TrainC2TSR

August 19, 2020

1 TRAINING C2TSR MODEL USING YOLO V3

1.1 Step 0: Check if you are able to connect to GPU runtime and view the configuration available

[1]: # verify CUDA !/usr/local/cuda/bin/nvcc --version nvcc: NVIDIA (R) Cuda compiler driver Copyright (c) 2005-2019 NVIDIA Corporation Built on Sun_Jul_28_19:07:16_PDT_2019 Cuda compilation tools, release 10.1, V10.1.243 [2]: # Check if NVIDIA GPU is enabled !nvidia-smi Wed Aug 19 14:29:18 2020 +-----+ NVIDIA-SMI 450.57 Driver Version: 418.67 CUDA Version: 10.1 l-----+ GPU Name Persistence-M Bus-Id Disp.A | Volatile Uncorr. ECC | | Fan Temp Perf Pwr:Usage/Cap| Memory-Usage | GPU-Util Compute M. | | N/A 48C P8 10W / 70W | OMiB / 15079MiB | 0% Default | ERR! +-----+ | Processes: GPU GI CI PID Type Process name GPU Memory | Usage |-----| | No running processes found

+-----+ +------+

1.2 Step 1: Mount Google Drive

Connect to Google drive from Google Colab VM. I have created trainC2TSR folder on drive and uploaded the .zip file of image dataset there

```
[3]: from google.colab import drive drive.mount('/content/gdrive')
```

Go to this URL in a browser: https://accounts.google.com/o/oauth2/auth?client_id =947318989803-6bn6qk8qdgf4n4g3pfee6491hc0brc4i.apps.googleusercontent.com&redire ct_uri=urn%3aietf%3awg%3aoauth%3a2.0%3aoob&scope=email%20https%3a%2f%2fwww.googleapis.com%2fauth%2fdcs.test%20https%3a%2f%2fwww.googleapis.com%2fauth%2fdrive%20https%3a%2f%2fwww.googleapis.com%2fauth%2fdrive.photos.readonly%20https%3a%2f%2fwww.googleapis.com%2fauth%2fpeopleapi.readonly&response_type=code

```
Enter your authorization code:
.....
Mounted at /content/gdrive
```

```
[4]: # this creates a symbolic link so that now the path /content/gdrive/My\ Drive/

→is equal to /mydrive

!ln -s /content/gdrive/My\ Drive/ /mydrive

!ls /mydrive/trainC2TSR/
```

```
generate_train.py obj.names test_on_images.py
latest obj.zip test_on_images.py.gdoc
obj.data testImages yolov3_custom.cfg
```

```
[5]: # this is where my zip is stored (I created a yolov3 folder where I will get my

→required files from)
!ls /mydrive/trainC2TSR
```

```
generate_train.py obj.names test_on_images.py
latest obj.zip test_on_images.py.gdoc
obj.data testImages yolov3_custom.cfg
```

1.2.1 Defining a few utility functions

A few handler functions to interact with Gdrive and local machine

```
[6]: # define helper functions
def imShow(path):
   import cv2
   import matplotlib.pyplot as plt
   %matplotlib inline

image = cv2.imread(path)
   height, width = image.shape[:2]
```

```
resized_image = cv2.resize(image,(3*width, 3*height), interpolation = cv2.
 →INTER_CUBIC)
 fig = plt.gcf()
 fig.set_size_inches(18, 10)
 plt.axis("off")
 plt.imshow(cv2.cvtColor(resized_image, cv2.COLOR_BGR2RGB))
 plt.show()
# use this to upload files
def upload():
 from google.colab import files
 uploaded = files.upload()
  for name, data in uploaded.items():
    with open(name, 'wb') as f:
      f.write(data)
      print ('saved file', name)
# use this to download a file
def download(path):
 from google.colab import files
  files.download(path)
```

1.3 Step 2: Clone Darknet framework

Clone the darknet framework code from AlexeyAB's famous github repository and adjust the Makefile to enable OPENCV and GPU for darknet

```
[7]: # clone darknet repo
!git clone https://github.com/AlexeyAB/darknet

Cloning into 'darknet'...
remote: Enumerating objects: 14263, done.
remote: Total 14263 (delta 0), reused 0 (delta 0), pack-reused 14263
Receiving objects: 100% (14263/14263), 12.63 MiB | 16.47 MiB/s, done.
Resolving deltas: 100% (9774/9774), done.

[8]: # change makefile to have GPU and OPENCV enabled
%cd darknet
!sed -i 's/OPENCV=0/OPENCV=1/' Makefile
!sed -i 's/GPU=0/GPU=1/' Makefile
!sed -i 's/CUDNN=0/CUDNN=1/' Makefile
```

/content/darknet

1.4 Step 3: Build Darknet

Darknet framework is written in C. Hence, we use cmake to build the darknet framework in cloud using updated makefile

```
[9]: # make darknet (build)
     !make
    mkdir -p ./obj/
    mkdir -p backup
    chmod +x *.sh
    g++ -std=c++11 -std=c++11 -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config
    --cflags opencv4 2> /dev/null || pkg-config --cflags opencv` -DGPU
    -I/usr/local/cuda/include/ -DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-
    unknown-pragmas -fPIC -Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include
    -c ./src/image_opencv.cpp -o obj/image_opencv.o
    ./src/image_opencv.cpp: In function 'void
    draw_detections_cv_v3(void**, detection*, int, float, char**, image**, int,
    int)':
    ./src/image_opencv.cpp:926:23: warning: variable
    'rgb' set but not used [-Wunused-but-set-
    variable
                     float rgb[3];
    ./src/image_opencv.cpp: In function 'void
    draw_train_loss(char*, void**, int, float, float, int, float, int, char*,
    float, int, int, double)':
    ./src/image_opencv.cpp:1127:13: warning: this
    'if' clause does not guard... [-Wmisleading-
    indentation]
                 if (iteration_old == 0)
    ./src/image_opencv.cpp:1130:10: note: ...this
    statement, but the latter is misleadingly indented as if it were guarded by the
    'if'
              if (iteration_old != 0){
    ./src/image_opencv.cpp: In function 'void
    cv_draw_object(image, float*, int, int, int*, float*, int*, int, char**)':
    ./src/image_opencv.cpp:1424:14: warning: unused
    variable 'buff' [-Wunused-variable]
             char buff[100];
    ./src/image_opencv.cpp:1400:9: warning: unused
```

```
variable 'it_tb_res' [-Wunused-variable]
     int it_tb_res = cv::createTrackbar(it_trackbar_name,
window_name, &it_trackbar_value, 1000);
./src/image_opencv.cpp:1404:9: warning: unused
variable 'lr_tb_res' [-Wunused-variable]
     int lr_tb_res = cv::createTrackbar(lr_trackbar_name,
window_name, &lr_trackbar_value, 20);
./src/image_opencv.cpp:1408:9: warning: unused
variable 'cl_tb_res' [-Wunused-variable]
     int cl_tb_res = cv::createTrackbar(cl_trackbar_name,
window_name, &cl_trackbar_value, classes-1);
./src/image_opencv.cpp:1411:9: warning: unused
variable 'bo_tb_res' [-Wunused-variable]
     int bo_tb_res = cv::createTrackbar(bo_trackbar_name,
window_name, boxonly, 1);
g++ -std=c++11 -std=c++11 -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config
--cflags opencv4 2> /dev/null || pkg-config --cflags opencv` -DGPU
-I/usr/local/cuda/include/ -DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-
unknown-pragmas -fPIC -Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include
-c ./src/http_stream.cpp -o obj/http_stream.o
In file included from ./src/http_stream.cpp:580:0:
./src/httplib.h:129:0: warning: "INVALID_SOCKET"
redefined
 #define INVALID_SOCKET (-1)
./src/http_stream.cpp:73:0: note: this is the
location of the previous definition
#define INVALID_SOCKET -1
./src/http_stream.cpp: In member function 'bool
JSON_sender::write(const char*)':
./src/http_stream.cpp:249:21: warning: unused
variable 'n' [-Wunused-variable]
                 int n = _write(client, outputbuf, outlen);
./src/http_stream.cpp: In member function 'bool
MJPG_sender::write(const cv::Mat&)':
./src/http_stream.cpp:507:113: warning: format
'%zu' expects argument of type 'size_t', but
argument 3 has type 'int' [-Wformat=]
                 sprintf(head, "--mjpegstream\r\nContent-Type:
image/jpeg\r\nContent-Length: %zu\r\n\r\n", outlen);
```

```
./src/http_stream.cpp: In function 'void
set_track_id(detection*, int, float, float, float, int, int, int)':
./src/http_stream.cpp:845:27: warning: comparison
between signed and unsigned integer expressions [-Wsign-
compare]
         for (int i = 0; i < v.size(); ++i) {</pre>
./src/http_stream.cpp:853:33: warning: comparison
between signed and unsigned integer expressions [-Wsign-
compare]
     for (int old_id = 0; old_id < old_dets.size(); ++old_id) {</pre>
./src/http_stream.cpp:873:31: warning: comparison
between signed and unsigned integer expressions [-Wsign-
compare]
     for (int index = 0; index < new_dets_num*old_dets.size();</pre>
++index) {
./src/http_stream.cpp:908:28: warning: comparison
between signed and unsigned integer expressions [-Wsign-
compare]
     if (old_dets_dq.size() > deque_size)
old_dets_dq.pop_front();
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/gemm.c -o
obj/gemm.o
./src/gemm.c: In function 'convolution_2d':
./src/gemm.c:2038:15: warning: unused variable
'out_w' [-Wunused-variable]
     const int out_w = (w + 2 * pad - ksize) / stride + 1;
// output_width=input_width for stride=1 and pad=1
./src/gemm.c:2037:15: warning: unused variable
'out_h' [-Wunused-variable]
     const int out_h = (h + 2 * pad - ksize) / stride + 1;
// output_height=input_height for stride=1 and pad=1
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/utils.c -o
```

```
obj/utils.o
./src/utils.c: In function 'custom_hash':
./src/utils.c:1040:12: warning: suggest
parentheses around assignment used as truth value
[-Wparentheses]
     while (c = *str++)
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/dark_cuda.c -o
obj/dark_cuda.o
./src/dark_cuda.c: In function
'cudnn_check_error_extended':
./src/dark_cuda.c:224:20: warning: comparison
between 'cudaError_t {aka enum cudaError}' and 'enum
<anonymous>' [-Wenum-compare]
         if (status != CUDNN_STATUS_SUCCESS)
./src/dark_cuda.c: In function
'pre_allocate_pinned_memory':
./src/dark_cuda.c:276:40: warning: format
'%u' expects argument of type 'unsigned int', but
argument 2 has type 'long unsigned int'
[-Wformat=]
         printf("pre_allocate: size = %Iu MB, num_of_blocks =
%Iu, block_size = %Iu MB n,
                                      %Ilu
             size / (1024*1024), num_of_blocks, pinned_block_size
/ (1024 * 1024));
./src/dark_cuda.c:276:64: warning: format
'%u' expects argument of type 'unsigned int', but
argument 3 has type 'size_t {aka const long unsigned int}'
[-Wformat=]
         printf("pre_allocate: size = %Iu MB, num_of_blocks =
%Iu, block_size = %Iu MB \n",
                                                               %Ilu
./src/dark_cuda.c:276:82: warning: format
'%u' expects argument of type 'unsigned int', but
argument 4 has type 'long unsigned int'
[-Wformat=]
         printf("pre_allocate: size = %Iu MB, num_of_blocks = %Iu, block_size =
%Iu MB \n'',
```

```
%Ilu
./src/dark_cuda.c:286:37: warning: format
'%d' expects argument of type 'int', but argument 2
has type 'size_t {aka const long unsigned int}'
[-Wformat=]
                 printf(" Allocated %d pinned block \n",
pinned_block_size);
                                    %ld
./src/dark_cuda.c: In function
'cuda_make_array_pinned_preallocated':
./src/dark_cuda.c:307:43: warning: format
'%d' expects argument of type 'int', but argument 2
has type 'size_t {aka long unsigned int}'
[-Wformat=]
             printf("\n Pinned block_id = %d, filled = %f %%
\n", pinned_block_id, filled);
                                          %ld
./src/dark_cuda.c:322:64: warning: format
'%d' expects argument of type 'int', but argument 2
has type 'long unsigned int' [-Wformat=]
             printf("Try to allocate new pinned memory, size =
%d MB \n", size / (1024 * 1024));
                                                                %ld
./src/dark_cuda.c:328:63: warning: format
'%d' expects argument of type 'int', but argument 2
has type 'long unsigned int' [-Wformat=]
             printf("Try to allocate new pinned BLOCK, size =
%d MB \n", size / (1024 * 1024));
                                                               %ld
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/convolutional_layer.c -o obj/convolutional_layer.o
./src/convolutional_layer.c: In function
'forward_convolutional_layer':
./src/convolutional_layer.c:1337:32: warning:
unused variable 't_intput_size' [-Wunused-
variable]
                         size_t t_intput_size =
binary_transpose_align_input(k, n, state.workspace, &l.t_bit_input, ldb_align,
1.bit_align);
```

