

```
In [1]: n=eval(input())
```

python

```
-----  
NameError                                Traceback (most recent call last)  
Cell In[1], line 1  
----> 1 n=eval(input())  
  
File <string>:1  
  
NameError: name 'python' is not defined
```

```
In [ ]: if <condition>  
        elif <condition>  
        else # No condition
```

```
In [2]: if a==10  
        print('hello')
```

```
Cell In[2], line 2  
    print('hello')  
    ^  
IndentationError: expected an indented block after 'if' statement on line 1
```

```
In [4]: if a==10:  
        print('hello')
```

```
-----  
NameError                                Traceback (most recent call last)  
Cell In[4], line 1  
----> 1 if a==10:  
      2     print('hello')  
  
NameError: name 'a' is not defined
```

```
In [ ]: summ=10  
        max=25
```

Functions

- Reuse any part of code

With out arguments

```
In [6]: n1=10  
        n2=20  
        add=n1+n2  
        print("the addition of {} and {} is {}".format(n1,n2,add))
```

the addition of 10 and 20 is 30

```
In [ ]: def <function_name>():  
        # write your code here
```

```
In [20]: def addition():  
        n1=10  
        n2=20  
        add=n1+n2  
        print("the addition of {} and {} is {}".format(n1,n2,add))
```

```
In [21]: # The output will not display untill unless you call the function
```

```
In [22]: addition()
```

the addition of 10 and 20 is 30

```
In [23]: def hello():  
        n1=eval(input('enter number'))  
        print('hello')  
        print('im writing function')
```

```
In [24]: hello()
```

enter number50
hello
im writing function

```
In [ ]:
```

```
In [ ]: but how did python execute 2nd and not 1st function.
```

```
In [17]: a=100  
        a=200  
  
        # why a is not equal to 100
```

```
In [18]: print(a)
```

200

```
In [19]: a=1000
```

```
In [ ]: # python will latest value one
```

```
In [ ]: # In this particular cell : 500lines
```

```
In [ ]: # lin1
```

```
In [ ]: # lin2
```

```
In [ ]: # lin3
```

```
In [25]: n1=100
```

```
In [26]: n2=200
```

```
In [27]: print(n1+n2)
```

300

```
In [29]: def hello_world():
        print('hello good morning')

hello_world()

hello good morning
```

```
In [ ]: # Take three numbers find the average
        # WAP ask the user enter 3 numbers
        # n1=eval(input())
        # n2=eval(input())
        # n3=eval(input())
        # avg=(n1+n2+n3)/3
        # First write normal code
        # Then implemnt the function
```

```
In [30]: num1=eval(input("enter number1:"))
        num2=eval(input("enter number2:"))
        num3=eval(input("enter number3:"))
        avg=(num1+num2+num3)/3
        print("the average of {},{} and {} is {}".format(num1,num2,num3,avg))

enter number1:20
enter number2:30
enter number3:40
the average of 20,30 and 40 is 30.0
```

```
In [37]: def avg():
        num1=eval(input("enter number1:"))
        num2=eval(input("enter number2:"))
        num3=eval(input("enter number3:"))
        avg=(num1+num2+num33333)/3
        print("the average of {},{} and {} is {}".format(num1,num2,num3,avg))
```

```
In [38]: avg()

enter number1:100
enter number2:100
enter number3:100

-----
NameError                                Traceback (most recent call last)
Cell In[38], line 1
----> 1 avg()

Cell In[37], line 5, in avg()
      3 num2=eval(input("enter number2:"))
      4 num3=eval(input("enter number3:"))
----> 5 avg=(num1+num2+num33333)/3
      6 print("the average of {},{} and {} is {}".format(num1,num2,num3,avg))

NameError: name 'num33333' is not defined
```

Note:

