

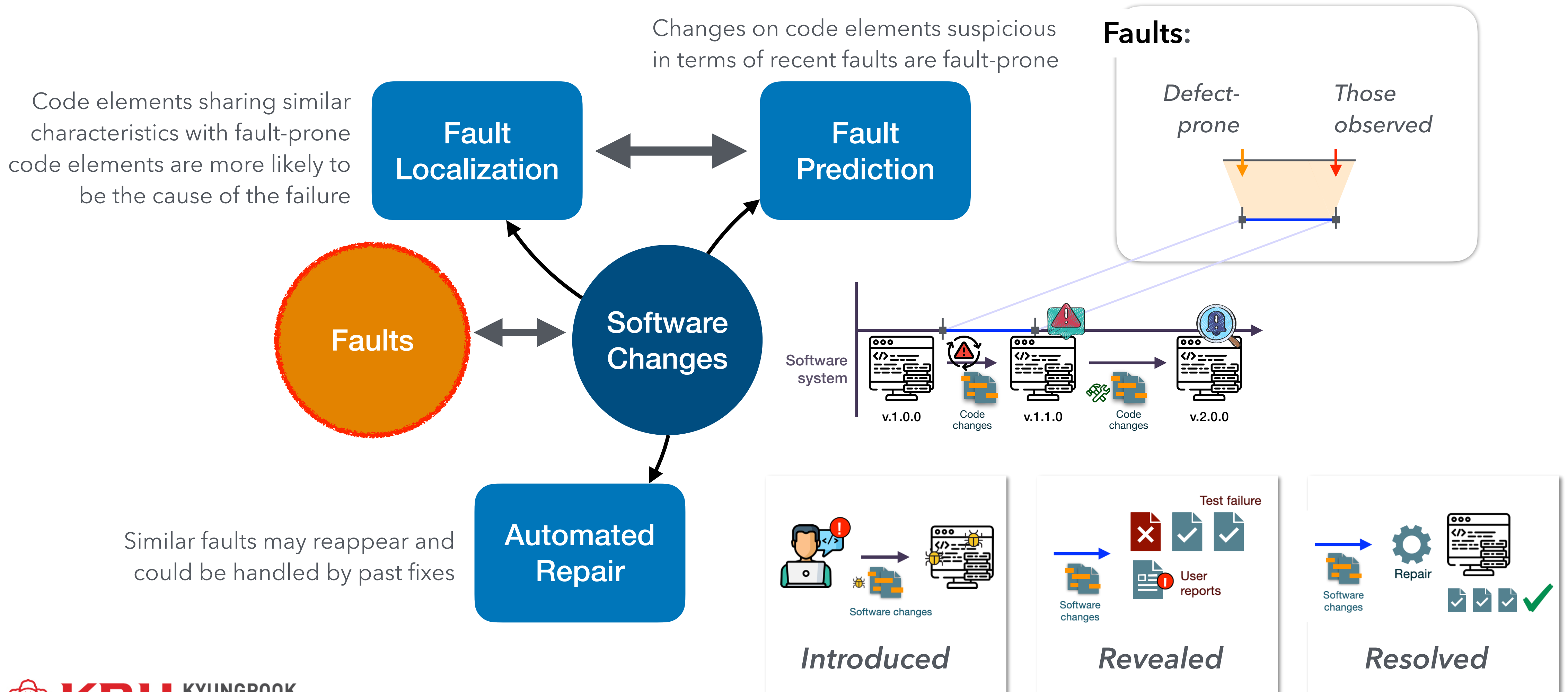


# **Stabilizing and Automating Web UI Testing**

**Presented by Jeongju Sohn**

# Software Evolution and Software Disaster

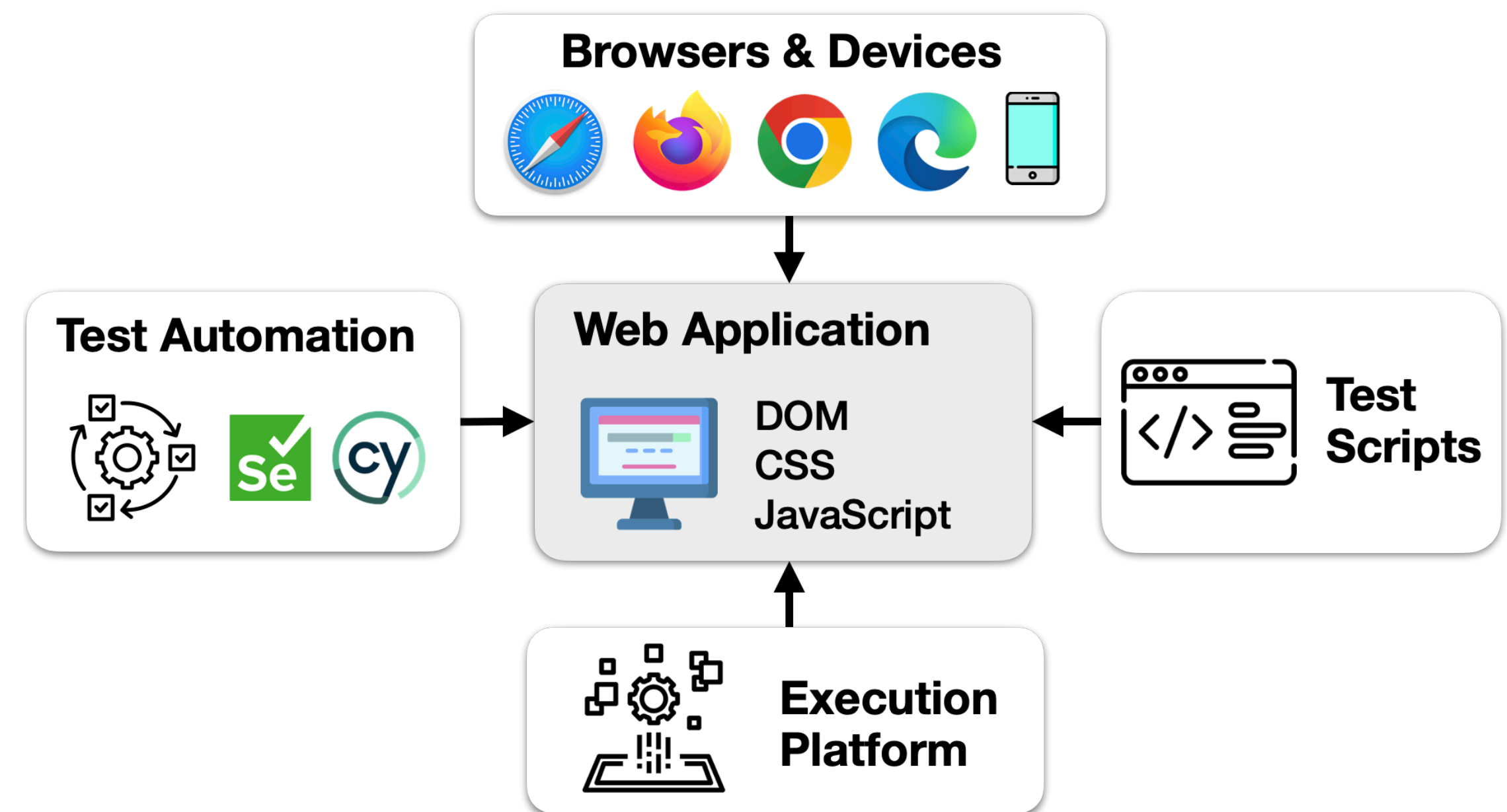
The dual relationship between Software Evolution and Software Disaster



# Challenges of Web UI Testing

## Web UI Testing

- **Web UI testing** verifies that a web app's user interface *behaves* and *appears* as intended across different browsers, devices, and dynamic conditions, ensuring both *functional correctness* and *visual consistency*.
- *Frequent breakages, dynamic content, browser inconsistencies.*
- *Manual script maintenance & high cost of authoring tests.*



# For reliable and efficient web UI testing

- **Stability (Flakiness):** Ensuring tests are reliable despite dynamic UI changes.
- **Automation (NL Execution):** Reducing manual effort by automatically interpreting and executing test instructions.