^~~~~~~~~~~

```
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/list.c -o
obj/list.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/image.c -o
obj/image.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/activations.c
-o obj/activations.o
./src/activations.c: In function 'activate':
./src/activations.c:79:5: warning: enumeration
value 'RELU6' not handled in switch [-Wswitch]
     switch(a){
./src/activations.c:79:5: warning: enumeration
value 'SWISH' not handled in switch [-Wswitch]
./src/activations.c:79:5: warning: enumeration
value 'MISH' not handled in switch [-Wswitch]
./src/activations.c:79:5: warning: enumeration
value 'HARD_MISH' not handled in switch
[-Wswitch]
./src/activations.c:79:5: warning: enumeration
value 'NORM_CHAN' not handled in switch
[-Wswitch]
./src/activations.c:79:5: warning: enumeration
value 'NORM_CHAN_SOFTMAX' not handled in switch
[-Wswitch]
./src/activations.c:79:5: warning: enumeration
value 'NORM_CHAN_SOFTMAX_MAXVAL' not handled in switch
[-Wswitch]
./src/activations.c: In function 'gradient':
./src/activations.c:310:5: warning: enumeration
value 'SWISH' not handled in switch [-Wswitch]
     switch(a){
./src/activations.c:310:5: warning: enumeration
value 'MISH' not handled in switch [-Wswitch]
./src/activations.c:310:5: warning: enumeration
value 'HARD_MISH' not handled in switch
[-Wswitch]
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
```

```
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/im2col.c -o
obj/im2col.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/col2im.c -o
obj/col2im.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/blas.c -o
obj/blas.o
./src/blas.c: In function
'backward_shortcut_multilayer_cpu':
./src/blas.c:207:21: warning: unused variable
'out_index' [-Wunused-variable]
                 int out_index = id;
./src/blas.c: In function 'find_sim':
./src/blas.c:597:59: warning: format
'%d' expects argument of type 'int', but argument 2
has type 'size_t {aka long unsigned int}'
[-Wformat=]
         printf(" Error: find_sim(): sim isn't found: i = %d, j
= %d, z = %d \n'', i, j, z);
                                                          %ld
./src/blas.c:597:67: warning: format
'%d' expects argument of type 'int', but argument 3
has type 'size_t {aka long unsigned int}'
[-Wformat=]
         printf(" Error: find_sim(): sim isn't found: i = %d, j =
%d, z = %d \n", i, j, z);
%ld
./src/blas.c:597:75: warning: format
'%d' expects argument of type 'int', but argument 4
has type 'size_t {aka long unsigned int}'
[-Wformat=]
         printf(" Error: find_sim(): sim isn't found: i = %d, j = %d, z =
d \n", i, j, z);
./src/blas.c: In function 'find_P_constrastive':
./src/blas.c:611:68: warning: format
'%d' expects argument of type 'int', but argument 2
```

```
has type 'size_t {aka long unsigned int}'
[-Wformat=]
         printf(" Error: find_P_constrastive(): P isn't found: i =
d, j = d, z = n, i, j, z);
%ld
./src/blas.c:611:76: warning: format
'%d' expects argument of type 'int', but argument 3
has type 'size_t {aka long unsigned int}'
[-Wformat=]
         printf(" Error: find_P_constrastive(): P isn't found: i = %d, j =
%d, z = %d \n", i, j, z);
%ld
./src/blas.c:611:84: warning: format
'%d' expects argument of type 'int', but argument 4
has type 'size_t {aka long unsigned int}'
[-Wformat=]
        printf(" Error: find_P_constrastive(): P isn't found: i = %d, j = %d, z
= %d \n", i, j, z);
  %ld
./src/blas.c: In function 'P_constrastive_f':
./src/blas.c:651:79: warning: format
'%d' expects argument of type 'int', but argument 3
has type 'size_t {aka long unsigned int}'
[-Wformat=]
         fprintf(stderr, " Error: in P_constrastive must be i != 1, while i =
d, 1 = n, i, 1);
%ld
./src/blas.c:651:87: warning: format
'%d' expects argument of type 'int', but argument 4
has type 'size_t {aka long unsigned int}'
[-Wformat=]
         fprintf(stderr, " Error: in P_constrastive must be i != 1, while i =
%d, 1 = %d \n", i, 1);
     %ld
./src/blas.c: In function 'P_constrastive':
./src/blas.c:780:79: warning: format
'%d' expects argument of type 'int', but argument 3
has type 'size_t {aka long unsigned int}'
[-Wformat=]
         fprintf(stderr, " Error: in P_constrastive must be i != 1, while i =
%d, 1 = %d \n", i, 1);
%ld
```

```
./src/blas.c:780:87: warning: format
'%d' expects argument of type 'int', but argument 4
has type 'size_t {aka long unsigned int}'
[-Wformat=]
         fprintf(stderr, " Error: in P_constrastive must be i != 1, while i =
%d, 1 = %d \n", i, 1);
      %ld
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/crop_layer.c
-o obj/crop_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/dropout_layer.c -o obj/dropout_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/maxpool_layer.c -o obj/maxpool_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/softmax_layer.c -o obj/softmax_layer.o
./src/softmax_layer.c: In function
'make_contrastive_layer':
./src/softmax_layer.c:202:101: warning: format
'%d' expects argument of type 'int', but argument 9
has type 'size_t {aka const long unsigned int}'
[-Wformat=]
    fprintf(stderr, "contrastive %4d x%4d x%4d x emb_size %4d x batch: %4d
classes = %4d, step = %4d \n", w, h, l.n, l.embedding_size,
batch, 1.classes, step);
                   %41d
./src/softmax_layer.c: In function
'forward_contrastive_layer':
./src/softmax_layer.c:243:27: warning: variable
'max_truth' set but not used [-Wunused-but-set-
variable
                     float max_truth = 0;
./src/softmax_layer.c:420:71: warning: format
```

```
'%d' expects argument of type 'int', but argument 2
has type 'size_t {aka const long unsigned int}'
[-Wformat=]
             printf(" Error: too large number of bboxes: contr_size =
%d > max_contr_size = %d \n", contr_size, max_contr_size);
%ld
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/data.c -o
obj/data.o
./src/data.c: In function 'load_data_detection':
./src/data.c:1294:24: warning: unused variable
'x' [-Wunused-variable]
                 int k, x, y;
./src/data.c:1090:43: warning: variable
'r_scale' set but not used [-Wunused-but-set-
variable
     float r1 = 0, r2 = 0, r3 = 0, r4 = 0, r\_scale = 0;
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/matrix.c -o
obj/matrix.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/network.c -o
obj/network.o
./src/network.c: In function 'resize_network':
./src/network.c:615:42: warning: passing argument
1 of 'cudaHostAlloc' from incompatible pointer type
[-Wincompatible-pointer-types]
         if (cudaSuccess ==
cudaHostAlloc(&net->input_pinned_cpu, size * sizeof(float),
cudaHostRegisterMapped))
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/network.c:1:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
'float **'
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
```

```
**pHost, size_t size, unsigned int flags);
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/connected_layer.c -o obj/connected_layer.o
./src/connected_layer.c: In function
'forward_connected_layer_gpu':
./src/connected_layer.c:346:11: warning: unused
variable 'one' [-Wunused-variable]
     float one = 1;  // alpha[0], beta[0]
./src/connected_layer.c:344:13: warning: unused
variable 'c' [-Wunused-variable]
     float * c = 1.output_gpu;
./src/connected_layer.c:343:13: warning: unused
variable 'b' [-Wunused-variable]
     float * b = 1.weights_gpu;
./src/connected_layer.c:342:13: warning: unused
variable 'a' [-Wunused-variable]
     float * a = state.input;
./src/connected_layer.c:341:9: warning: unused
variable 'n' [-Wunused-variable]
     int n = 1.outputs;
./src/connected_layer.c:340:9: warning: unused
variable 'k' [-Wunused-variable]
     int k = 1.inputs;
./src/connected_layer.c:339:9: warning: unused
variable 'm' [-Wunused-variable]
     int m = 1.batch;
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/cost_layer.c
-o obj/cost_layer.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/parser.c -o
obj/parser.o
./src/parser.c: In function
```

```
'parse_network_cfg_custom':
./src/parser.c:1663:42: warning: passing argument
1 of 'cudaHostAlloc' from incompatible pointer type
[-Wincompatible-pointer-types]
         if (cudaSuccess ==
cudaHostAlloc(&net.input_pinned_cpu, size * sizeof(float),
cudaHostRegisterMapped)) net.input_pinned_cpu_flag = 1;
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/activations.h:3,
                 from ./src/activation_layer.h:4,
                 from ./src/parser.c:6:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
'float **'
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
**pHost, size_t size, unsigned int flags);
./src/parser.c: In function
'get_classes_multipliers':
./src/parser.c:427:29: warning: argument 1 range
[18446744071562067968, 18446744073709551615] exceeds maximum object size
9223372036854775807 [-Walloc-size-larger-than=]
         classes_multipliers = (float *)calloc(classes_counters,
sizeof(float));
In file included from ./src/parser.c:3:0:
/usr/include/stdlib.h:541:14: note: in a call to
allocation function 'calloc' declared here
extern void *calloc (size_t __nmemb, size_t __size)
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/option_list.c
-o obj/option_list.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/darknet.c -o
obj/darknet.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
```

```
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/detection_layer.c -o obj/detection_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/captcha.c -o
obj/captcha.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/route_layer.c
-o obj/route_layer.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/writing.c -o
obj/writing.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/box.c -o
obj/box.o
./src/box.c: In function 'box_iou_kind':
./src/box.c:154:5: warning: enumeration value
'MSE' not handled in switch [-Wswitch]
    switch(iou_kind) {
./src/box.c: In function 'diounms_sort':
./src/box.c:898:27: warning: unused variable
'beta_prob' [-Wunused-variable]
                     float beta_prob = pow(dets[j].prob[k], 2)
/ sum_prob;
./src/box.c:897:27: warning: unused variable
'alpha_prob' [-Wunused-variable]
                     float alpha_prob = pow(dets[i].prob[k], 2)
/ sum_prob;
                           ^~~~~~~~