we are not sure , the function is defined correct or wrong

untill unless we call the function

```
In [39]: try:
num1=eval(input("enter number1:"))
num2=eval(input("enter number2:"))
num3=eval(input("enter number3:"))
avg=(num1+num2+num3)/3
print("the average of {},{} and {} is {}".format(num1,num2,num3,avg))

except Exception as e:
    print(e)
```

```
enter number1:20
enter number2:30
enter number3:40
the average of 20,30 and 40 is 30.0
```

```
In [41]: def avg1():
    try:
        num1=eval(input("enter number1:"))
        num2=eval(input("enter number2:"))
        num3=eval(input("enter number3:"))
        avg=(num1+num2+num3333)/3
        print("the average of {},{} and {} is {}".format(num1,num2,num3,avg))

    except Exception as e:
        print(e)
```

```
avg1()

enter number1:20
enter number2:30
enter number3:40
name 'num3333' is not defined
```

```
In [ ]: # WAP ask the user enter bill amount
#       ask the user enter tip amount
#       calculate total bill

# First write normal code
# Then implement the function
```

```
In [42]: def Bill():
    try:
        Bill_Amt= eval(input("Enter Bill amount"))
        Tip_Amt= eval(input("Enter Tip amount"))
        Total_Bill = Bill_Amt+Tip_Amt
        print("Total Bill is {}".format(Total_Bill))
    except exception as e:
        print(e)
```

```
Bill()

Enter Bill amount20
Enter Tip amount30
Total Bill is 50
```

```
In [ ]: #WAP ask the user get a random number between 1 to 100
# print it is even or odd number
# Implement using function
# import <package>
# num=<package>.<method_name>(1,100)
# if <condition>:
#     print("{} is an even number".format(num))
#else:
#     print("{} is an odd number".format(num))
```

```
In [44]: import random
num=random.randint(1,100)
if num%2==0:
    print("{} is an even number".format(num))
else:
    print("{} is an odd number".format(num))
```

54 is an even number

```
In [47]: import random
def even_odd1():
    print('we are implementing even odd function')
    print("take one number")
    num=random.randint(1,100)
    if num%2==0:
        print("the remainder is zero")
        print("{} is an even number".format(num))
    else:
        print("the remainder is not equal to zero")
        print("{} is an odd number".format(num))
```

even_odd1()

we are implementing even odd function
take one number
the remainder is zero
76 is an even number

```
In [48]: import random
def even_odd2():
    try:
        print('we are implementing even odd function')
        print("take one number")
        num=random.randint(1,100)
        if num%2==0:
            print("the remainder is zero")
            print("{} is an even number".format(num))
        else:
            print("the remainder is not equal to zero")
            print("{} is an odd number".format(num))

    except Exception as e:
        print(e)
```

even_odd2()

we are implementing even odd function
take one number
the remainder is zero
8 is an even number

```
In [49]: import random
print('hello')
print("python")
def even_odd2():
    try:
        print('we are implementing even odd function')
        print("take one number")
        num=random.randint(1,100)
        if num%2==0:
            print("the remainder is zero")
            print("{} is an even number".format(num))
        else:
            print("the remainder is not equal to zero")
            print("{} is an odd number".format(num))

    except Exception as e:
        print(e)

print('calling function')
even_odd2()
print("done!")
```

```
hello
python
calling function
we are implementing even odd function
take one number
the remainder is zero
50 is an even number
done!
```

```
In [ ]: def addition():
        n1=20
        n2=30
        print('addition:',n1+n2)

print("mul function starts")
def mul():
    n1=20
    n2=30
    print('mul:',n1*n2)
    print("mul is done")

print("subtraction function starts")
def sub():
    n1=20
    n2=30
    print('sub:',n1-n2)
    print("subtraction is done")

print("anything remains")
print("no")
print("then call the function")

sub()
mul()
addition()
```

In []:

```
In [ ]: def addition():
        n1=10
        n2=20
        add=n1+n2
        print("the addition of {} and {} is {}".format(n1,n2,add))

addition()
```

```
In [ ]: def Bill():
        try:
            Bill_Amt= eval(input("Enter Bill amount"))
            Tip_Amt= eval(input("Enter Tip amount"))
            Total_Bill = Bill_Amt+Tip_Amt
            print("Total Bill is {}".format(Total_Bill))
        except exception as e:
            print(e)

Bill()
```

```
In [ ]: addition()
Bill()
```

- if you are not mentioning any values inside the function bracket
- with out arguments or with out parameters
- arguments or parameters

With arguments

```
In [ ]: def addition():
        n1=10
        n2=20
        add=n1+n2
        print("the addition of {} and {} is {}".format(n1,n2,add))

addition()

# 1Q) inside function how many variables are there
#      3 variables are there
# 2Q) how many user provided variables
#      2 variables
```

```
In [53]: def addition(n1,n2): # arguments
        add=n1+n2
        print("the addition of {} and {} is {}".format(n1,n2,add))

addition(100,200) # n1=100 n2=200

the addition of 100 and 200 is 300
```

```
In [55]: def addition(n1,n2):
        add=n1+n2
        print("the addition of {} and {} is {}".format(n1,n2,add))

addition(200)
```

```
-----
TypeError                                Traceback (most recent call last)
Cell In[55], line 6
      3     add=n1+n2
      4     print("the addition of {} and {} is {}".format(n1,n2,add))
----> 6 addition(200)

TypeError: addition() missing 1 required positional argument: 'n2'
```

```
In [57]: def addition11():
          add=n111+n222
          print("the addition of {} and {} is {}".format(n1,n2,add))

addition11(200,300)    # what is the error
```

```
-----
TypeError                                Traceback (most recent call last)
Cell In[57], line 5
      2     add=n111+n222
      3     print("the addition of {} and {} is {}".format(n1,n2,add))
----> 5 addition11(200,300)

TypeError: addition11() takes 0 positional arguments but 2 were given
```

```
In [58]: # Implement below code using with arguments
def avg(num1,num2,num3):
    print("num1:",num1) # 20
    print("num2:",num2) #30
    print("num3:",num3) # 40
    avg=(num1+num2+num3)/3
    print("the average of {},{} and {} is {}".format(num1,num2,num3,avg))

avg(20,30,40)
```

```
num1: 20
num2: 30
num3: 40
the average of 20,30 and 40 is 30.0
```

```
In [67]: num=12345
          v1=num%10      #5
          v11=num//100
          v11    # 1234

          v2=v11%10      # 4
          v2
          v22=v11//10 # 123
          v22

          # 12345===== 1234=====4
          # 54321
```

