

**Collaborators/funders:**

APT / FM / S3 Research Groups

ARM Centre of Excellence

Centre for Digital Trust and Society

PPGEE, PPGI – UFAM

Innovate UK, UKRI, EPSRC, and EU Horizon

Industrial partners (ARM, Ethereum, Intel, Motorola, TII, Zscaler)



**UFAM**



The University of Manchester

# Specification and Verification of Embedded & CPS



**Lucas C. Cordeiro**

**Department of Computer Science**

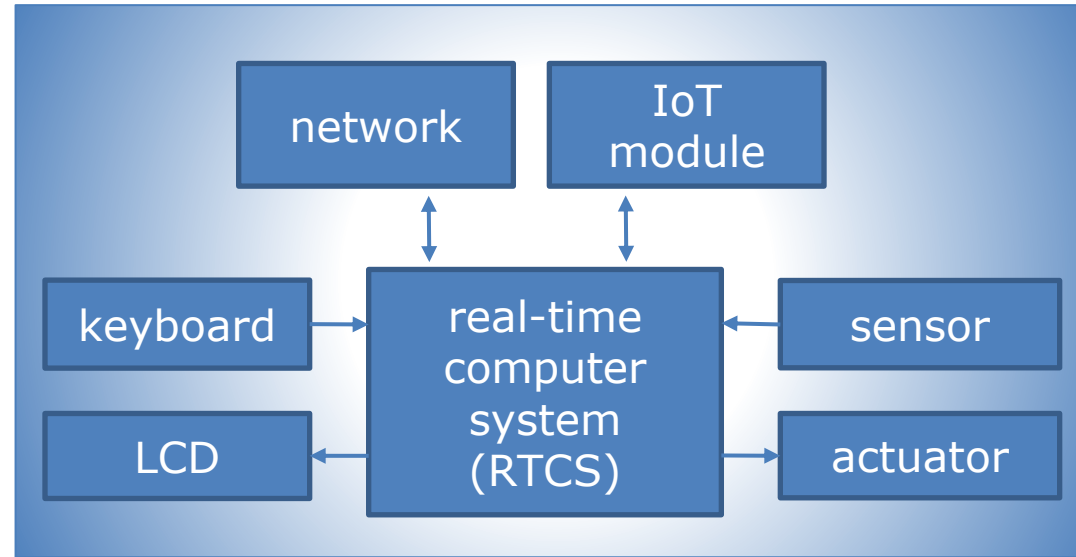
[lucas.cordeiro@manchester.ac.uk](mailto:lucas.cordeiro@manchester.ac.uk)

<https://ssvlab.github.io/lucasccordeiro/>

# Verifying Embedded & CPS is Hard

RTCS usually implemented in  $\mu$ C, DSP, and FPGA

AI code (neural nets, LLMs)



fixed- and dynamic, preemptive and non-preemptive scheduling



mass production



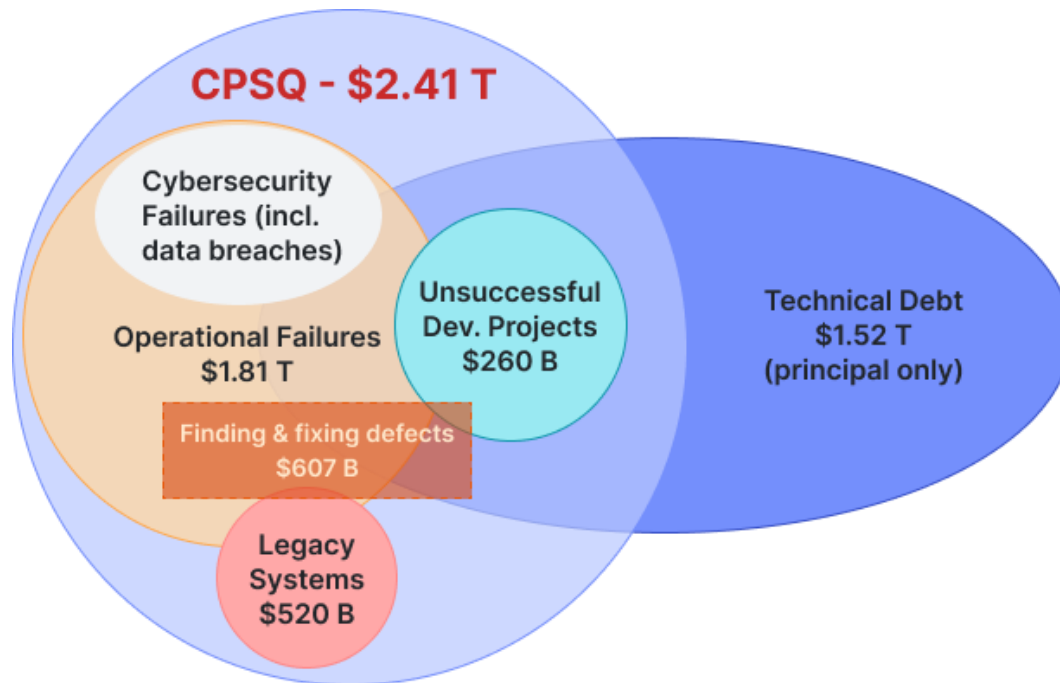
multi-core processors with limited amount of energy



safety-critical system

# How much could software errors cost your business?

**Poor software quality cost US companies \$2.41 trillion in 2022, while the accumulated software Technical Debt (TD) has grown to ~\$1.52 trillion**



TD relies on temporary easy-to-implement solutions to achieve short-term results at the expense of efficiency in the long run

The cost of poor software quality  
in the US: A 2022 Report

# How secure is AI-generated Code: A Large-Scale Comparison of Large Language Models

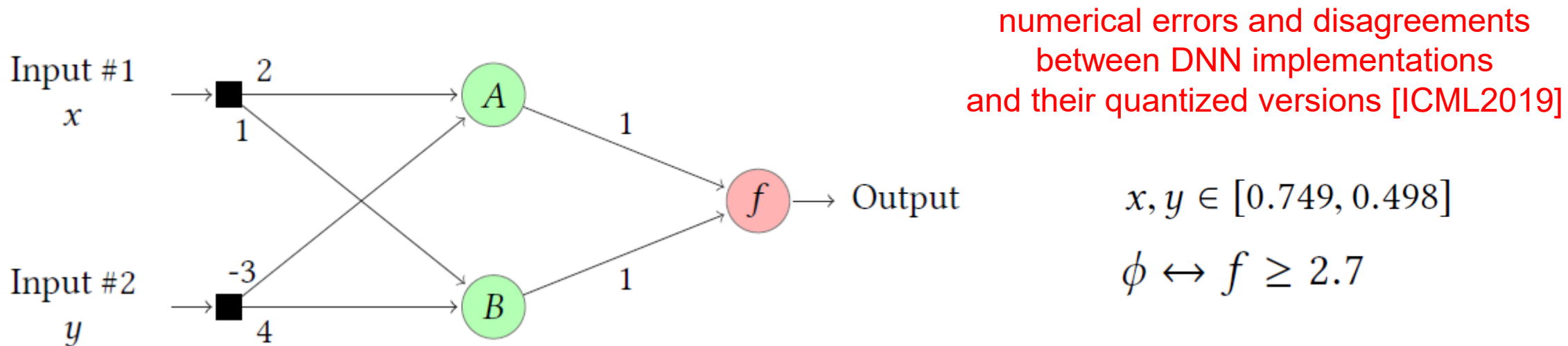
Category	Avg Prop. Viol. per Line	Rank	$\mathcal{VS}$	Rank	$\mathcal{VF}$	$\mathcal{VU}$ (Timeout)	Avg Prop. Viol. per File
GPT-4o-mini	<b>0.0165</b>	3	4.23%	2	57.14%	36.77%	3.40
Llama2-13B	0.0234	2	12.36%	1	<b>51.30%</b>	31.78%	3.62
Mistral-7B	0.0254	7	8.36%	4	62.08%	25.88%	<b>3.07</b>
CodeLlama-13B	0.0260	1	<b>15.48%</b>	3	52.71%	29.52%	4.13
Falcon-180B	0.0291	8	6.48%	5	62.07%	28.67%	3.38
GPT-3.5-turbo	0.0295	6	7.29%	7	65.07%	26.09%	4.42
Gemini Pro 1.0	0.0305	5	9.49%	6	63.91%	24.13%	4.70
Gemma-7B	0.0437	4	11.62%	8	67.01%	16.30%	4.20

Legend:

$\mathcal{VS}$ : 0.0234 Verification Success;  $\mathcal{VF}$ : Verification Failed;  $\mathcal{VU}$ : Verification Unknown (Timeout).

Best performance in a category is highlighted with bold and/or Rank.

# Verifying Neural Networks



$$f = A + B = \text{ReLU}(2x - 3y) + \text{ReLU}(x + 4y)$$

$$A = \text{ReLU}(2 \times 0.749 - 3 \times 0.498) = \text{ReLU}(0.004) = 0.004,$$

$$B = \text{ReLU}(0.749 + 4 \times 0.498) = \text{ReLU}(2.741) = 2.741,$$

$$f = A + B = 0.004 + 2.741 = 2.745,$$

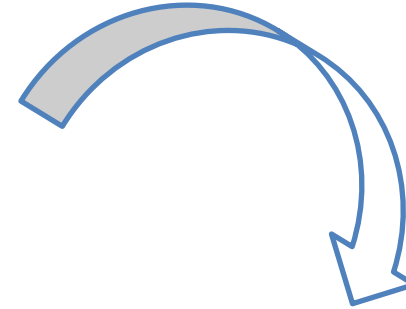
$$f = \mathcal{F}_{\langle 3,6 \rangle}(y_{1,2}) = 2.6867$$

# Verifying Neural Networks

```
import numpy as np  
x = np.add(2147483647, 1, dtype=np.int32)
```

```
$ python3 main.py
```

```
$ esbmc main.py --overflow-check
```



[Counterexample]

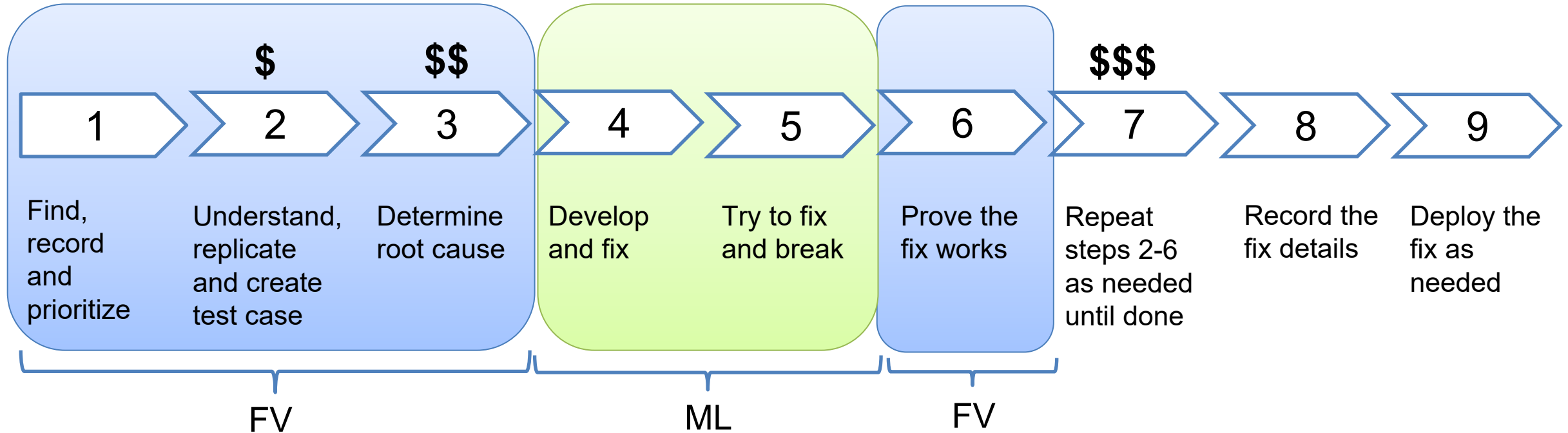
State 1 file main.py line 3 column 0 thread 0

