# Django Performance & You



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### Agenda

- 0. Quick walkthrough on the Demo Project & Django Silk
- 1. The N+1 Query Problem
- 2. Interpreting EXPLAIN ANALYZE
- 3. Scan Types
- 4. Covering & Partial Indexes
- 5. Periodic Tasks

Link to code repository.

### Profile Before Optimizing

Premature optimization is the root of all evil ~ Donald Knuth

The problem with premature optimization is that you never know in advance where the bottlenecks will be while coding the system.

A heuristic / rule of thumb to address this would be:

- 1. Make it work
- 2. Make it right
- 3. Use the system and find performance bottlenecks
- 4. Use a profiler in those bottlenecks to determine what needs to be optimized
- 5. Make it fast

https://wiki.c2.com/?ProfileBeforeOptimizing=

#### **Performance Targets**

Ideally, backend APIs should target a `p50` latency of `100 - 150ms`, and a `p95` latency of `250 - 300ms`. Some systems which will remain unnamed have tail latencies (`p99s, p99.9s`) greater than `20,000ms` . Tail latencies affect your most valuable customers since they have more data, etc.

### Django Silk Setup

In `settings.py`, add the following:

To enable access to the user interface add the following to your `urls.py`:

```
1 urlpatterns += [("silk/", include("silk.urls", namespace="silk"))]
```

Then run `migrate` & `collectstatic`.

### Example 1: The N+1 Query Problem

http://127.0.0.1:8000/api/messages/list\_some/

```
3
        @action(methods=["GET"], detail=False)
        def list_some(self, request):
            """List some messages."""
            messages = models.Message.objects.all()[:100]
            data = serializers.MessageSerializer(messages, many=True).data
            return Response(data=data, status=HTTP_200_0K)
        def list_some(self, request):
            messages = models.Message.objects.all
            data = []
            for message in messages:
              sent_by = message.sent_by
              data.append({"sender": sent_by.full_name, "text": message.text})
            return Response(data=data, status=HTTP_200_0K)
```

### Example 1: Queries

From http://127.0.0.1:8000/silk/requests/

```
# Executed 1X -> Pick 100 messages
SELECT * FROM "weave_message" ORDER BY "weave_message"."updated" DESC LIMIT 100

# Executed 100X -> Once for each message
SELECT * FROM "weave_person" ORDER BY "weave_person"."updated" DESC
```

### Query Plan 1

SELECT \* FROM "weave\_person" ORDER BY "weave\_person"."updated" DESC

#### From http://127.0.0.1:8000/silk/request/GUID/sql/ID/

```
Sort (cost=73.83..76.33 rows=1000 width=76) (actual time=0.600..0.700 rows=1000 loops=1)

Output: id, created, updated, deleted, first_name, last_name, email_address

Sort Key: weave_person.updated DESC

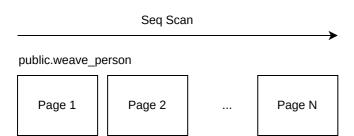
Sort Method: quicksort Memory: 141kB

-> Seq Scan on public.weave_person (cost=0.00..24.00 rows=1000 width=76) (actual time=0.013..0.207 rows=1000 l

Output: id, created, updated, deleted, first_name, last_name, email_address

Planning Time: 0.081 ms

Execution Time: 0.815 ms
```



### Example 1: Query Plan 2

From http://127.0.0.1:8000/silk/request/GUID/sql/ID/

SELECT \* FROM "weave\_message" ORDER BY "weave\_message"."updated" DESC LIMIT 100

```
Limit (cost=5515.46..5526.96 rows=100 width=104) (actual time=27.490..30.617 rows=100 loops=1)
       -> Gather Merge (cost=5515.46..12280.22 rows=58824 width=104) (actual time=27.489..30.607 rows=100 loops=1)
 3
             Output: id, created, updated, deleted, text, sent_by_id, thread_id
             Workers Planned: 1
             Workers Launched: 1
             -> Sort (cost=4515.45..4662.51 rows=58824 width=104) (actual time=24.413..24.418 rows=70 loops=2)
                   Output: id, created, updated, deleted, text, sent_by_id, thread_id
                   Sort Key: weave_message.updated DESC
                   Sort Method: top-N heapsort Memory: 61kB
10
                   Worker 0: actual time=21.745..21.752 rows=100 loops=1
                     Sort Method: top-N heapsort Memory: 62kB
                   -> Parallel Seg Scan on public.weave_message (cost=0.00..2267.24 rows=58824 width=104) (actual tim
13
                         Output: id, created, updated, deleted, text, sent_by_id, thread_id
                         Worker 0: actual time=0.008..6.095 rows=43056 loops=1
     Planning Time: 0.093 ms
16
     Execution Time: 30.644 ms
17
```