Out[67]: 12

```
In [69]: num=12345
          v1=num%100
          v1
```

Out[69]: 45

```
In [66]: v11=num//10
          v11
```

Out[66]: 1234

```
In [64]: if a=10:
          print('h')
```

```
Cell In[64], line 1
      if a=10:
      ^
```

SyntaxError: invalid syntax. Maybe you meant '==' or ':=' instead of '='?


```
In [ ]: 7260927090
```

```
In [ ]: 12345 ===== 54
```

```
In [70]: 12345%10
```

```
Out[70]: 5
```

```
In [ ]: 12345 ===== 4?
```

```
In [ ]: 1234?
```

```
In [71]: print(5,end='')  
print(4)
```

```
54
```

```
In [ ]: 12345%10=====> 5
```

```
In [73]: 12345//10
```

```
Out[73]: 1234
```

```
In [78]:
```

```
Out[78]: 2
```

```
In [79]: 180  
100
```

```
Out[79]: 100
```

```
In [ ]: 1100  
150  
310
```

```
In [ ]: def Bill():  
    try:  
        Bill_Amt= eval(input("Enter Bill amount"))  
        Tip_Amt= eval(input("Enter Tip amount"))  
        Total_Bill = Bill_Amt+Tip_Amt  
        print("Total Bill is {}".format(Total_Bill))  
    except exception as e:  
        print(e)  
  
Bill()  
  
# First how many important(user) variables are there inside the function  
# Bill_Amy, Tip_AMT
```

```
In [2]: def Bill(Bill_Amt,Tip_Amt):  
    try:  
        Total_Bill = Bill_Amt+Tip_Amt  
        print("Total Bill is {}".format(Total_Bill))  
    except exception as e:  
        print(e)  
  
Bill(1000,50)  
  
# What error will come  
# Name error: Bill_Amt not defined
```

```
Total Bill is 1050
```

```
In [ ]: # WAP ask the user enter number
        # and find the square of the number

        # M-1: Write in normal ways
        # M-2: write in function with out argument
        # M-3: Weite in function with argument
```

```
In [3]: number=eval(input("enter a number"))
        print("the square of {} is {}".format(number,number*number))
```

```
enter a number5
the square of 5 is 25
```

```
In [4]: def square():  # In side the bracket No arguments
        number=eval(input("enter a number"))
        print("the square of {} is {}".format(number,number*number))

        square()
```

```
enter a number6
the square of 6 is 36
```

```
In [5]: def square(number):
        print("the square of {} is {}".format(number,number*number))

        square(7)
```

```
# How many variables are there inside the function: number

the square of 7 is 49
```

```
In [ ]: # WAP ask there user
        # get one random number between 1 to 20
        # enter a number
        # compare these two number
        # if both are same: print("you won")
        # else: print(lost)

        #M-1: Write in normal way
        #M-2: Create a function with out argument
        #M-3: Create a function with argument
```

```
In [7]: #M-1:
import random
random_num=random.randint(1,20)
num=eval(input("enter number:"))

if random_num==num:
    print("you won")
else:
    print("you lost")
```

```
enter number:7
you lost
```

```
In [9]: #M-2:
import random
def compare():
    random_num=random.randint(1,20)
    num=eval(input("enter number:"))

    if random_num==num:
        print("you won")
    else:
        print("you lost because the random number is:",random_num)

    compare()
```

```
enter number:9
you lost because the random number is: 17
```

```
In [14]: #M-2:
import random
def compare(num):
    random_num=random.randint(1,20)
    if random_num==num:
        print("you won")
    else:
        print("you lost because the random number is:",random_num)

compare(eval(input("enter number")))
```

```
enter number20
you lost because the random number is: 13
```

```
In [13]: #M-2:
import random
def compare(num):
    random_num=random.randint(1,20)
    if random_num==num:
        print("you won")
    else:
        print("you lost because the random number is:",random_num)

compare(20)
```

```
# direct pass
you lost because the random number is: 19
```

```
In [ ]: #M-2:
import random
def compare(num):
    random_num=random.randint(1,20)
    if random_num==num:
        print("you won")
    else:
        print("you lost because the random number is:",random_num)

value=20
compare(value)
```

```
# direct pass
```

```
In [15]: #M-2:
import random
def compare(random_num,num):

    if random_num==num:
        print("you won")
    else:
        print("you lost because the random number is:",random_num)

value_random=random.randint(1,20)
value=eval(input("enter number"))

compare(value_random,value)
```

```
# Step-1: import random
# step-2: function will defin: not give
# step-3: value_random
# step-4: value
# step-5: calling the function=====> step-2
# print won/Loss
```

```
enter number7
you lost because the random number is: 18
```

```
In [16]: # Step-1: import random
# step-3: value_random
# step-4: value
# step-2: function will defin: not give
# step-5: calling the function=====> step-2
#
# print won/loss

import random

value_random=random.randint(1,20)
value=eval(input("enter number"))

def compare(random_num,num):

    if random_num==num:
        print("you won")
    else:
        print("you lost because the random number is:",random_num)

compare(value_random,value)

enter number8
you lost because the random number is: 9
```

```
In [ ]: # Step-1: import random
# step-2: function will defin: not give
# step-5: calling the function=====> step-2
#
# print won/loss
# step-3: value_random
# step-4: value
```

```
In [17]: import random
random.randint(1,20)
```