-----  
Violated property:

file main.py line 3 column 0  
arithmetic overflow on add  
!overflow("+", 2147483647, 1)

VERIFICATION FAILED

# Find, Understand and Fix Bugs



***“A significant percentage (50%+) of a software project’s cost today is not spent on the creativity activity of software construction but rather on the corrective activity of debugging and fixing errors”***

# Objective of this tutorial

Present **automated testing and verification** to establish a foundation for **building trustworthy embedded & CPS**

- Introduce a **logic-based automated reasoning platform** to find and fix **software defects**
- Explain **testing and verification** techniques to build **trustworthy embedded & CPS**
- Apply an **automated reasoning system** for **safeguarding embedded & CPS** against vulnerabilities



# Research Questions

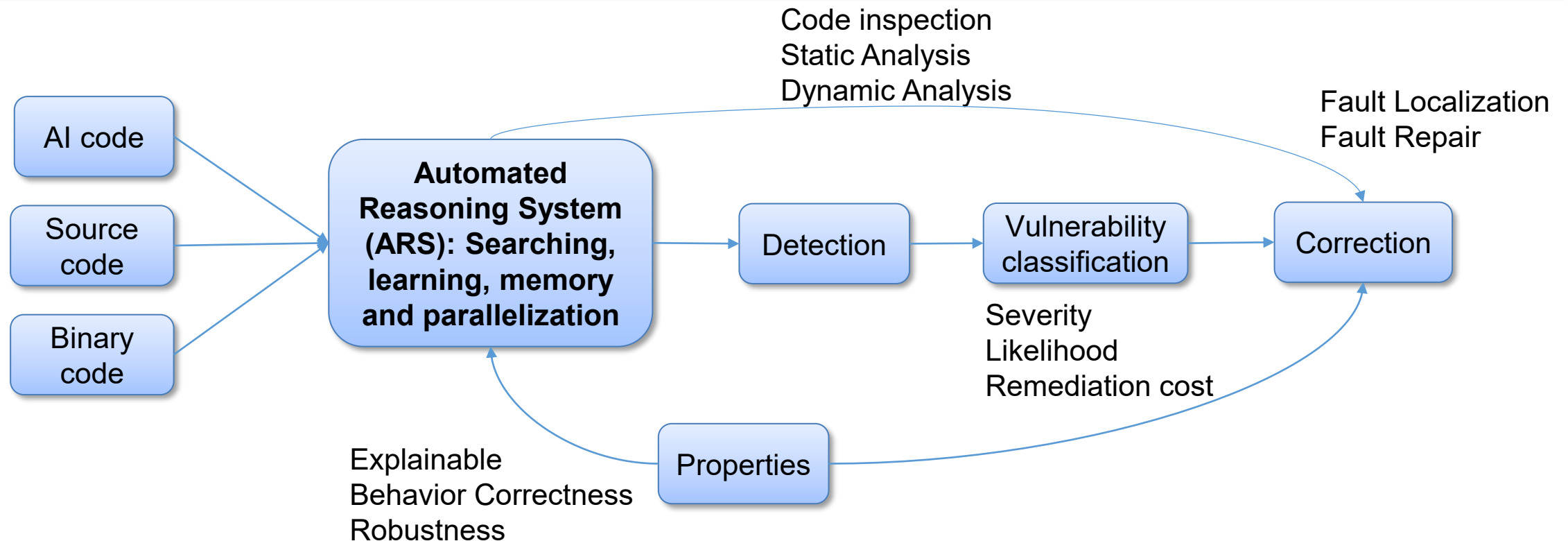
Given a **program** and a **specification**, can we automatically **verify** that the **embedded SW in CPS** performs as specified?

Can we leverage **program analysis/repair** to **discover and fix** more **ESW vulnerabilities** than existing state-of-the-art approaches?

Can we **improve engineers' productivity** to **find, understand, and fix embedded software vulnerabilities**?

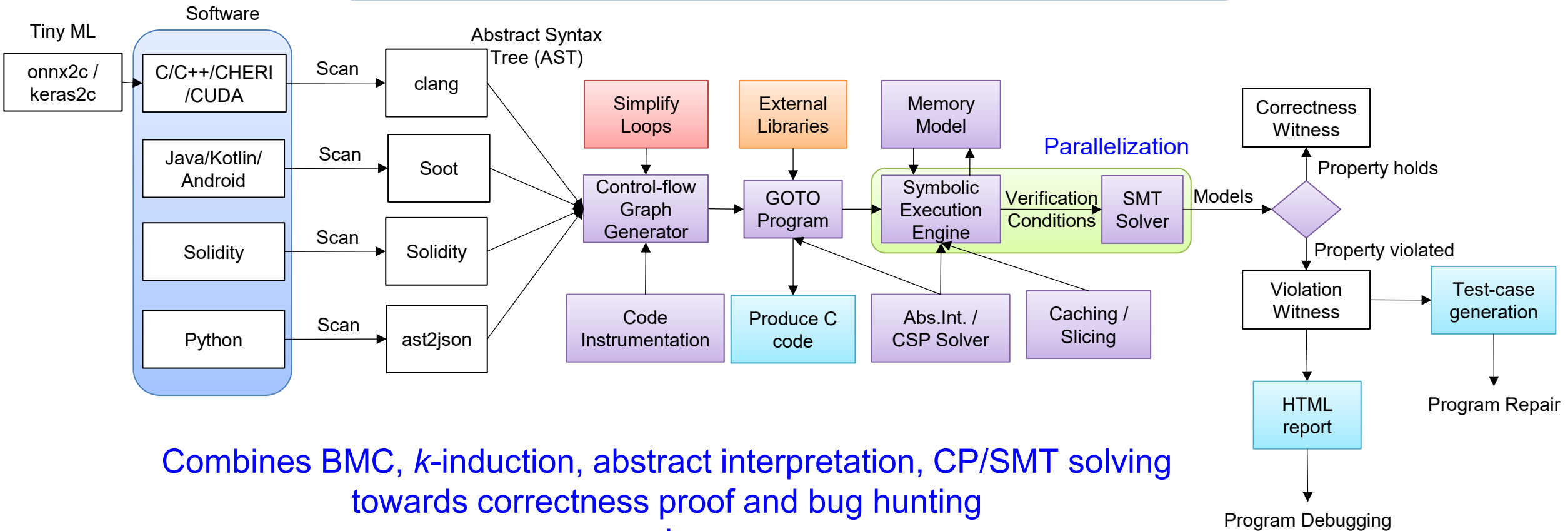
# Vision: Building Trustworthy Software and AI Systems

Develop an automated reasoning system for **safeguarding software and AI systems** against vulnerabilities in an increasingly digital and interconnected world



# ESBMC: A Logic-based Verification Platform

Logic-based automated verification  
for checking **safety** and **liveness**  
properties in **AI** and **software systems**

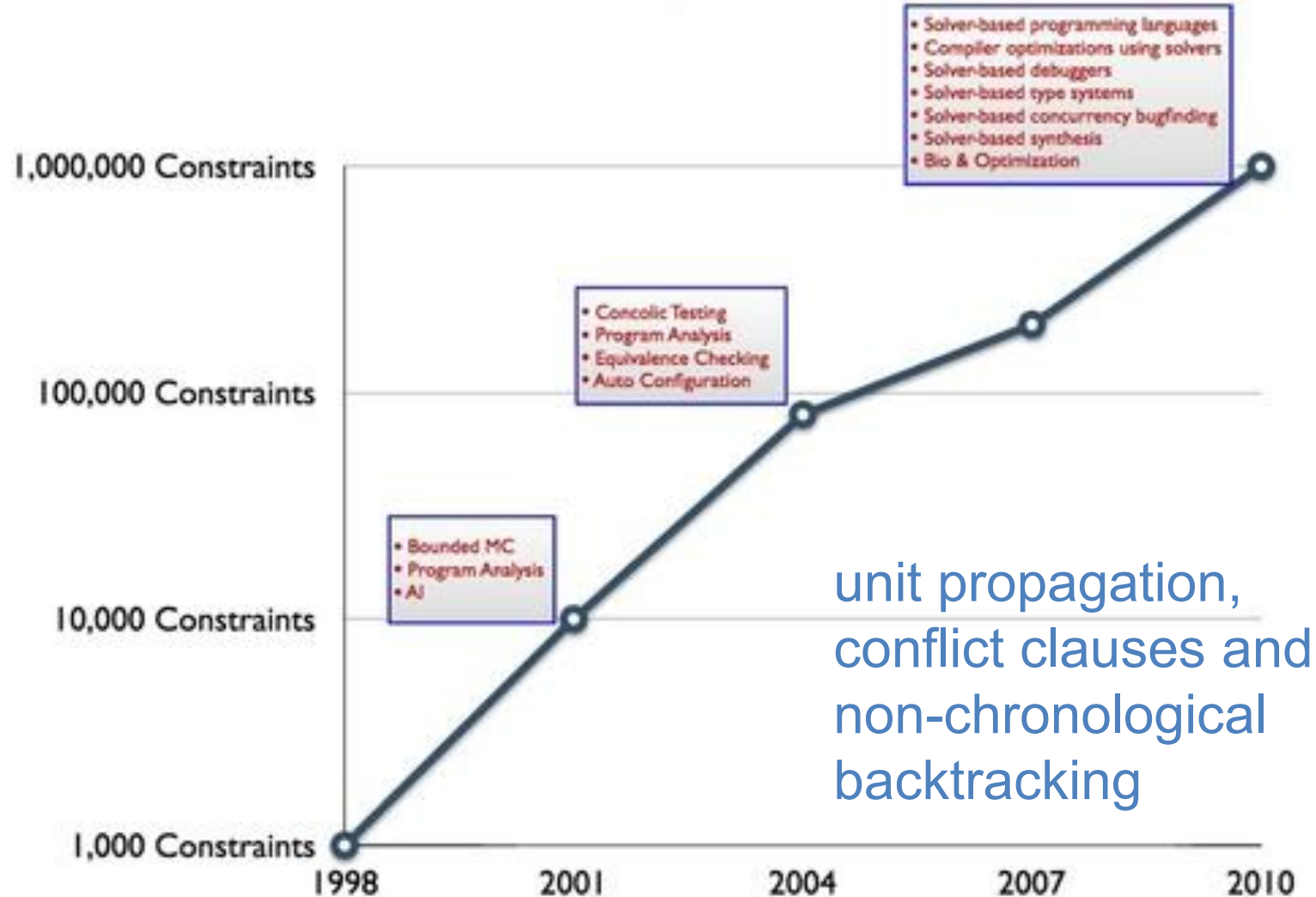


Combines BMC, *k*-induction, abstract interpretation, CP/SMT solving  
towards correctness proof and bug hunting