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/nightmare.c -o
obj/nightmare.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/normalization_layer.c -o obj/normalization_layer.o
```

```
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/avgpool_layer.c -o obj/avgpool_layer.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/coco.c -o
obj/coco.o
./src/coco.c: In function 'validate_coco_recall':
./src/coco.c:248:11: warning: unused variable
'base' [-Wunused-variable]
     char *base = "results/comp4_det_test_";
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/dice.c -o
obj/dice.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/yolo.c -o
obj/yolo.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/detector.c -o
obj/detector.o
./src/detector.c: In function 'print_cocos':
./src/detector.c:477:29: warning: format not a
string literal and no format arguments [-Wformat-security]
                 fprintf(fp, buff);
./src/detector.c: In function 'eliminate_bdd':
./src/detector.c:570:21: warning: statement with
no effect [-Wunused-value]
                     for (k; buf[k + n] != '\0'; k++)
./src/detector.c: In function 'validate_detector':
./src/detector.c:691:13: warning: unused variable
'mkd2' [-Wunused-variable]
         int mkd2 = make_directory(buff2, 0777);
./src/detector.c:689:13: warning: unused variable
'mkd' [-Wunused-variable]
         int mkd = make_directory(buff, 0777);
```

```
./src/detector.c: In function
'validate_detector_map':
./src/detector.c:1322:15: warning: unused
variable 'class_recall' [-Wunused-variable]
         float class_recall = (float)tp_for_thresh_per_class[i]
/ ((float)tp_for_thresh_per_class[i] + (float)(truth_classes_count[i] -
tp_for_thresh_per_class[i]));
./src/detector.c:1321:15: warning: unused
variable 'class_precision' [-Wunused-variable]
         float class_precision =
(float)tp_for_thresh_per_class[i] / ((float)tp_for_thresh_per_class[i] +
(float)fp_for_thresh_per_class[i]);
./src/detector.c: In function 'draw_object':
./src/detector.c:1856:19: warning: unused
variable 'inv_loss' [-Wunused-variable]
             float inv_loss = 1.0 / max_val_cmp(0.01,
avg_loss);
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/layer.c -o
obj/layer.o
./src/layer.c: In function 'free_layer_custom':
./src/layer.c:204:68: warning: suggest
parentheses around '&&' within '||'
[-Wparentheses]
     if (1.delta_gpu && (1.optimized_memory < 1 || 1.keep_delta_gpu
&& 1.optimized_memory < 3)) cuda_free(1.delta_gpu), 1.delta_gpu = NULL;
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/compare.c -o
obj/compare.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/classifier.c
-o obj/classifier.o
./src/classifier.c: In function 'train_classifier':
./src/classifier.c:146:9: warning: unused
variable 'count' [-Wunused-variable]
     int count = 0;
```

```
./src/classifier.c: In function
'predict_classifier':
./src/classifier.c:855:13: warning: unused
variable 'time' [-Wunused-variable]
     clock_t time;
./src/classifier.c: In function 'demo_classifier':
./src/classifier.c:1287:49: warning: unused
variable 'tval_result' [-Wunused-variable]
         struct timeval tval_before, tval_after, tval_result;
./src/classifier.c:1287:37: warning: unused
variable 'tval_after' [-Wunused-variable]
         struct timeval tval_before, tval_after, tval_result;
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/local_layer.c
-o obj/local_layer.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/swag.c -o
obj/swag.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/shortcut_layer.c -o obj/shortcut_layer.o
./src/shortcut_layer.c: In function
'make_shortcut_layer':
./src/shortcut_layer.c:55:15: warning: unused
variable 'scale' [-Wunused-variable]
         float scale = sqrt(2. / 1.nweights);
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/activation_layer.c -o obj/activation_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/rnn_layer.c -o
obj/rnn_layer.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
```

```
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/gru_layer.c -o
obj/gru_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/rnn.c -o
obj/rnn.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/rnn_vid.c -o
obj/rnn_vid.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/crnn_layer.c
-o obj/crnn_layer.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/demo.c -o
obj/demo.o
./src/demo.c: In function 'detect_in_thread':
./src/demo.c:100:16: warning: unused variable
'prediction' [-Wunused-variable]
         float *prediction = network_predict(net, X);
./src/demo.c:98:15: warning: unused variable
'1' [-Wunused-variable]
         layer 1 = net.layers[net.n - 1];
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/tag.c -o
obj/tag.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/cifar.c -o
obj/cifar.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/go.c -o
obj/go.o
```

```
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/batchnorm_layer.c -o obj/batchnorm_layer.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/art.c -o
obj/art.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/region_layer.c
-o obj/region_layer.o
./src/region_layer.c: In function
'resize_region_layer':
./src/region_layer.c:59:9: warning: unused
variable 'old_h' [-Wunused-variable]
     int old_h = 1->h;
./src/region_layer.c:58:9: warning: unused
variable 'old_w' [-Wunused-variable]
     int old_w = 1->w;
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/reorg_layer.c
-o obj/reorg_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/reorg_old_layer.c -o obj/reorg_old_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/super.c -o
obj/super.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/voxel.c -o
obj/voxel.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
```

```
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/tree.c -o
obj/tree.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/yolo_layer.c
-o obj/yolo_layer.o
./src/yolo_layer.c: In function 'make_yolo_layer':
./src/yolo_layer.c:66:38: warning: passing
argument 1 of 'cudaHostAlloc' from incompatible pointer type
[-Wincompatible-pointer-types]
     if (cudaSuccess == cudaHostAlloc(&1.output,
batch*l.outputs*sizeof(float), cudaHostRegisterMapped)) 1.output_pinned = 1;
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/activations.h:3,
                 from ./src/layer.h:4,
                 from ./src/yolo_layer.h:5,
                 from ./src/yolo_layer.c:1:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
'float **'
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
**pHost, size_t size, unsigned int flags);
./src/yolo_layer.c:73:38: warning: passing
argument 1 of 'cudaHostAlloc' from incompatible pointer type
[-Wincompatible-pointer-types]
     if (cudaSuccess == cudaHostAlloc(&l.delta,
batch*1.outputs*sizeof(float), cudaHostRegisterMapped)) 1.delta_pinned = 1;
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/activations.h:3,
                 from ./src/layer.h:4,
                 from ./src/yolo_layer.h:5,
                 from ./src/yolo_layer.c:1:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
'float **'
 extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
**pHost, size_t size, unsigned int flags);
./src/yolo_layer.c: In function 'resize_yolo_layer':
./src/yolo_layer.c:103:42: warning: passing
argument 1 of 'cudaHostAlloc' from incompatible pointer type
[-Wincompatible-pointer-types]
```

```
if (cudaSuccess != cudaHostAlloc(&l->output,
1->batch*l->outputs * sizeof(float), cudaHostRegisterMapped)) {
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/activations.h:3,
                 from ./src/layer.h:4,
                 from ./src/yolo_layer.h:5,
                 from ./src/yolo_layer.c:1:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
'float **'
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
**pHost, size_t size, unsigned int flags);
./src/yolo_layer.c:112:42: warning: passing
argument 1 of 'cudaHostAlloc' from incompatible pointer type
[-Wincompatible-pointer-types]
         if (cudaSuccess != cudaHostAlloc(&l->delta,
1->batch*l->outputs * sizeof(float), cudaHostRegisterMapped)) {
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/activations.h:3,
                 from ./src/layer.h:4,
                 from ./src/yolo_layer.h:5,
                 from ./src/yolo_layer.c:1:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
'float **'
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
**pHost, size_t size, unsigned int flags);
./src/yolo_layer.c: In function
'forward_yolo_layer':
./src/yolo_layer.c:390:25: warning: variable
'best_match_t' set but not used [-Wunused-but-set-
variable]
                     int best_match_t = 0;
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/gaussian_yolo_layer.c -o obj/gaussian_yolo_layer.o
./src/gaussian_yolo_layer.c: In function
'make_gaussian_yolo_layer':
```

```
./src/gaussian_yolo_layer.c:71:38: warning:
passing argument 1 of 'cudaHostAlloc' from incompatible
pointer type [-Wincompatible-pointer-types]
     if (cudaSuccess == cudaHostAlloc(&l.output,
batch*1.outputs * sizeof(float), cudaHostRegisterMapped)) 1.output_pinned = 1;
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/gaussian_yolo_layer.h:5,
                 from ./src/gaussian_yolo_layer.c:7:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
'float **'
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
**pHost, size_t size, unsigned int flags);
./src/gaussian_yolo_layer.c:78:38: warning:
passing argument 1 of 'cudaHostAlloc' from incompatible
pointer type [-Wincompatible-pointer-types]
     if (cudaSuccess == cudaHostAlloc(&1.delta, batch*1.outputs
* sizeof(float), cudaHostRegisterMapped)) l.delta_pinned = 1;
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/gaussian_yolo_layer.h:5,
                 from ./src/gaussian_yolo_layer.c:7:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
'float **'
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
**pHost, size_t size, unsigned int flags);
./src/gaussian_yolo_layer.c: In function
'resize_gaussian_yolo_layer':
./src/gaussian_yolo_layer.c:110:42: warning:
passing argument 1 of 'cudaHostAlloc' from incompatible
pointer type [-Wincompatible-pointer-types]