Out[17]: 3

```
In [18]: from random import randint
randint(1,20)
```

Out[18]: 16

```
In [25]: import random

#=====defined=====
def megha(random_num,num):

    if random_num==num:
        print("you won")
    else:
        print("you lost because the random number is:",random_num)

#=====calling=====
#
megha(20,10)

enter number9
you lost because the random number is: 2
```

```
In [ ]: # WAP ask the user enter salary
# ask the user enter tax percentage
# calculate total tax to pay
```

```
In [29]: import random
def compare(user_num,ran_num):
    try:
        if ran_num == user_num:
            print("You won")
        else:
            print("You are not a winner")
    except exception as e:
        print(e)

#user_num=eval(input("enter number"))
#ran_num=random.randint(1,20)
#compare(user_num,ran_num)

compare(eval(input("Enter a number:")),
        random.randint(1,20))
```

Enter a number:9
You are not a winner

```
In [31]: def tax_cal(salary,tax_per):
        total_tax=salary*tax_per/100
        print("The total tax is:",total_tax)

tax_cal(10000,10)
```

The total tax is: 1000.0

```
In [ ]: # How do you pass the value
def tax_cal(salary,tax_per):
    total_tax=salary*tax_per/100
    print("The total tax is:",total_tax)

tax_cal(10000,10)           # Direct pass
```

```
In [33]: # How do you pass the value
def tax_cal(salary,tax_per):
    total_tax=salary*tax_per/100
    print("The total tax is:",total_tax)

val1=eval(input("enter salary:"))
val2=eval(input("enter tax perc:"))
tax_cal(val1,val2)           # keyboard pass
```

enter salary:10000
enter tax perc:10
The total tax is: 1000.0

default arguments

```
In [ ]: # tax percentage is always=20
        # fixed
        # default parameter
```

```
In [34]: # How do you pass the value
def tax_cal(salary,tax_per=20):
    total_tax=salary*tax_per/100
    print("The total tax is:",total_tax)

tax_cal(10000)
```

The total tax is: 2000.0

```
In [36]: def avg(num1,num2,num3):
          add=(num1+num2+num3)
          avg=add/3
          print("the avg is:",avg)

          avg(20,30,40)
```

the avg is: 30.0

```
In [43]: def avg(num1,num2,num3=50):
          print("num1:",num1)           # 20
          print("num2:",num2)           # 20
          print("num3:",num3)           # 100
          add=(num1+num2+num3)
          avg=add/3
          print("the avg is:",avg)

          avg(20,20,100)
```

num1: 20
num2: 20
num3: 100
the avg is: 46.666666666666664

```
In [45]: def avg(num1,num2=200,num3):
          print("num1:",num1)           #
          print("num2:",num2)           #
          print("num3:",num3)           #
          add=(num1+num2+num3)
          avg=add/3
          print("the avg is:",avg)

          avg(200,300)
```

Cell In[45], line 1

```
def avg(num1,num2=200,num3):
```

^

SyntaxError: non-default argument follows default argument

```
In [46]: def avg(num1,num2,num3=50):
          print("num1:",num1)           # 20
          print("num2:",num2)           # 20
          print("num3:",num3)           # 100
          add=(num1+num2+num3)
          avg=add/3
          print("the avg is:",avg)

          va1=20
          val2=30
          avg(val1,val2)
```

num1: 10000
num2: 30
num3: 50
the avg is: 3360.0

In []:

In []:

In []:

```
In [42]: num1,num2,num3=100
print(num1,num2,num3)
```

```
-----
TypeError                                Traceback (most recent call last)
Cell In[42], line 1
----> 1 num1,num2,num3=100
      2 print(num1,num2,num3)

TypeError: cannot unpack non-iterable int object
```

```
In [ ]: num1,num2,num3=300 ===== valid
num1,num2=200,num3 ===== not
num1=100,num2=200,num3 ===== not
num1=100,num2,num3 ===== not
num1,num2=500,num3=300 ===== valid
```

```
In [ ]: def avg(num1,num2,num3=50):
        print("num1:",num1)           # 20
        print("num2:",num2)           # 20
        print("num3:",num3)           # 100
        num3=800
        add=(num1+num2+num3)
        avg=add/3
        print("the avg is:",avg)

avg(200,300,600)

# while defining function: num3=50
# while you are calling function num3=600
# after enter inside the function num3=800
```

- with out arguments
- with arguments
- default arguments

```
In [50]: import random
random.randint() # a

# (<expecting 2 arguments>)
```

```
-----
TypeError                                Traceback (most recent call last)
Cell In[50], line 2
      1 import random
----> 2 random.randint()

TypeError: Random.randint() missing 2 required positional arguments: 'a' and 'b'
```

```
In [54]: complex(7) # not provide: default
```

```
Out[54]: (7+0j)
```

```
In [56]: from random import randint
randint(10,20)
```

```
Out[56]: 19
```

```
In [ ]:
```

```
In [ ]: # function = method
```

```
In [58]: def summ(a=0,b=0):  
        print(a*b)  
  
        summ(5,10)
```

50

```
In [ ]: # WAP ask the user to find area of circle  
        # Formulae: pi*radius*radius  
        # import math, math.pi  
        # Basic method  
        # With out arguments  
        # With arguments  
        # Default arguments
```

```
In [5]: import math  
        pii=math.pi  
        r=eval(input("enter the radius"))  
        area1=round(pii*r*r,2)  
        print("the area of circle is:",area1)  
        #area2=pii*r**2
```

enter the radius20
the area of circle is: 1256.64

```
In [7]: # M-1: with out arguments  
        import math  
        def area_of_circle():  
            pii=math.pi  
            r=eval(input("enter the radius"))  
            area1=round(pii*r*r,2)  
            print("the area of circle is:",area1)
```

area_of_circle()

enter the radius20
the area of circle is: 1256.64

```
In [8]: # M-2: with arguments direct pass  
        import math  
        def area_of_circle(r):  
            pii=math.pi  
            area1=round(pii*r*r,2)  
            print("the area of circle is:",area1)
```

area_of_circle(20) # Direct pass

the area of circle is: 1256.64


```
In [9]: # M-2: keyboard pass
# you need to provide argument value before call the function anywhere
#r=eval(input("enter radius"))
import math # s-1
def area_of_circle(r):
    pii=math.pi
    area1=round(pii*r*r,2)
    print("the area of circle is:",area1)
r=eval(input("enter radius"))
area_of_circle(r)

# s-1: import math
# s-2: define function
# s-3: getting r value
# s-4: call the function
# s-5:      pii value
# s-6:      area1
#s-7:      print
```

```
enter radius20
the area of circle is: 1256.64
```

```
In [10]: # M-2: keyboard pass
# you need to provide argument value before call the function anywhere
#r=eval(input("enter radius"))
import math # s-1
def area_of_circle(r):
    pii=math.pi
    area1=round(pii*r*r,2)
    print("the area of circle is:",area1)

area_of_circle(eval(input("enter radius")))

# s-1: import math
# s-2: define function
# s-3: getting r value
# s-4: call the function
# s-5:      pii value
# s-6:      area1
#s-7:      print
```

```
enter radius20
the area of circle is: 1256.64
```

```
In [11]: # M-3: deafualt arguments
import math
def area_of_circle(pii,r=20):
    area1=round(pii*r*r,2)
    print("the area of circle is:",area1)

pii=math.pi
area_of_circle(pii) # 3.14=pii
```

```
the area of circle is: 1256.0
```

```
In [14]: import math
def area_of_circle():
    try:
        pii=math.pi
        r=eval(input("enter the radius"))
        area11=round(pii*r*r,2)
        print("the area of circle is:",area11)

    except Exception as e:
        print(e)

area_of_circle()
```

```
enter the radius20
the area of circle is: 1256.64
```

