point A to B. (Participated at AT&T 5G Hackathon.)
- Used ZenHub to keep team project organized and on track (team of 4).
- Used Heroku to deploy, manage, and scale the app.
- Used git to manage source code and Github to store repositories.

NBA Quiz, Mobile Application (iOS Developer) Summer 2019

- Learned XCode's IDE through UDEMY and taught myself Swift in order to create an iOS NBA trivia app.
- Learned about object libraries, the interface builder, debugger, and adding Auto Layout constraints to the user interface.

sssandan.github.io (Personal Website) Summer 2019

- Taught myself HTML, CSS, PHP, and Javascript to develop my website.
- Utilized proper Github practices like branching off the master, making pull requests, creating and updating readMe.md files, and using Github repositories.
- More info about projects, education, or myself in general can be found on my website.

SKILLS

Languages: C++, Java, Python, Swift

Web/App Development: HTML, CSS, Javascript, PHP, Heroku, Django

Other: Dr. Racket, Data Structures, Kaggle, ZenHub

IDE's: Visual Studio, CS50, Jupyter Notebook, BlueJ, XCode 10, Eclipse

EDUCATION

Associate of Science, in Computer Science

Associate of Science Degree for Transfer, in Mathematics

Certificate of Specialization in C++

GPA: 3.6

Orange Coast College, CA

(06/2017 - 05/2020)

REFERENCES

Professor Gabriela Ernsberger, Head of CS Dept. at OCC

Austin Vigo, Student Mentor, University of California, Irvine

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