         if (cudaSuccess != cudaHostAlloc(&l->output,
1->batch*l->outputs * sizeof(float), cudaHostRegisterMapped)) {
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/gaussian_yolo_layer.h:5,
                 from ./src/gaussian_yolo_layer.c:7:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
```

```
'float **'
 extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
**pHost, size_t size, unsigned int flags);
./src/gaussian_yolo_layer.c:119:42: warning:
passing argument 1 of 'cudaHostAlloc' from incompatible
pointer type [-Wincompatible-pointer-types]
         if (cudaSuccess != cudaHostAlloc(&l->delta,
1->batch*l->outputs * sizeof(float), cudaHostRegisterMapped)) {
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
                 from include/darknet.h:41,
                 from ./src/gaussian_yolo_layer.h:5,
                 from ./src/gaussian_yolo_layer.c:7:
/usr/local/cuda/include/cuda_runtime_api.h:4391:39:
note: expected 'void **' but argument is of type
'float **'
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void
**pHost, size_t size, unsigned int flags);
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/upsample_layer.c -o obj/upsample_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/lstm_layer.c
-o obi/lstm laver.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/conv_lstm_layer.c -o obj/conv_lstm_layer.o
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c
./src/scale_channels_layer.c -o obj/scale_channels_layer.o
gcc - Iinclude / - I3rdparty/stb/include - DOPENCV `pkg-config --cflags opencv4 2>
/dev/null || pkg-config --cflags opencv` -DGPU -I/usr/local/cuda/include/
-DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC
-Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include -c ./src/sam_layer.c -o
obj/sam_layer.o
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
```

```
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] -Iinclude/ -I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/convolutional_kernels.cu -o
obj/convolutional_kernels.o
./src/convolutional_kernels.cu: In function 'void
backward_convolutional_layer_gpu(convolutional_layer, network_state)':
./src/convolutional_kernels.cu:853:40: warning:
comparison between signed and unsigned integer expressions
[-Wsign-compare]
                 if (*state.net.max_output16_size < 1.nweights)</pre>
{
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] -Iinclude/ -I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/activation_kernels.cu -o
obj/activation_kernels.o
./src/activation_kernels.cu(263): warning: variable "MISH_THRESHOLD" was
declared but never referenced
./src/activation_kernels.cu(263): warning: variable "MISH_THRESHOLD" was
declared but never referenced
./src/activation_kernels.cu(263): warning: variable "MISH_THRESHOLD" was
declared but never referenced
./src/activation_kernels.cu(263): warning: variable "MISH_THRESHOLD" was
declared but never referenced
./src/activation_kernels.cu(263): warning: variable "MISH_THRESHOLD" was
declared but never referenced
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] -Iinclude/ -I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
```

```
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/im2col_kernels.cu -o
obj/im2col_kernels.o
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] -Iinclude/ -I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/col2im_kernels.cu -o
obj/col2im_kernels.o
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] -Iinclude/ -I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/blas_kernels.cu -o
obj/blas_kernels.o
./src/blas_kernels.cu(1086): warning: variable "out_index" was declared but
never referenced
./src/blas_kernels.cu(1130): warning: variable "step" was set but never used
./src/blas_kernels.cu(1736): warning: variable "stage_id" was declared but never
referenced
./src/blas_kernels.cu(1086): warning: variable "out_index" was declared but
never referenced
./src/blas_kernels.cu(1130): warning: variable "step" was set but never used
./src/blas_kernels.cu(1736): warning: variable "stage_id" was declared but never
referenced
./src/blas_kernels.cu(1086): warning: variable "out_index" was declared but
never referenced
./src/blas_kernels.cu(1130): warning: variable "step" was set but never used
./src/blas_kernels.cu(1736): warning: variable "stage_id" was declared but never
referenced
./src/blas_kernels.cu(1086): warning: variable "out_index" was declared but
never referenced
./src/blas_kernels.cu(1130): warning: variable "step" was set but never used
```

```
./src/blas_kernels.cu(1736): warning: variable "stage_id" was declared but never
referenced
./src/blas_kernels.cu(1086): warning: variable "out_index" was declared but
never referenced
./src/blas_kernels.cu(1130): warning: variable "step" was set but never used
./src/blas_kernels.cu(1736): warning: variable "stage_id" was declared but never
referenced
./src/blas_kernels.cu: In function 'void
backward_shortcut_multilayer_gpu(int, int, int, int*, float**, float*, float*,
float*, float*, int, float*, float**, WEIGHTS_NORMALIZATION_T)':
./src/blas_kernels.cu:1130:5: warning: variable
'step' set but not used [-Wunused-but-set-
variable]
    int step = 0;
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] - Iinclude/ - I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/crop_layer_kernels.cu -o
obj/crop_layer_kernels.o
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] - Iinclude/ - I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/dropout_layer_kernels.cu -o
obj/dropout_layer_kernels.o
./src/dropout_layer_kernels.cu(140): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(245): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(262): warning: variable "block_prob" was declared
but never referenced
```

```
./src/dropout_layer_kernels.cu(140): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(245): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(262): warning: variable "block_prob" was declared
but never referenced
./src/dropout_layer_kernels.cu(140): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(245): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(262): warning: variable "block_prob" was declared
but never referenced
./src/dropout_layer_kernels.cu(140): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(245): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(262): warning: variable "block_prob" was declared
but never referenced
./src/dropout_layer_kernels.cu(140): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(245): warning: variable "cur_scale" was declared
but never referenced
./src/dropout_layer_kernels.cu(262): warning: variable "block_prob" was declared
but never referenced
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] -Iinclude/ -I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/maxpool_layer_kernels.cu -o
obj/maxpool_layer_kernels.o
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
```

```
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] -Iinclude/ -I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/network_kernels.cu -o
obj/network_kernels.o
./src/network_kernels.cu(364): warning: variable "l" was declared but never
referenced
./src/network_kernels.cu(364): warning: variable "1" was declared but never
referenced
./src/network_kernels.cu(364): warning: variable "l" was declared but never
referenced
./src/network_kernels.cu(364): warning: variable "1" was declared but never
referenced
./src/network_kernels.cu(364): warning: variable "1" was declared but never
referenced
./src/network_kernels.cu: In function 'float
train_network_datum_gpu(network, float*, float*)':
./src/network_kernels.cu:364:7: warning: variable
'1' set but not used [-Wunused-but-set-variable]
        layer l = net.layers[net.n - 1];
nvcc -gencode arch=compute_30,code=sm_30 -gencode arch=compute_35,code=sm_35
-gencode arch=compute_50,code=[sm_50,compute_50] -gencode
arch=compute_52,code=[sm_52,compute_52] -gencode
arch=compute_61,code=[sm_61,compute_61] -Iinclude/ -I3rdparty/stb/include
-DOPENCV `pkg-config --cflags opencv4 2> /dev/null || pkg-config --cflags
opencv -DGPU -I/usr/local/cuda/include/ -DCUDNN --compiler-options "-Wall
-Wfatal-errors -Wno-unused-result -Wno-unknown-pragmas -fPIC -Ofast -DOPENCV
-DGPU -DCUDNN -I/usr/local/cudnn/include" -c ./src/avgpool_layer_kernels.cu -o
obj/avgpool_layer_kernels.o
g++ -std=c++11 -std=c++11 -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config
--cflags opencv4 2> /dev/null || pkg-config --cflags opencv` -DGPU
-I/usr/local/cuda/include/ -DCUDNN -Wall -Wfatal-errors -Wno-unused-result -Wno-
unknown-pragmas -fPIC -Ofast -DOPENCV -DGPU -DCUDNN -I/usr/local/cudnn/include
obj/image_opencv.o obj/http_stream.o obj/gemm.o obj/utils.o obj/dark_cuda.o
obj/convolutional_layer.o obj/list.o obj/image.o obj/activations.o obj/im2col.o
obj/col2im.o obj/blas.o obj/crop_layer.o obj/dropout_layer.o obj/maxpool_layer.o
obj/softmax_layer.o obj/data.o obj/matrix.o obj/network.o obj/connected_layer.o
obj/cost_layer.o obj/parser.o obj/option_list.o obj/darknet.o
obj/detection_layer.o obj/captcha.o obj/route_layer.o obj/writing.o obj/box.o
```

```
obj/nightmare.o obj/normalization_layer.o obj/avgpool_layer.o obj/coco.o obj/dice.o obj/yolo.o obj/detector.o obj/layer.o obj/compare.o obj/classifier.o obj/local_layer.o obj/swag.o obj/shortcut_layer.o obj/activation_layer.o obj/rnn_layer.o obj/rnn_layer.o obj/rnn_vid.o obj/crnn_layer.o obj/rnn_layer.o obj/demo.o obj/tag.o obj/cifar.o obj/go.o obj/batchnorm_layer.o obj/art.o obj/region_layer.o obj/reorg_layer.o obj/reorg_old_layer.o obj/super.o obj/voxel.o obj/tree.o obj/yolo_layer.o obj/gaussian_yolo_layer.o obj/upsample_layer.o obj/stm_layer.o obj/conv_lstm_layer.o obj/scale_channels_layer.o obj/sam_layer.o obj/convolutional_kernels.o obj/scativation_kernels.o obj/im2col_kernels.o obj/col2im_kernels.o obj/activation_kernels.o obj/im2col_kernels.o obj/dropout_layer_kernels.o obj/maxpool_layer_kernels.o obj/network_kernels.o obj/avgpool_layer_kernels.o obj/maxpool_layer_kernels.o obj/network_kernels.o obj/avgpool_layer_kernels.o -o darknet -lm -pthread `pkg-config --libs opencv4 2> /dev/null || pkg-config --libs opencv* -L/usr/local/cuda/lib64 -lcuda -lcudart -lcublas -lcurand -L/usr/local/cudnn/lib64 -lcudnn -lstdc++
```