In [15]: area11

```
# Function is calculating area value  
# but not providing(return) that value to you  
# when you want use that value outside the function=====> error
```

```
-----  
NameError                                Traceback (most recent call last)  
Cell In[15], line 1  
----> 1 area11
```

NameError: name 'area11' is not defined

Return

```
In [20]: import math  
def area_of_circle():  
    pii=math.pi  
    r=eval(input("enter the radius"))  
    area11=round(pii*r*r,2)  
    print("the area of circle is:",area11)  
    return(area11,pii)
```

```
In [21]: Area,Pi=area_of_circle() #  
  
# area_of_circle() will return two values  
# area11,pii  
# area11 will store in a variable: Area  
# pii will store in a variable: Pi
```

```
enter the radius20  
the area of circle is: 1256.64
```

In [22]: Area

Out[22]: 1256.64

In [23]: Pi

Out[23]: 3.141592653589793

```
In [24]: import math  
def area_of_circle():  
    pii=math.pi  
    r=eval(input("enter the radius"))  
    area11=round(pii*r*r,2)  
    print("the area of circle is:",area11)  
    return(area11,pii)
```

```
Area,Pi=area_of_circle()  
print(Area)  
print(Pi)
```

```
enter the radius20  
the area of circle is: 1256.64  
1256.64  
3.141592653589793
```

```
In [ ]: # ask the user enter 3 numbers  
# find the sum and average  
# Return the avergae value and sum both
```

```
In [27]: def sum_avg(n1,n2,n3):
    summ=n1+n2+n3
    avg=summ/3
    print('sum:',summ)
    print('avg:',avg)
    return(summ,avg)

addition,average=sum_avg(20,30,40)

# sum_avg(20,30,40) is returning two values
# summ and avg
# summ we are saving in a variable: addition
# avg we are saving in a variable: average
print('addition is:',addition,'average is:',average)

sum: 90
avg: 30.0
addition is: 90 average is: 30.0
```

```
In [ ]: # Find the biggest number of 3 numbers
# take three numbers
# and find the biggest number
# and return that number

#if num1>num2 and num1>num3 : num1

#elif num2>num3: num2

# esle: num3

# first write the normal code
# then create the function
# return the value
```

```
In [30]: def greater(n1,n2,n3):
    if n1>n2 and n1>n3:
        print('{} is greater'.format(n1))
        return(n1)

    elif n2>n3:
        print("{} is greater".format(n2))
        return(n2)
    else:
        print("{} is greater".format(n3))
        return(n3)

GREATER=greater(20,200,10)

# It is returning only one values
# whenever condition satisfi

print(GREATER)

200 is greater
200
```

```
In [ ]: def numbers():
    num1=eval(input("Enter 1st no"))
    num2=eval(input("Enter 2nd no"))
    num3=eval(input("Enter 3rd no"))
    if num2<num1>num3:
        print(num1, "is the gretestest number")
        a=num1
    elif num2>num3:
        print(num2, "is the gretestest number")
        a=num2
    else:
        print(num3, "is the gretestest number")
        a=num3
    return(a)
a=numbers()
print(a)...got my error this is working now
```

```
In [ ]: def sum_avg(n1,n2,n3):
    return(n1+n2+n3,(n1+n2+n3)/3)

addition,average=sum_avg(20,30,40)

def sum_avg(n1,n2,n3):
    summ=n1+n2+n3
    avg=summ/3
    print('sum:',summ)
    print('avg:',avg)
    return(summ,avg)

addition,average=sum_avg(20,30,40)
```

```
In [33]: def add(a,b):
    return(a+b)

def mul(a,b):
    return(a*b)

def sub(a,b):
    return(a-b)

def div(a,b):
    return(a/b)

val_add=add(20,30)
val_sub=sub(20,30)
val_mul=mul(20,30)
val_div=div(20,30)
print(val_add,val_sub,val_mul,round(val_div,2))

50 -10 600 0.67
```

```
In [34]: def aggregation(a,b):
    return(a+b,a-b,a*b,a/b)

add,sub,mul,div=aggregation(20,30)
print(add,sub,mul,round(div,2))

50 -10 600 0.67
```

```
In [35]: def aggregation(a,b):
    return(a+b,a-b,a*b,a/b)

value=aggregation(20,30)
value
```

Out[35]: (50, -10, 600, 0.6666666666666666)

```
In [ ]: how to print in next line using one print statement
```

```
In [38]: def add(a,b):return(a+b)
def sub(a,b):return(a-b)
def mul(a,b):return(a*b)
def div(a,b):return(a/b)
val_add=add(20,30)
val_sub=sub(20,30)
val_mul=mul(20,30)
val_div=div(20,30)
print(val_add,val_sub,val_mul,round(val_div,2))
```

```
50 -10 600 0.67
```

