

Overview and Simulation of Adaptive Monte Carlo Localization & Navigation Techniques in ROS

Stephan Becker

Abstract—Two robot models are implemented as Gazebo models and tested on an obstacle navigation course, using MCL for localization.

Index Terms—Robot, IEEEtran, Mobile Robotics, Kalman Filters, Particle Filters, Localization.



1 INTRODUCTION

In a real world environment, localization is a difficult task for a robot. The measurements the robot makes of the environment are inherently noisy and movements are not always executed exactly, so some techniques are necessary to approximate the current position of the robot.

2 BACKGROUND

To approximate the real value of a noisy measurement, two approaches have been established in practice: Kalman Filters and Particle Filters.

2.1 Kalman Filters

Kalman Filters are a method to model a belief state about noisy measurements using a uni-modal Gaussian distribution. The Gaussian indicates how likely it is to be in a certain state. A higher variance signifies uncertainty about the current state. Because linear Kalman Filters can only model linear behaviours, they are often unsuitable for real world applications. The Extended Kalman Filter is a way of dealing with nonlinear behaviours, although it is only approximate (approximating the non-linearity by a Taylor Expansion) and computationally expensive, due to the necessity of calculating Jacobians.

2.2 Particle Filters

Particle Filters use a Monte Carlo Method to model the current belief state. They are multi-modal and easier scalable than EKF (the number of particles can easily adapted to the computational capabilities of the hardware). Particle Filters work by randomly guessing possible states and the resampling the states according how well they match the measurements - unlikely states are sampled with low probability.

2.3 Comparison / Contrast

The limitations of EKFs (uni-modality, not good at modeling non-linear behaviours) compared to Particle Filters make Particle Filters often the better choice in complex environments. For this project we will consider only Particle Filters.

3 SIMULATIONS

Two robot models were build and run in a RViz/Gazebo environment.

3.1 Achievements

Both robots were able to reach the goal state, as shown by the following images:

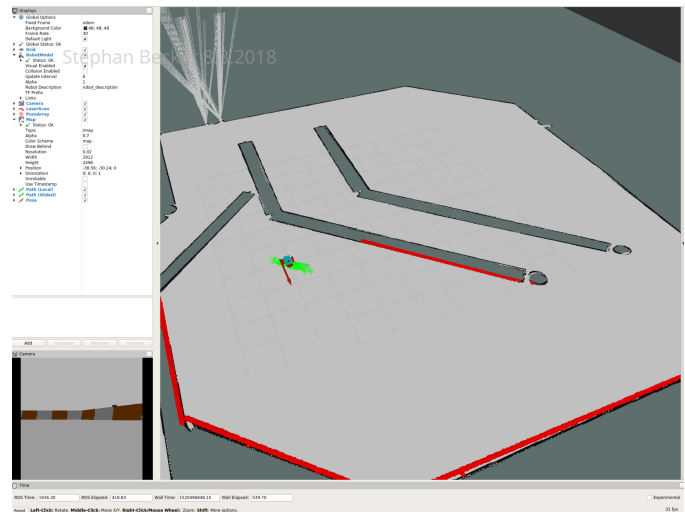


Fig. 1. Final pose benchmark model

3.2 Benchmark Model

3.2.1 Model design

The benchmark model consists of a 0.4x0.2x0.1 rectangular chassis, to which two side wheels of radius 0.1 are attached. For stability the model also has a spherical front and a back caster. Measurements are made by a frontfacing camera and Hokuyo LIDAR, attached to the top of the chassis.

3.2.2 Packages Used

For localization the AMCL package was used; the environment was "jackal_race" by Clearpath Robotics.