# Flakiness in web UI testing and DOM event interactions

# Flakiness in Web UI Testing

- Flakiness in web UI testing often arises from inconsistencies or timing issues in interactions between the events and DOM

The Issue **begins** by clicking on the button to open the details menu.

The **flaky line** (line 80) try to locate the element `“qr-code-address”` before it finishes rendering, **leading to flaky failure**

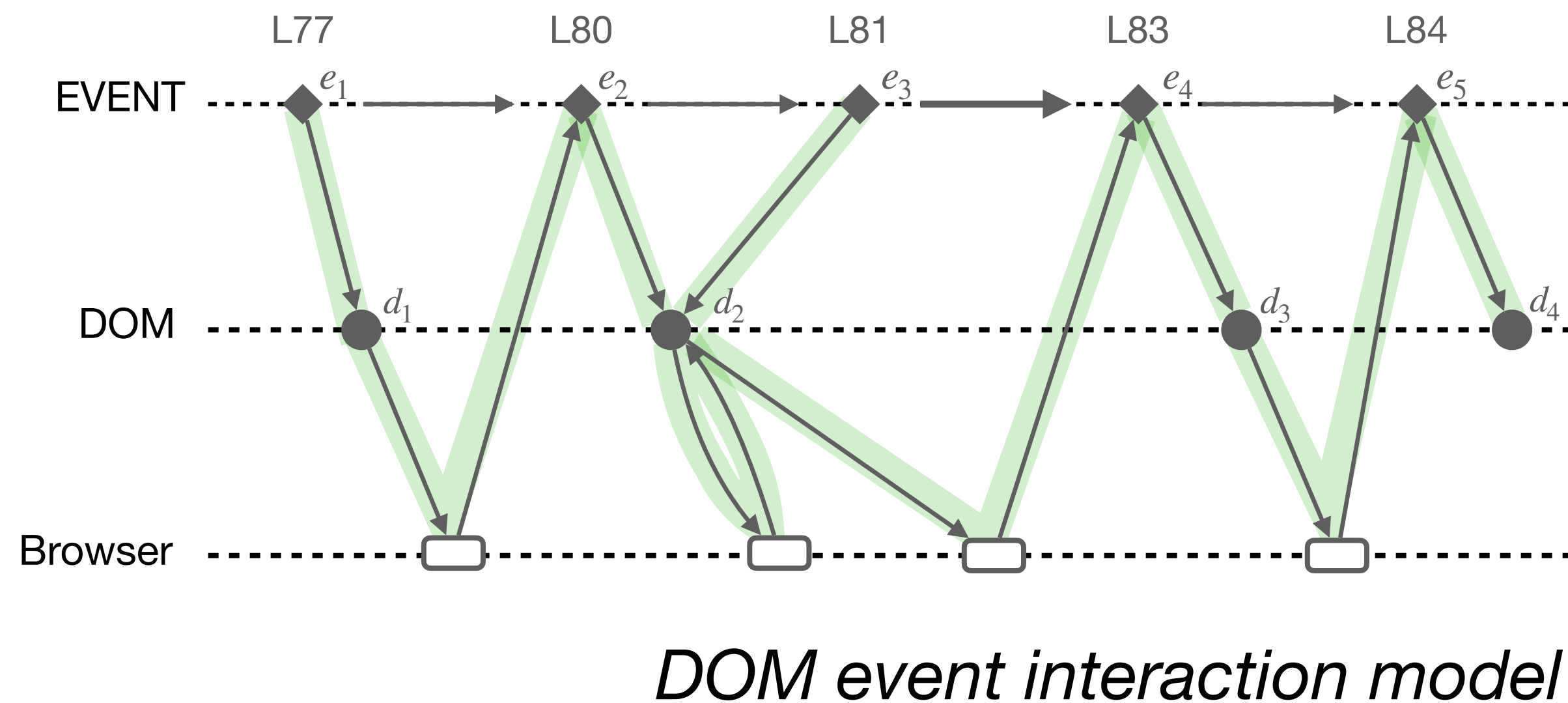
An example of DOM event interaction flaky test case [1]

```
it("should add same account addresses", async() {  
  ...  
75  await driver.clickElement(  
76    '[data-testid="account-options-menu_account-details"]');  
77  const detailsModal = await driver.findVisibleElement("span.modal");  
78  
79    
80  const secondAccountAddress = await driver.findElement("qr-code-address");  
81  const secondAccountPublicAddress = await secondAccountAddress.getText();  
82  
83  await driver.clickElement("account-modal_close");  
84  await detailsModal.waitForElementState("hidden");  
  ...  
}
```