- with out arguments
- with arguments
- Default arguments
- Return statements

Local Variables

```
In [1]: def addition():
        n1=10
        n2=20
        add=n1+n2
        print("the addition of {} and {} is {}".format(n1,n2,add))
```

local variables :

- The variables provided inside the function

global varaibes :

The variables provided outside the function

```
In [2]: n1=20
n2=30
def addition():      # No need to provide inside brackets
    # No need to mention
    add=n1+n2
    print("the addition of {} and {} is {}".format(n1,n2,add))

addition()
```

```
the addition of 20 and 30 is 50
```

```
In [8]: # Implement below code using with arguments
def avg():
    num11=20
    num22=30
    num33=40
    avg=(num1+num2+num3)/3
    print("the average of {},{} and {} is {}".format(num1,num2,num3,avg))
    return(num11,num22)

val1,val2=avg()
```

```
the average of 20,30 and 40 is 30.0
```

```
In [9]: val2
```

```
Out[9]: 30
```

- local variables are inside the function
- local variable values can not use outside the function

- untill unless you return those values

In []:

In []:

In []:

```
In [12]: num111=20
num222=30
num333=40
def avg():
    avg=(num111+num222+num333)/3
    print("the average of {},{} and {} is {}".format(num111,num222,num333,avg))

avg()

print(num111*num222)
```

the average of 20,30 and 40 is 30.0
600

In [11]: num111

Out[11]: 20

```
In [13]: n1=20
n2=30
def addition():
    n1=200
    n2=300
    add=n1+n2
    print("the addition of {} and {} is {}".format(n1,n2,add))

addition()

print(n1)
```

the addition of 200 and 300 is 500
20

```
In [14]: n1=20
n2=30
def addition(n1):
    n2=300
    add=n1+n2
    print("the addition of {} and {} is {}".format(n1,n2,add))

addition(500) # 800

print(n1) # 20
```

the addition of 500 and 300 is 800
20

```
In [15]: n1=20
n2=30
def addition(n1=700):
    n2=300
    add=n1+n2
    print("the addition of {} and {} is {}".format(n1,n2,add))

addition(500)

print(n1)

# step-1: n1=20
# step-2: n2=30
# step-3: function defined n1:700
# step-4: calling the function:n1=500 =====>
# step-5: n2=300
#step-6: 800
#step-7:n1=20
```

the addition of 500 and 300 is 800
20

```
In [ ]: def numbers():
    num1=eval(input("Enter 1st no"))
    num2=eval(input("Enter 2nd no"))
    num3=eval(input("Enter 3rd no"))
    if num2<num1>num3:
        print(num1, "is the gretestest number")
        a=num1
    elif num2>num3:
        print(num2, "is the gretestest number")
        a=num2
    else:
        print(num3, "is the gretestest number")
        a=num3
    return(a)
a=numbers()
```

Q1) when the concept local golbal

```
In [ ]: num1=eval(input("Enter 1st no"))
num2=eval(input("Enter 2nd no"))
num3=eval(input("Enter 3rd no"))
if num2<num1>num3:
    print(num1, "is the gretestest number")
    a=num1
elif num2>num3:
    print(num2, "is the gretestest number")
    a=num2
else:
    print(num3, "is the gretestest number")
    a=num3
return(a)
```

```
In [ ]: # we can not use local variable values outside the function
# untill unless with out return statement

# i want to use local variable outside the function, with out using return statement
```

```
In [ ]: global
```

```
In [ ]: n1=10
def upadted():
    n1=n1+100
    print("n1 value inside function is:",n1)

updated() # 110
print(n1) # 10

# with out return n1 , we need to get the updated value
# we need to use local variable outside the function, with out return
```

```
In [20]: def value():
    global number1,number2
    number1=10
    number2=20
    print(number1)
```

```
value()
print(number1)
print(number2)
```

```
10
10
20
```

```
In [27]: n_=10
def updated():
    global n_
    n_=20
    n_=n_+100
    print("n1 value inside function is:",n_)
```

```
updated() # 110
print(n_) # 120
```

```
n1 value inside function is: 120
120
```

```
In [29]: n1=20
n2=30
def addition(n1):
    global n2,add
    n2=300
    add=n1+n2
    print("the addition of {} and {} is {}".format(n1,n2,add))
```

```
addition(500)
```

```
print(n2) # i need to get n2 value 300, instead of 30
print(add) # i need to add value
```

```
the addition of 500 and 300 is 800
300
800
```