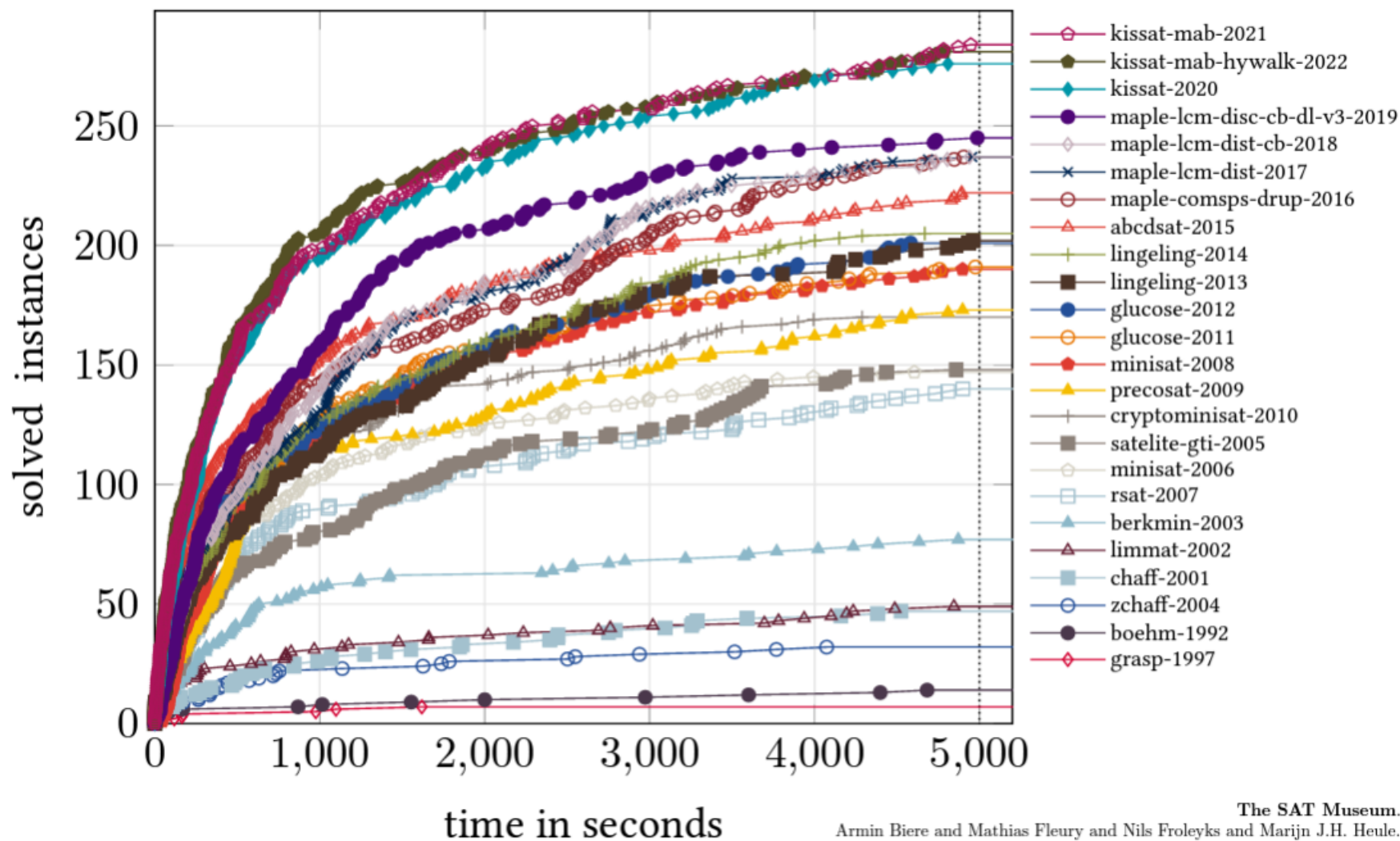
[www.esbmc.org](http://www.esbmc.org)

# SAT solving as enabling technology

## SAT/SMT Solver Research Story A 1000x Improvement



# SAT Competition All Time Winners on SAT Competition 2022 Benchmarks

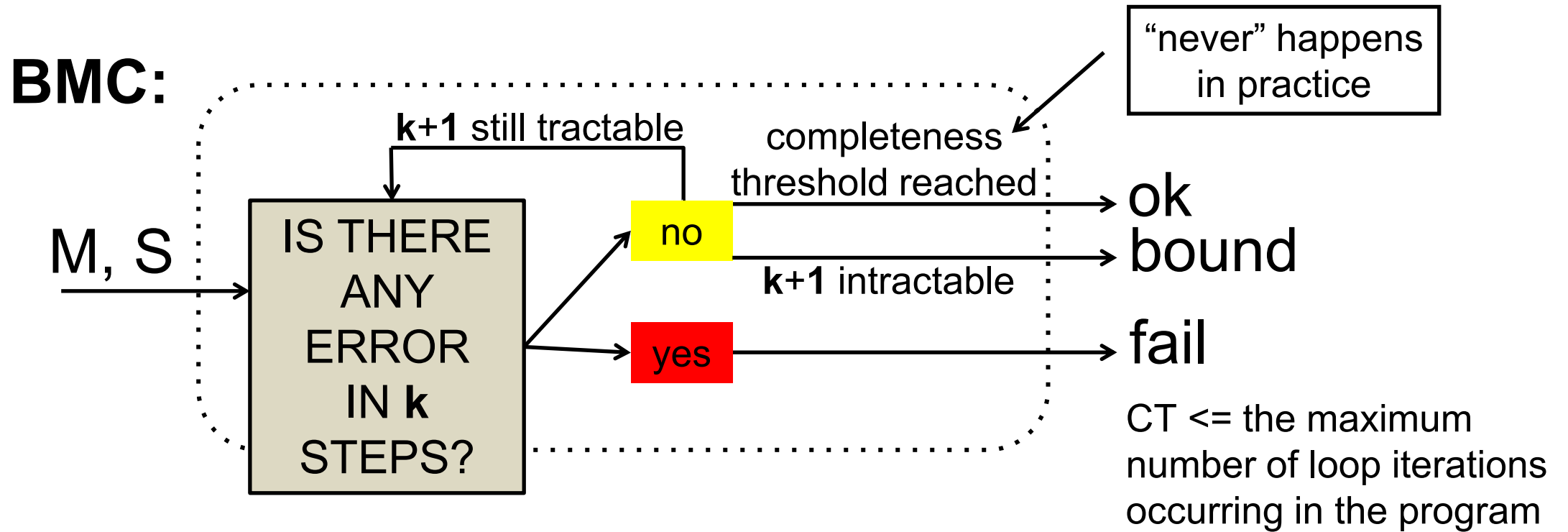


<https://cca.informatik.uni-freiburg.de/satmuseum>

The SAT Museum.  
 Armin Biere and Mathias Fleury and Nils Froleys and Marijn J.H. Heule.  
 In *Proceedings 14th International Workshop on Pragmatics of SAT (POS'23)*,  
 vol. 3545, CEUR Workshop Proceedings, pages 72-87, CEUR-WS.org 2023.  
 [ paper - bibtex - data - zenodo - ceur - workshop - proceedings ]

<https://cca.informatik.uni-freiburg.de/satmuseum/>

# Bounded Model Checking (BMC)



Can the given property fail in  $k$ -steps?

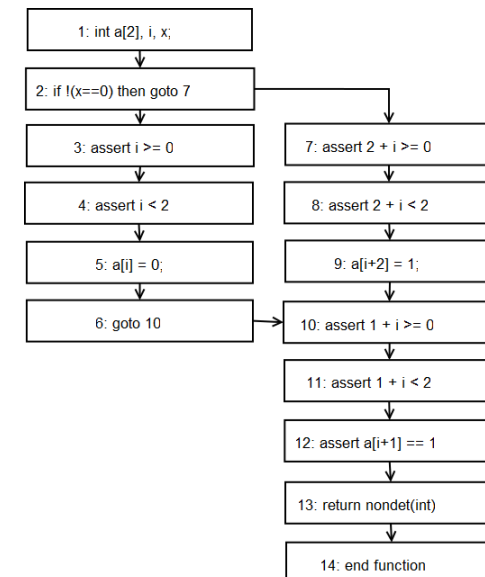
$$\underbrace{I(S_0)}_{\text{Initial state}} \wedge \underbrace{T(S_0, S_1) \wedge \dots \wedge T(S_{k-1}, S_k)}_{k\text{-steps}} \wedge (\neg P(S_0) \vee \dots \vee \neg P(S_k))$$

**Property fails in some step**

# Software BMC

- program modeled as a state transition system
  - *state*: *pc* and program variables
  - derived from control-flow graph

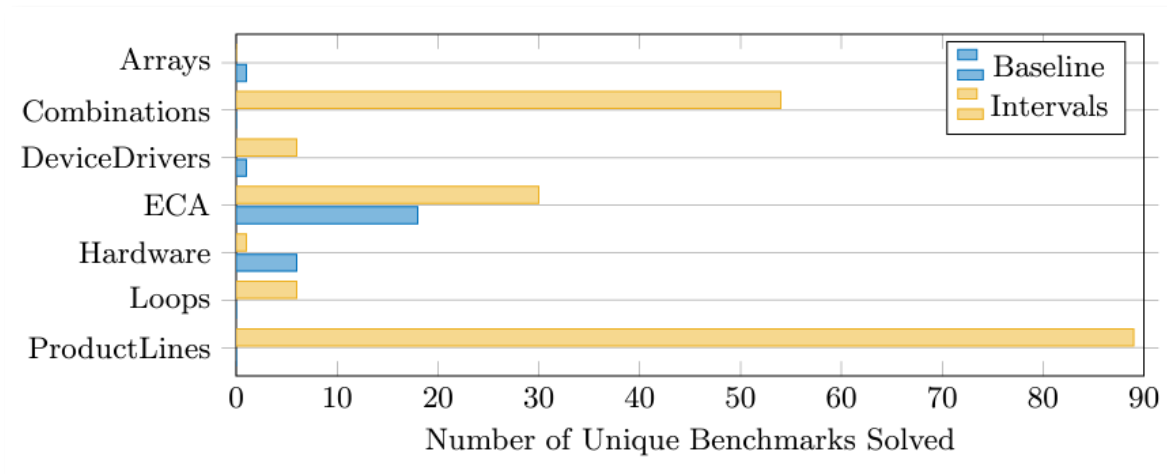
```
int main() {  
    int a[2], i, x;  
    if (x==0)  
        a[i]=0;  
    else  
        a[i+2]=1;  
    assert(a[i+1]==1);  
}
```



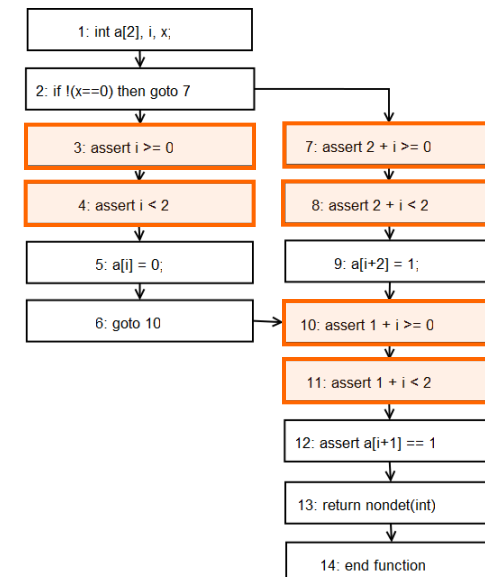
# Software BMC

- program modeled as a state transition system
  - *state*: *pc* and program variables
  - derived from control-flow graph
  - added assumptions/safety properties as extra nodes

