

Computer Graphics / Postgraduate

Courses for Master of Design Innovation (MDI) and Master of Science (MSc) in Computer Graphics

LEVEL	COMPUTER GRAPHICS (CG) CORE	&	MDI IN COMPUTER GRAPHICS	or	MSc (or BSc HONS*) IN COMPUTER GRAPHICS
400	<p>COMP 408 —Computer Graphics Rendering</p> <p>COMP 409 —3D Modelling for Computer Graphics</p> <p>and one of:</p> <p>MDDN 441 —Computer Graphics for Film</p> <p>MDDN 442 —Computer Graphics for Interaction Design</p>		<p>DSDN 411 —Design Led Futures</p> <p>DSDN 481 —Research Methods</p>		<p>30 points from COMP/SWEN/NWEN —at 400 level</p> <p>————— AND —————</p> <p>30 points from COMP/SWEN/NWEN/MDDN —at 400 level</p> <p>or:</p> <p>DSDN 463** —Practicum</p>
500			<p>MDDN 593 —Thesis in Computer Graphics (120 points)</p> <p>————— OR —————</p> <p>MDDN 594 —Thesis in Computer Graphics (90 points)</p> <p>and one further of:</p> <p>DSDN 463 —Practicum</p> <p>MDDN 441 —Computer Graphics for Film</p> <p>MDDN 442 —Computer Graphics for Interaction Design</p>		<p>COMP 595 —Thesis in Computer Graphics (120 points)</p>

* Year 1 of the MSc in Computer Graphics can be taken as a BSc (hons) provided COMP 488 (project) is included.

** With approval, DSDN 463 (Practicum) may be substituted for an elective in the MSc programme.