#### **Collaborators/funders:**

APT / FM / S3 Research Groups
ARM Centre of Excellence
Centre for Digital Trust and Society
PPGEE, PPGI – UFAM
Innovate UK, UKRI, EPSRC, and EU Horizon
Industrial partners (ARM, Ethereum, Intel, Motorola, TII, Zscaler)





# Specification and Verification of Embedded & CPS



Lucas C. Cordeiro

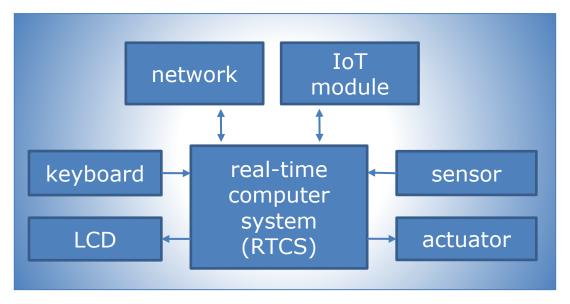
Department of Computer Science

lucas.cordeiro@manchester.ac.uk

https://ssvlab.github.io/lucasccordeiro/

# Verifying Embedded & CPS is Hard

RTCS usually implemented in μC, DSP, and FPGA



fixed- and dynamic, preemptive and non-preemptive scheduling



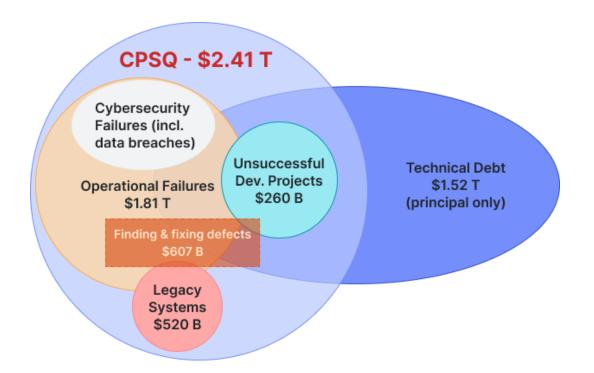
mass production

multi-core processors with limited amount of energy

safety-critical system

# How much could software errors cost your business?

Poor software quality cost US companies \$2.41 trillion in 2022, while the accumulated software Technical Debt (TD) has grown to ~\$1.52 trillion



TD relies on temporary easy-toimplement solutions to achieve shortterm results at the expense of efficiency in the long run



# How secure is Al-generated Code: A Large-Scale Comparison of Large Language Models

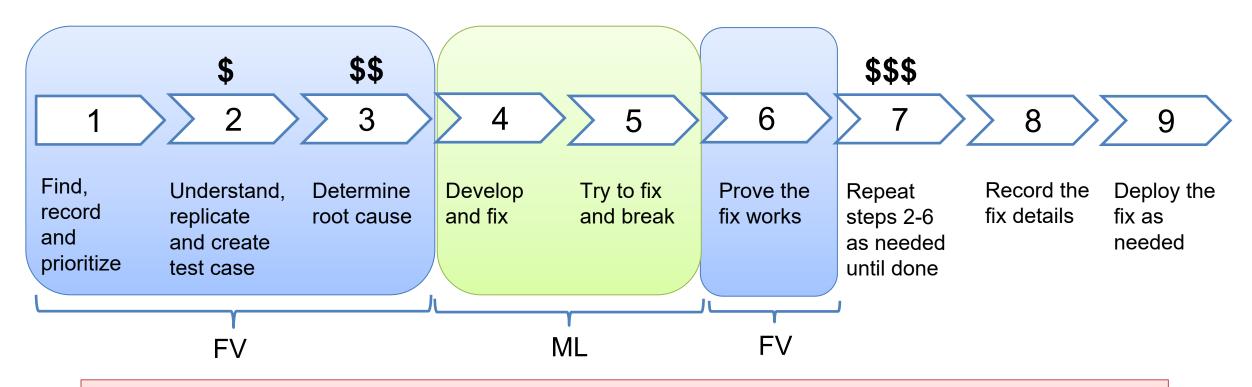
Category	Avg Prop. Viol. per Line	Rank	VS	Rank	$\mathcal{VF}$	$\mathcal{V}\mathcal{U}$ (Timeout)	Avg Prop. Viol. per File
GPT-4o-mini	0.0165	3	4.23%	2	57.14%	36.77%	3.40
Llama2-13B	0.0234	2	12.36%	1	51.30%	31.78%	3.62
Mistral-7B	0.0254	7	8.36%	4	62.08%	25.88%	3.07
CodeLlama-13B	0.0260	1	15.48%	3	52.71%	29.52%	4.13
Falcon-180B	0.0291	8	6.48%	5	62.07%	28.67%	3.38
GPT-3.5-turbo	0.0295	6	7.29%	7	65.07%	26.09%	4.42
Gemini Pro 1.0	0.0305	5	9.49%	6	63.91%	24.13%	4.70
Gemma-7B	0.0437	4	11.62%	8	67.01%	16.30%	4.20

#### Legend:

\*\*No.0234 Verification Success; \*\*\mathcal{VF}\*: Verification Failed; \*\*\mathcal{VU}\*: Verification Unknown (Timeout).

Best performance in a category is highlighted with bold and/or Rank.

# Find, Understand and Fix Bugs



"A significant percentage (50%+) of a software project's cost today is not spent on the creativity activity of software construction but rather on the corrective activity of debugging and fixing errors"



## Objective of this tutorial

Present automated testing and verification to establish a foundation for building trustworthy embedded & CPS

- Introduce a logic-based automated reasoning platform to find and fix software defects
- Explain testing and verification techniques to build trustworthy embedded & CPS
- Apply an automated reasoning system for safeguarding embedded & CPS against vulnerabilities

## **Research Questions**

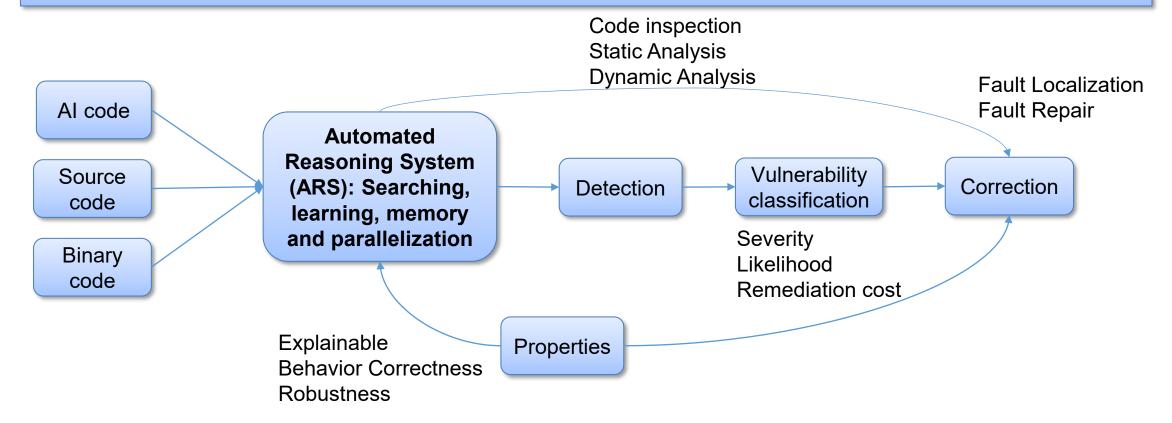
Given a program and a specification, can we automatically verify that the embedded SW in CPS performs as specified?

