Lecture 1: Intro to simulation

Warm-up question

Problem: 10 people are at a party, and all of them are wearing hats. They each place their hat in a pile; when they leave, they choose a hat at random. What is the probability at least one person selected the correct hat?

Question: Work with your neighbor to discuss the following question:

• Without calculating probabilities, how could you design an experiment to estimate this probability?

Designing an experiment

Step 1: representing the hats

```
1 hats <- 1:10
2
3 hats
[1] 1 2 3 4 5 6 7 8 9 10

1 hats[3]
[1] 3</pre>
```

- hats is a vector, containing the numbers 1 to 10
- entries in a vector are accessed by their index

Step 2: everyone draws a random hat

```
1 hats <- 1:10
2 randomized_hats <- sample(hats, size = 10, replace = FALSE)
3
4 hats
[1] 1 2 3 4 5 6 7 8 9 10
1 randomized_hats
[1] 6 7 10 5 2 1 3 8 9 4</pre>
```

- The sample function creates a random sample from a vector
- How many people selected their original hat?

Step 3: check who got their original hat

```
1 hats <- 1:10
 2 randomized hats <- sample(hats, size = 10, replace = FALSE)</pre>
 1 hats
 [1] 1 2 3 4 5 6 7 8 9 10
 1 randomized hats
 [1] 6 7 10 5 2 1 3 8 9 4
 1 hats == randomized hats
 [1] FALSE FALSE FALSE FALSE FALSE FALSE TRUE TRUE FALSE
 1 # TRUE is 1, FALSE is 0
 2 sum(hats == randomized hats)
[1] 2
 1 # did at least one person get their hat?
 2 sum(hats == randomized hats) > 0
[1] TRUE
```

Code so far

```
1 hats <- 1:10
2 randomized_hats <- sample(hats, size = 10, replace = FALSE)

1 sum(hats == randomized_hats) > 0

[1] TRUE
```

• Is this a good estimate of the probability?

Step 4: iteration

A for loop repeats code many times:

```
1 nsim <- 10000 # number of simulations
2 for(i in 1:nsim){
3
4
5 }</pre>
```

Step 4: iteration

A for loop repeats code many times:

```
1  nsim <- 10000 # number of simulations
2  hats <- 1:10
3  results <- rep(NA, nsim) # vector to store results
4
5  for(i in 1:nsim){
6    randomized_hats <- sample(hats, size = 10, replace = FALSE)
7    results[i] <- sum(hats == randomized_hats) > 0
8  }
9
10  head(results)
```

```
[1] FALSE TRUE TRUE FALSE TRUE TRUE
```

Step 4: iteration

A for loop repeats code many times:

```
1  nsim <- 10000 # number of simulations
2  hats <- 1:10
3  results <- rep(NA, nsim) # vector to store results
4
5  for(i in 1:nsim){
6    randomized_hats <- sample(hats, size = 10, replace = FALSE)
7    results[i] <- sum(hats == randomized_hats) > 0
8  }
9
10  mean(results)
```

[1] 0.6357

• What if I wanted to repeat the simulation, with a different number of people?

Removing magic numbers

Without magic numbers:

```
1 nsim <- 10000 # number of simulations
 2 M <- 10 # number of people
 3 hats <- 1:M
 4 results <- rep(NA, nsim) # vector to store results
 6 for(i in 1:nsim){
     randomized hats <- sample(hats,</pre>
                                size = M,
                                replace = FALSE)
     results[i] <- sum(hats ==
10
11
                          randomized hats) > 0
12 }
13
14 mean(results)
```

[1] 0.6269

• Why did I get different results?

Final code

```
1 set.seed(3) # set a seed for reproducibility
 3 M <- 10 # number of people at the party
 4 hats <- 1:M # numbered hats
 5 nsim <- 10000 # number of simulations
 6 results <- rep(NA, nsim) # vector to store the results
 8 for(i in 1:nsim){
     # hats are randomly assigned to each person
10
     randomized hats <- sample(hats, M, replace = F)</pre>
11
     # did at least one person get their hat back?
12
13
     results[i] <- sum(randomized hats == hats) > 0
14 }
15
16 mean(results)
```

Summary of coding practices

- avoid magic numbers
- set a seed for reproducibility
- use meaningful names
- add comments

Class activity

Work with a neighbor on the class activity (link below and on the course website):

https://sta279s24.github.io/class_activities/ca_lecture_1.html