Function in function

```
In [32]: def greet():
    print("hello")

def name():
    print('python')
    print('how do you do')
```

```
greet()
name()
```

```
hello
python
how do you do
```



```
In [31]: def greet():
          print("hello")

          def name():
              print('python')
              greet()

          name()

          # step-1: define greet()
          # step-2: define name()
          # step-3: calling name()
          # step-4: python
          # step-5: calling greet()
          # step-6: hello
```

```
python
hello
```

```
In [33]: def greet():
          print("hello")
          name()

          def name():
              print('python')
```

```
greet()
```

```
hello
python
```

```
In [35]: def greet():
          print("hello")
          name()

          def name():
              print("python")
              greet()

          greet() # infinite loop
          print('-----')
          name() # name() this will not execute
```

```
Cell In[35], line 6, in name()
```

```
5 def name():
----> 6     print("python")
      7     greet()
```

```
File ~\anaconda3\Lib\site-packages\ipykernel\iostream.py:635, in OutStream.write(self, string)
```

```
633     raise ValueError(msg)
634 else:
--> 635     is_child = not self._is_master_process()
636     # only touch the buffer in the IO thread to avoid races
637     with self._buffer_lock:
```

```
File ~\anaconda3\Lib\site-packages\ipykernel\iostream.py:506, in OutStream._is_master_process(self)
```

```
505 def _is_master_process(self):
--> 506     return os.getpid() == self._master_pid
```

```
RecursionError: maximum recursion depth exceeded while calling a Python object
```

```
In [ ]:
```

```

In [ ]: #####

def greet():
    print("hello")

def name():
    print('python')
    print('how do you do')

greet()
name()

#####

def greet():
    print("hello")

def name():
    print('python')
    greet()

name()

#####

def greet():
    print("hello")
    name()

def name():
    print('python')

greet()

#####

def greet():
    print("hello")
    name()

def name():
    print("python")
    greet()

greet() # infinite loop
print('-----')
name() # name() this will not execute

```

```
In [36]: print(3)

def fun1():
    print('hello')
    print('python')

print('10+10')
def fun2():
    print('3+5')
    print(3+5)
    fun1()
    print('good')

print(10+10)
def fun3():
    fun1()
    fun2()

fun3()

# 3
# '10+10'
# 20
# 'hello'
# 'python'
# '3+5'
# 8
# 'hello'
# 'python'
# 'good'
```

```
3
10+10
20
hello
python
3+5
8
hello
python
good
```

```
In [ ]: str1='10'
        str2='20'
```

```
In [37]: str1+str2
```

```
-----
NameError                                Traceback (most recent call last)
Cell In[37], line 1
----> 1 str1+str2

NameError: name 'str1' is not defined
```

```
In [ ]: # Create four functions
# def add(a+b):
#     print(a+b)
# sub
# mul
# div

# def main():
#     # you need to provide some print statements
#     # if you want enter 1 :addition operation willcome
#     # if you want enter 2: subtract
#     # if you enter 3: mul
#     # if you enter 4: div
#     operaion=input("enter a number")
#     a=eval(input())
#     b=eval(inpu())
#     if operation=='1':
#         add(a,b)
#     if operation=='2':
#         sub(a,b)
#     if operation=='3':
#         mul(a,b)
#     if operation=='4':
#         div(a,b)
```

```
In [42]: a=eval(input("enter number1: "))
b=eval(input("enter a number2: "))
def add():
    print(a+b)
def sub():
    print(a-b)
def div():
    print(a/b)
def mul():
    print(a*b)
def main():
    num=eval(input("enter a number: "))

    if num==1:
        add()
    elif num==2:
        sub()
    elif num==3:
        div()
    else:
        mul()

main()
```

```
enter number1: 1
enter a number2: 20
enter a number: 30
20
```

```
In [ ]: def add(a,b):
        print(a+b)
def sub(a,b):
        print(a-b)
def div(a,b):
        print(a/b)
def mul(a,b):
        print(a*b)
def main():
    num=eval(input("enter a number: "))
    a=eval(input("enter number1: "))
    b=eval(input("enter a number2: "))
    if num==1:
        add(a,b)
    elif num==2:
        sub(a,b)
    elif num==3:
        div(a,b)
    else:
        mul()

main()
```

```
In [ ]: share your screenshot into my whatsapp number
```

```
In [ ]: def add(a,b):
        print(a+b)
def sub(a,b):
        print(a-b)
def mul(a,b):
        print(a*b)
def div(a,b):
        print(a/b)

def main():
    print("For addition enter 1")
    print("For subtraction enter 2")
    print("For multiplication enter 3")
    print("For division enter 4")
    op=eval(input("Enter the operation you want to perform: "))
    a=eval(input("enter 1st number: "))
    b=eval(input("enter 2nd number: "))
    if op==1:
        add(a,b)
    if op==2:
        sub(a,b)
    if op==3:
        mul(a,b)
    if op==4:
        div(a,b)

main()
```