Can we leverage program analysis/repair to discover and fix more ESW vulnerabilities than existing state-of-the-art approaches?

Can we improve engineers' productivity to find, understand, and fix embedded software vulnerabilities?

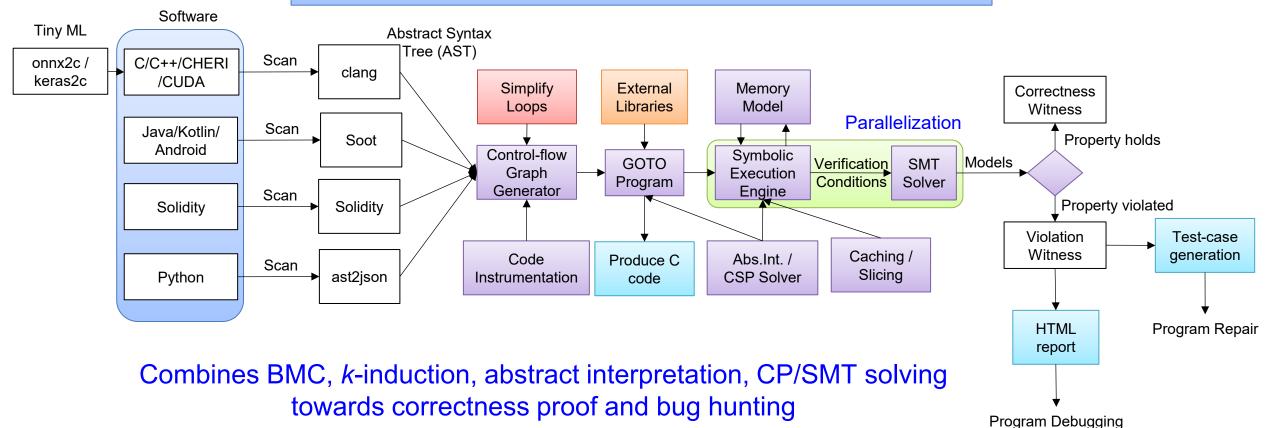
# Vision: Building Trustworthy Software and Al Systems

Develop an automated reasoning system for safeguarding software and Al systems against vulnerabilities in an increasingly digital and interconnected world



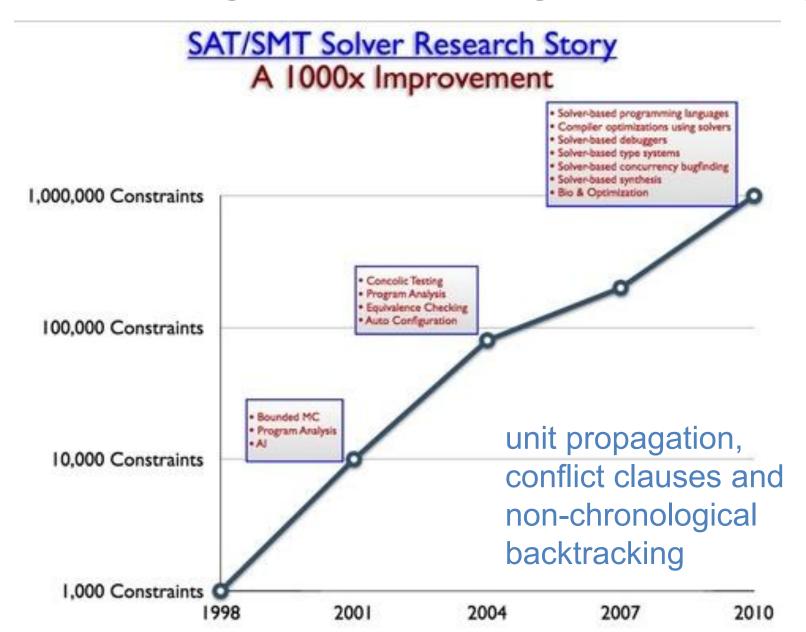
# **ESBMC: A Logic-based Verification Platform**

Logic-based automated verification for checking safety and liveness properties in Al and software systems