Add a `waitFor` statement to ensure the element is fully loaded before the interaction

# Flakiness in Web UI Testing

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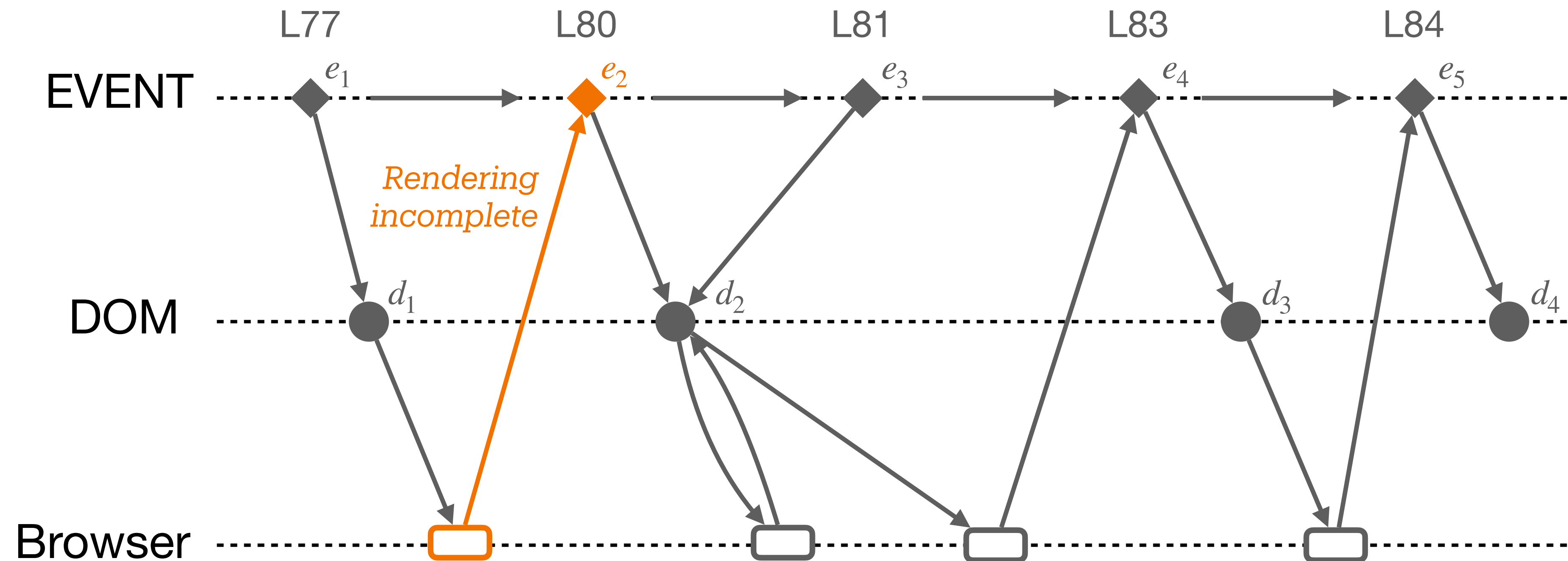


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```



# DOM Event Interaction Model

- **Goal:** analyse how DOM event interaction cause flakiness.

