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DOCUMENTATION

Developing a monitoring screen time application that will monitor screen time for students the lecturer is supposed to track students screen time in details.

The application is features a lot of functional programming to be easy for the user to use without confusion. The application has 3 screens for easier use so the user doesn’t get confused with the information. The main screens are Splash, Main, and Detailed View. Splash has two button’s

One is the start button which takes the user to the next screen, The second button is the exit button it takes the user out the application. In the main screen, the user will see a text that says Enter Screen Time(minutes): which tells the user to input. Below the user will see an edittext is this where the students will enter their screen time a hint is included to highlight what to input. Under that there are three buttons Add button, Clear button, and Show Detailed View. The Add button adds the information from the edittext and shores it. The clear button clears the information om the edittext. The Show Detailed View button takes the user to the next screen.

In the Detailed View screen the user will come across the two texts Detailed View and Average Screen Time then also two buttons Main button and Exit button. The Detailed View text is to display what the user has inputted in the previous screen and the Average Screen Time text automatically calculates the average of the minutes. The main button takes them back to the Main screen and the Exit button takes the user out of the application.