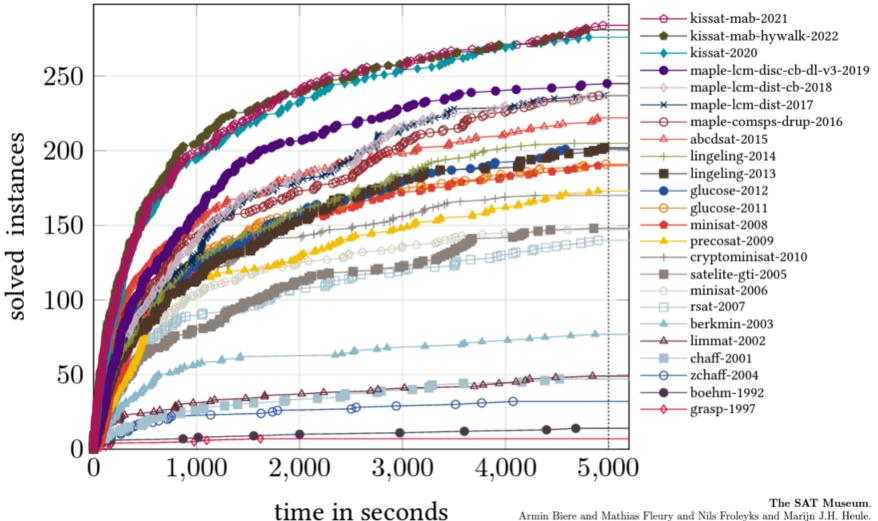


www.esbmc.org

# SAT solving as enabling technology



#### SAT Competition All Time Winners on SAT Competition 2022 Benchmarks

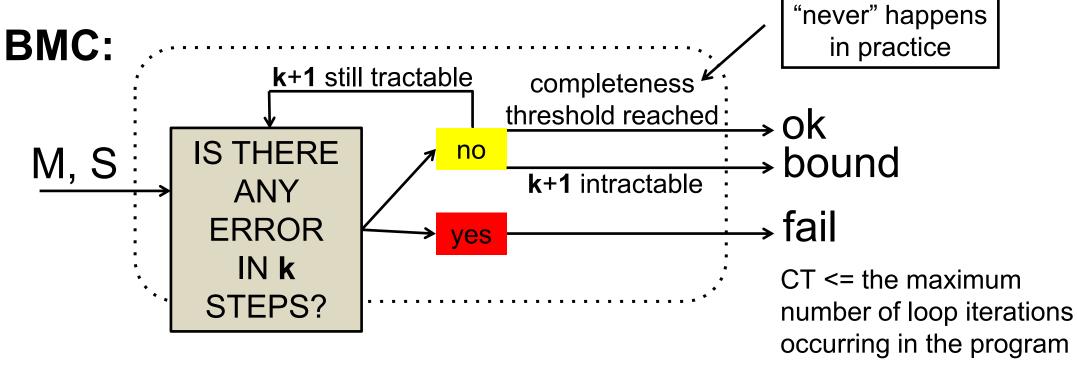


https://cca.informatik.uni-freiburg.de/satmuseum

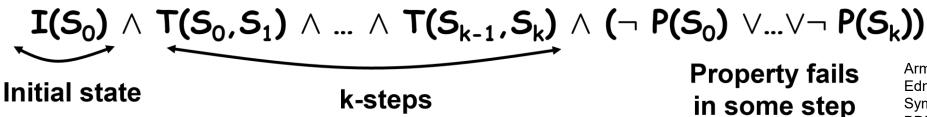
Armin Biere and Mathias Fleury and Nils Froleyks and Marijn J.H. Heule. In Proceedings 14th International. Workshop on Pragmatics of SAT (POS'23), vol. 3545, CEUR Workshop Proceedings, pages 72-87, CEUR-WS.org 2023.

[ paper - bibtex - data - zenodo - ceur - workshop - proceedings ]

# **Bounded Model Checking (BMC)**



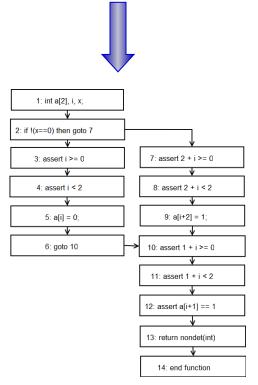
Can the given property fail in k-steps?



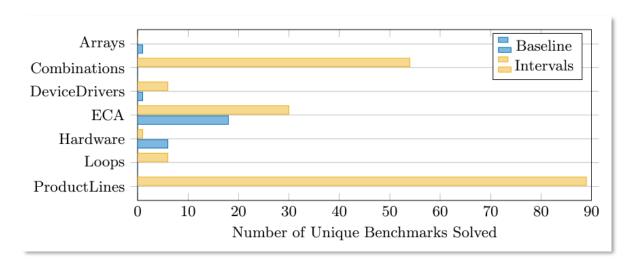
Armin Biere, Alessandro Cimatti, Edmund M. Clarke, Yunshan Zhu: Symbolic Model Checking without BDDs. TACAS 1999: 193-207

- program modeled as a state transition system
  - state: pc and program variables
  - derived from control-flow graph

```
int main() {
  int a[2], i, x;
  if (x==0)
    a[i]=0;
  else
    a[i+2]=1;
  assert(a[i+1]==1);
}
```

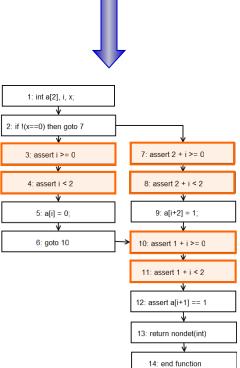


- program modeled as a state transition system
  - state: pc and program variables
  - derived from control-flow graph
  - added assumptions/safety properties as extra nodes

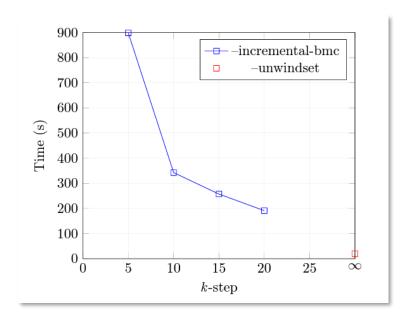


Menezes, R., Manino, E., Shmarov, F., Aldughaim, M., de Freitas, R., Lucas C. Cordeiro: Interval Analysis in Industrial-Scale BMC Software Verifiers: A Case Study.

```
int main() {
  int a[2], i, x;
  if (x==0)
    a[i]=0;
  else
    a[i+2]=1;
  assert(a[i+1]==1);
}
```



- program modeled as a state transition system
  - state: pc and program variables
  - derived from control-flow graph
  - added assumptions/safety properties as extra nodes
- program unfolded up to given bounds



Wu T., Xiong, S., Manino, E., Stockwell, G., Cordeiro, L.: Verifying components of Arm(R) Confidential Computing Architecture with ESBMC. SAS 2024

```
int main() {
  int a[2], i, x;
  if (x==0)
     a[i]=0;
  else
     a[i+2]=1;
  assert(a[i+1]==1);
       1: int a[2], i, x;
   2: if !(x==0) then goto 7
                             7: assert 2 + i >= 0
      3: assert i >= 0
       4: assert i < 2
                              8: assert 2 + i < 2
        5: a[i] = 0;
                                9: a[i+2] = 1;
        6: goto 10
                             10: assert 1 + i >= 0
                            12: assert a[i+1] == 1
                             13: return nondet(int)
```

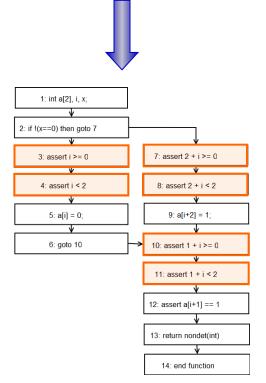
14: end function

- program modeled as a state transition system
  - state: pc and program variables
  - derived from control-flow graph
  - added assumptions/safety properties as extra nodes

crucial

- program unfolded up to given bounds
- unfolded program optimized to reduce blow-up
  - constant propagation/slicing
  - forward substitutions/caching
  - unreachable code/pointer analysis

```
int main() {
  int a[2], i, x;
  if (x==0)
   a[i]=0;
  else
   a[i+2]=1;
  assert(a[i+1]==1);
}
```



- program modeled as a state transition system
  - state: pc and program variables
  - derived from control-flow graph
  - added assumptions/safety properties as extra nodes

crucial

- program unfolded up to given bounds
- unfolded program optimized to reduce blow-up
  - constant propagation/slicing
  - forward substitutions/caching
  - unreachable code/pointer analysis
- front-end converts unrolled and optimized program into SSA

```
int main() {
  int a[2], i, x;
  if (x==0)
   a[i]=0;
  else
   a[i+2]=1;
  assert(a[i+1]==1);
}
```



```
g_1 = x_1 == 0

a_1 = a_0 WITH [i_0:=0]

a_2 = a_0

a_3 = a_2 WITH [2+i_0:=1]

a_4 = g_1 ? a_1: a_3

t_1 = a_4 [1+i_0] == 1
```