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int main() {  
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}
```



Menezes, R., Manino, E., Shmarov, F., Aldughaim, M., de Freitas, R., Lucas C. Cordeiro: Interval Analysis in Industrial-Scale BMC Software Verifiers: A Case Study.

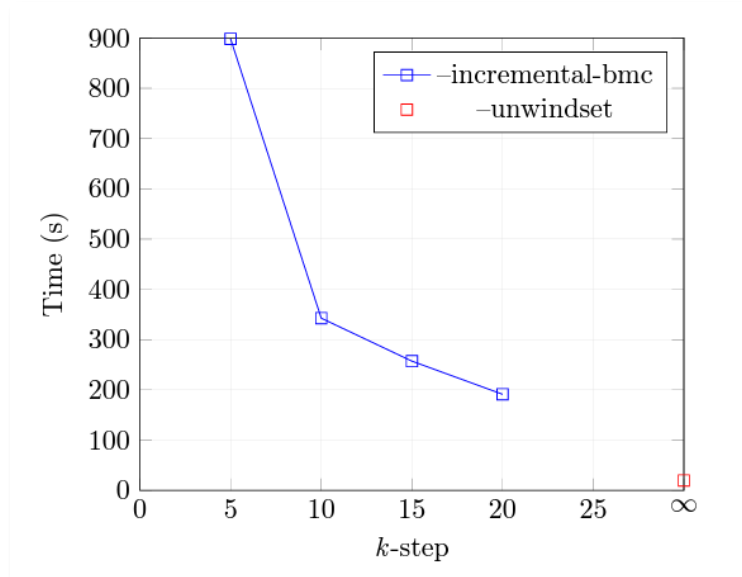




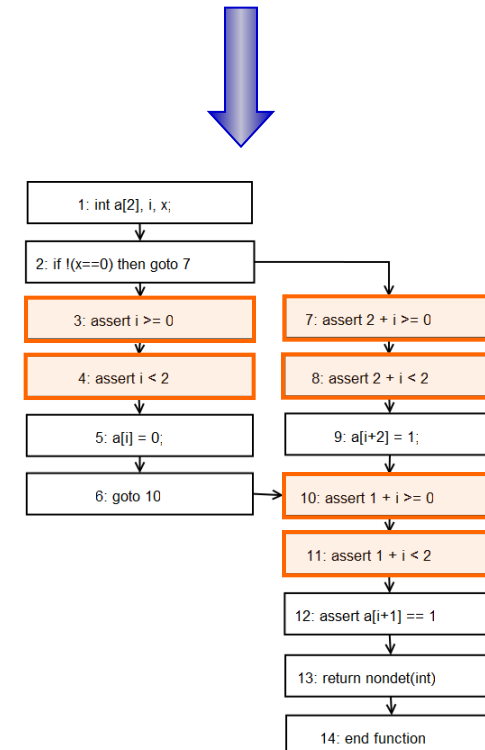
# Software BMC

- program modeled as a state transition system
  - *state*: *pc* and program variables
  - derived from control-flow graph
  - added assumptions/safety properties as extra nodes
- program unfolded up to given bounds

```
int main() {  
    int a[2], i, x;  
    if (x==0)  
        a[i]=0;  
    else  
        a[i+2]=1;  
    assert(a[i+1]==1);  
}
```



Wu T., Xiong, S., Manino, E., Stockwell, G., Cordeiro, L.:  
Verifying components of Arm(R) Confidential Computing  
Architecture with ESBMC. SAS 2024

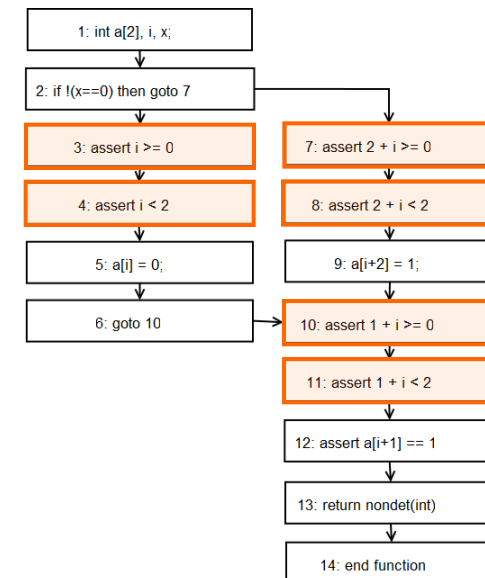


# Software BMC

- program modeled as a state transition system
  - *state*: *pc* and program variables
  - derived from control-flow graph
  - added assumptions/safety properties as extra nodes
- program unfolded up to given bounds
- unfolded program optimized to reduce blow-up
  - constant propagation/slicing
  - forward substitutions/caching
  - unreachable code/pointer analysis

} crucial

```
int main() {  
    int a[2], i, x;  
    if (x==0)  
        a[i]=0;  
    else  
        a[i+2]=1;  
    assert(a[i+1]==1);  
}
```



# Software BMC

- program modeled as a state transition system
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  - unreachable code/pointer analysis
- front-end converts unrolled and **optimized program into SSA**

```
int main() {  
    int a[2], i, x;  
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        a[i]=0;  
    else  
        a[i+2]=1;  
    assert(a[i+1]==1);  
}
```

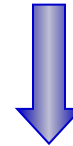


```
g1 = x1 == 0  
a1 = a0 WITH [i0:=0]  
a2 = a0  
a3 = a2 WITH [2+i0:=1]  
a4 = g1 ? a1 : a3  
t1 = a4[1+i0] == 1
```

# Software BMC

- program modeled as a state transition system
  - *state*: *pc* and program variables
  - derived from control-flow graph
  - added assumptions/safety properties as extra nodes
- program unfolded up to given bounds
- unfolded program optimized to reduce blow-up
  - constant propagation/slicing
  - forward substitutions/caching
  - unreachable code/pointer analysis
- front-end converts unrolled and **optimized program into SSA**
- extraction of *constraints C* and *properties P*
  - specific to selected SMT solver, uses theories
- satisfiability check of  $C \wedge \neg P$