### Example 1: Optimized

http://127.0.0.1:8000/api/messages/list\_some/

```
\bigcirc 1,487ms overall \bigcirc 82ms on queries \bigcirc 1 queries
```

#### Queries

#### From http://127.0.0.1:8000/silk/request/GUID/sql/ID/

```
# Executed 1X -> Picks everything
SELECT * FROM "weave_message"
INNER JOIN "weave_person" ON ("weave_message"."sent_by_id" = "weave_person"."id")
ORDER BY "weave_message"."updated" DESC
LIMIT 100
```

### Example 1: Query Plan

```
Limit (cost=5707.03..5718.53 rows=100 width=180) (actual time=77.875..81.329 rows=100 loops=1)
 3
       -> Gather Merge (cost=5707.03..12471.79 rows=58824 width=180) (actual time=77.874..81.319 rows=100 loops=1)
 5
             -> Sort (cost=4707.02..4854.08 rows=58824 width=180) (actual time=73.949..73.957 rows=85 loops=2)
                   Sort Key: weave message.updated DESC
                   Sort Method: top-N heapsort Memory: 78kB
                   -> Hash Join (cost=36.50..2458.80 rows=58824 width=180) (actual time=0.687..36.358 rows=50000 loop
 9
                         Output: weave_message.id, weave_message.created, weave_message.updated, weave_message.deleted,
10
                         Inner Unique: true
11
                         Hash Cond: (weave_message.sent_by_id = weave_person.id)
12
                         -> Parallel Seg Scan on public.weave_message (cost=0.00..2267.24 rows=58824 width=104) (actu
13
                               Output: weave_message.id, weave_message.created, weave_message.updated, weave_message.de
14
15
                         -> Hash (cost=24.00..24.00 rows=1000 width=76) (actual time=0.591..0.591 rows=1000 loops=2)
                               Output: weave_person.id, weave_person.created, weave_person.updated, weave_person.delete
16
                               Buckets: 1024 Batches: 1 Memory Usage: 114kB
18
                               -> Seg Scan on public.weave_person (cost=0.00..24.00 rows=1000 width=76) (actual time=
20
     Planning Time: 0.459 ms
     Execution Time: 81.380 ms
21
```

### Example 2: Unoptimized

http://127.0.0.1:8000/api/threads/

 $\bigcirc$  113,450ms overall  $\bigcirc$  27,349ms on queries  $\bigcirc$  10,244 queries

```
class ThreadViewSet(ReadOnlyModelViewSet):
         queryset = models.Thread.objects.filter(deleted=False)
         serializer_class = serializers.ThreadSerializer
 5
     class MessageSerializer(serializers.ModelSerializer):
         sender = serializers.ReadOnlyField(source="sent_by.full_name")
 8
 9
         class Meta:
10
11
             model = Message
             fields = "__all__"
12
13
     class ThreadSerializer(serializers.ModelSerializer):
14
15
16
         messages = MessageSerializer(many=True)
17
         class Meta:
18
             model = Thread
19
             fields = "__all__"
20
```

### Example 2: Queries

```
# Executed 1X -> Picks 100 threads
     SELECT * FROM "weave_thread"
     WHERE NOT "weave_thread"."deleted"
     ORDER BY "weave_thread"."updated" DESC
     LIMIT 100
 6
     # Executed 100X -> Picks approx. 100 messages per thread
     SELECT * FROM "weave_message"
     WHERE "weave_message"."thread_id" = X
10
     ORDER BY "weave_message"."updated" DESC
11
     # Executed approx 10,000X -> Once for each message in each thread
12
     SELECT * FROM "weave_person" WHERE "weave_person"."id" = X LIMIT 21
13
14
15
     # Executed 1X -> Pagination
     SELECT COUNT(*) AS "__count"
16
     FROM "weave thread"
17
     WHERE NOT "weave_thread"."deleted"
18
     # {
19
     #
        "count": 903,
20
         "next": "http://127.0.0.1:8000/api/threads/?page=2",
21
          "previous": null,
22
          "results": [ ],
23
    #
    # }
24
```