- program modeled as a state transition system
  - state: pc and program variables
  - derived from control-flow graph
  - added assumptions/safety properties as extra nodes

crucial

- program unfolded up to given bounds
- unfolded program optimized to reduce blow-up
  - constant propagation/slicing
  - forward substitutions/caching
  - unreachable code/pointer analysis
- front-end converts unrolled and optimized program into SSA
- extraction of constraints C and properties P
  - specific to selected SMT solver, uses theories
- satisfiability check of C ∧ ¬P

```
int main() {
  int a[2], i, x;
  if (x==0)
    a[i]=0;
  else
    a[i+2]=1;
  assert(a[i+1]==1);
}
```



$$C := \begin{bmatrix} g_1 := (x_1 = 0) \\ \land a_1 := store(a_0, i_0, 0) \\ \land a_2 := a_0 \\ \land a_3 := store(a_2, 2 + i_0, 1) \\ \land a_4 := ite(g_1, a_1, a_3) \end{bmatrix}$$

$$P := \begin{bmatrix} i_0 \ge 0 \land i_0 < 2 \\ \land 2 + i_0 \ge 0 \land 2 + i_0 < 2 \\ \land 1 + i_0 \ge 0 \land 1 + i_0 < 2 \\ \land select(a_4, i_0 + 1) = 1 \end{bmatrix}$$

#### ------

## **Most Influential Paper Award at ASE 2023**



## **Context-Bounded Model Checking in ESBMC**

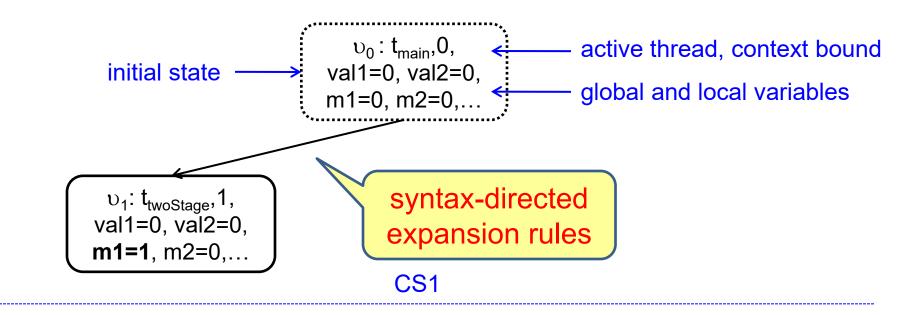
Idea: iteratively generate all possible interleavings and call the BMC procedure on each interleaving

#### ... combines

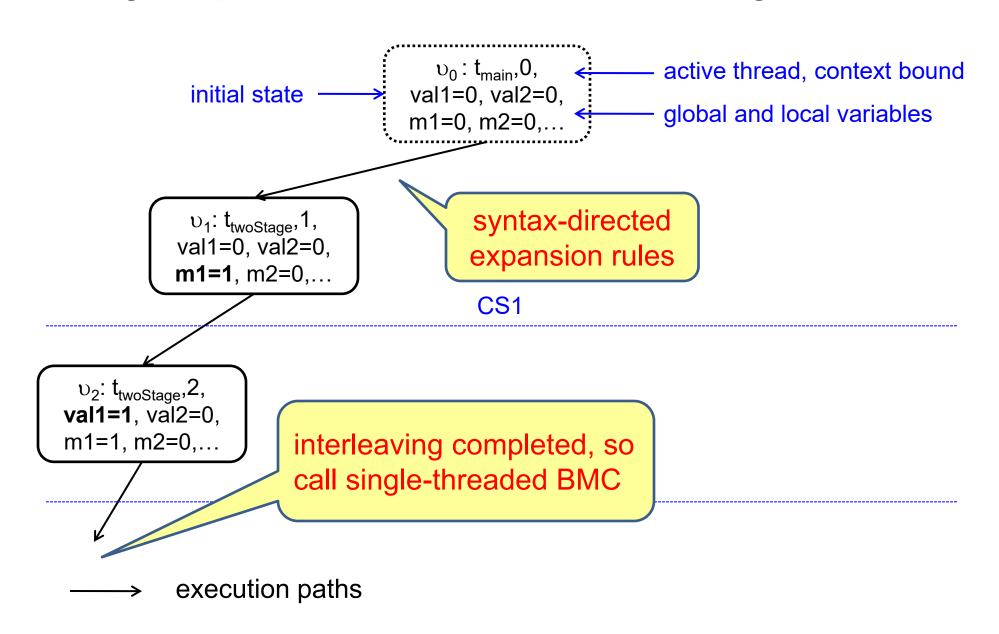
- symbolic model checking: on each individual interleaving
- explicit state model checking: explore all interleavings
  - bound the number of context switches allowed among threads

