
Malika Sage Walker

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OBJECTIVE

Looking for a summer internship position as a game designer to apply three years experience with 3D modeling/animation and two years experience with game programming. Available May-December, 2021.

EDUCATION

Rochester Institute of Technology, Rochester, NY - *Bachelor of Science*

EXPECTED - JUNE 2023

Majoring in Game Design in Development. Dean's List 2020-Present. Cumulative GPA of 3.4.

SKILLS

Programming: C#, HTML/CSS, JavaScript

Software: Autodesk 3ds Max, Autodesk Maya, Unity, Paint Tool Sai, Krita, Medibang, Adobe Photoshop

PROJECTS

Asphodel - Asset Designer, Script Writer, 3d Artist/Modeler

DECEMBER 2020

- Coordinated with 3 other programmers to build a functioning Unity game in 48 hours during the Game Pajama Jam.
- Utilized Github and Discord to work 100% remotely, setting up calls and working cohesively as a team to finish the project by the deadline set.
- Crafted 1.5 pages of potential dialogue options for the voice actor, as well as modeled the maze, the props, the characters, and all other assets using Autodesk Maya.

3D Capstone Short Film - Animator, Script Writer, Designer, Co-Director

AUGUST 2018 - JUNE 2019

- Coordinated with 9 other animators to design, model, and animate sets and characters in 3ds Max to deliver a thesis film within the projected due dates.
- Worked with the co-director and department heads both in-person and using online messaging systems to meet deadlines for the duration of the project, especially in the last month which was 100% remote.

EXPERIENCE

Lifeguard Manager - Virginia

JUNE 2020 - AUGUST 2020

Supervised a team of 5-8 lifeguards by delegating tasks, working closely with department heads, and leading team members. Assisted in the promotion to management or assistant management of 3 qualified team members. Learned how to use and maintain pool equipment, which involved constant attention to detail and quick thinking.

Cashier - Virginia

SEP. 2018 - NOV. 2018

Worked closely with groups of 3-5 teammates to write skits, compose songs, choreograph dances, and entertain groups of 20-30 people during a 3 minute time period. Managed ticket register working alongside a team of 8-10 crew members using the company's ticket systems to efficiently sell tickets to 600-1,000 people per night for 3 month seasonal intervals. Successfully and quickly checked out 600-1,000 customers per night for 3 month seasonal intervals as a cashier.