### Example 2: After prefetching related messages

http://127.0.0.1:8000/api/threads/

**●** 135,790ms overall **●** 34,587ms on queries **→** 10,145 queries

```
class ThreadViewSet(ReadOnlyModelViewSet):
    queryset = (
        models.Thread.objects
        .filter(deleted=False)
        .prefetch_related("messages")
        )
```

#### Queries

```
# Executed 1X -> Picks 100 threads
SELECT * FROM "weave_thread" WHERE NOT "weave_thread"."deleted" ORDER BY "weave_thread"."updated" DESC LIMIT 100

# Executed 1X -> Picks approx. 10,000 messages for all threads
SELECT * FROM "weave_message" WHERE "weave_message"."thread_id" IN (THREAD_IDS,)
ORDER BY "weave_message"."updated" DESC

# Executed approx 10,000X -> Once for each message in each thread
SELECT * FROM "weave_person" WHERE "weave_person"."id" = X LIMIT 21

SELECT COUNT(*) AS "__count" FROM "weave_thread" WHERE NOT "weave_thread"."deleted"
```

### Example 2: After prefetching related senders 😯



http://127.0.0.1:8000/api/threads/

```
\bigcirc 7,183ms overall \bigcirc 1,360ms on queries \bigcirc 4 queries
```

```
queryset = (
 models.Thread.objects
 .filter(deleted=False)
  .prefetch_related("messages", "messages__sent_by")
```

#### Queries

```
SELECT * FROM "weave_thread" WHERE NOT "weave_thread"."deleted" ORDER BY "weave_thread"."updated" DESC LIMIT 100
     # Executed 1X -> Picks approx. 10,000 messages for all threads
     SELECT * FROM "weave_message" WHERE "weave_message"."thread_id" IN (THREAD_IDS,)
     ORDER BY "weave_message"."updated" DESC
 6
     # Executed approx 1X -> Picks all relevant message senders
     SELECT * FROM "weave_person" WHERE "weave_person"."id" IN (MESSAGE_IDS,)
     ORDER BY "weave_person"."updated" DESC
10
     SELECT COUNT(*) AS "__count" FROM "weave_thread" WHERE NOT "weave_thread"."deleted"
11
```

### Example 3: Covering Indexes

http://127.0.0.1:8000/api/messages/

```
88.364ms
```

```
# We will be focusing on only one query this time
# This query is run during pagination to get the total
# number of objects in the database

SELECT COUNT(*) AS "__count" FROM "weave_message"
WHERE NOT "weave_message"."deleted"
```

#### Query Plan

```
Aggregate (cost=2904.02..2904.03 rows=1 width=8) (actual time=23.799..23.800 rows=1 loops=1)

Output: count(*)

-> Seq Scan on public.weave_message (cost=0.00..2679.00 rows=90007 width=0) (actual time=0.008..17.689 rows=89

Output: id, created, updated, deleted, text, sent_by_id, thread_id

Filter: (NOT weave_message.deleted)

Rows Removed by Filter: 10036

Planning Time: 0.063 ms

Execution Time: 23.826 ms
```

### Example 3: Covering Indexes

```
class AbstractBase(models.Model):
    """Abstract Base."""

created = models.DateTimeField(auto_now_add=True)
    updated = models.DateTimeField(auto_now=True)

deleted = models.BooleanField(db_index=True)

class Meta:
    ordering = ("-updated",)
    abstract = True
```