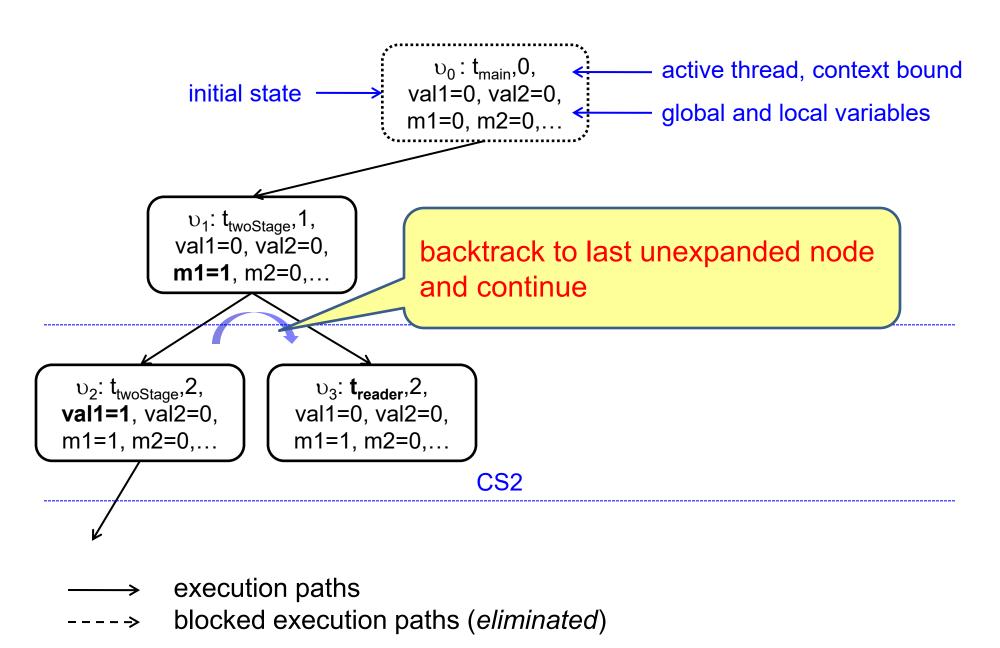
#### ... implements

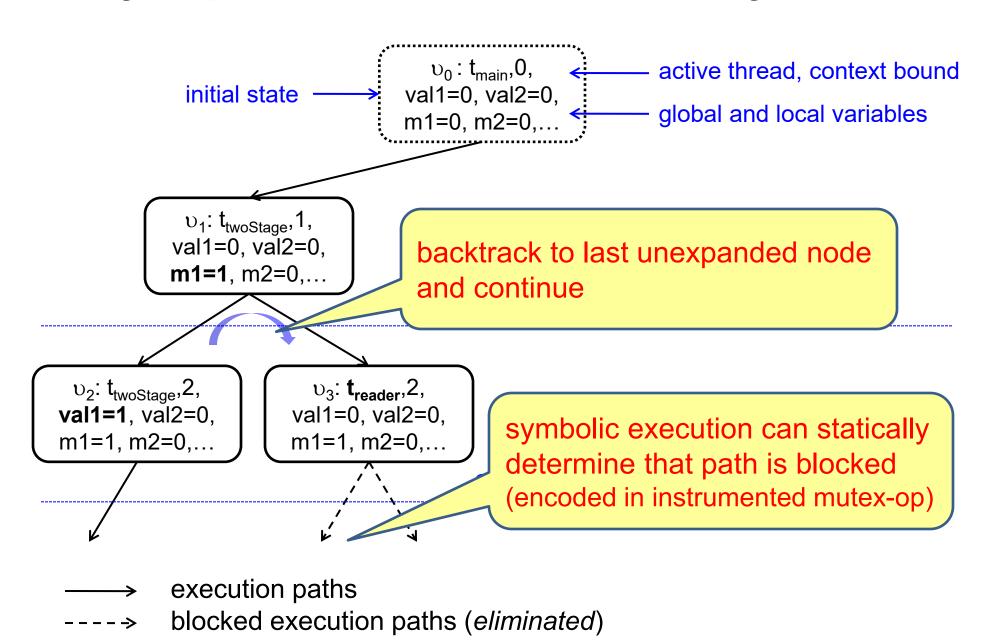
- symbolic state hashing (SHA1 hashes)
  - monotonic partial order reduction that combines dynamic POR with symbolic state space exploration

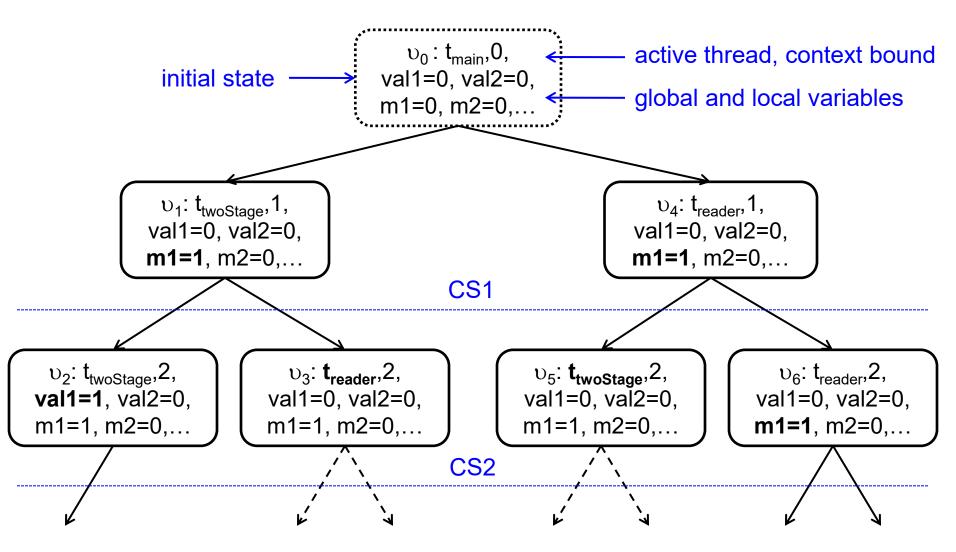


CS2









execution paths
----> blocked execution paths (eliminated)

Wu, T., Li, X., Manino, E., Sa Menezes, R., Gadelha, M. R., Xiong, S., Tihanyi, N., Petoumenos, P., Cordeiro, L., ESBMC v7.7: Efficient Concurrent Software Verification with Scheduling, Incremental SMT and Partial Order Reduction. TACAS, 2025. (to appear).

# DISTINGUISHED PAPER AWARD

# **ICSE 2011**

The 33<sup>rd</sup> International Conference on Software Engineering

May 21-28, 2011

Waikiki, Honolulu, Hawaii

Presented to

**Lucas Cordeiro and Bernd Fischer** 

For

"Verifying Multi-threaded Software using SMT-based Context-Bounded





#### **TACAS 2012**

### Competition on Software Verification (SV-COMP)

#### ControlFlowInteger

- 1. CPAchecker-ABE 1.0.10
- CPAchecker-Memo 1.0.10
- QARMC-HSF
- 4. ESBMC 1.17
- 5. LLBMC 0.9

#### **DeviceDrivers**

- 1. LLBMC 0.9
- Predator
- 3. BLAST 2.7 4. SATabs 3.0
- 5. Wolverine 0.5c

#### DeviceDrivers64

- BLAST 2.7
- CPAchecker-Memo 1.0.10
- SATabs 3.0
- 4. CPAchecker-ABE 1.0.10
- 5. Wolverine 0.5c

#### HeapManipulation

- Predator
- LLBMC 0.9
- CPAchecker-ABE 1.0.1
- 3. CPAchecker-Memo 1.0.10
- 5. ESBMC 1.17

#### **SystemC**

- 1. ESBMC 1.17
- SATabs 3.0
- CPAchecker-ABE 1.0.10
- 4. CPAchecker-Memo 1.0.10
- 5. Wolverine 0.5c

#### Concurrency

- 1. ESBMC 1.17
- SATabs 3.0
- 3. --
- 4. --
- 5. --

#### Overall

- CPAchecker-Memo 1.0.10
- CPAchecker-ABE 1.0.10
- ESBMC 1.17
- 4. SATabs 3.0
- 5. BLAST 2.7

## Induction-Based Verification for Software

**k-induction** checks loop-free programs...

- base case (base<sub>k</sub>): find a counter-example with up to k loop unwindings (plain BMC)
- forward condition (fwd<sub>k</sub>): check that P holds in all states reachable within k unwindings
- inductive step ( $step_k$ ): check that whenever P holds for k unwindings, it also holds after next unwinding
  - havoc variables
  - assume loop condition
  - run loop body (k times)
  - assume loop termination
- ⇒ iterative deepening if inconclusive

### **Automatic Invariant Generation**

- Infer invariants based on intervals as abstract domain via a dependence graph
  - E.g., a ≤ x ≤ b (integer and floating-point)
  - Inject intervals as assumptions and contract them via CSP
  - Remove unreachable states

Line	Interval for "a"	Restriction	<pre>1 int main() 2 { 3  int a = *;</pre>
4	$(-\infty, +\infty)$	None	4 5 while(a <=
6	$(-\infty, 100]$	$a \le 100$	6 a++; 7 assert(a>10
7	$(100, +\infty)$	<i>a</i> > 100	8 return 0;
			9 }

*k*-Induction proof rule "hijacks" loop conditions to nondeterministic values, thus computing intervals become essential

*k*-Induction can prove the correctness of more programs when the invariant generation is enabled

