

## §4.7 Change of Basis

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It is often possible to choose a basis for a particular application which has nicer properties than other bases.

[Foreshadowing: eigenvectors!]

In these situations, we want to be able to change coordinates so we can do linear algebra with respect to this new basis.

Example Suppose  $V$  is a vector space with bases  $\mathcal{B} = \{\vec{b}_1, \vec{b}_2\}$  and  $\mathcal{C} = \{\vec{c}_1, \vec{c}_2\}$ . If  $\vec{b}_1 = 4\vec{c}_1 + \vec{c}_2$ ,  $\vec{b}_2 = -6\vec{c}_1 + \vec{c}_2$ , and  $\vec{x} = 3\vec{b}_1 + \vec{b}_2$ , write  $\vec{x}$  as a linear comb. of  $\vec{c}_1$  and  $\vec{c}_2$ .

Solution: Substitute!  $\vec{x} = 3(4\vec{c}_1 + \vec{c}_2) + (-6\vec{c}_1 + \vec{c}_2)$   
 $= 6\vec{c}_1 + 4\vec{c}_2$ . ■

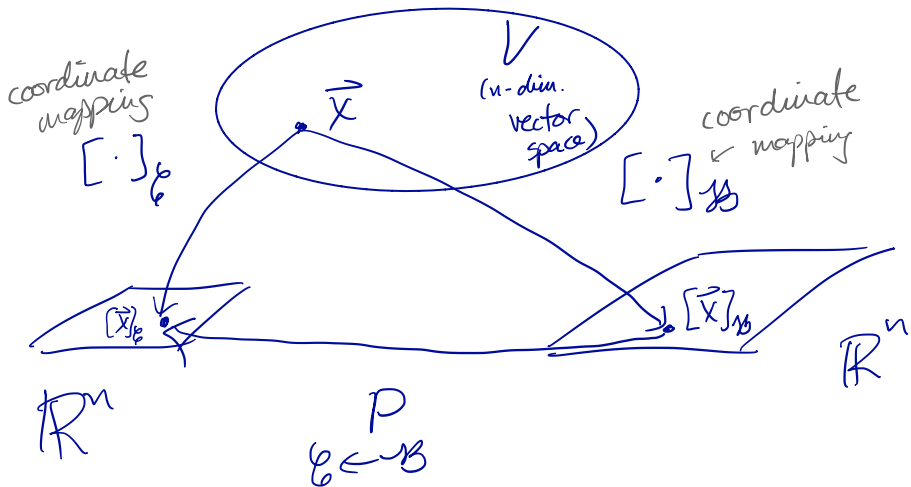
So,  $[\vec{x}]_{\mathcal{C}} = \begin{bmatrix} 6 \\ 4 \end{bmatrix}$ . In matrix terms, what we

did here is:  $[\vec{x}]_{\mathcal{C}} = \underbrace{[\vec{b}_1]_{\mathcal{C}} [\vec{b}_2]_{\mathcal{C}}}_{\substack{\text{"P"} \\ \mathcal{C} \leftarrow \mathcal{B}}} [\vec{x}]_{\mathcal{B}}$ , and

This represents the general idea: find the coordinates of the old basis vectors w.r.t. the new ones, put the resulting coordinate vectors (which are now in  $\mathbb{R}^n$ ) as column vectors in a matrix.

\*\*\* It's easy to forget which way around old/new goes here. I like to remind myself by keeping a small example handy, like  $B = \{\vec{e}_1, \vec{e}_2\}$  in  $\mathbb{R}^2$  and  $\mathcal{C} = \{\frac{1}{2}\vec{e}_1, \frac{1}{2}\vec{e}_2\}$  with  $[\vec{x}]_{\mathcal{C}} = (3, 3)$ . Clearly  $[\vec{x}]_B = (\frac{3}{2}, \frac{3}{2})$ , so the change-of-basis matrix is  $\begin{bmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{2} \end{bmatrix}$  not  $\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$  \*\*\*

The following diagram might help you visualize what's going on:



Now,  $P_{\mathbb{C} \leftarrow \mathbb{B}}$  maps  $\mathbb{B}$  to  $\mathbb{C}$  (that is:  $\vec{b}_1$  to  $\vec{c}_1$ , etc.) which means  $P_{\mathbb{C} \leftarrow \mathbb{B}}$  (since it is surjective and square) is invertible. So clearly,  $(P_{\mathbb{C} \leftarrow \mathbb{B}})^{-1}$  maps  $[\vec{x}]_{\mathbb{C}}$  to  $[\vec{x}]_{\mathbb{B}}$ , for each  $\vec{x} \in V$ .

Example let  $\vec{b}_1 = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$ ,  $\vec{b}_2 = \begin{bmatrix} -2 \\ 4 \end{bmatrix}$ ,  $\vec{c}_1 = \begin{bmatrix} -7 \\ 9 \end{bmatrix}$ ,  $\vec{c}_2 = \begin{bmatrix} -5 \\ 7 \end{bmatrix}$ . Find  $P_{\mathbb{B} \leftarrow \mathbb{C}}$  and  $P_{\mathbb{C} \leftarrow \mathbb{B}}$ .

Solution We want to represent  $\vec{c}_1$  &  $\vec{c}_2$  in terms of  $\vec{b}_1, \vec{b}_2$  to get  $P_{\mathbb{B} \leftarrow \mathbb{C}}$  ("old in terms of new") So the columns of  $P_{\mathbb{B} \leftarrow \mathbb{C}}$  solve  $\vec{c}_1 = [\vec{b}_1 \ \vec{b}_2] \begin{bmatrix} ? \\ ? \end{bmatrix}$  and  $\vec{c}_2 = [\vec{b}_1 \ \vec{b}_2] \begin{bmatrix} ? \\ ? \end{bmatrix}$ . So  $P_{\mathbb{B} \leftarrow \mathbb{C}} = [\vec{b}_1 \ \vec{b}_2]^{-1} [\vec{c}_1 \ \vec{c}_2]$ .

We could invert  $\begin{bmatrix} 1 & -2 \\ -3 & 4 \end{bmatrix}$  by hand or row reduce  $[\vec{b}_1 \ \vec{b}_2 \ \vec{c}_1 \ \vec{c}_2]$ . Either way,  $P_{\mathbb{B} \leftarrow \mathbb{C}} = \begin{bmatrix} 5 & 3 \\ 6 & 4 \end{bmatrix}$ .

For  $P_{\mathbb{C} \leftarrow \mathbb{B}}$ , we invert  $P_{\mathbb{B} \leftarrow \mathbb{C}}$  to get  $\begin{bmatrix} 2 & -3/2 \\ -3 & 5/2 \end{bmatrix}$ .