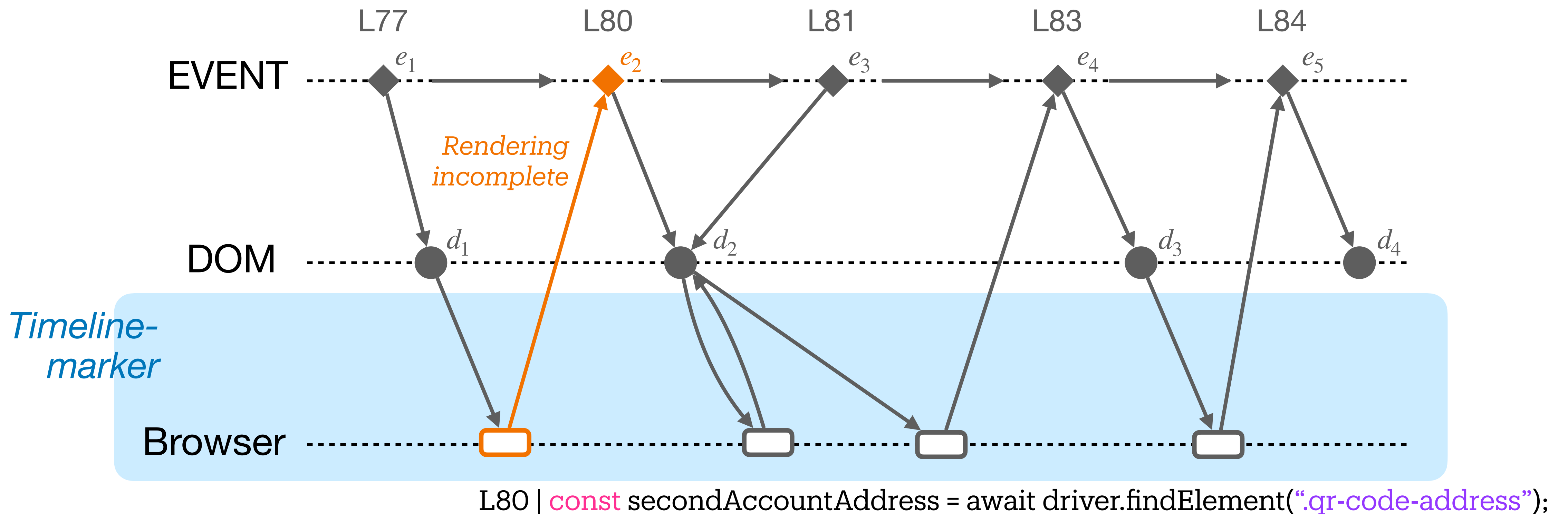


L80 | `const secondAccountAddress = await driver.findElement(".qr-code-address");`