Menezes, et al.: ESBMC v7.4: Harnessing the Power of Intervals - (Competition Contribution). TACAS (3) 2024: 376-380

# BMC of Software Using Interval Methods via Contractors

- 1) Analyze intervals and properties
  - Static Analysis / AbstractInterpretation
- 2) Convert the problem into a CSP
  - Variables, Domains and Constraints
- 3) Apply contractor to CSP
  - Forward-Backward Contractor
- 4) Apply reduced intervals back to the program

```
1 unsigned int x=nondet_uint();
2 unsigned int y=nondet_uint();
3 __ESBMC_assume(x >= 20 && x <= 30);
4 __ESBMC_assume(y <= 30);
5 assert(x >= y);

__ESBMC_assume(y <= 30 && y >= 20);
```

This **assumption** prunes our search space to the **orange** area

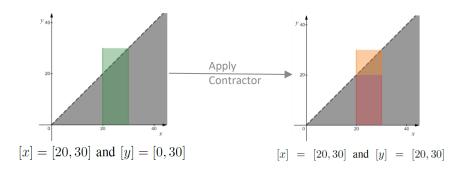
```
unsigned int x=nondet_uint();
unsigned int y=nondet_uint();

__ESBMC_assume(x >= 20 && x <= 30);

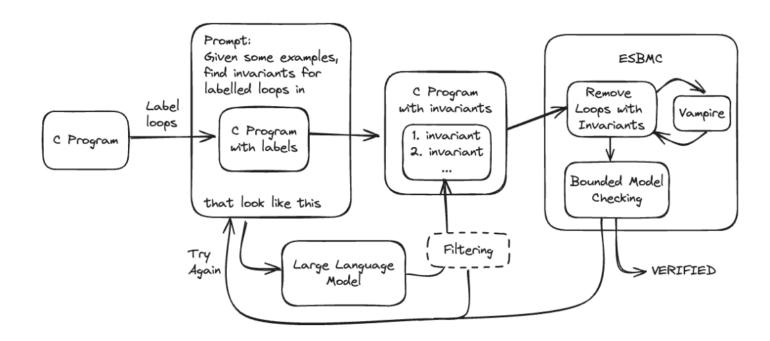
__ESBMC_assume(y <= 30);
assert(x >= y);
```

Domain: [x] = [20, 30] and [y] = [0, 30]

Constraint:  $y - x \leq 0$ 



# LLM-Generated Invariants for Bounded Model Checking Without Loop Unrolling



Pirzada, M., Bhayat, A., Reger, G., Cordeiro, L.: LLM-Generated Invariants for Bounded Model Checking Without Loop Unrolling. In ASE 2024

```
int main()
  int x = 0;
  int y = 50;
  __invariant(0 <= x \&\& x <= 100);
  _{-}invariant(x <= 50 && y == 50
           | | x > 50 & y == x);
  while (x < 100) {
    x = x + 1;
    if(x > 50){
      y = y + 1;
  __VERIFIER_assert(y == 100 );
                                 \rightarrow x = 0
                                    y = 50
 (0 \le x \&\& x \le 100)
 (x \le 50 \&\& y = 50 ]]
                                    x < 100 \rightarrow x = x + 1
  x > 50 \&\& y == x
                                                 x > 50
                                               y = y + 1
                 assert y == 100
                      \rightarrow x = 0
                         y = 50
   assume ((0 <= x \&\& x <= 100) &&
           (x \le 50 \&\& v == 50 || x > 50 \&\& v == x)
           && x >= 100)
                    assert y == 100
```















## **Distinguished Paper Award**

# **ASE 2024**

IEEE/ACM International Conference on Automated Software Engineering

October 27 - November 1

Sacramento, California

Presented to

Muhammad A. A. Pirzada, Giles Reger, Ahmed Bhayat, Lucas C. Cordeiro

## **LLM-Generated Invariants for Bounded Model Checking Without Loop Unrolling**

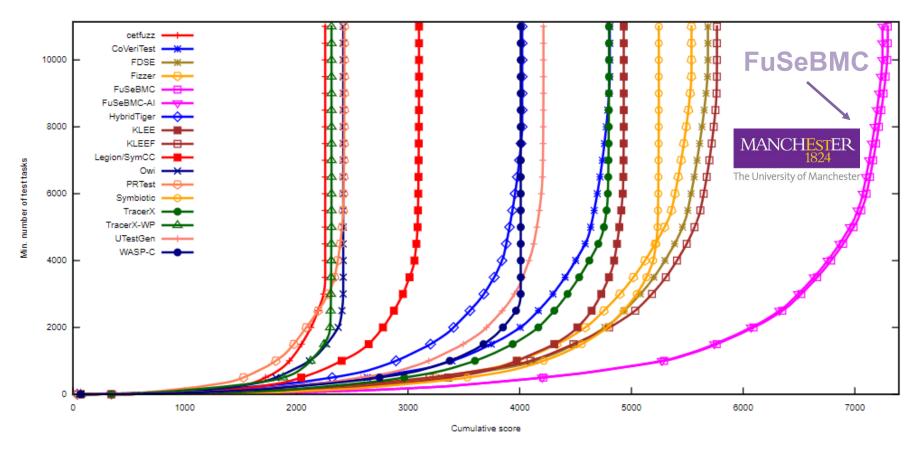
Wladow Fly

Vladimir Filkov General Chair

Baishakhi Ray Research PC Co-Chair Thou Minghui

Minghui Zhou Research PC Co-Chair

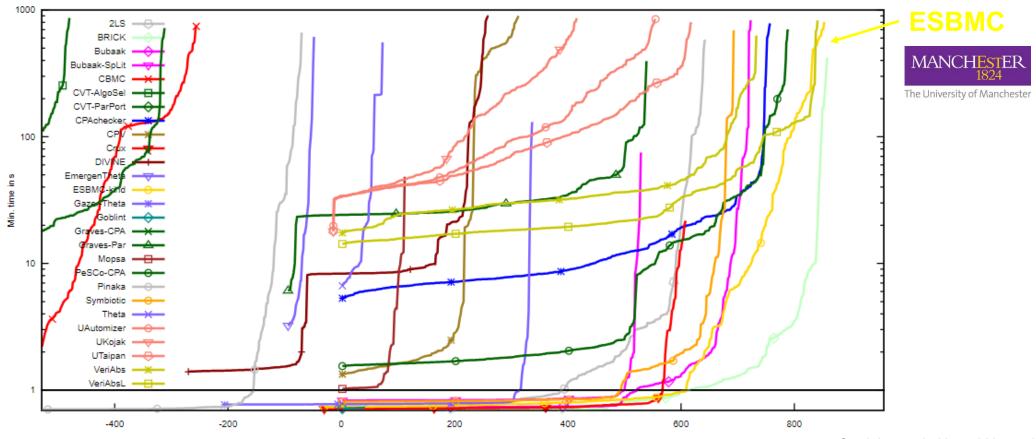
# Competition on Software Testing 2024: Results of the Overall Category



