## Inertial Measurement Unit (IMU) Core Reference Manual

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## **Overview**

**TBD** 

## **Compile Options**

displayIMU/setenv.sh defines environment variables needed for configuring the displayIMU codebase. One significant design consideration is to enable a multi-threaded environment. The allows for a low-latency, non-blocking sensor interface and a asynchronous application interface. Currently, only the pthreads library is supported. If the software needs to be modified to support a different multi-threaded library, the mutex code in IMU\_thrd needs to be update along with the thread creation/deletion code in IMU\_engn, IMU\_pnts, and IMU\_calb. To enable, set IMU\_USE\_PTHREAD to be non-zero. If multi-threaded support is enable, a sensor first-in, first-out (FIFO) buffer is required, especially given sensors operating a different frequencies. The size of this queue can be set using IMU\_ENGN\_QUEUE\_SIZE. It is recommended to set this between 3 and 5. If there are questions regarding how on how to adjust it, one can check the return value of the IMU\_engn\_datum function to determine how deep the queue is at a specified time. If multi-threaded support is not enabled, this should be set to zero.

The displayIMU project supports multiple instances, each containing their own configuration and state. The maximum number of instances can be set using IMU\_MAX\_INST. All memory within the core is statically allocated: by keeping the max instance count to a minimum, one can save memory resources. IMU\_TYPE is used to specify the sensor data type. The nominal type is a signed short int or int16\_t, but their may be scenarios where high-precision, i.e. 32-bit data is available, or the data is normalized a priory, i.e. floating-point. Internally, sensor data is type-casted to 32-bit floating-point values, but there is opportunity to optimize certain software parts to fixed precision. IMU\_CALB\_SIZE specifies the maximum number of point for a user-initiated or factory calibration. For nominal conditions, the max number of points for a calibration should not exceed 12. There are IMU\_pnts hooks to store points and calls to reach back into the buffer. Its depth can be adjusted via IMU\_PNTS\_SIZE. This logic has not been tested and its recommended to keep this set to 1.

## **Core API**

To initialize the IMU core, invoke IMU\_engn\_init(IMU\_engn\_type, uint16\_t \*id). The first parameter indicates which modules/subsystems are running. Use IMU\_engn\_calb\_full to specify that IMU\_core, IMU\_rect, IMU\_pnts, IMU\_stat, and IMU\_calb is enabled. A different IMU\_engn\_type should only be considered if there is limited processing resources or functions are being reproduced elsewhere. The function can be called several times, creating new IMU instances. Each instance will generate a unique instance handle (id). To configure the engine and its modules, use IMU\_engn\_load(uint16\_t id, const char\* filename, and IMU\_engn\_system). IMU\_engn\_system should be IMU\_engn\_self and if the json file configFileCore, configFileRect, configFilePnts, configFileStat, and configFileCalb parameters are set, will automatically read all configuration files. Last, IMU\_engn\_start() needs to be called to reset modules and enable the sensor FIFO.

Sensor data is injected via IMU\_engn\_datum(uint16\_t id, IMU\_datum\*) or IMU\_engn\_data3(uint16\_t id, IMU\_data3\*). The IMU\_datum is for asynchronous data and IMU\_data3 for synchronous data (see IMU\_type.h for type definition). The time field, t, has a least significant bit (LSB) of 10us and the data field(s) are the type specified by IMU\_TYPE. Orientation and translational acceleration estimates can be accessed through IMU\_engn\_getEstm(uint16\_t id, uint32\_t t, IMU\_engn\_estm\*). The isTran, isRef, isAng fields determine which elements of the IMU\_engn\_estm structure gets populated. If a reference

is enabled, i.e. isRef is non-zero, IMU\_engn\_setRef(uint16\_t id, float \*ref) can manually set the system orientation reference. Otherwise, IMU\_engn\_setRefCur(uint16\_t id) can set the reference orientation to the current estimate.

Finally, instrumentation is available for debugging and tooling. If the IMU\_engn isSensorStruct config field is set, a copy of the lastest gyroscope, accelerometer, and magnetometer raw data, corrected data, filtered data, and figure-of-merit can be read. To get this handle, use IMU\_engn\_getSensor(uint16\_t id, IMU\_engn\_sensor\*\*). Having access to a module's state can also be helpful. For example, IMU\_stat state contains info on sensor magnitudes, biases, and dot products. IMU\_engn\_getState(uint16\_t id, IMU\_engn\_system, IMU\_union\_state\*) can be used to get a pointer to this structure.