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Support Vector Machine

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```
clc;  
clear all;  
close all;
```

Aim:

Implementation of Support Vector Machine for FisherIris and EXOR gate.

Theory:

The worth of a classifier is not in how well it separates the training data.

SVMS try to find all such data that correctly classify the training data and among all such lines pick the one that has the greatest distance to the points closest to it.

For data that isn't linearly separable we can project data to a space where it is almost linearly separable.

An important aspect of SVMs is that all the mathematical machinery that it uses, the exact projection of the number of dimensions doesn't show up. You can write all of it in terms of dot products between various data points represented as vectors.

SVM with fisheriris

```
load fisheriris  
inds = ~strcmp(species, 'setosa');  
X = meas(inds, 3:4);  
Y = species(inds);  
svmModel = fitcsvm(X, Y, 'KernelFunction', 'RBF')  
  
Sv = svmModel.SupportVectors;  
figure  
gscatter(X(:,1), X(:,2), Y, 'rg', '+*');  
hold on  
plot(Sv(:,1), Sv(:,2), 'bo', 'MarkerSize', 10)
```

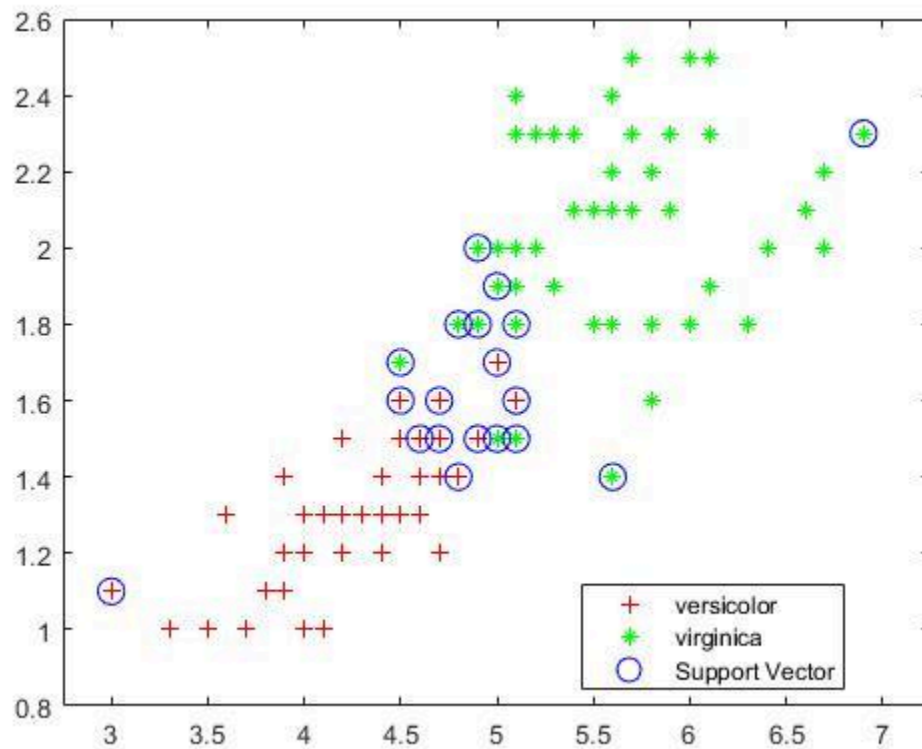
```

axis([2.75 7.25 0.8 2.6])
legend('versicolor','virginica','Support Vector')
hold off