FuSeBMC achieved 3 awards: 1st place in Cover-Error, 1st place in Cover-Branches, and 1st place in Overall

# From Floating-Point Programs to Neural Network Implementations

 Known ground truth, width (1-1024 neurons), depth (1-4 layers), feedforward & recurrent, 8 activation functions



Manino, E. et al.: NeuroCodeBench: a plain C neural network benchmark for software verification. In AFRITS 2023

Verification of the ReachSafety-Floats Category

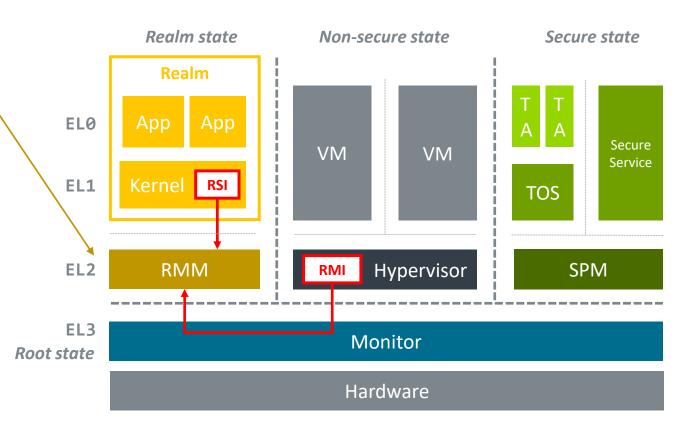
Cumulative score

Cordeiro et al.: Neural Network Verification is a Programming Language Challenge. In ESOP 2024

# Verifying Components of Arm® Confidential Computing Architecture with ESBMC

### Realm Management Monitor (RMM)

- + Provides services to Host and Realm
  - Contains no policy
  - Performs no dynamic memory allocation
- → Realm Management Interface (RMI)
  - Secure Monitor Call Calling Convention (SMCCC) interface called by Host
  - Create/destroy Realms
  - Manage Realm memory, manipulating stage 2 translation tables
  - Context switch between Realm VCPUs
- → Realm Services Interface (RSI)
  - SMCCC interface called by Realm
  - Measurement and attestation
  - Handshakes involved in some memory management flows



Arm CCA is an architecture that provides Protected Execution Environments called Realms

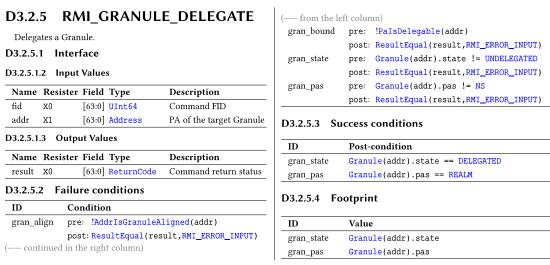
Wu, T., Xiong, S., Manino, E., Stockwell, G., Cordeiro, L. Verifying components of Arm(R) Confidential Computing Architecture with ESBMC. In SAS 2024.

# Verifying Components of Arm® Confidential Computing Architecture with ESBMC

- + The specification document<sup>1</sup> is in the style of:
  - rules-based writing

 $R_{\text{TMGSL}}$  When the state of a Granule has transitioned from P to DELEGATED and then to any other state, any content associated with P has been wiped.

pre/post-condition pairs.



+ The document is generated from a machine-readable specification (MRS)

<sup>&</sup>lt;sup>1</sup> https://developer.arm.com/documentation/den0137/latest, the examples in this slide are taken when the paper was drafted.

# Verifying Components of Arm® Confidential Computing Architecture with ESBMC

Test_benchmarks	esbmc multi	cbmc multi
RMI_REC_DESTROY	20	20
RMI_GRANULE_DELEGATE	safe	safe
RMI_GRANULE_UNDELEGATE	1	1
RMI_REALM_ACTIVATE	3	safe
RMI_REALM_DESTROY	15	1
RMI_REC_AUX_COUNT	1	1
RMI_FEATURES	safe	safe
RMI_DATA_DESTROY	>=24	22

```
#include <assert.h>
extern int nondet int();
int main() {
   int m = nondet int();
    int *n = &m;
   if((unsigned long)n \ge (unsigned long)(-4095))
       assert((unsigned int)(-1 * (long)n) < 6);</pre>
   int a = -2048;
   if((unsigned long)a >= (unsigned long)(-4095))
       assert ((unsigned int) (-1 * (long)a) < 6);
    tautschnig commented on Jan 16
    In C, pointer-to-integer conversion is implementation-defined behaviour. That should give CBMC the freedom to choose an
    implementation where the condition (unsigned long)n >= (unsigned long)(-4095) never evaluates to true.
    It is, however, also right to argue that CBMC should seek to model all possible implementations. The pointer-to-integer conversion
    in CBMC does not currently fulfil this expectation, but we will hopefully fix this in future
     0
```

https://github.com/diffblue/cbmc/issues/8161

## Intel Core Power Management Firmware

Intel routinely employs ESBMC to automate firmware analysis

ESBMC has been applied to the **Authenticated Code Module**, where it **found over 30 vulnerabilities** 

ESBMC is part of the CI pipeline for developing microcode for the Core family of processors

## P6 Microcode Can Be Patched

Intel Discloses Details of Download Mechanism for Fixing CPU Bugs

"Taking an unusual approach to fixing bugs, Intel has implemented a microcode patch capability in its P6 processors, including Pentium Pro and Pentium II. This capability allows the microcode to be altered after the processor is fabricated, repairing bugs that are found after the processor is designed. Intel has already used this feature several times to correct minor bugs, and in the future, it may save the company from recalling CPUs if a major problem is discovered."

## **WolfMQTT Verification**

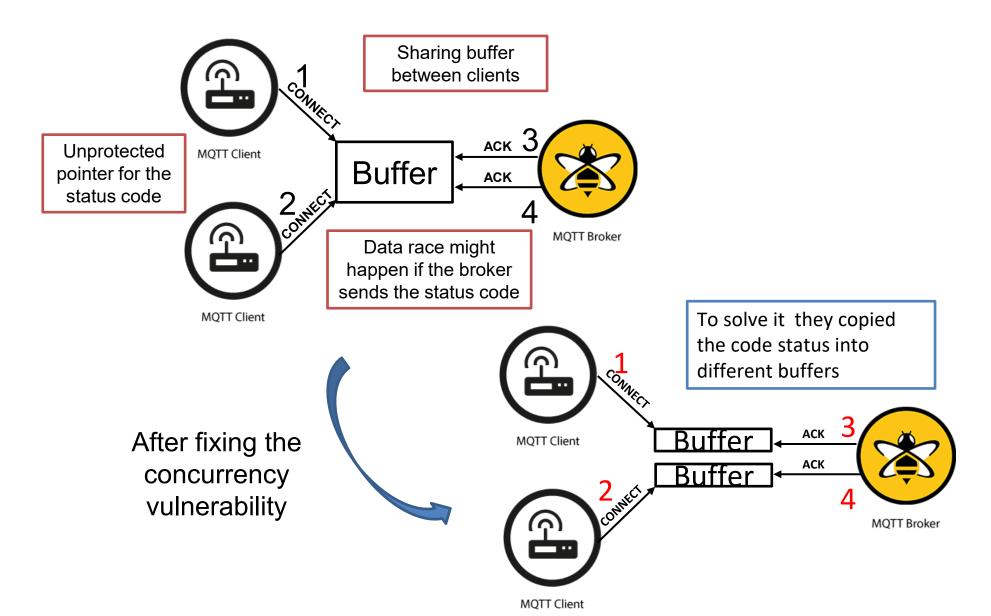
 wolfMQTT library is a client implementation of the MQTT protocol written in C for IoT devices

and waitMessage\_task are
called through different threads
 accessing packet\_ret,
 causing a data race in
 MqttClient\_WaitType