1.5 Step 4: Moving Your Custom Dataset Into Your Cloud VM

The image dataset id ready and arranged in a zip file. So, I can move it into this cloud VM and use it for training. I renamed the .zip file to obj.zip and then uploaded to my google drive. This actividy reduced the time it takes to transfer our dataset into cloud VM.

1.6 Step 5: Adjusting configuration files for YOLO v3

This step involves properly configuring the custom .cfg file, obj.data, obj.names and train.txt file. I used Google text editor to edit the files.

i) Cfg File yolov3 configuration file is set as per Cocoa dataset and detecting 80 different classes. Hence, we need to adjust the configuration. So, copy over the yolov3_custom2.cfg to drive and edit it as per C2TSR model.

I have commented out this line so as to avoid overriding of the file while training the model for multiple times and updating it every time we train our model.

I have updated following parameters.

batch = 64 (this many images+labels are used in the forward pass to compute a gradient and update the weights via backpropagation.)

subdivisions = **16** The batch is subdivided in this many "blocks". The images of a block are ran in parallel on the gpu.

max_batches = 114000 (2000*# of classes)

steps = 91200(80% of max_batches),102000(90% of max_batches) (Adjust the learning rate after 500 and 1000 batches scales=0.1,0.2: After 91200, multiply the LR by 0.1, then after 102000 multiply again by 0.2)

classes = 57

filters = 186 (# of classes + 5) * 3 - # of convolutional kernels in a layer

Following is the explanation about other parameters:

decay: Maybe a term to diminish the weights to avoid having large values. For stability reasons I guess.

momentum: I guess the new gradient is computed by momentum * previous_gradient + (1-momentum) * gradient_of_current_batch. Makes the gradient more stable.

adam: optimizer

burn_in: For the first x batches, slowly increase the learning rate until its final value (your learning_rate parameter value). Use this to decide on a learning rate by monitoring until what value the loss decreases (before it starts to diverge). **policy**: Use the steps and scales parameters below to adjust the learning rate during training

angle: augment image by rotation up to this angle (in degree) layers

activation: Activation function, relu, leaky relu, etc.

stopbackward: Do backpropagation until this layer only. Put it in the panultimate convolution layer before the first yolo layer to train only the layers behind that, e.g. when using pretrained weights.

random: Put in the yolo layers. If set to 1 do data augmentation by resizing the images to different sizes every few batches. Use to generalize over object sizes. Change random from 1 to 0 to speed up training but slightly reduce accuracy of model. Will also help save memory if you run into any memory issues.

```
[]: # download cfg to google drive and change its name. (I have already configured → it, so to avoid override of the file I have commented out this line)
#!cp cfg/yolov3.cfg /mydrive/trainC2TSR/yolov3_custom2.cfg
```

ii) obj.names and obj.data obj.names is same exactly as classes.txt which gets created during dataset creation step

obj.data file contains number of classes accordingly as well as a backup location This backup path is where we will save the weights of our model throughout training.

iii) Generating train.txt The train.txt file which hold the relative paths to all our training images.

```
[12]: # upload the generate_train.py script to cloud VM from Google Drive
!cp /mydrive/trainC2TSR/generate_train.py ./

# upload the generate_train.py script to cloud VM from local machine (uncomment
→to use)
#upload()
```

```
[]: !python generate_train.py
```

```
[14]: # verify train.txt can be seen in our darknet/data folder !ls data/
```

```
9k.tree eagle.jpg imagenet.labels.list obj.names voc.names coco9k.map giraffe.jpg imagenet.shortnames.list openimages.names coco.names goal.txt labels person.jpg dog.jpg horses.jpg obj.data scream.jpg
```

1.7 Step 6: Download pre-trained weights for the convolutional layers.

This step downloads the weights for the convolutional layers of the YOLOv3 network. We don't necessarily need to use these weights but by using these weights helps the custom object detector to be way more accurate and not have to train as long.

```
[]: # upload pretrained convolutional layer weights
!wget http://pjreddie.com/media/files/darknet53.conv.74
```

1.8 Step 7: Train Your Custom Object Detector!

Now in this step, we will train our C2TSR traffic signs and signals detector with 57 different classes by running the following command. (dont_show flag stops a chart from popping up since cloud

can't open images on the spot)

!./darknet detector train <path to obj.data> <path to custom config> darknet53.conv.74 -dont_sho

```
[]: # train your custom detector
!./darknet detector train data/obj.data cfg/yolov3_custom.cfg darknet53.conv.74⊔
⊶-dont_show
```

Following command shows a chart of your average loss vs. iterations. For your model to be 'accurate' you would aim for a loss under 2.

```
[ ]: imShow('chart.png')
```

Every 100 iterations a weights file called **yolov3_custom_last.weights** is saved to mydrive/trainC2TSR/backup/ folder (wherever your backup folder is). So, in case of runtime crashes, we can use this last weights and resume training our model

!./darknet detector train data/obj.data cfg/yolov3_custom.cfg /mydrive/yolov3/backup/yolov3_cust

CUDA-version: 10010 (10010), cuDNN: 7.6.5, GPU count: 1

```
OpenCV version: 3.2.0
yolov3_custom
 0 : compute_capability = 370, cudnn_half = 0, GPU: Tesla K80
net.optimized_memory = 0
mini_batch = 4, batch = 64, time_steps = 1, train = 1
           filters size/strd(dil)
   layer
                                         input
                                                              output
                       3 x 3/1
                                                3 -> 416 x 416 x 32 0.299 BF
   0 conv
              32
                                   416 x 416 x
   1 conv
              64
                       3 x 3/ 2
                                   416 x 416 x 32 -> 208 x 208 x 64 1.595 BF
                       1 x 1/ 1
                                   208 x 208 x 64 -> 208 x 208 x 32 0.177 BF
   2 conv
              32
   3 conv
              64
                       3 x 3/1
                                    208 x 208 x 32 -> 208 x 208 x 64 1.595 BF
   4 Shortcut Layer: 1, wt = 0, wn = 0, outputs: 208 \times 208 \times 64 \times 0.003 BF
                                    208 x 208 x 64 ->
                                                        104 x 104 x 128 1.595 BF
   5 conv
             128
                       3 \times 3/2
   6 conv
              64
                       1 x 1/ 1
                                    104 x 104 x 128 ->
                                                       104 x 104 x 64 0.177 BF
   7 conv
             128
                       3 x 3/1
                                   104 x 104 x 64 -> 104 x 104 x 128 1.595 BF
   8 Shortcut Layer: 5, wt = 0, wn = 0, outputs: 104 x 104 x 128 0.001 BF
   9 conv
              64
                       1 x 1/ 1
                                   104 x 104 x 128 -> 104 x 104 x 64 0.177 BF
                                    104 x 104 x 64 -> 104 x 104 x 128 1.595 BF
  10 conv
             128
                       3 x 3/1
  11 Shortcut Layer: 8, wt = 0, wn = 0, outputs: 104 x 104 x 128 0.001 BF
                       3 \times 3/2
                                   104 x 104 x 128 ->
                                                         52 x 52 x 256 1.595 BF
  12 conv
             256
                       1 x 1/ 1
                                    52 x 52 x 256 ->
                                                         52 x 52 x 128 0.177 BF
  13 conv
             128
  14 conv
             256
                       3 x 3/1
                                    52 x 52 x 128 ->
                                                         52 x 52 x 256 1.595 BF
  15 Shortcut Layer: 12, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
  16 conv
             128
                       1 x 1/ 1
                                    52 x 52 x 256 ->
                                                         52 x 52 x 128 0.177 BF
                       3 x 3/1
                                    52 x 52 x 128 ->
                                                         52 x 52 x 256 1.595 BF
  17 conv
             256
  18 Shortcut Layer: 15, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
  19 conv
             128
                       1 x 1/ 1
                                     52 x 52 x 256 ->
                                                         52 x 52 x 128 0.177 BF
```

```
20 conv
           256
                     3 x 3/1
                                  52 x 52 x 128 ->
                                                       52 x 52 x 256 1.595 BF
21 Shortcut Layer: 18, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
22 conv
           128
                     1 x 1/ 1
                                  52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
23 conv
           256
                     3 x 3/1
                                  52 x 52 x 128 ->
                                                       52 x 52 x 256 1.595 BF
24 Shortcut Layer: 21, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
25 conv
           128
                     1 x 1/ 1
                                  52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
26 conv
           256
                     3 x 3/1
                                  52 x 52 x 128 ->
                                                       52 x 52 x 256 1.595 BF
27 Shortcut Layer: 24, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
28 conv
                                  52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
           128
                     1 x 1/ 1
                                                       52 x 52 x 256 1.595 BF
29 conv
           256
                     3 x 3/1
                                  52 x 52 x 128 ->
30 Shortcut Layer: 27, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
31 conv
           128
                     1 x 1/ 1
                                  52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
           256
                                  52 x 52 x 128 ->
                                                       52 x 52 x 256 1.595 BF
32 conv
                     3 x 3/1
33 Shortcut Layer: 30, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
34 conv
           128
                     1 x 1/1
                                  52 x 52 x 256 ->
                                                       52 x 52 x 128 0.177 BF
35 conv
           256
                     3 x 3/1
                                  52 x 52 x 128 ->
                                                       52 x 52 x 256 1.595 BF
36 Shortcut Layer: 33, wt = 0, wn = 0, outputs:
                                                  52 x 52 x 256 0.001 BF
37 conv
           512
                     3 \times 3/2
                                  52 x 52 x 256 ->
                                                       26 x 26 x 512 1.595 BF
38 conv
           256
                     1 x 1/ 1
                                  26 x 26 x 512 ->
                                                       26 x 26 x 256 0.177 BF
39 conv
           512
                     3 \times 3 / 1
                                  26 x 26 x 256 ->
                                                       26 x 26 x 512 1.595 BF
40 Shortcut Layer: 37, wt = 0, wn = 0, outputs:
                                                   26 x 26 x 512 0.000 BF
41 conv
                     1 x 1/1
                                  26 x 26 x 512 ->
                                                       26 x 26 x 256 0.177 BF
           256
42 conv
           512
                     3 x 3/1