#### Query Plan



```
Aggregate (cost=2116.43..2116.44 rows=1 width=8) (actual time=17.813..17.814 rows=1 loops=1)

Output: count(*)

-> Index Only Scan using weave_message_deleted_9517d20b on public.weave_message (cost=0.29..1891.41 rows=90007

Output: deleted

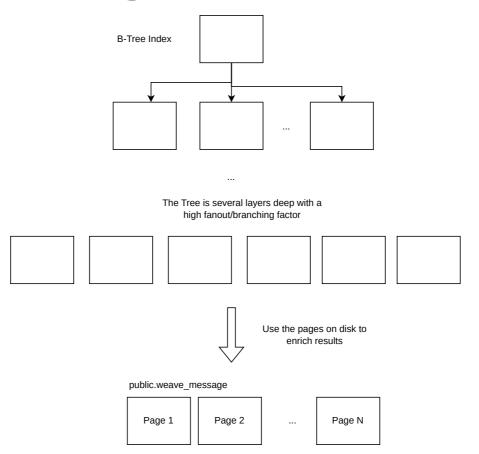
Index Cond: (weave_message.deleted = false)

Heap Fetches: 0

Planning Time: 0.078 ms

Execution Time: 17.846 ms
```

### Example 3: Covering Indexes



### Example 3: Partial Indexes

#### **Query Plan**



```
Aggregate (cost=1887.20..1887.21 rows=1 width=8) (actual time=25.893..25.895 rows=1 loops=1)

Output: count(*)

-> Index Only Scan using soft_deletes_ignore on public.weave_message (cost=0.29..1662.18 rows=90007 width=0) (
Output: deleted
Heap Fetches: 0

Planning Time: 0.137 ms
Execution Time: 25.931 ms
```

### Example 4: Index Scans

```
> from threads weave models import *
     > deleted_messages = Message.objects.filter(deleted=True)
     > str(deleted_messages.query)
     SELECT * FROM "weave_message" WHERE "weave_message"."deleted" ORDER BY "weave_message"."updated" DESC
     > deleted_messages.explain(analyze=True) # Before Index
     Sort (cost=3342.87..3367.85 rows=9993 width=104) (actual time=21.625..22.368 rows=10036 loops=1)
       Sort Key: updated DESC
       Sort Method: quicksort Memory: 1835kB
 8
       -> Seg Scan on weave_message (cost=0.00..2679.00 rows=9993 width=104) (actual time=0.020..17.314 rows=10036 lo
 9
             Filter: deleted
10
             Rows Removed by Filter: 89964
11
     Planning Time: 0.099 ms
12
     Execution Time: 23.005 ms
13
     > deleted_messages.explain(analyze=True) # After Index
14
     Sort (cost=2556.54..2581.52 rows=9993 width=104) (actual time=16.202..17.342 rows=10036 loops=1)
15
       Sort Key: updated DESC
16
       Sort Method: quicksort Memory: 1835kB
17
18
       -> Bitmap Heap Scan on weave_message (cost=113.74..1892.67 rows=9993 width=104) (actual time=1.528..9.371 rows
             Filter: deleted
19
             Heap Blocks: exact=1676
             -> Bitmap Index Scan on weave_message_deleted_9517d20b (cost=0.00..111.24 rows=9993 width=0) (actual tim
21
                   Index Cond: (deleted = true)
22
     Planning Time: 0.207 ms
23
     Execution Time: 18,260 ms
```

Do we really need exact total counts during pagination? 🤔

```
Google Search Doesn't...

"About 25,200,000,000 results (0.45 seconds)"
```

```
# threads.weave.paginators.py
     class CustomPaginator(Paginator):
         @cached_property
         def count(self) -> int:
             """Return the total number of objects, across all pages."""
             with connection.cursor() as cursor:
                 cursor.execute(
 9
                     "SELECT reltuples FROM pg_class WHERE relname = %s",
10
                      [self.object_list.query.model._meta.db_table],
11
12
                 return int(cursor.fetchone()[0])
13
14
15
     class CustomPageNumberPagination(PageNumberPagination):
16
17
         django_paginator_class = CustomPaginator
```

```
1.39ms
```

#### Query

```
SELECT reltuples FROM pg_class WHERE relname = weave_message

# Output = 100,000; Correct = 89,964 
# Filters/conditions not applied
```

The catalog `pg\_class` catalogs tables and most everything else that has columns or is otherwise similar to a table. This includes indexes, views, materialized views, composite types, and TOAST tables; see `relkind`. When we mean all of these kinds of objects we speak of "relations".