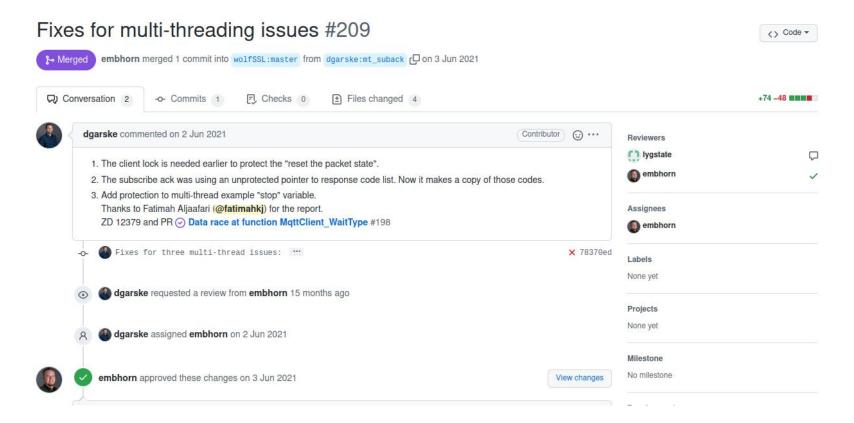
Here is where the data race might happen! Unprotected pointer

```
Int main(){
Pthread t th1, th2;
static MQTTCtx mqttCtx;
pthread create(&th1, subscribe task, &mqttCtx))
pthread create(&th2, waitMessage task, &mqttCtx))}
static void *subscribe task(void *client) {
MqttClient WaitType (client, msg, MQTT PACKET TYPE ANY,
0,timeout ms);
static void *waitMessage task(void *client) {
MqttClient WaitType(client, msg, MQTT PACKET TYPE ANY,
0,timeout ms);
static int MqttClient WaitType (MqttClient *client,
void *packet obj,
   byte wait type, word16 wait packet id, int timeout ms)
           rc = wm SemLock(&client->lockClient);
           if (rc == 0) {
               if (MqttClient RespList Find(client,
(MqttPacketType) wait type,
                       wait packet id, &pendResp)) {
                   if (pendResp->packetDone)
                       rc = pendResp->packet ret;
```

## **WolfMQTT Verification**



### **Bug Report**



https://github.com/wolfSSL/wolfMQTT

# **Ethereum Consensus Specifications**

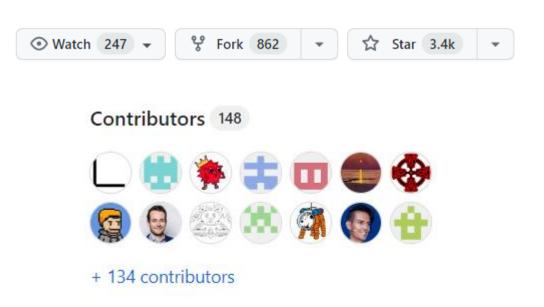
- Consensus protocol dictates how the participants in Ethereum agree on the validity of transactions and the system's state
- Git repository with Markdown documents describing specifications
- Infrastructure to generate Python libraries from Markdown

#### **Ethereum Proof-of-Stake Consensus Specifications**

chat on discord

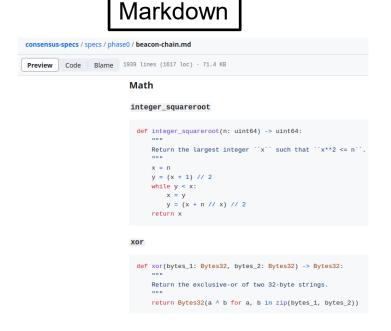
To learn more about proof-of-stake and sharding, see the <u>PoS documentation</u>, <u>sharding documentation</u> and the <u>research compendium</u>.

This repository hosts the current Ethereum proof-of-stake specifications. Discussions about design rationale and proposed changes can be brought up and discussed as issues. Solidified, agreed-upon changes to the spec can be made through pull requests.



# **ESBMC-Python Benchmark**

### **Ethereum Consensus Specification**



eth2spec Python Library

Python Application

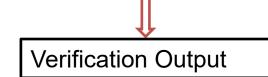
```
eth2bmc > samples > helpers > math > integer_squareroot.py > ...

from eth2spec.bellatrix import mainnet as spec
from eth2spec.utils.ssz.ssz_typing import (uint64)

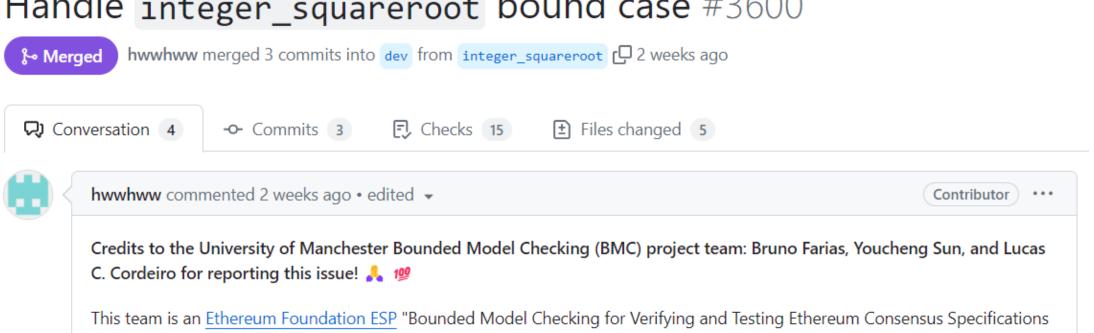
x = uint64(16)
sassert spec.integer_squareroot(x) == 4

x = uint64(25)
sassert spec.integer_squareroot(x) == 5
```

**ESBMC** 



## Handle integer squareroot bound case #3600



(FY22-0751)" project grantee. They used ESBMC model checker to find this issue.

#### Description

```
integer squareroot raises ValueError exception when n is maxint of uint64, i.e., 2**64 - 1.
```

However, we only use integer\_squareroot in

- integer squareroot(total balance)
- integer\_squareroot(SLOTS\_PER\_EPOCH)

That said, it should be fixed to return the expected value.

# Acknowledgements

















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