                                  26 x 26 x 256 ->
                                                       26 x 26 x 512 1.595 BF
43 Shortcut Layer: 40, wt = 0, wn = 0, outputs:
                                                  26 x 26 x 512 0.000 BF
44 conv
           256
                     1 x 1/ 1
                                  26 x 26 x 512 ->
                                                       26 x 26 x 256 0.177 BF
45 conv
                     3 x 3/1
                                  26 x 26 x 256 ->
                                                       26 x 26 x 512 1.595 BF
           512
46 Shortcut Layer: 43, wt = 0, wn = 0, outputs:
                                                   26 x 26 x 512 0.000 BF
                                                       26 x 26 x 256 0.177 BF
47 conv
           256
                     1 x 1/ 1
                                  26 x 26 x 512 ->
48 conv
           512
                     3 x 3/1
                                  26 x 26 x 256 ->
                                                       26 x 26 x 512 1.595 BF
49 Shortcut Layer: 46, wt = 0, wn = 0, outputs: 26 \times 26 \times 512 \cdot 0.000 BF
50 conv
           256
                     1 x 1/ 1
                                  26 x 26 x 512 ->
                                                       26 x 26 x 256 0.177 BF
                                  26 x 26 x 256 ->
51 conv
           512
                     3 x 3/1
                                                       26 x 26 x 512 1.595 BF
52 Shortcut Layer: 49, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
53 conv
           256
                     1 x 1/ 1
                                  26 x 26 x 512 ->
                                                       26 x 26 x 256 0.177 BF
54 conv
                     3 x 3/1
                                  26 x 26 x 256 ->
                                                       26 x 26 x 512 1.595 BF
           512
55 Shortcut Layer: 52, wt = 0, wn = 0, outputs:
                                                  26 x 26 x 512 0.000 BF
56 conv
                                                       26 x 26 x 256 0.177 BF
           256
                     1 x 1/ 1
                                  26 x 26 x 512 ->
57 conv
           512
                     3 x 3/1
                                  26 x 26 x 256 ->
                                                       26 x 26 x 512 1.595 BF
58 Shortcut Layer: 55, wt = 0, wn = 0, outputs: 26 \times 26 \times 512 \times 0.000 BF
                     1 x 1/ 1
59 conv
           256
                                  26 x 26 x 512 ->
                                                       26 x 26 x 256 0.177 BF
60 conv
           512
                     3 x 3/1
                                  26 x 26 x 256 ->
                                                       26 x 26 x 512 1.595 BF
61 Shortcut Layer: 58, wt = 0, wn = 0, outputs:
                                                  26 x 26 x 512 0.000 BF
62 conv
          1024
                     3 x 3/2
                                  26 x 26 x 512 ->
                                                       13 x 13 x1024 1.595 BF
63 conv
           512
                                  13 x 13 x1024 ->
                                                       13 x 13 x 512 0.177 BF
                     1 x 1/ 1
64 conv
          1024
                     3 x 3/1
                                  13 x 13 x 512 ->
                                                       13 x 13 x1024 1.595 BF
65 Shortcut Layer: 62, wt = 0, wn = 0, outputs: 13 \times 13 \times 1024 \times 0.000 BF
66 conv
           512
                     1 x 1/ 1
                                  13 x 13 x1024 ->
                                                       13 x 13 x 512 0.177 BF
67 conv
          1024
                     3 x 3/1
                                  13 x 13 x 512 ->
                                                       13 x 13 x1024 1.595 BF
```

```
68 Shortcut Layer: 65, wt = 0, wn = 0, outputs: 13 \times 13 \times 1024 \times 0.000 BF
  69 conv
             512
                       1 x 1/ 1
                                    13 x 13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
 70 conv
            1024
                       3 x 3/1
                                    13 x 13 x 512 ->
                                                         13 x 13 x1024 1.595 BF
 71 Shortcut Layer: 68, wt = 0, wn = 0, outputs: 13 \times 13 \times 1024 \times 0.000 BF
 72 conv
             512
                       1 x 1/1
                                     13 x
                                          13 x1024 ->
                                                         13 x
                                                               13 x 512 0.177 BF
                                           13 x 512 ->
                                                         13 x
                                                               13 x1024 1.595 BF
 73 conv
            1024
                       3 x 3/1
                                     13 x
  74 Shortcut Layer: 71, wt = 0, wn = 0, outputs:
                                                    13 x 13 x1024 0.000 BF
 75 conv
             512
                       1 x 1/1
                                     13 x
                                           13 x1024 ->
                                                         13 x
                                                               13 x 512 0.177 BF
                       3 x 3/1
                                          13 x 512 ->
                                                               13 x1024 1.595 BF
  76 conv
            1024
                                     13 x
                                                         13 x
 77 conv
             512
                       1 x 1/ 1
                                     13 x 13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
                       3 x 3/1
                                                         13 x 13 x1024 1.595 BF
 78 conv
            1024
                                    13 x
                                           13 x 512 ->
                       1 x 1/1
                                           13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
 79 conv
             512
                                     13 x
                       3 x 3/1
                                     13 x 13 x 512 ->
            1024
                                                         13 x 13 x1024 1.595 BF
  80 conv
                       1 x 1/ 1
                                          13 x1024 ->
                                                         13 x 13 x 186 0.064 BF
  81 conv
             186
                                     13 x
  82 yolo
[yolo] params: iou loss: mse (2), iou_norm: 0.75, cls_norm: 1.00, scale_x_y:
1.00
  83 route
           79
                                                    ->
                                                         13 x 13 x 512
             256
                       1 x 1/1
                                                         13 x
                                                               13 x 256 0.044 BF
  84 conv
                                     13 x
                                          13 x 512 ->
                              2x
                                     13 x
                                           13 x 256 ->
                                                         26 x
                                                               26 x 256
  85 upsample
  86 route
                                                               26 x 768
           85 61
                                                    ->
                                                         26 x
                       1 x 1/1
                                                               26 x 256 0.266 BF
  87 conv
             256
                                    26 x
                                           26 x 768 ->
                                                         26 x
  88 conv
             512
                       3 x 3/1
                                    26 x
                                          26 x 256 ->
                                                         26 x
                                                               26 x 512 1.595 BF
                       1 x 1/1
                                    26 x 26 x 512 ->
                                                              26 x 256 0.177 BF
  89 conv
             256
                                                         26 x
  90 conv
                       3 x 3/1
                                    26 x 26 x 256 ->
                                                         26 x 26 x 512 1.595 BF
             512
                       1 x 1/ 1
                                    26 x 26 x 512 ->
                                                         26 x 26 x 256 0.177 BF
             256
  91 conv
                       3 x 3/1
                                     26 x
                                           26 x 256 ->
                                                         26 x 26 x 512 1.595 BF
  92 conv
             512
                       1 x 1/ 1
                                    26 x 26 x 512 ->
                                                         26 x 26 x 186 0.129 BF
  93 conv
             186
  94 volo
[yolo] params: iou loss: mse (2), iou_norm: 0.75, cls_norm: 1.00, scale_x_y:
1.00
  95 route
            91
                                                         26 x 26 x 256
  96 conv
             128
                       1 x 1/1
                                     26 x
                                          26 x 256 ->
                                                         26 x
                                                               26 x 128 0.044 BF
                                           26 x 128 ->
                                                         52 x
                                                               52 x 128
  97 upsample
                              2x
                                     26 x
                                                         52 x
  98 route 97 36
                                                               52 x 384
                                                    ->
  99 conv
             128
                       1 x 1/1
                                    52 x
                                           52 x 384 ->
                                                         52 x 52 x 128 0.266 BF
                       3 x 3/1
                                    52 x 52 x 128 ->
                                                         52 x 52 x 256 1.595 BF
 100 conv
             256
 101 conv
                       1 x 1/1
                                    52 x 52 x 256 ->
                                                         52 x 52 x 128 0.177 BF
             128
                       3 x 3/1
                                    52 x 52 x 128 ->
                                                         52 x 52 x 256 1.595 BF
 102 conv
             256
                                                         52 x 52 x 128 0.177 BF
 103 conv
             128
                       1 x 1/ 1
                                    52 x 52 x 256 ->
             256
                       3 x 3/1
                                    52 x 52 x 128 ->
                                                         52 x 52 x 256 1.595 BF
 104 conv
                       1 x 1/1
                                    52 x 52 x 256 ->
                                                         52 x 52 x 186 0.258 BF
 105 conv
             186
 106 yolo
[yolo] params: iou loss: mse (2), iou_norm: 0.75, cls_norm: 1.00, scale_x_y:
1.00
Total BFLOPS 65.711
avg_outputs = 527867
Allocate additional workspace_size = 12.46 MB
```