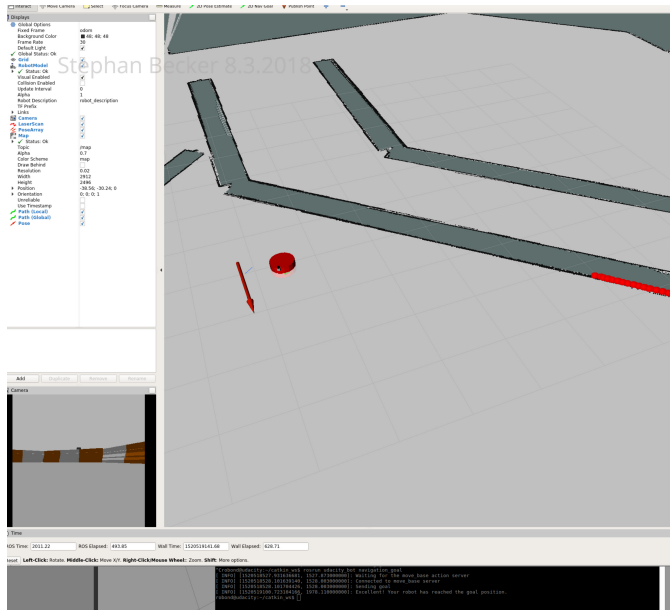


Fig. 2. Final pose personal model

3.2.3 Parameters

For the AMCL the min and max particles were set to 20 and 200 respectively; a higher number of particles could potentially be beneficial, but comes with a higher computational cost. The transform_tolerance was set to 0.2 seconds, meaning that published transforms are valid for this time interval; setting the time interval too short would lead to a lot of dropped transforms, a too long interval would result in the system processing stale data.

The following parameters were chosen for move_base: The obstacle and raytrace ranges were increased to 5 and 8 to give the robot a further observation range. The inflation radius was set to 0.55 - indicating that obstacles are avoided at this distance.

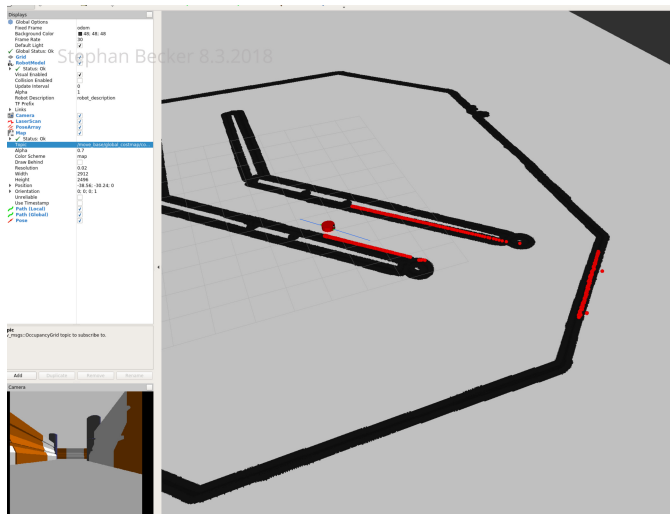


Fig. 3. Global cost map - increasing the inflation radius would make the black lines thicker, leaving the robot less space to navigate

The update and publish frequencies were set to 10 Hz. The xy and yaw goal tolerances were set to 0.05, allowing

the robot to converge on the goal - using too low values would result in the robot circling around the goal, never quite reaching the exact position.

3.3 Personal Model

3.3.1 Model design

The personal model consists of a horizontal cylindrical chassis with radius 0.2 and height 0.2. Below the chassis are 3 wheels: 2 to front wheels used for steering and a back wheel for stability. The camera sits at the front of the chassis and the LIDAR sits on top and at the front of the chassis.

3.3.2 Packages Used

For localization the AMCL package was used; the environment was "jackal_race" by Clearpath Robotics.

3.3.3 Parameters

The parameters for the AMCL package were the same as for the benchmark model. As the personal model was smaller than the benchmark, some parameters were changed accordingly: The inflation radius was set to 0.3. The xy and yaw goal tolerances were set to 0.5.

4 RESULTS

Although both robot models were able to eventually reach the goal, it took them a long time to navigate to the goal and they often took unnecessary detours. Sometimes the robots would get stuck and drive in circles or just oscillate in place. The Particle Filtration was giving accurate predictions and converged rather quickly to a small area.

4.1 Technical Comparison

The personal robot was able to reach the goal quicker, but was not able to reach the position as exact as the benchmark; the xy and yaw goal tolerances had to be increased for the personal model to prevent it from circling around the goal position, being unable to eventually reach it.

5 DISCUSSION

Overall the performance of both robots was unsatisfactory. The Particle Filtration was giving accurate predictions, so this seems likely to be a problem with the trajectory planner. Comparing the two tested models, the personal model was achieving better results. This was presumably because of the compact size of the model, giving it better stability, a smaller turn radius and more distance to navigate between the obstacles.

AMCL would be unsuitable for a kidnapped robot problem, because there wouldn't be sufficient variability in the particle states once the model had converged on a small area.

6 FUTURE WORK

To improve the performance of the robot models, further tuning of the trajectory planner is certainly required.