svmModel =

ClassificationSVM
    ResponseName: 'Y'
    CategoricalPredictors: []
    ClassNames: {'versicolor' 'virginica'}
    ScoreTransform: 'none'
    NumObservations: 100
    Alpha: [23×1 double]
    Bias: 0.1507
    KernelParameters: [1×1 struct]
    BoxConstraints: [100×1 double]
    ConvergenceInfo: [1×1 struct]
    IsSupportVector: [100×1 logical]
    Solver: 'SMO'

```



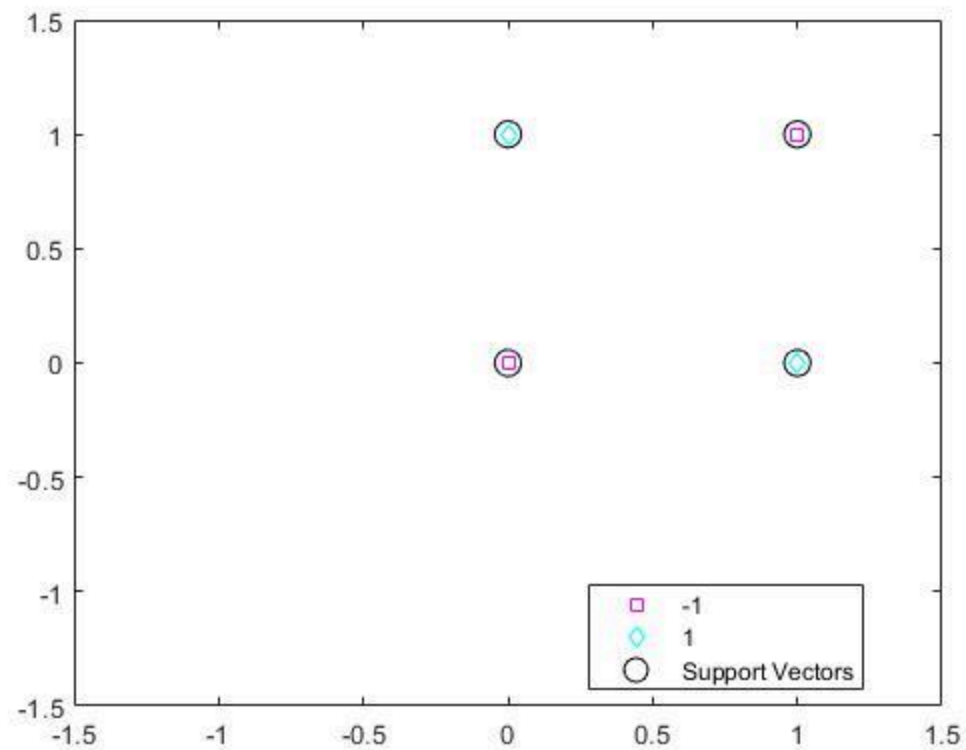
SVM with Exor gate

```
x=[0 0; 0 1; 1 0; 1 1];
```

```
y=[0; 1; 1; 0];
SVMModel = fitcsvm(x,y,'KernelFunction','RBF',...
    'KernelScale','auto')
sv = SVMModel.SupportVectors;
figure
gscatter(x(:,1),x(:,2),y,'mc','sd');
hold on
plot(sv(:,1),sv(:,2),'ko','MarkerSize',10)
axis([-1.5 1.5 -1.5 1.5])
legend('-1','1','Support Vectors');
hold off
```

```
SVMModel =
```

```
ClassificationSVM
    ResponseName: 'Y'
CategoricalPredictors: []
    ClassNames: [0 1]
    ScoreTransform: 'none'
    NumObservations: 4
           Alpha: [4×1 double]
           Bias: 0
    KernelParameters: [1×1 struct]
    BoxConstraints: [4×1 double]
    ConvergenceInfo: [1×1 struct]
    IsSupportVector: [4×1 logical]
           Solver: 'SMO'
```



Conclusion:

In the above experiment we implement a MATLAB code for Support vector machine. I learnt Kernel function of Radial basis function Because support vector machines employing the kernel trick do not scale well to large numbers of training samples or large numbers of features in the input space, several approximations to the RBF kernel (and similar kernels) have been introduced.

We used `fitsvm` to perform the SVM function, and also plotted the scatter plot using `gscatter` function. We used legend and axis and a few marker effects for better presentation.

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