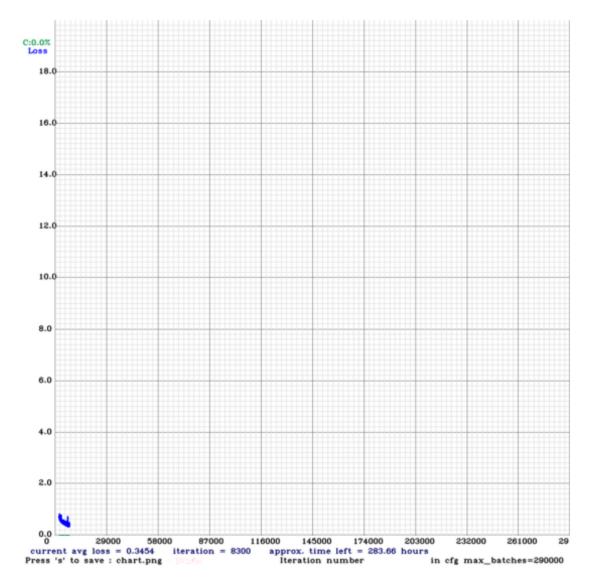
```
Loading weights from /mydrive/trainC2TSR/latest/yolov3_custom_last.weights...
seen 64, trained: 5286 K-images (82 Kilo-batches_64)
Done! Loaded 107 layers from weights-file
Learning Rate: 0.001, Momentum: 0.9, Decay: 0.0005
Detection layer: 82 - type = 28
Detection layer: 94 - type = 28
Detection layer: 106 - type = 28
Resizing, random_coef = 1.40
 608 x 608
Create 6 permanent cpu-threads
 try to allocate additional workspace_size = 0.04 MB
CUDA allocate done!
Loaded: 0.000052 seconds
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.680510,
GIOU: 0.644511), Class: 0.999947, Obj: 0.998411, No Obj: 0.000604, .5R:
1.000000, .75R: 0.000000, count: 1, class_loss = 0.000001, iou_loss = 0.042970,
total_loss = 0.042971
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.788603,
GIOU: 0.788603), Class: 0.999478, Obj: 0.999726, No Obj: 0.000110, .5R:
1.000000, .75R: 1.000000, count: 1, class_loss = 0.000000, iou_loss = 0.022112,
total_loss = 0.022112
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.892461,
GIOU: 0.892461), Class: 0.999828, Obj: 0.986496, No Obj: 0.000024, .5R:
1.000000, .75R: 1.000000, count: 1, class_loss = 0.000073, iou_loss = 0.013772,
total_loss = 0.013845
total_bbox = 3, rewritten_bbox = 0.000000 %
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.000000,
GIOU: 0.000000), Class: 0.000000, Obj: 0.000000, No Obj: 0.000001, .5R:
0.000000, .75R: 0.000000, count: 1, class_loss = 0.000000, iou_loss = 0.000000,
total_loss = 0.000000
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.802380,
GIOU: 0.792256), Class: 0.857350, Obj: 0.837046, No Obj: 0.000237, .5R:
1.000000, .75R: 0.666667, count: 3, class_loss = 0.189402, iou_loss = 0.074624,
total_loss = 0.264026
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.779353,
GIOU: 0.768525), Class: 0.999681, Obj: 0.947092, No Obj: 0.000243, .5R:
1.000000, .75R: 0.666667, count: 12, class_loss = 0.247710, iou_loss = 0.246858,
total_loss = 0.494568
total_bbox = 18, rewritten_bbox = 0.000000 %
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.878022,
GIOU: 0.876719), Class: 0.999971, Obj: 0.999999, No Obj: 0.000234, .5R:
1.000000, .75R: 1.000000, count: 1, class_loss = 0.000019, iou_loss = 0.012046,
total_loss = 0.012065
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.863615,
GIOU: 0.857173), Class: 0.934734, Obj: 0.989311, No Obj: 0.000422, .5R:
1.000000, .75R: 1.000000, count: 6, class_loss = 0.029000, iou_loss = 0.091546,
total_loss = 0.120545
```

```
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.813860,
GIOU: 0.808064), Class: 0.891968, Obj: 0.963920, No Obj: 0.000177, .5R:
1.000000, .75R: 0.714286, count: 7, class_loss = 0.273742, iou_loss = 0.142617,
total_loss = 0.416359
total_bbox = 32, rewritten_bbox = 0.000000 %
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.577543,
GIOU: 0.506053), Class: 0.995881, Obj: 0.972797, No Obj: 0.000707, .5R:
1.000000, .75R: 0.000000, count: 1, class_loss = 0.000191, iou_loss = 0.089646,
total_loss = 0.089837
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.000000,
GIOU: 0.000000), Class: 0.000000, Obj: 0.000000, No Obj: 0.000000, .5R:
0.000000, .75R: 0.000000, count: 1, class_loss = 0.000000, iou_loss = 0.000000,
total_loss = 0.000000
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.776008,
GIOU: 0.765055), Class: 0.999561, Obj: 0.992846, No Obj: 0.000120, .5R:
1.000000, .75R: 0.666667, count: 6, class_loss = 0.008934, iou_loss = 0.114248,
total_loss = 0.123182
total_bbox = 39, rewritten_bbox = 0.000000 %
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.909428,
GIOU: 0.909214), Class: 0.999997, Obj: 0.999969, No Obj: 0.000455, .5R:
1.000000, .75R: 1.000000, count: 1, class_loss = 0.000016, iou_loss = 0.007601,
total_loss = 0.007618
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.748007,
GIOU: 0.736304), Class: 0.999978, Obj: 0.882781, No Obj: 0.000203, .5R:
1.000000, .75R: 0.500000, count: 2, class_loss = 0.255305, iou_loss = 0.090817,
total_loss = 0.346122
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.845115,
GIOU: 0.842828), Class: 0.998597, Obj: 0.897555, No Obj: 0.000207, .5R:
1.000000, .75R: 0.777778, count: 9, class_loss = 0.100863, iou_loss = 0.126269,
total_loss = 0.227132
total_bbox = 51, rewritten_bbox = 0.000000 %
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.000000,
GIOU: 0.000000), Class: 0.000000, Obj: 0.000000, No Obj: 0.000000, .5R:
0.000000, .75R: 0.000000, count: 1, class_loss = 0.000000, iou_loss = 0.000000,
total_loss = 0.000000
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.892214,
GIOU: 0.890994), Class: 0.999948, Obj: 0.997388, No Obj: 0.000244, .5R:
1.000000, .75R: 1.000000, count: 3, class_loss = 0.023378, iou_loss = 0.034269,
total_loss = 0.057646
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.738916,
GIOU: 0.721938), Class: 0.998468, Obj: 0.884405, No Obj: 0.000177, .5R:
0.900000, .75R: 0.600000, count: 10, class_loss = 0.331803, iou_loss = 0.371126,
total_loss = 0.702929
total_bbox = 64, rewritten_bbox = 0.000000 %
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.000000,
GIOU: 0.000000), Class: 0.000000, Obj: 0.000000, No Obj: 0.000000, .5R:
0.000000, .75R: 0.000000, count: 1, class_loss = 0.000000, iou_loss = 0.000000,
total_loss = 0.000000
```

```
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.823144,
GIOU: 0.820877), Class: 0.999974, Obj: 0.998663, No Obj: 0.000058, .5R:
1.000000, .75R: 1.000000, count: 1, class_loss = 0.000000, iou_loss = 0.009609,
total_loss = 0.009610
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.761766,
GIOU: 0.757296), Class: 0.999328, Obj: 0.956598, No Obj: 0.000206, .5R:
1.000000, .75R: 0.600000, count: 10, class_loss = 0.019340, iou_loss = 0.286283,
total_loss = 0.305623
total_bbox = 75, rewritten_bbox = 0.000000 %
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.819227,
GIOU: 0.808551), Class: 0.989957, Obj: 0.995327, No Obj: 0.001038, .5R:
1.000000, .75R: 1.000000, count: 2, class_loss = 0.000260, iou_loss = 0.037149,
total_loss = 0.037409
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.000000,
GIOU: 0.000000), Class: 0.000000, Obj: 0.000000, No Obj: 0.000001, .5R:
0.000000, .75R: 0.000000, count: 1, class_loss = 0.000017, iou_loss = 0.000000,
total_loss = 0.000017
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.785680,
GIOU: 0.776714), Class: 0.998626, Obj: 0.928171, No Obj: 0.000176, .5R:
1.000000, .75R: 0.700000, count: 10, class_loss = 0.243768, iou_loss = 0.179273,
total_loss = 0.423041
total_bbox = 87, rewritten_bbox = 0.000000 %
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.000000,
GIOU: 0.000000), Class: 0.000000, Obj: 0.000000, No Obj: 0.000000, .5R:
0.000000, .75R: 0.000000, count: 1, class_loss = 0.000000, iou_loss = 0.000000,
total_loss = 0.000000
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.926176,
GIOU: 0.925111), Class: 0.999986, Obj: 0.998125, No Obj: 0.000065, .5R:
1.000000, .75R: 1.000000, count: 1, class_loss = 0.000005, iou_loss = 0.004164,
total_loss = 0.004169
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.789201,
GIOU: 0.784918), Class: 0.997261, Obj: 0.984541, No Obj: 0.000282, .5R:
1.000000, .75R: 0.600000, count: 15, class_loss = 0.009210, iou_loss = 0.328487,
total_loss = 0.337698
total_bbox = 103, rewritten_bbox = 0.000000 %
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 82 Avg (IOU: 0.000000,
GIOU: 0.000000), Class: 0.000000, Obj: 0.000000, No Obj: 0.000000, .5R:
0.000000, .75R: 0.000000, count: 1, class_loss = 0.000000, iou_loss = 0.000000,
total_loss = 0.000000
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 94 Avg (IOU: 0.796617,
GIOU: 0.788407), Class: 0.997848, Obj: 0.904583, No Obj: 0.000120, .5R:
1.000000, .75R: 1.000000, count: 2, class_loss = 0.009081, iou_loss = 0.049627,
total_loss = 0.058709
v3 (mse loss, Normalizer: (iou: 0.75, cls: 1.00) Region 106 Avg (IOU: 0.820388,
GIOU: 0.816514), Class: 0.997807, Obj: 0.946053, No Obj: 0.000376, .5R:
1.000000, .75R: 0.866667, count: 15, class_loss = 0.061178, iou_loss = 0.228972,
total_loss = 0.290149
total_bbox = 120, rewritten_bbox = 0.000000 %
```