```
int main() {  
    int a[2], i, x;  
    if (x==0)  
        a[i]=0;  
    else  
        a[i+2]=1;  
    assert(a[i+1]==1);  
}
```


$$C := \left[ \begin{array}{l} g_1 := (x_1 = 0) \\ \wedge a_1 := store(a_0, i_0, 0) \\ \wedge a_2 := a_0 \\ \wedge a_3 := store(a_2, 2 + i_0, 1) \\ \wedge a_4 := ite(g_1, a_1, a_3) \end{array} \right]$$
$$P := \left[ \begin{array}{l} i_0 \geq 0 \wedge i_0 < 2 \\ \wedge 2 + i_0 \geq 0 \wedge 2 + i_0 < 2 \\ \wedge 1 + i_0 \geq 0 \wedge 1 + i_0 < 2 \\ \wedge select(a_4, i_0 + 1) = 1 \end{array} \right]$$

# Most Influential Paper Award at ASE 2023



# Context-Bounded Model Checking in ESBMC

**Idea: iteratively generate all possible interleavings and call the BMC procedure on each interleaving**

... combines

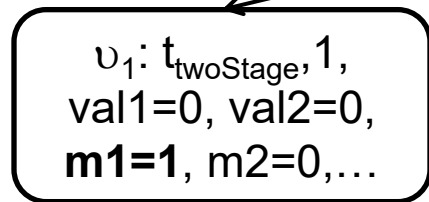
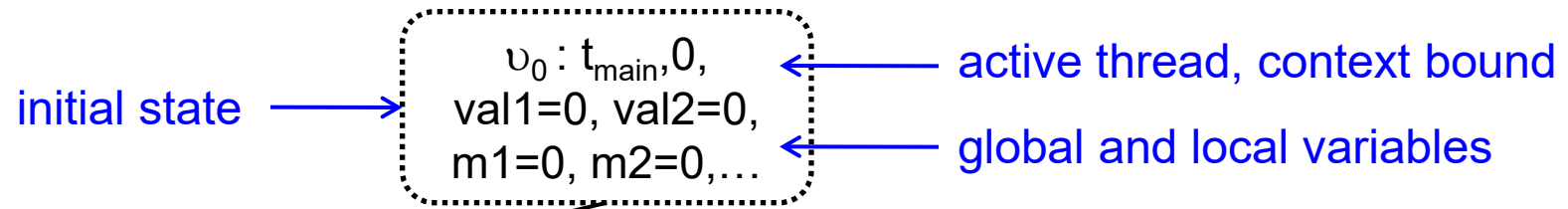
- **symbolic** model checking: on each individual interleaving
- **explicit state** model checking: explore all interleavings
  - bound the number of context switches allowed among threads

... implements

- **symbolic state hashing** (SHA1 hashes)
  - **monotonic partial order** reduction that combines dynamic POR with symbolic state space exploration



# Lazy Exploration of the Reachability Tree



syntax-directed  
expansion rules

CS1

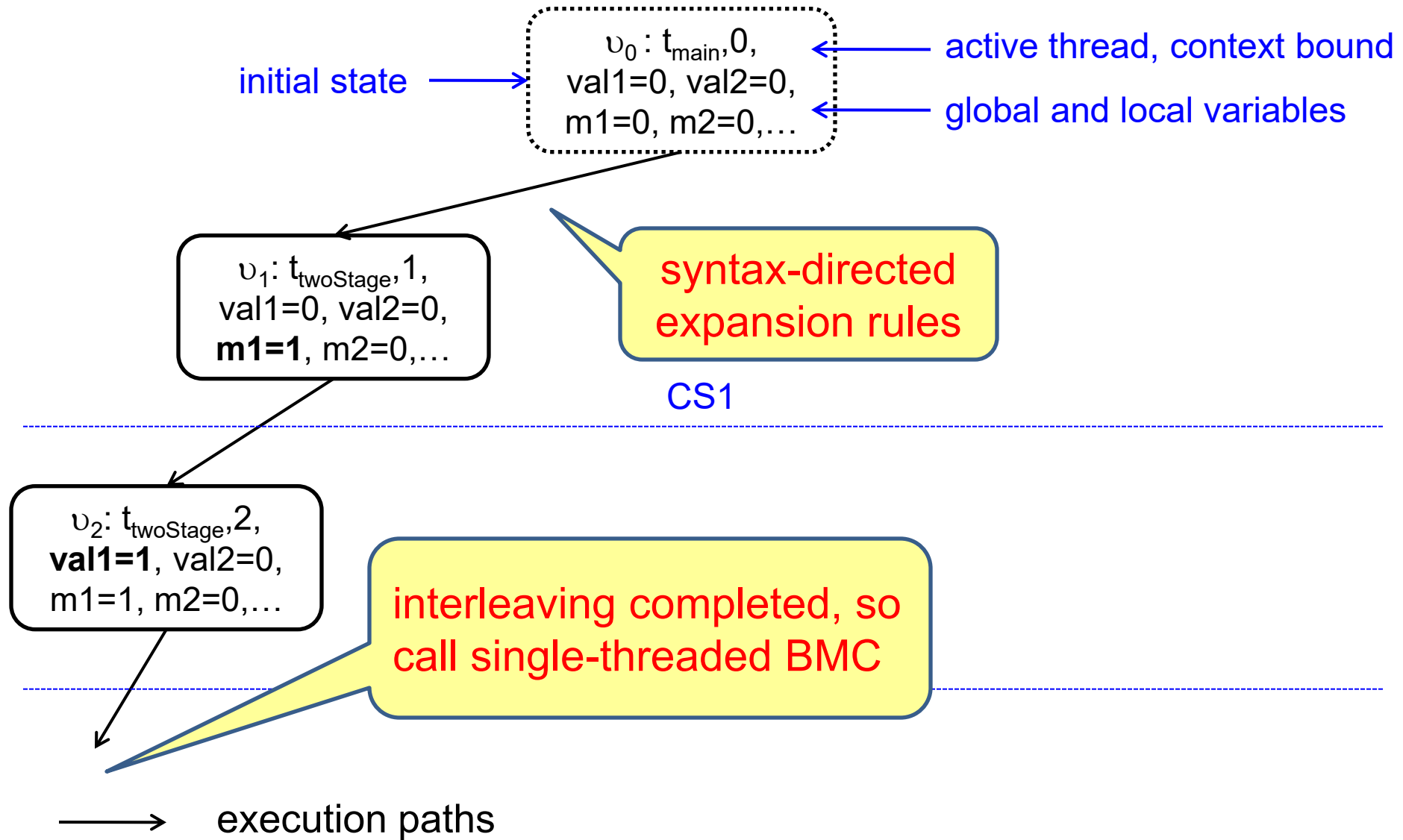
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CS2

---

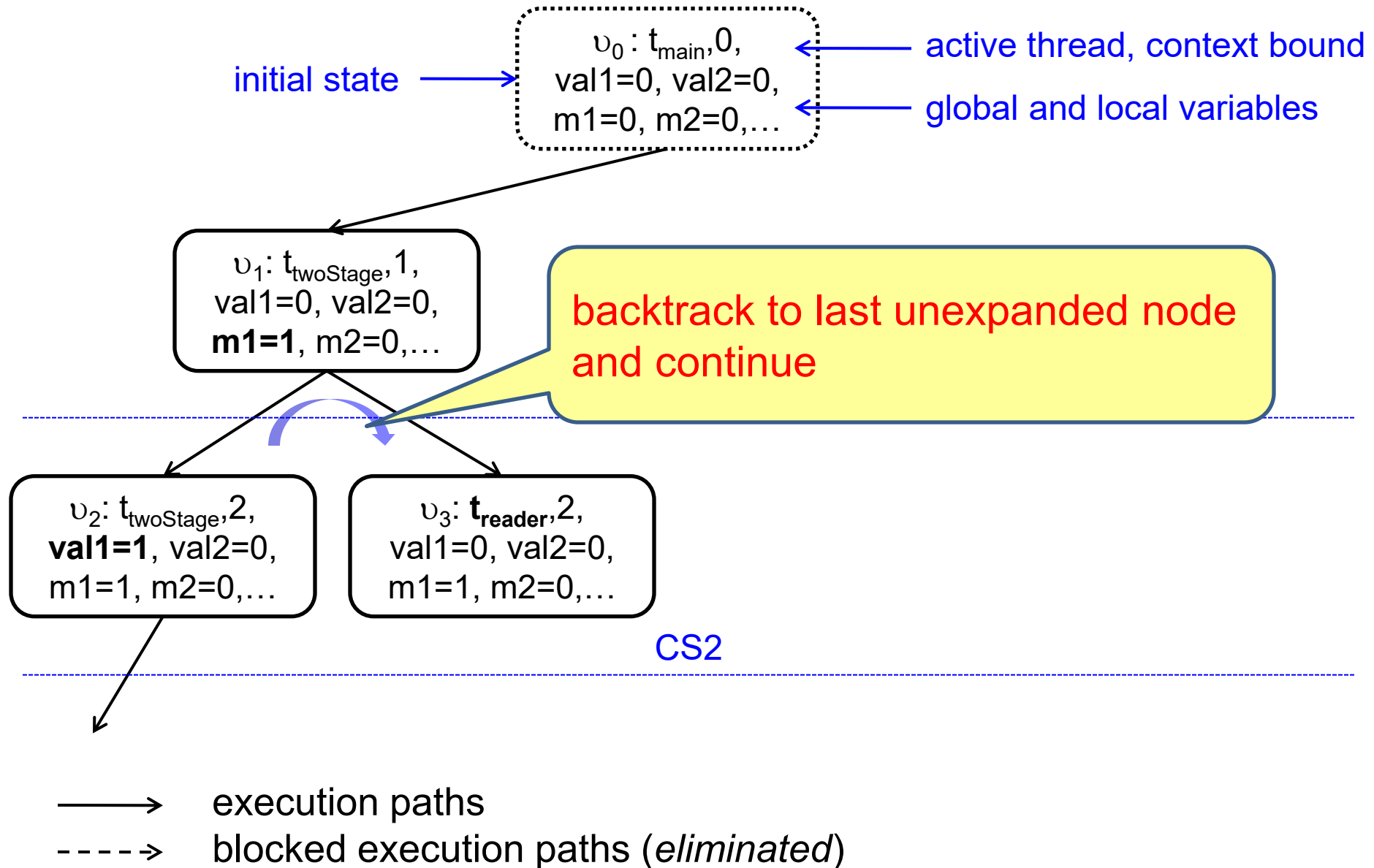
$\longrightarrow$  execution paths

# Lazy Exploration of the Reachability Tree

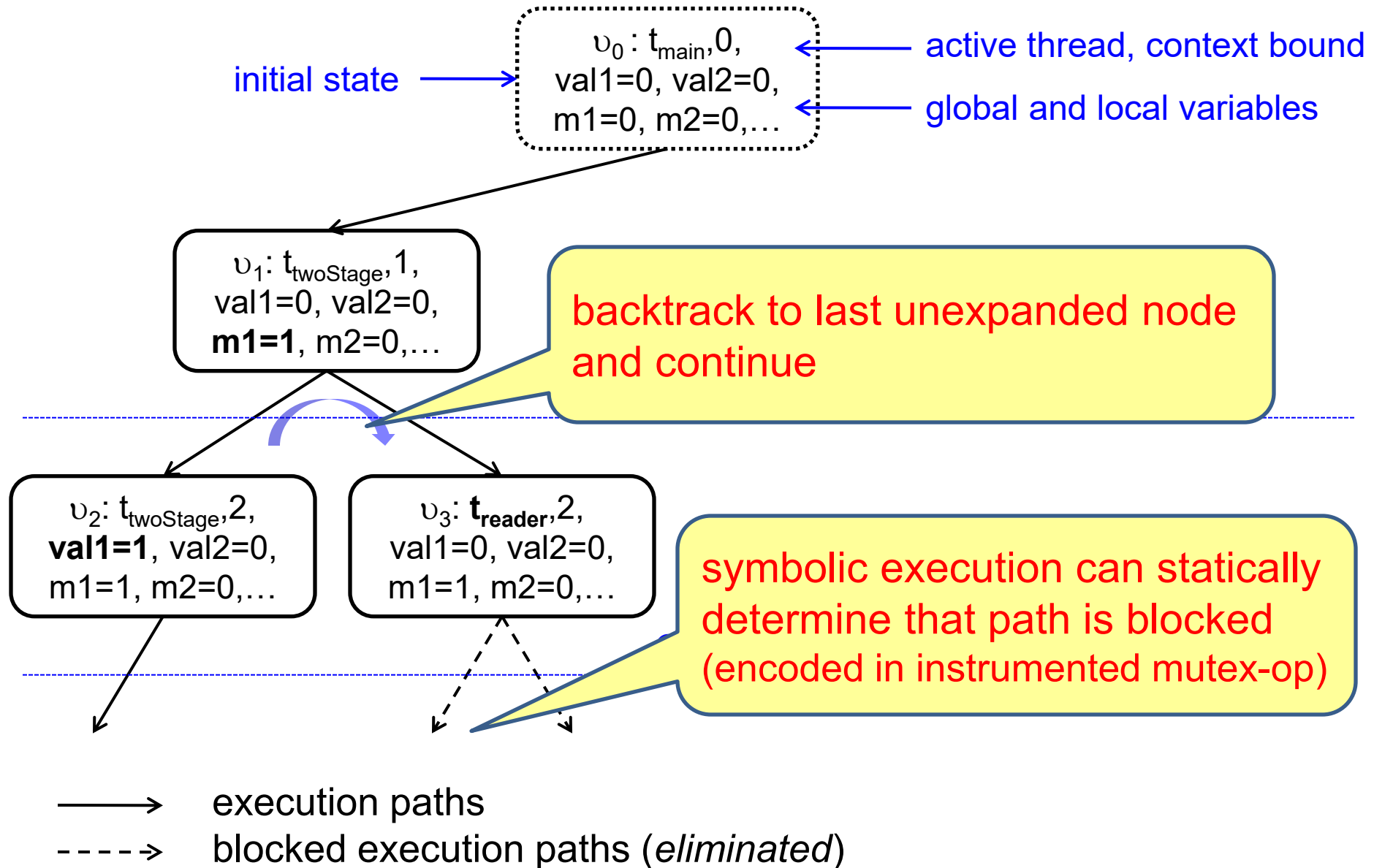




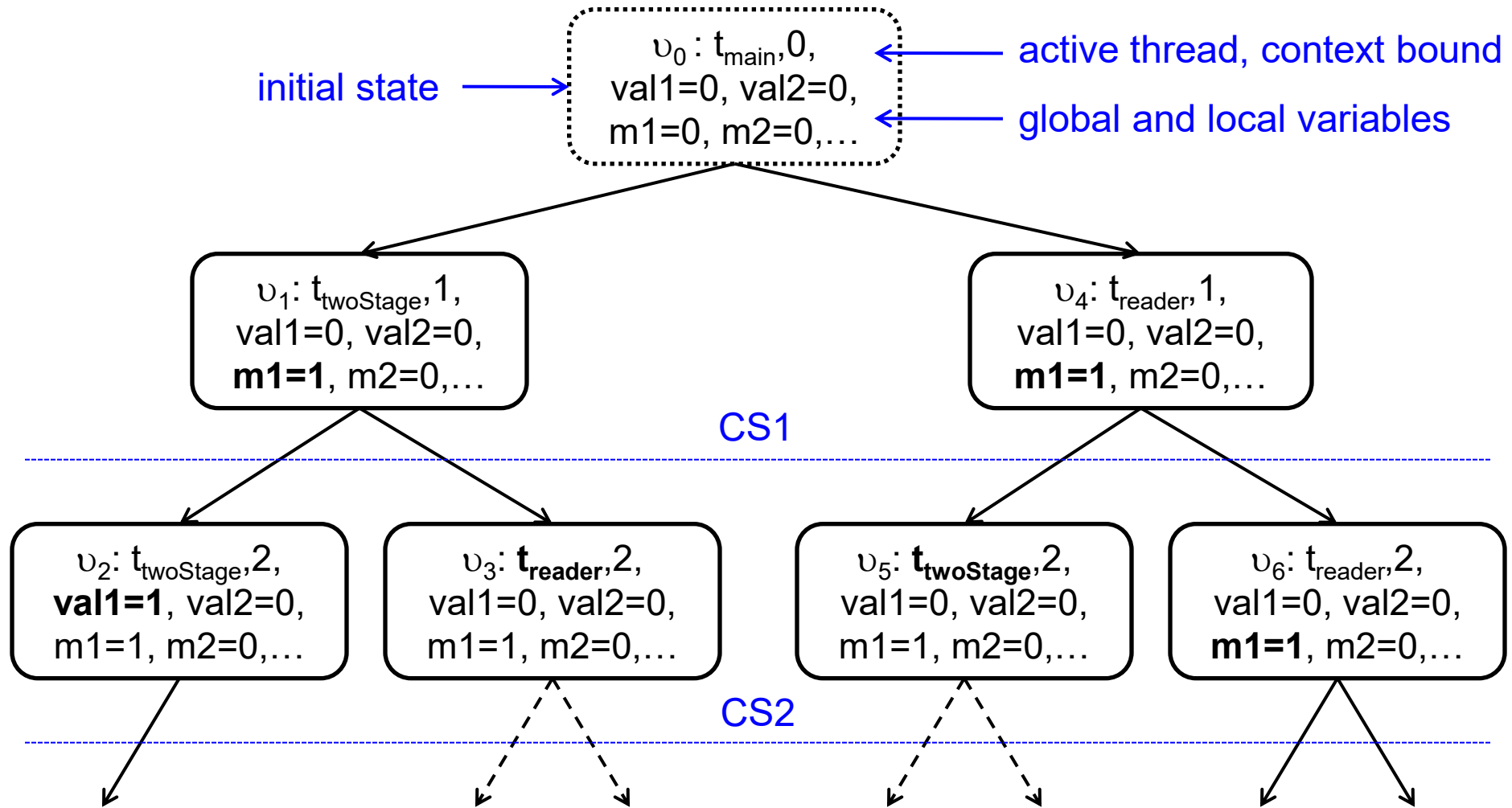
# Lazy Exploration of the Reachability Tree



# Lazy Exploration of the Reachability Tree



# Lazy Exploration of the Reachability Tree



$\longrightarrow$  execution paths  
 $\dashrightarrow$  blocked execution paths (*eliminated*)

# **DISTINGUISHED PAPER AWARD**

## **ICSE 2011**

**The 33<sup>rd</sup> International Conference on  
Software Engineering**

May 21-28, 2011

Waikiki, Honolulu, Hawaii

*Presented to*

**Lucas Cordeiro and Bernd Fischer**

*For*

**"Verifying Multi-threaded Software using  
SMT-based Context-Bounded**

# Competition on Software Verification (SV-COMP)

## ControlFlowInteger

1. CPAchecker-ABE 1.0.10
2. CPAchecker-Memo 1.0.10
3. QARMC-HSF
4. ESBMC 1.17
5. LLBMC 0.9

## DeviceDrivers

1. LLBMC 0.9
2. Predator
3. BLAST 2.7
4. SATabs 3.0
5. Wolverine 0.5c

## DeviceDrivers64

1. BLAST 2.7
2. CPAchecker-Memo 1.0.10
3. SATabs 3.0
4. CPAchecker-ABE 1.0.10
5. Wolverine 0.5c

## HeapManipulation

1. Predator
2. LLBMC 0.9
3. CPAchecker-ABE 1.0.10
3. CPAchecker-Memo 1.0.10
5. ESBMC 1.17

## SystemC

1. ESBMC 1.17
2. SATabs 3.0
3. CPAchecker-ABE 1.0.10
4. CPAchecker-Memo 1.0.10
5. Wolverine 0.5c

## Concurrency

1. ESBMC 1.17
2. SATabs 3.0
3. --
4. --
5. --

## Overall

1. CPAchecker-Memo 1.0.10
2. CPAchecker-ABE 1.0.10
3. ESBMC 1.17
4. SATabs 3.0
5. BLAST 2.7

# Induction-Based Verification for Software

**$k$ -induction** checks loop-free programs...

- **base case** ( $base_k$ ): find a counter-example with up to  $k$  loop unwindings (plain BMC)
- **forward condition** ( $fwd_k$ ): check that  $P$  holds in all states reachable within  $k$  unwindings
- **inductive step** ( $step_k$ ): check that whenever  $P$  holds for  $k$  unwindings, it also holds after next unwinding
  - havoc variables
  - assume loop condition
  - run loop body ( $k$  times)
  - assume loop termination

⇒ iterative deepening if inconclusive

# Automatic Invariant Generation

- Infer invariants based on **intervals** as abstract domain via a dependence graph
  - *E.g.,  $a \leq x \leq b$  (integer and floating-point)*
  - Inject intervals as assumptions and contract them via CSP
  - Remove unreachable states

Line	Interval for “a”	Restriction
4	$(-\infty, +\infty)$	None
6	$(-\infty, 100]$	$a \leq 100$
7	$(100, +\infty)$	$a > 100$

