

(SYLLABUS)

1.

(Course Title)		(Instructor)			
(Year)	2025	(Semester)	2	(Course No.)	2150691201
(Class)	01	(Open to)	2 AI	(Course Classification)	-AI
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(Office)	1112	(Telephone)	02-820-0636	(e-mail)	dnoh@ssu.ac.kr
	, (PBL)				
	(*) (ABEEK Classification)		(*) (ABEEK Requirement)		
(Course Description)					

	HW/SW
SW	

가	(100)	(100%)
	100	30
	100	30
	100	30
	100	10

(Required Texts)		* /Computer Systems: A Programmer's Perspective/E. R. Bryant, R. D. O'hallaron/Prentice-Hall/2011/2nd or 3rd
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2.

(Week)	(Keyword)	(Description)		(Texts)
01	Chapter 1: A Tour of Computer Systems Chapter 2: Representing and Manipulating Information	- Overview - Bits and Bytes	,	Chapter 1 Chapter 2
02	Chapter 2: Representing and Manipulating Information	- Integers	,	Chapter 2
03	Chapter 2: Representing and Manipulating Information	- Floating Point	,	Chapter 2
04	Chapter 5: Optimizing Program Performance	- Optimizing Program Performance: Basic - Optimizing Program Performance: Advanced	,	Chapter 5
05	Chapter 6: The Memory Hierarchy	- Memory Hierarchy	, , , ,	Chapter 6
06	Chapter 7: Linking	- Linking: Basic - Linking: Advanced	,	Chapter 7
07	Chapter 7: Linking	- Linking: Basic - Linking: Advanced	, , , ,	Chapter 7
08		- / / /	,	
09	Chapter 8: Exceptional Control Flow	- ECF: Exceptions & Processes	,	Chapter 8
10	Chapter 8: Exceptional Control Flow	- ECF: Signals & Nonlocal Jumps	,	Chapter 8
11	Chapter 10: System-Level I/O	- System Level I/O: Basic	,	Chapter 10
12	Chapter 11: Network Programming	- System Level I/O: Advanced	,	Chapter 11
13	Chapter 11: Network Programming	- Internetworking - Network Programming	,	Chapter 11
14	Chapter 12: Concurrent Programming	- Web Services - Concurrent Programming	, , , ,	Chapter 12
15		- / / /	,	

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3. ()

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	Open-ended problem		
	Teamwork		
	Communication skills		