[]: imShow('chart.png')

[Errno 20] Not a directory: 'darknet' /content/darknet



[16]: | ./darknet detector test /mydrive/trainC2TSR/obj.data /mydrive/trainC2TSR/

yolov3_custom.cfg /mydrive/trainC2TSR/latest/yolov3_custom_last.weights /

mydrive/trainC2TSR/testImages/frame_1575.jpg

```
CUDA-version: 10010 (10010), cuDNN: 7.6.5, GPU count: 1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 0, GPU: Tesla T4
net.optimized_memory = 0
```

```
mini_batch = 1, batch = 16, time_steps = 1, train = 0
           filters size/strd(dil)
   laver
                                         input
                                                               output
   0 conv
              32
                       3 x 3/1
                                    416 x 416 x
                                                  3 ->
                                                        416 x 416 x 32 0.299 BF
   1 conv
              64
                       3 x 3/2
                                    416 x 416 x 32 ->
                                                        208 x 208 x
                                                                      64 1.595 BF
              32
                       1 x 1/1
                                    208 x 208 x 64 ->
                                                        208 x 208 x 32 0.177 BF
   2 conv
                       3 x 3/1
                                    208 x 208 x 32 -> 208 x 208 x 64 1.595 BF
   3 conv
              64
   4 Shortcut Layer: 1, wt = 0, wn = 0, outputs: 208 \times 208 \times 64 \times 0.003 BF
   5 conv
             128
                       3 \times 3/2
                                    208 x 208 x 64 ->
                                                        104 x 104 x 128 1.595 BF
   6 conv
                       1 x 1/1
                                    104 x 104 x 128 ->
                                                        104 x 104 x 64 0.177 BF
              64
   7 conv
                                    104 x 104 x 64 ->
                                                        104 x 104 x 128 1.595 BF
             128
                       3 x 3/1
   8 Shortcut Layer: 5, wt = 0, wn = 0, outputs: 104 \times 104 \times 128 \times 1000
   9 conv
              64
                       1 x 1/ 1
                                    104 x 104 x 128 -> 104 x 104 x 64 0.177 BF
                       3 x 3/1
                                    104 x 104 x 64 -> 104 x 104 x 128 1.595 BF
  10 conv
             128
  11 Shortcut Layer: 8, wt = 0, wn = 0, outputs: 104 x 104 x 128 0.001 BF
  12 conv
             256
                       3 x 3/2
                                    104 x 104 x 128 ->
                                                          52 x 52 x 256 1.595 BF
  13 conv
             128
                       1 x 1/ 1
                                     52 x 52 x 256 ->
                                                          52 x 52 x 128 0.177 BF
  14 conv
             256
                       3 x 3/1
                                     52 x 52 x 128 ->
                                                          52 x 52 x 256 1.595 BF
  15 Shortcut Layer: 12, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
  16 conv
             128
                       1 x 1/1
                                     52 x 52 x 256 ->
                                                          52 x 52 x 128 0.177 BF
  17 conv
             256
                       3 \times 3 / 1
                                     52 x 52 x 128 ->
                                                          52 x 52 x 256 1.595 BF
  18 Shortcut Layer: 15, wt = 0, wn = 0, outputs: 52 x 52 x 256 0.001 BF
  19 conv
                       1 x 1/1
                                     52 x 52 x 256 ->
                                                          52 x 52 x 128 0.177 BF
             128
  20 conv
             256
                       3 x 3/1
                                     52 x 52 x 128 ->
                                                          52 x 52 x 256 1.595 BF
  21 Shortcut Layer: 18, wt = 0, wn = 0, outputs:
                                                     52 x 52 x 256 0.001 BF
  22 conv
             128
                       1 x 1/ 1
                                     52 x 52 x 256 ->
                                                          52 x 52 x 128 0.177 BF
                       3 x 3/1
                                     52 x 52 x 128 ->
                                                          52 x 52 x 256 1.595 BF
  23 conv
             256
                                                    52 x 52 x 256 0.001 BF
  24 Shortcut Layer: 21, wt = 0, wn = 0, outputs:
  25 conv
             128
                       1 x 1/ 1
                                     52 x 52 x 256 ->
                                                          52 x 52 x 128 0.177 BF
  26 conv
             256
                       3 x 3/1
                                     52 x 52 x 128 ->
                                                          52 x 52 x 256 1.595 BF
  27 Shortcut Layer: 24, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
  28 conv
             128
                       1 x 1/ 1
                                     52 x 52 x 256 ->
                                                          52 x 52 x 128 0.177 BF
                                     52 x 52 x 128 ->
  29 conv
             256
                       3 x 3/1
                                                          52 x 52 x 256 1.595 BF
  30 Shortcut Layer: 27, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
  31 conv
             128
                       1 x 1/1
                                     52 x 52 x 256 ->
                                                          52 x 52 x 128 0.177 BF
  32 conv
             256
                       3 x 3/1
                                     52 x 52 x 128 ->
                                                          52 x 52 x 256 1.595 BF
  33 Shortcut Layer: 30, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \times 0.001 BF
                                                          52 x 52 x 128 0.177 BF
  34 conv
             128
                       1 x 1/ 1
                                     52 x 52 x 256 ->
  35 conv
             256
                       3 x 3/1
                                     52 x 52 x 128 ->
                                                          52 x 52 x 256 1.595 BF
  36 Shortcut Layer: 33, wt = 0, wn = 0, outputs: 52 \times 52 \times 256 \cdot 0.001 BF
                                     52 x 52 x 256 ->
                                                          26 x 26 x 512 1.595 BF
  37 conv
             512
                       3 x 3/2
  38 conv
             256
                       1 x 1/ 1
                                     26 x 26 x 512 ->
                                                          26 x 26 x 256 0.177 BF
                       3 x 3/1
                                     26 x 26 x 256 ->
                                                          26 x 26 x 512 1.595 BF
  39 conv
             512
  40 Shortcut Layer: 37, wt = 0, wn = 0, outputs:
                                                     26 x 26 x 512 0.000 BF
  41 conv
                                     26 x 26 x 512 ->
                                                          26 x 26 x 256 0.177 BF
             256
                       1 x 1/1
  42 conv
             512
                       3 x 3/1
                                     26 x 26 x 256 ->
                                                          26 x 26 x 512 1.595 BF
  43 Shortcut Layer: 40, wt = 0, wn = 0, outputs: 26 \times 26 \times 512 \cdot 0.000 BF
                                                          26 x 26 x 256 0.177 BF
  44 conv
             256
                       1 x 1/ 1
                                     26 x 26 x 512 ->
  45 conv
             512
                       3 x 3/1
                                     26 x 26 x 256 ->
                                                          26 x 26 x 512 1.595 BF
```

```
46 Shortcut Layer: 43, wt = 0, wn = 0, outputs: 26 \times 26 \times 512 \cdot 0.000 BF
                                    26 x 26 x 512 ->
                                                         26 x 26 x 256 0.177 BF
 47 conv
             256
                       1 x 1/ 1
  48 conv
             512
                       3 x 3/1
                                     26 x 26 x 256 ->
                                                         26 x 26 x 512 1.595 BF
  49 Shortcut Layer: 46, wt = 0, wn = 0, outputs: 26 \times 26 \times 512 \cdot 0.000 BF
                                                         26 x 26 x 256 0.177 BF
  50 conv
             256
                       1 x 1/1
                                     26 x 26 x 512 ->
                       3 x 3/1
                                     26 x 26 x 256 ->
                                                         26 x 26 x 512 1.595 BF
  51 conv
             512
  52 Shortcut Layer: 49, wt = 0, wn = 0, outputs: 26 \times 26 \times 512 \cdot 0.000 BF
  53 conv
             256
                       1 x 1/1
                                     26 x 26 x 512 ->
                                                         26 x 26 x 256 0.177 BF
                       3 x 3/1
                                     26 x 26 x 256 ->
                                                         26 x 26 x 512 1.595 BF
  54 conv
             512
  55 Shortcut Layer: 52, wt = 0, wn = 0, outputs:
                                                    26 x 26 x 512 0.000 BF
                                                         26 x 26 x 256 0.177 BF
  56 conv
             256
                       1 x 1/1
                                     26 x
                                           26 x 512 ->
  57 conv
                       3 x 3/1
                                     26 x 26 x 256 ->
                                                         26 x 26 x 512 1.595 BF
             512
  58 Shortcut Layer: 55, wt = 0, wn = 0, outputs:
                                                    26 x 26 x 512 0.000 BF
                       1 x 1/1
                                     26 x 26 x 512 ->
                                                         26 x 26 x 256 0.177 BF
  59 conv
             256
                       3 x 3/1
                                     26 x 26 x 256 ->
  60 conv
             512
                                                         26 x 26 x 512 1.595 BF
  61 Shortcut Layer: 58, wt = 0, wn = 0, outputs: 26 x 26 x 512 0.000 BF
  62 conv
            1024
                       3 x 3/2
                                     26 x 26 x 512 ->
                                                         13 x 13 x1024 1.595 BF
  63 conv
             512
                       1 x 1/1
                                    13 x 13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
  64 conv
            1024
                       3 x 3/1
                                     13 x 13 x 512 ->
                                                         13 x 13 x1024 1.595 BF
  65 Shortcut Layer: 62, wt = 0, wn = 0, outputs: 13 \times 13 \times 1024 \times 0.000 BF
             512
                       1 x 1/ 1
                                     13 x 13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
                       3 x 3/1
                                     13 x 13 x 512 ->
                                                         13 x 13 x1024 1.595 BF
  67 conv
            1024
  68 Shortcut Layer: 65, wt = 0, wn = 0, outputs: 13 \times 13 \times 1024 \times 0.000 BF
                       1 x 1/1
                                     13 x 13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
  69 conv
             512
  70 conv
            1024
                       3 x 3/1
                                     13 x 13 x 512 ->
                                                         13 x 13 x1024 1.595 BF
 71 Shortcut Layer: 68, wt = 0, wn = 0, outputs: 13 x 13 x1024 0.000 BF
 72 conv
                       1 x 1/ 1
                                     13 x
                                           13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
             512
                                                         13 x 13 x1024 1.595 BF
 73 conv
            1024
                       3 x 3/1
                                     13 x 13 x 512 ->
  74 Shortcut Layer: 71, wt = 0, wn = 0, outputs:
                                                    13 x 13 x1024 0.000 BF
  75 conv
             512
                       1 x 1/1
                                     13 x
                                           13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
  76 conv
            1024
                       3 \times 3 / 1
                                     13 x 13 x 512 ->
                                                         13 x 13 x1024 1.595 BF
 77 conv
             512
                       1 x 1/1
                                     13 x 13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
 78 conv
            1024
                       3 x 3/1
                                     13 x 13 x 512 ->
                                                         13 x 13 x1024 1.595 BF
 79 conv
                       1 x 1/1
                                     13 x 13 x1024 ->
                                                         13 x 13 x 512 0.177 BF
             512
                       3 x 3/1
                                     13 x 13 x 512 ->
                                                         13 x 13 x1024 1.595 BF
  80 conv
            1024
                                     13 x 13 x1024 ->
                                                         13 x 13 x 186 0.064 BF
                       1 x 1/1
  81 conv
             186
[yolo] params: iou loss: mse (2), iou_norm: 0.75, cls_norm: 1.00, scale_x_y:
1.00
                                                         13 x 13 x 512
  83 route 79
                                                    ->
  84 conv
             256
                       1 x 1/ 1
                                     13 x
                                          13 x 512 ->
                                                         13 x 13 x 256 0.044 BF
                                     13 x
                                          13 x 256 ->
                                                         26 x
                                                               26 x 256
  85 upsample
                              2x
  86 route
            85 61
                                                    ->
                                                         26 x
                                                               26 x 768
             256
                       1 x 1/1
                                                         26 x
                                                               26 x 256 0.266 BF
  87 conv
                                     26 x
                                           26 x 768 ->
                       3 x 3/1
                                                               26 x 512 1.595 BF
  88 conv
             512
                                     26 x
                                           26 x 256 ->
                                                         26 x
  89 conv
             256
                       1 x 1/1
                                     26 x 26 x 512 ->
                                                         26 x 26 x 256 0.177 BF
  90 conv
             512
                       3 x 3/1
                                     26 x 26 x 256 ->
                                                         26 x 26 x 512 1.595 BF
                                     26 x 26 x 512 ->
  91 conv
             256
                       1 x 1/ 1
                                                         26 x 26 x 256 0.177 BF
```

```
92 conv
                  512
                            3 \times 3 / 1
                                         26 x 26 x 256 ->
                                                             26 x 26 x 512 1.595 BF
       93 conv
                  186
                            1 x 1/1
                                         26 x 26 x 512 ->
                                                             26 x 26 x 186 0.129 BF
       94 yolo
     [yolo] params: iou loss: mse (2), iou_norm: 0.75, cls_norm: 1.00, scale_x_y:
     1.00
       95 route 91
                                                        ->
                                                             26 x 26 x 256
       96 conv
                  128
                            1 x 1/ 1
                                         26 x 26 x 256 ->
                                                             26 x 26 x 128 0.044 BF
                                                             52 x 52 x 128
       97 upsample
                                         26 x 26 x 128 ->
       98 route 97 36
                                                             52 x 52 x 384
                                                        ->
       99 conv
                            1 x 1/ 1
                                                             52 x 52 x 128 0.266 BF
                  128
                                         52 x 52 x 384 ->
      100 conv
                  256
                            3 x 3/1
                                         52 x 52 x 128 ->
                                                             52 x 52 x 256 1.595 BF
      101 conv
                  128
                            1 x 1/ 1
                                         52 x 52 x 256 ->
                                                             52 x 52 x 128 0.177 BF
                  256
                            3 x 3/1
                                         52 x 52 x 128 ->
                                                             52 x 52 x 256 1.595 BF
      102 conv
      103 conv
                            1 x 1/ 1
                                         52 x 52 x 256 ->
                                                             52 x 52 x 128 0.177 BF
                  128
                            3 x 3/1
                                         52 x 52 x 128 ->
                                                             52 x 52 x 256 1.595 BF
      104 conv
                  256
      105 conv
                  186
                            1 x 1/ 1
                                         52 x 52 x 256 ->
                                                             52 x 52 x 186 0.258 BF
      106 yolo
     [yolo] params: iou loss: mse (2), iou_norm: 0.75, cls_norm: 1.00, scale_x_y:
     1.00
     Total BFLOPS 65.711
     avg_outputs = 527867
      Allocate additional workspace_size = 52.43 MB
     Loading weights from /mydrive/trainC2TSR/latest/yolov3_custom_last.weights...
      seen 64, trained: 5452 K-images (85 Kilo-batches_64)
     Done! Loaded 107 layers from weights-file
      Detection layer: 82 - type = 28
      Detection layer: 94 - type = 28
      Detection layer: 106 - type = 28
     /mydrive/trainC2TSR/testImages/frame_1575.jpg: Predicted in 41.271000 milli-
     seconds.
     Pedestrian walk: 100%
     Pedestrian walk: 100%
     Unable to init server: Could not connect: Connection refused
     (predictions:1356): Gtk-WARNING **: 14:34:18.515: cannot
     open display:
[17]: imShow('predictions.jpg')
```



[18]: download('predictions.jpg')

<IPython.core.display.Javascript object>

<IPython.core.display.Javascript object>