

# Lecture 22: Gaussian quadrature and Legendre polynomials

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## Summary so far

To approximate  $\int_{-1}^1 f(x)dx$ :

1. Choose  $n$  points  $x_1, \dots, x_n$  in  $(-1, 1)$
2. Construct the interpolating polynomial:  $q(x) = \sum_{i=1}^n f(x_i)L_{n,i}(x)$
3. Integrate  $q$ :

$$\int_{-1}^1 q(x)dx = \sum_{i=1}^n w_i f(x_i) \quad w_i = \int_{-1}^1 L_{n,i}(x)dx$$

4. Approximate the integral of  $f$ :

$$\int_{-1}^1 f(x)dx \approx \int_{-1}^1 q(x)dx = \sum_{i=1}^n w_i f(x_i)$$

**Today:** Which points  $x_1, \dots, x_n$  do we use??

# Warmup

Warmup activity to motivate importance of node choice:

[https://sta379-s25.github.io/practice\\_questions/pq\\_22\\_warmup.html](https://sta379-s25.github.io/practice_questions/pq_22_warmup.html)

- ▶ Work with your neighbors on the warmup activity
- ▶ In a bit, we will discuss key points as a class

## Warmup

- ▶ If  $x_1 = -0.1$ ,  $x_2 = 0.5$ , then  $w_1 = 5/3$  and  $w_2 = 1/3$
- ▶ Best two-point rule:  $x_1 = -1/\sqrt{3}$ ,  $x_2 = 1/\sqrt{3}$ ,  $w_1 = w_2 = 1$

$$\int_{-1}^1 (x^3 - 2x^2 + 3) dx = 14/3$$

$$\frac{5}{3}f(-0.1) + \frac{1}{3}f(0.5) =$$

$$f(-1/\sqrt{3}) + f(1/\sqrt{3}) =$$

## Warmup

- ▶ If  $x_1 = -0.1$ ,  $x_2 = 0.5$ , then  $w_1 = 5/3$  and  $w_2 = 1/3$
- ▶ Best two-point rule:  $x_1 = -1/\sqrt{3}$ ,  $x_2 = 1/\sqrt{3}$ ,  $w_1 = w_2 = 1$

$$\int_{-1}^1 (2x + 1) dx = 2$$

$$\frac{5}{3}f(-0.1) + \frac{1}{3}f(0.5) =$$

$$f(-1/\sqrt{3}) + f(1/\sqrt{3}) =$$

## Summary so far

- Choose  $n$  points  $x_1, \dots, x_n$  in  $(-1, 1)$

$$\int_{-1}^1 f(x) dx \approx \sum_{i=1}^n w_i f(x_i) \quad w_i = \int_{-1}^1 L_{n,i}(x) dx$$

- If  $f(x)$  is a polynomial of degree  $\leq n - 1$ , approximation is **exact**:

$$\int_{-1}^1 f(x) dx = \sum_{i=1}^n w_i f(x_i)$$

for *any* choice of  $n$  distinct points  $x_1, \dots, x_n$  in  $(-1, 1)$ .

- If we are **clever** about choosing  $x_1, \dots, x_n$ , we can get exact integrals for polynomials of degree  $\leq 2n - 1$

**Next step:** How should we be clever? Turns out the best nodes  $x_1, \dots, x_n$  are the roots of **Legendre polynomials**

# Legendre polynomials

The **Legendre polynomials** are a set of polynomials  $p_0, p_1, p_2, \dots$

The first few Legendre polynomials are:

$$p_0(x) = 1 \quad p_1(x) = x \quad p_2(x) = \frac{1}{2}(3x^2 - 1) \quad p_3(x) = \frac{1}{2}(5x^3 - 3x^2)$$

**Degree:** Degree of  $p_n$  is  $n$

## Roots of Legendre polynomials

►  $p_1(x) = x$ . Root of  $p_1$ :

►  $p_2(x) = \frac{1}{2}(3x^2 - 1)$ . Roots of  $p_2$ :

►  $p_3(x) = \frac{1}{3}(5x^3 - 3x^2)$ . Roots of  $p_3$ :



# Properties of Legendre polynomials

Let  $p_n$  be the  $n$ th Legendre polynomial

- ▶  $p_n$  has degree  $n$
- ▶  $p_n$  has  $n$  distinct roots in  $(-1, 1)$
- ▶ Let  $g(x) = c_0 + c_1x + \cdots + c_{n-1}x^{n-1}$ . Then

$$\int_{-1}^1 g(x)p_n(x)dx = 0$$

## Why the Legendre polynomials?

**Theorem:** Suppose  $f(x)$  is a polynomial of degree  $2n - 1$ . Let  $p_n$  be the  $n$ th Legendre polynomial, and let  $x_1, \dots, x_n$  be the  $n$  roots of  $p_n$ . Then

$$\int_{-1}^1 f(x) dx = \sum_{i=1}^n w_i f(x_i) \qquad w_i = \int_{-1}^1 L_{n,i}(x) dx$$

## Your turn

Practice questions with roots of Legendre polynomials and Gaussian quadrature:

[https://sta379-s25.github.io/practice\\_questions/pq\\_22.html](https://sta379-s25.github.io/practice_questions/pq_22.html)

- ▶ Start in class
- ▶ You are welcome and encouraged to work with your neighbors
- ▶ Solutions posted on course website