```
1 int main()
2 {
3     int a = *;
4
5     while(a <= 100)
6         a++;
7     assert(a>10);
8     return 0;
9 }
```

*k*-Induction proof rule “hijacks” loop conditions to nondeterministic values, thus computing intervals become essential

***k*-Induction can prove the correctness of more programs when the invariant generation is enabled**

# BMC of Software Using Interval Methods via Contractors

- 1) Analyze intervals and properties
  - Static Analysis / Abstract Interpretation
- 2) Convert the problem into a CSP
  - Variables, Domains and Constraints
- 3) Apply contractor to CSP
  - Forward-Backward Contractor
- 4) Apply reduced intervals back to the program

```

1 unsigned int x=nondet_uint();
2 unsigned int y=nondet_uint();
3 __ESBMC_assume(x >= 20 && x <= 30);
4 __ESBMC_assume(y <= 30);
5 assert(x >= y);
    
```

```
__ESBMC_assume(y <= 30 && y >= 20);
```

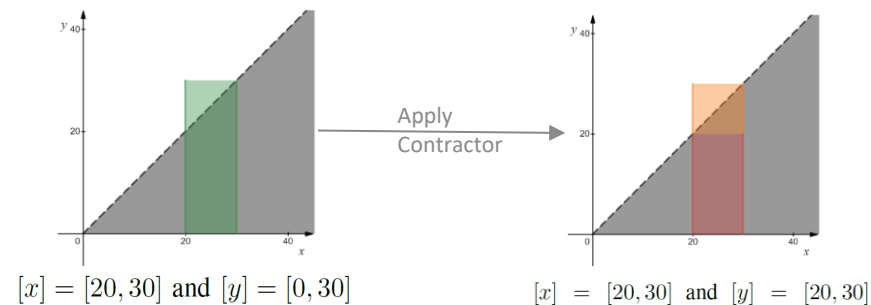
This **assumption** prunes our search space to the **orange area**

```

1 unsigned int x=nondet_uint();
2 unsigned int y=nondet_uint();
3 __ESBMC_assume(x >= 20 && x <= 30);
4 __ESBMC_assume(y <= 30);
5 assert(x >= y);
    
```

Domain:  $[x] = [20, 30]$  and  $[y] = [0, 30]$

Constraint:  $y - x \leq 0$



$$f(x) > 0 \quad I = [0, \infty)$$

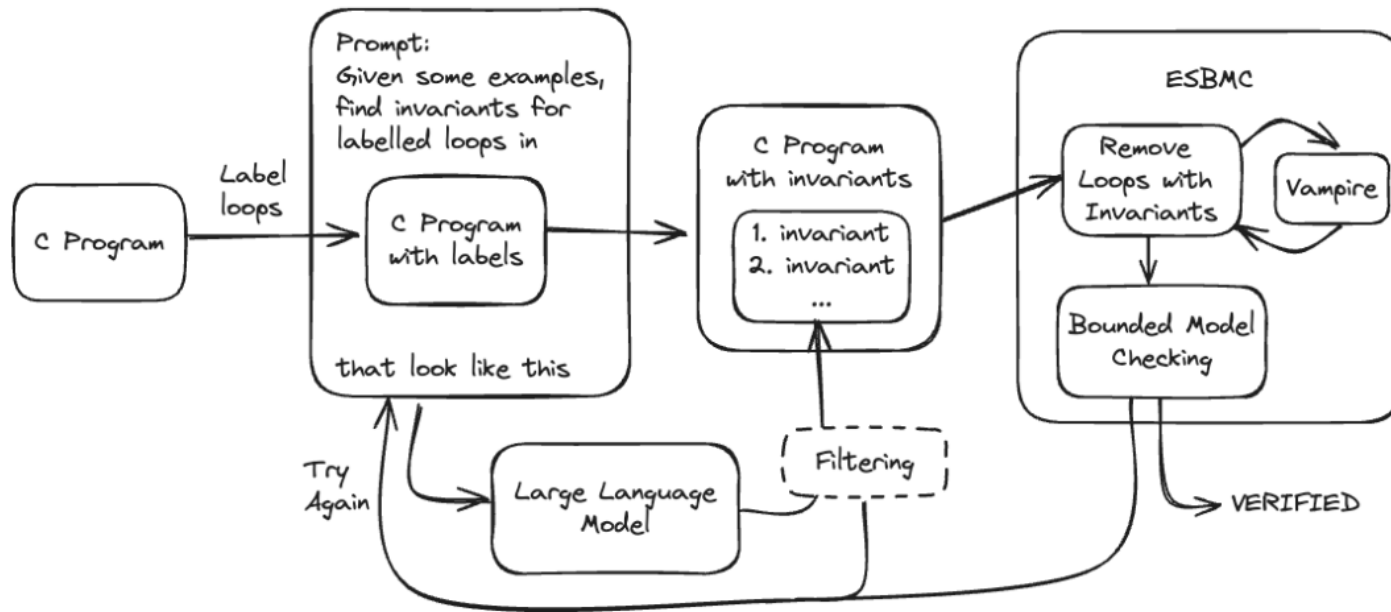
$$f(x) = y - x \quad [f(x)_1] = I \cap [y_0] - [x_0] \quad \text{Forward-step}$$

$$x = y - f(x) \quad [x_1] = [x_0] \cap [y_0] - [f(x)_1] \quad \text{Backward-step}$$

$$y = f(x) + x \quad [y_1] = [y_0] \cap [f(x)_1] + [x_1] \quad \text{Backward-step}$$



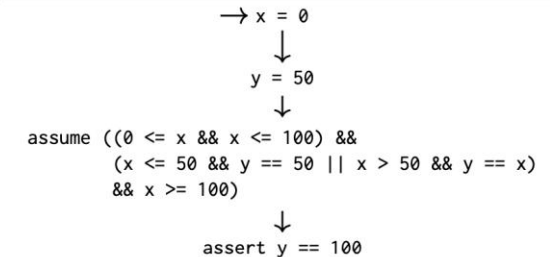
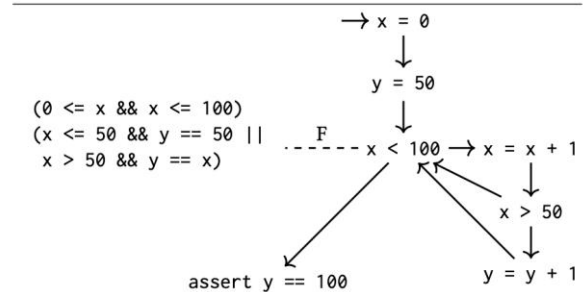
# LLM-Generated Invariants for Bounded Model Checking Without Loop Unrolling



