Ethics and web scraping

Warmup

Work on the warmup activity (handout), then we will discuss as a group.

Ethical restrictions on web scraping

- As a general rule, respect websites' Terms and Conditions
- Terms prohibiting web scraping have become more prevalent with advent of LLMs
- Be polite when scraping: check that you have permission to scrape, and don't send too many requests in a short space of time
- Application Programming Interfaces (APIs) provide an alternative to web scraping for some websites

Other restrictions on web scraping

- While sites often prohibit scraping in their terms and conditions, they do "allow" some portion of their site to be accessed by web crawlers for things like search engine indexing etc.
- These limitations are expressed in a site's robots txt
 file

robots.txt

```
https://www.imdb.com/robots.txt
User-agent: *
Disallow: /OnThisDay
Disallow: /*/OnThisDay
Disallow: /ads/
Disallow: /*/ads/
Disallow: /find
Disallow: /*find
In R:
 1 library(robotstxt)
    paths_allowed("https://www.imdb.com/find/")
[1] FALSE
    paths_allowed("https://www.imdb.com/list/ls055592025/")
[1] TRUE
```

robots.txt

This means that everyone is disallowed from everything.

```
User-agent: *
Diallow: /
```

robots.txt

```
https://www.imdb.com/robots.txt
User-agent: anthropic-ai
Disallow: /
User-agent: Claude-Web
Disallow: /
User-agent: CCbot
Disallow: /
User-agent: FacebookBot
Disallow: /
User-agent: Google-Extended
Disallow: /
User-agent: GPTBot
Disallow: /
User-agent: PiplBot
```

Polite web scraping: the polite package

- Automatically ask permission to scrape (by checking robots txt file)
- Don't ask for the same information twice
- Limit rate of requests

https://www.cheese.com/alphabetical/a/



Aarewasser



Abbaye de Belloc



Abbaye de Belval



Abbaye de Citeaux



Abbaye de Tamié



Abbaye de Timadeuc

Crawl delay: 5 sec

```
1 library(polite)
2 session <- bow("https://www.cheese.com/alphabetical/a/")
3 session

<polite session> https://www.cheese.com/alphabetical/a/
    User-agent: polite R package
    robots.txt: 0 rules are defined for 1 bots
```

bow: establish initial connection to the page

The path is scrapable for this user-agent

```
1 library(polite)
2 session <- bow("https://www.cheese.com/alphabetical/a/")
3 session |>
4    scrape()

{html_document}
<html lang="en">
[1] <head>\n<meta http-equiv="Content-Type" content="text/html; charset"
[2] <body>\n \n \n\n <!-- Header -->\n <div id="header">\n
```

This is the polite version of:

```
1 read_html("https://www.cheese.com/alphabetical/a/")
{html_document}
<html lang="en">
[1] <head>\n<meta http-equiv="Content-Type" content="text/html; charset
...
[2] <body>\n \n \n\n <!-- Header -->\n <div id="header">\n
```

What if we want to look at another page on the website?

```
https://www.cheese.com/aarewasser/
 1 current_page <- session |>
       nod("/aarewasser")
 3 current page
<polite session> https://www.cheese.com/aarewasser
   User-agent: polite R package
   robots.txt: 0 rules are defined for 1 bots
  Crawl delay: 5 sec
 The path is scrapable for this user-agent
 1 current_page |>
       scrape()
{html_document}
<html lang="en">
[1] <head>\n<meta http-equiv="Content-Type" content="text/html; charset
[2] <body>\n \n\n <!—— Header ——>\n <div id="header">\n
```

```
1 current_page <- session |>
2    nod("/aarewasser")
3 current_page |>
4    scrape()
```

nod allows us to modify the URL without having to establish a new connection (i.e. don't have to bow again)

This is the polite version of:

```
1 read_html("https://www.cheese.com/aarewasser/")
```

Why be polite?

- Many requests in a short period of time uses the website's resources, and can look like a malicious attack
 - This could also result in the website blocking you
 - Be polite: ask slowly
- Requesting the same information repeatedly is a waste of resources
 - Be polite: establish the connection once (bow), and modify when you need a different page (nod)
- It is particularly important to be polite when you are scraping many different pages on a website

Class activity

Work on the class activity. Render your HTML and submit on Canvas at the end of class.