`reltuples` is the number of live rows in the table. This is only an estimate used by the planner. It's updated by `VACUUM`, `ANALYZE`, and a few DDL commands such as `CREATE INDEX`.

~ https://www.postgresql.org/docs/current/catalog-pg-class.html

#### **Query Plan**

```
Index Scan using pg_class_relname_nsp_index on pg_class
(cost=0.28..8.29 rows=1 width=4)
(actual time=0.043..0.046 rows=1 loops=1)
```

Are we able to surface the count estimates from the query planner? `EXPLAIN` only, yes.

Introducing `TABLESAMPLE SYSTEM/BERNOULLI (n) ` 🥁



#### But can we do better? Yes!

The `TABLESAMPLE SYSTEM/BERNOULLI` method returns an approximate percentage of rows. It generates a random number for each physical storage page for the underlying relation. Based on this random number and the sampling percentage specified, it either includes or exclude the corresponding storage page. If that page is included, the whole page will be returned in the result set.

~ https://wiki.postgresql.org/wiki/TABLESAMPLE\_Implementation

```
SELECT COUNT(*) AS "__count" FROM "weave_message" TABLESAMPLE BERNOULLI (10) REPEATABLE (42)
WHERE NOT "weave_message"."deleted"
# Average output from several runs = 90,122.5; Correct = 89,964
# Off by ONLY 0.18%
```

#### **Query Plan**

```
Aggregate (cost=1801.50..1801.51 rows=1 width=8) (actual time=11.505..11.506 rows=1 loops=1)

Under the description of the cost of the cos
```

```
def count(self) -> int:
             """Return an estimate of the total number of objects (* VERY * hacky btw).
             Could be made more robust by first running the normal COUNT(*)
             with a `SET LOCAL statement_timeout TO 50`
             and then reverting to this if that doesn't complete in time.
              11 11 11
 8
             with connection.cursor() as cursor:
 9
                  db_table = self.object_list.model._meta.db_table
10
                  query = (
11
                      self.object_list.annotate(__count=Count("*"))
12
                      .values("__count")
13
                      .order_by()
14
15
                      . query
16
                  query.group_by = None
17
                  sql, params = query.get_compiler(DEFAULT_DB_ALIAS).as_sql()
18
                  sql = sql.replace(
19
                      f'FROM "{db_table}"',
                      f'FROM "{db_table}" TABLESAMPLE BERNOULLI (10) REPEATABLE (42)',
21
22
23
                  cursor.execute(sql, params)
                  return 10 * int(cursor.fetchone()[0])
24
```

### Periodic Tasks

- Periodic tasks are one of the 4 horsemen of the apocalypse . They should be avoided like the plague.
  - Instead, prefer event-driven tasks
    - These typa tasks run immediately after an event e.g. `instance.save`, `instance.create`,
       `instance.transition`, Django signals, etc, ...
    - You can use Celery to set-up automatic retries for certain errors
      - Retry with exponential backoff to reduce load
  - For reporting, separate your transactional (Postgres) and analytical (BigQuery) databases so that reports don't slow down your main database
- If you must:
  - Do things in bulk e.g. `bulk\_create`, `bulk\_update`
  - Use iterators when looping over a large number of objects (`gs.iterator()`)
    - Helps reduce memory usage
  - Add indexes to fields that are used to filter. This speeds up reads but slows down writes (there's no

### Periodic Tasks

```
q = Entry.objects.filter(headline__startswith="What")
q = q.filter(pub_date__lte=datetime.date.today())
q = q.exclude(body_text__icontains="food")
print(q)
```

- Realize that querysets are lazy, so avoid things like:
  - len(qs) -> \qs.count() \]
  - `list(qs)` 😒
  - bool(qs) -> `qs.exists()`

QuerySets are lazy – the act of creating a QuerySet doesn't involve any database activity. You can stack filters together all day long, and Django won't actually run the query until the QuerySet is evaluated https://docs.djangoproject.com/en/4.2/ref/models/querysets/#when-querysets-are-evaluated

## **Thank You!**

And if everything fails, try API caching lol 🤤