```

int main()
{
    int x = 0;
    int y = 50;
    __invariant(0 <= x && x <= 100);
    __invariant(x <= 50 && y == 50
               || x > 50 && y == x);
    while (x < 100) {
        x = x + 1;
        if(x > 50){
            y = y + 1;
        }
    }
    __VERIFIER_assert(y == 100 );
}

```





IEEE



IEEE  
COMPUTER  
SOCIETY

tcse

## Distinguished Paper Award

# ASE 2024

**IEEE/ACM International Conference on Automated Software Engineering**

October 27 - November 1

Sacramento, California

*Presented to*

Muhammad A. A. Pirzada, Giles Reger, Ahmed Bhayat, Lucas C. Cordeiro

*for*

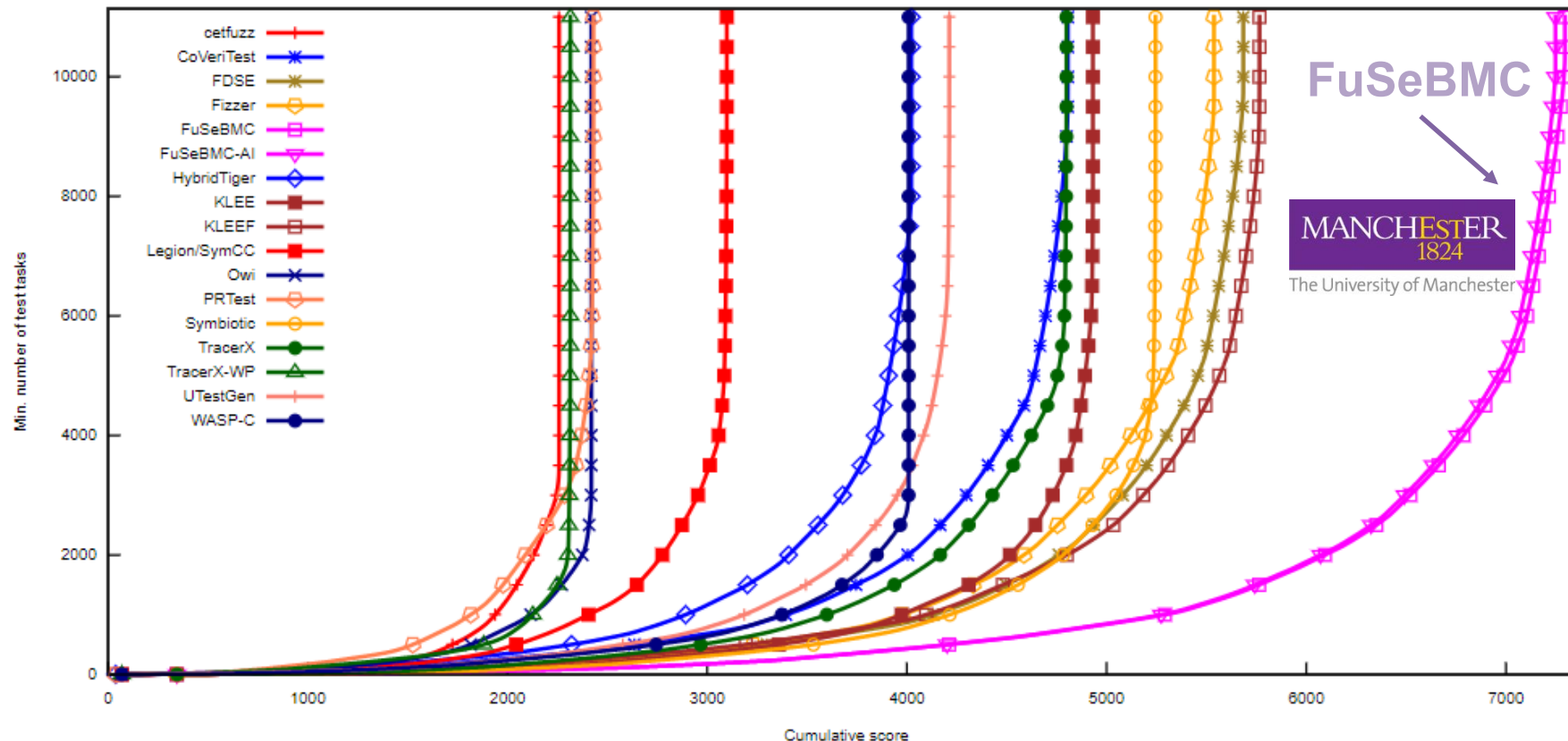
**LLM-Generated Invariants for Bounded Model  
Checking Without Loop Unrolling**

Vladimir Filkov  
General Chair

Baishakhi Ray  
Research PC Co-Chair

Minghui Zhou  
Research PC Co-Chair

# Competition on Software Testing 2024: Results of the Overall Category

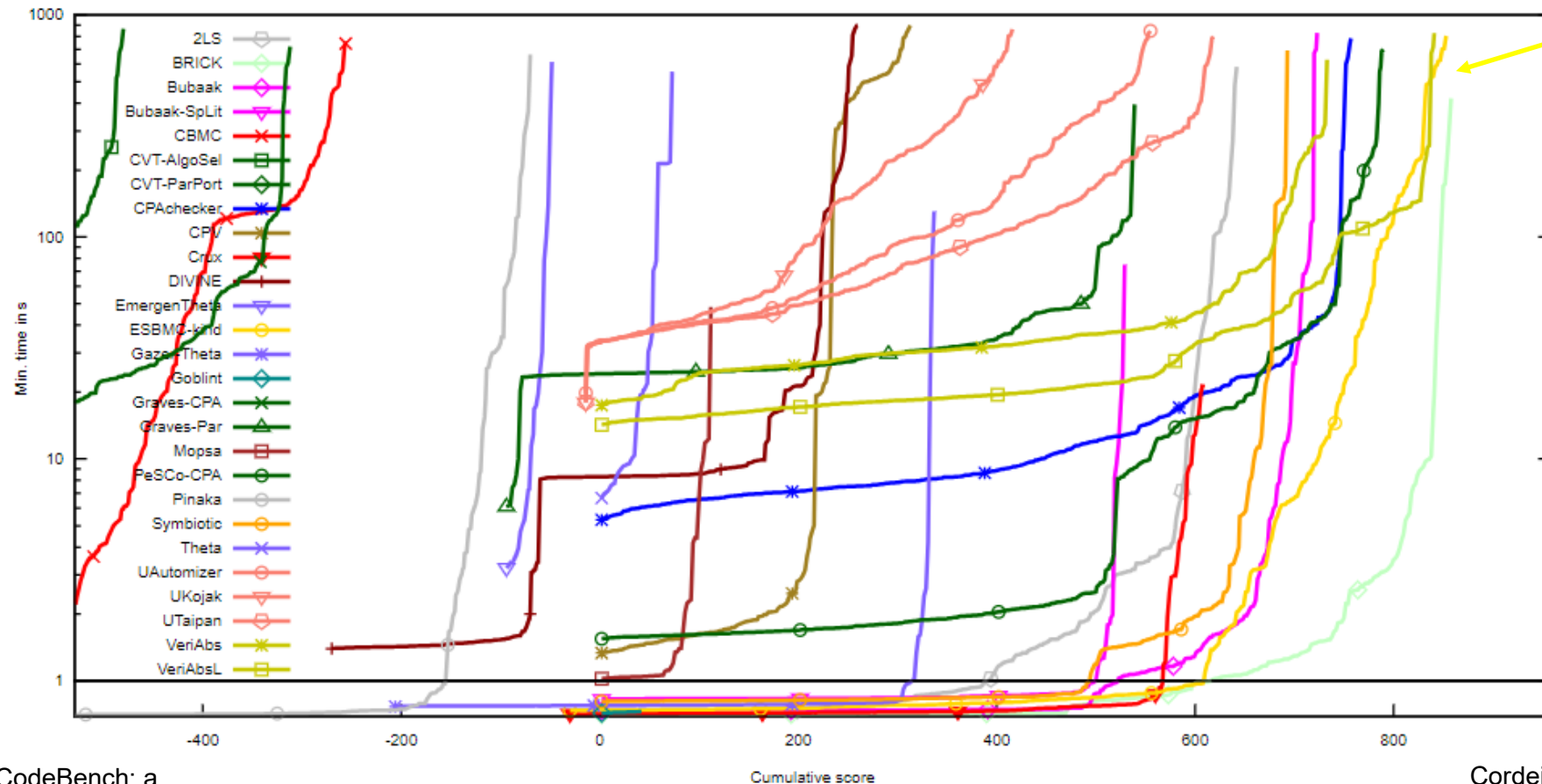


FuSeBMC achieved 3 awards: 1st place in Cover-Error, 1st place in Cover-Branches, and 1st place in Overall



# From Floating-Point Programs to Neural Network Implementations

- **Known ground truth**, width (1-1024 neurons), depth (1-4 layers), feedforward & recurrent, 8 activation functions



Manino, E. et al.: NeuroCodeBench: a plain C neural network benchmark for software verification. In AFRITS 2023

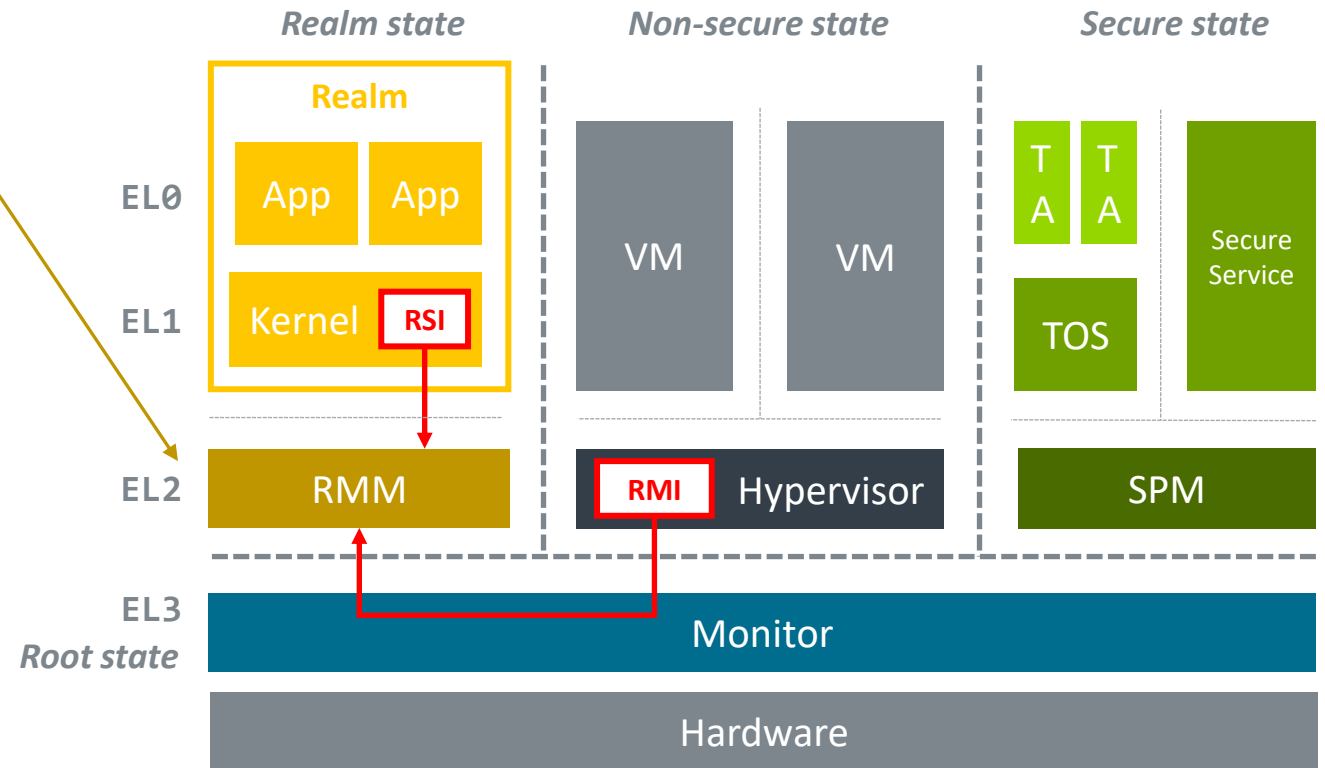
Verification of the ReachSafety-Floats Category

Cordeiro et al.: Neural Network Verification is a Programming Language Challenge. In ESOP 2024

# Verifying Components of Arm® Confidential Computing Architecture with ESBMC

## Realm Management Monitor (RMM)

- + Provides services to Host and Realm
  - Contains no policy
  - Performs no dynamic memory allocation
- + Realm Management Interface (RMI)
  - Secure Monitor Call Calling Convention (SMCCC) interface called by Host
  - Create/destroy Realms
  - Manage Realm memory, manipulating stage 2 translation tables
  - Context switch between Realm VCPUs
- + Realm Services Interface (RSI)
  - SMCCC interface called by Realm
  - Measurement and attestation
  - Handshakes involved in some memory management flows



Arm CCA is an architecture that provides Protected Execution Environments called Realms

Wu, T., Xiong, S., Manino, E., Stockwell, G., Cordeiro, L. Verifying components of Arm(R) Confidential Computing Architecture with ESBMC. In SAS 2024.

# Verifying Components of Arm® Confidential Computing Architecture with ESBMC

✦ The specification document<sup>1</sup> is in the style of:

- rules-based writing

$R_{\text{TMGSL}}$  When the state of a Granule has transitioned from  $P$  to DELEGATED and then to any other state, any content associated with  $P$  has been *wiped*.

- pre/post-condition pairs.

## D3.2.5 RMI\_GRANULE\_DELEGATE

Delegates a Granule.

### D3.2.5.1 Interface

#### D3.2.5.1.2 Input Values

Name	Register	Field	Type	Description
fid	X0	[63:0]	UInt64	Command FID
addr	X1	[63:0]	Address	PA of the target Granule

#### D3.2.5.1.3 Output Values

Name	Register	Field	Type	Description
result	X0	[63:0]	ReturnCode	Command return status

#### D3.2.5.2 Failure conditions

ID	Condition
gran_align	pre: !AddrIsGranuleAligned(addr) post: ResultEqual(result, RMI_ERROR_INPUT)

(— continued in the right column)

(— from the left column)

gran_bound	pre: !PaIsDelegable(addr) post: ResultEqual(result, RMI_ERROR_INPUT)
gran_state	pre: Granule(addr).state != UNDELEGATED post: ResultEqual(result, RMI_ERROR_INPUT)
gran_pas	pre: Granule(addr).pas != NS post: ResultEqual(result, RMI_ERROR_INPUT)

#### D3.2.5.3 Success conditions

ID	Post-condition
gran_state	Granule(addr).state == DELEGATED
gran_pas	Granule(addr).pas == REALM

#### D3.2.5.4 Footprint

ID	Value
gran_state	Granule(addr).state
gran_pas	Granule(addr).pas

✦ The document is generated from a **machine-readable specification** (MRS)

<sup>1</sup> <https://developer.arm.com/documentation/den0137/latest>, the examples in this slide are taken when the paper was drafted.

# Verifying Components of Arm® Confidential Computing Architecture with ESBMC

Test_benchmarks	esbmc multi	cbmc multi
RMI_REC_DESTROY	20	20
RMI_GRANULE_DELEGATE	safe	safe
RMI_GRANULE_UNDELEGATE	1	1
RMI_REALM_ACTIVATE	3	safe
RMI_REALM_DESTROY	15	1
RMI_REC_AUX_COUNT	1	1
RMI_FEATURES	safe	safe
RMI_DATA_DESTROY	<b>&gt;=24</b>	<b>22</b>

