How to create thread

There are two ways to create a thread:

- 1. By extending Thread class
- 2. By implementing Runnable interface.

Thread class:

Thread class provide constructors and methods to create and perform operations on a thread.

Thread class extends Object class and implements Runnable interface.

o Commonly used Constructors of Thread class:

Thread()

- Thread(String name)
- Thread(Runnable r)
- Thread(Runnable r,String name)

Commonly used methods of Thread class:

- 1. **public void run():** is used to perform action for a thread.
- 2. **public void start():** starts the execution of the thread.JVM calls the run() method on the thread.
- public void sleep(long miliseconds): Causes the currently executing thread to sleep (temporarily cease execution) for t milliseconds.
- 4. **public void join():** waits for a thread to die.
- 5. public void join(long miliseconds): waits for a thread to die for the specified miliseconds.
- 6. **public int getPriority():** returns the priority of the thread.
- 7. **public int setPriority(int priority):** changes the priority of the thread.
- 8. **public String getName():** returns the name of the thread.
- 9. **public void setName(String name):** changes the name of the thread.
- 10. **public Thread currentThread():** returns the reference of currently executing thread.
- 11. **public int getId():** returns the id of the thread.
- 12. **public Thread.State getState():** returns the state of the thread.
- 13. public boolean isAlive(): tests if the thread is alive.
- 14. public void yield(): causes the currently executing thread object to temporarily pause and allow other threads to execute
- 15. **public void suspend():** is used to suspend the thread(depricated).
- 16. **public void resume():** is used to resume the suspended thread(depricated).
- 17. **public void stop():** is used to stop the thread(depricated).
- 18. **public boolean isDaemon():** tests if the thread is a daemon thread.
- 19. public void setDaemon(boolean b): marks the thread as daemon or user thread.
- 20. **public void interrupt():** interrupts the thread.
- 21. **public boolean isInterrupted():** tests if the thread has been interrupted.
- 22. public static boolean interrupted(): tests if the current thread has been interrupted.

Runnable interface:

The Runnable interface should be implemented by any class whose instances are intended to be executed by a thread. Runnable interface have only one method named run().

1. **public void run():** is used to perform action for a thread.

Starting a thread:

start() method of Thread class is used to start a newly created thread. It performs following tasks:

- A new thread starts(with new callstack).
- o The thread moves from New state to the Runnable state.
- When the thread gets a chance to execute, its target run() method will run.

1) Java Thread Example by extending Thread class

```
1. class Multi extends Thread{
2. public void run(){
3. System.out.println("thread is running...");
4. }
5. public static void main(String args[]){
6. Multi t1=new Multi();
7. t1.start();
8. }
9. }
Output:thread is running...
```

2) Java Thread Example by implementing Runnable interface

```
1. class Multi3 implements Runnable{
2. public void run(){
3. System.out.println("thread is running...");
4. }
5. public static void main(String args[]){
6. Multi3 m1=new Multi3();
7. Thread t1 =new Thread(m1);
8. t1.start();
9. }
10.}
Output:thread is running...
```

If you are not extending the Thread class, your class object would not be treated as a thread object. So you need to explicitly create Thread class object. We are passing the object of your class that implements Runnable so that your class run() method may execute.