```
#include <assert.h>
extern int nondet_int();
int main() {
    int m = nondet_int();
    int *n = &m;
    if((unsigned long)n >= (unsigned long)(-4095))
        assert((unsigned int)(-1 * (long)n) < 6);
    int a = -2048;
    if((unsigned long)a >= (unsigned long)(-4095))
        assert((unsigned int)(-1 * (long)a) < 6);
}
```



tautschnig commented on Jan 16

Collaborator ...

In C, pointer-to-integer conversion is implementation-defined behaviour. That should give CBMC the freedom to choose an implementation where the condition `(unsigned long)n >= (unsigned long)(-4095)` never evaluates to true.

It is, however, also right to argue that CBMC should seek to model all possible implementations. The pointer-to-integer conversion in CBMC does not currently fulfil this expectation, but we will hopefully fix this in future.



<https://github.com/diffblue/cbmc/issues/8161>

# Intel Core Power Management Firmware

Intel routinely employs ESBMC to **automate firmware analysis**

ESBMC has been applied to the **Authenticated Code Module**, where it found **over 30 vulnerabilities**

ESBMC is part of the CI pipeline for developing microcode for the Core family of processors

## P6 Microcode Can Be Patched

*Intel Discloses Details of Download Mechanism for Fixing CPU Bugs*

*“Taking an unusual approach to fixing bugs, Intel has implemented a microcode patch capability in its P6 processors, including Pentium Pro and Pentium II. This capability allows the microcode to be altered after the processor is fabricated, repairing bugs that are found after the processor is designed. Intel has already used this feature several times to correct minor bugs, and in the future, it may save the company from recalling CPUs if a major problem is discovered.”*



# WolfMQTT Verification

- **wolfMQTT** library is a client implementation of the MQTT protocol written in C for **IoT devices**

subscribe\_task  
and waitMessage\_task are  
called through different threads  
accessing packet\_ret,  
causing a data race in  
MqttClient\_WaitType

Here is where the  
data race might  
happen! Unprotected  
pointer

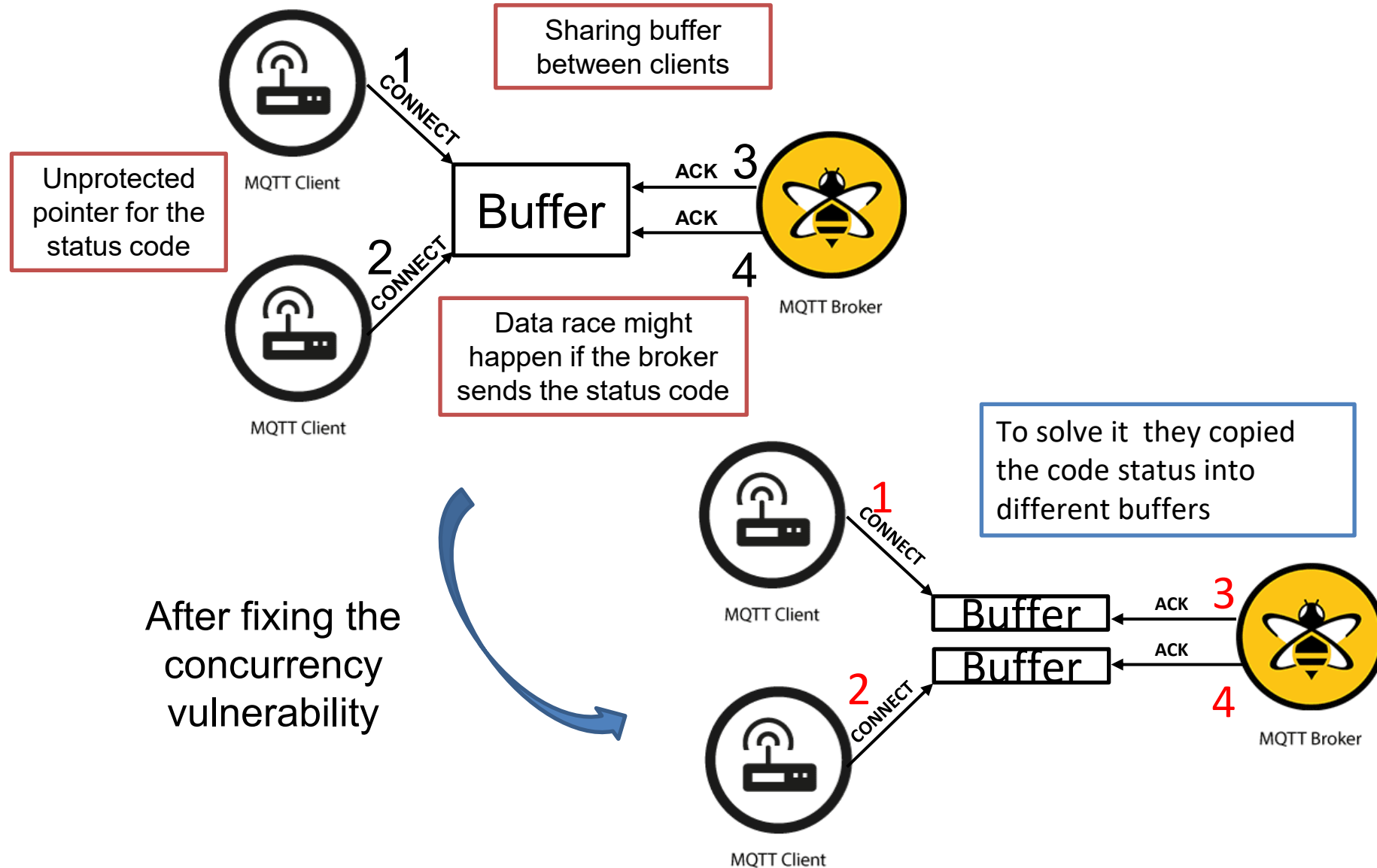
```
Int main(){
Pthread_t th1, th2;
static MQTTCtx mqttCtx;
pthread_create(&th1, subscribe_task, &mqttCtx))
pthread_create(&th2, waitMessage_task, &mqttCtx))}

static void *subscribe_task(void *client){
.....
MqttClient_WaitType(client,msg,MQTT_PACKET_TYPE_ANY,
0,timeout_ms);
.....}

static void *waitMessage_task(void *client){
...
MqttClient_WaitType(client, msg, MQTT_PACKET_TYPE_ANY,
0,timeout_ms);
.....}

static int MqttClient_WaitType(MqttClient *client,
void *packet_obj,
byte wait_type, word16 wait_packet_id, int timeout_ms)
{
.....
rc = wm_SemLock(&client->lockClient);
if (rc == 0) {
if (MqttClient_RespList_Find(client,
(MqttPacketType)wait_type,
wait_packet_id, &pendResp)) {
if (pendResp->packetDone) {
rc = pendResp->packet_ret;
.....}
.....}
```

# WolfMQTT Verification



# Bug Report

## Fixes for multi-threading issues #209

<> Code ▾

**Merged** embhorn merged 1 commit into wolfSSL:master from dgarske:mt\_suback on 3 Jun 2021

Conversation 2

Commits 1

Checks 0

Files changed 4

+74 -48



dgarske commented on 2 Jun 2021

Contributor

1. The client lock is needed earlier to protect the "reset the packet state".
  2. The subscribe ack was using an unprotected pointer to response code list. Now it makes a copy of those codes.
  3. Add protection to multi-thread example "stop" variable.
- Thanks to Fatimah Aljaafari (@fatimahkj) for the report.  
ZD 12379 and PR [Data race at function MqttClient\\_WaitType](#) #198

Fixes for three multi-thread issues: ...

78370ed

dgarske requested a review from embhorn 15 months ago

dgarske assigned embhorn on 2 Jun 2021



embhorn approved these changes on 3 Jun 2021

[View changes](#)

### Reviewers

lygstate

embhorn

### Assignees

embhorn

### Labels

None yet

### Projects

None yet

### Milestone

No milestone

<https://github.com/wolfSSL/wolfMQTT>

# Ethereum Consensus Specifications

- Consensus protocol dictates how the participants in Ethereum agree on the validity of transactions and the system's state
- Git repository with **Markdown** documents describing specifications
- Infrastructure to generate **Python** libraries from Markdown

## Ethereum Proof-of-Stake Consensus Specifications

chat on discord

To learn more about proof-of-stake and sharding, see the [PoS documentation](#), [sharding documentation](#) and the [research compendium](#).

This repository hosts the current Ethereum proof-of-stake specifications. Discussions about design rationale and proposed changes can be brought up and discussed as issues. Solidified, agreed-upon changes to the spec can be made through pull requests.

Watch 247

Fork 862

Star 3.4k

Contributors 148



+ 134 contributors

# ESBMC-Python Benchmark

## Ethereum Consensus Specification

Markdown

```
consensus-specs / specs / phase0 / beacon-chain.md
Preview Code Blame 1939 Lines (1617 loc) · 71.4 KB

Math

integer_squareroot

def integer_squareroot(n: uint64) -> uint64:
    """
    Return the largest integer ``x`` such that ``x**2 <= n``.
    """
    x = n
    y = (x + 1) // 2
    while y < x:
        x = y
        y = (x + n // x) // 2
    return x

xor

def xor(bytes_1: Bytes32, bytes_2: Bytes32) -> Bytes32:
    """
    Return the exclusive-or of two 32-byte strings.
    """
    return Bytes32(a ^ b for a, b in zip(bytes_1, bytes_2))
```

eth2spec Python Library

```
mainnet.py x
lib > python3.10 > site-packages > eth2spec-1.4.0b4-py3.10.egg > eth2spec > bellatrix > mainnet.py > integer_squareroot
1461
1462
1463 def integer_squareroot(n: uint64) -> uint64:
1464     """
1465     Return the largest integer ``x`` such that ``x**2 <= n``.
1466     """
1467     x = n
1468     y = (x + 1) // 2
1469     while y < x:
1470         x = y
1471         y = (x + n // x) // 2
1472     return x
1473
1474
1475 def xor(bytes_1: Bytes32, bytes_2: Bytes32) -> Bytes32:
1476     """
1477     Return the exclusive-or of two 32-byte strings.
1478     """
1479     return Bytes32(a ^ b for a, b in zip(bytes_1, bytes_2))
1480
1481
1482 def bytes_to_uint64(data: bytes) -> uint64:
1483     """
1484     Return the integer deserialization of ``data`` interpreted as ``ENDIANNESS``-endian.
1485     """
1486     return uint64(int.from_bytes(data, ENDIANNESS))
```

Python Application

```
integer_squareroot.py x
eth2bmc > samples > helpers > math > integer_squareroot.py > ...
1 from eth2spec.bellatrix import mainnet as spec
2 from eth2spec.utils.ssz.ssz_typing import (uint64)
3
4 x = uint64(16)
5 assert spec.integer_squareroot(x) == 4
6
7 x = uint64(25)
8 assert spec.integer_squareroot(x) == 5
```

ESBMC

Verification Output

# Handle `integer_squareroot` bound case #3600

Merged

hwwhww merged 3 commits into `dev` from `integer_squareroot` 2 weeks ago



Conversation 4



Commits 3



Checks 15



Files changed 5



hwwhww commented 2 weeks ago • edited

Contributor



Credits to the University of Manchester Bounded Model Checking (BMC) project team: Bruno Farias, Youcheng Sun, and Lucas C. Cordeiro for reporting this issue! 🙌 100

This team is an [Ethereum Foundation ESP](#) "Bounded Model Checking for Verifying and Testing Ethereum Consensus Specifications (FY22-0751)" project grantee. They used [ESBMC model checker](#) to find this issue.

## Description

`integer_squareroot` raises `ValueError` exception when `n` is maxint of `uint64`, i.e., `2**64 - 1`.

However, we only use `integer_squareroot` in

1. `integer_squareroot(total_balance)`
2. `integer_squareroot(SLOTS_PER_EPOCH)`

With the current Ether total supply + EIP-1559, it's unlikely to hit the overflow bound in a very long time. ( 🍷 🗣️ )

That said, it should be fixed to return the expected value.

<https://github.com/ethereum/consensus-specs/pull/3600>

# Acknowledgements