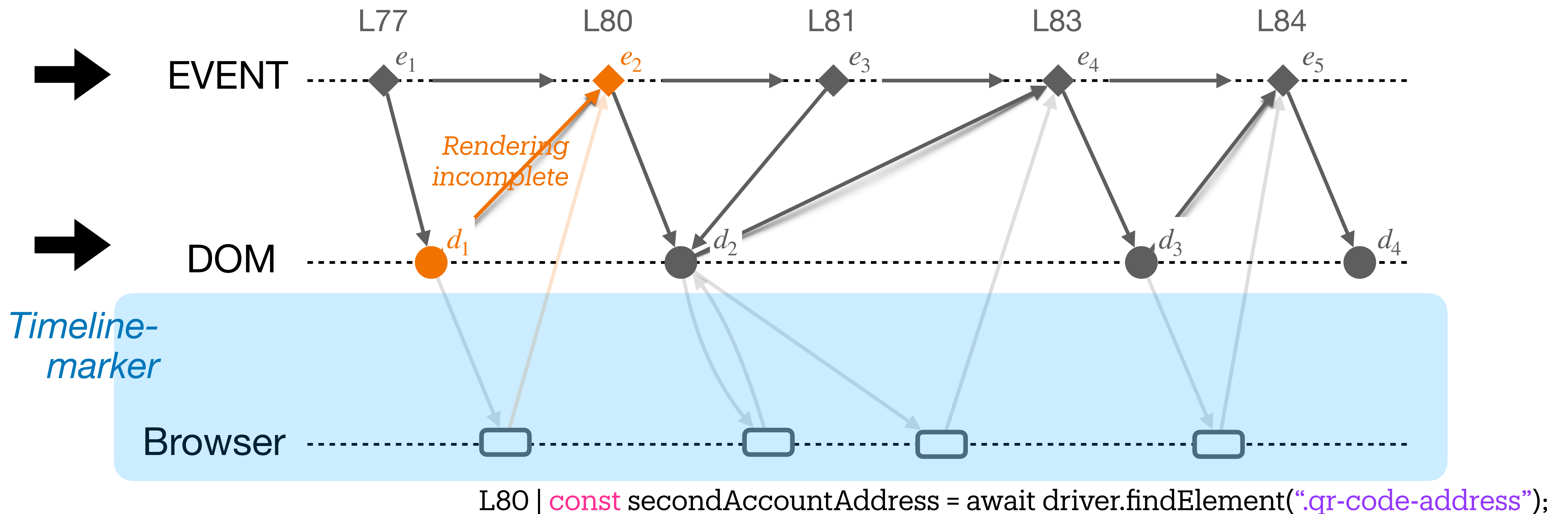
# DOM Event Interaction Model

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# DOM Event Interaction Model

- **Goal:** analyse how DOM event interaction cause flakiness



# The impact of DOM event interactions

## Statement categorisation

- Define **six new statement** categories based on their roles in DOM interactions and event flows:

Type	Definition	Example
T <sub>ED</sub> (Event-DOM)	An event that explicitly or implicitly triggers querying or modification of DOM	<code>await driver.clickElement({text: "Approve", tag: "button"});</code> <code>await driver.hoverElement({ id: "menu" });</code>
T <sub>E</sub> (Event)	Contain (high-level) user or system events without DOM involvement	<code>cy.visit("/")</code> ; <code>await scrollToBottom(mainViewer, page)</code> ;
T <sub>DE</sub> (DOM-Event)	Querying or modification of a DOM causes or triggers an event	<code>await page.locator(editPublicLink).click()</code> ;
T <sub>D</sub> (DOM)	Querying or modification of a DOM without triggering events	<code>const fileList = await getContentBySelector(".attach-name not(.attach-size)");</code>
T <sub>R</sub> (Response)	Check, verify, or assert to the state of the DOM (i.e., response validation)	<code>e2e.components.LoadingIndicator.icon().should("Invisible")</code> ;
T <sub>O</sub> (Other)	Operations that are not directly related to DOM manipulation or events	<code>var getExplorationElements = function(explorationTitle)</code> ;

# The impact of DOM event interactions

## Study Design.

- Manual analyses on 123 flaky tests from 49 open-source web projects (keyword-based filtering)
- **Four key factors**
  - **F1—Current statement type** (the type of interaction that is currently investigated for it being directly involved in the flaky behavior)
  - **F2—Previous statement type**
  - **F3—Same DOM context** (whether all elements referenced in the current statement are within the same DOM context (Y) or span across different contexts (e.g., main page + modal, iframe) (N)).
  - **F4—Event interaction level** (the scope at which the event is triggered: page level (P), element level (E), or both (PE)).

# The impact of DOM event interactions

## Example.

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84  await detailsModal.waitForElementState("hidden");
  ...
}
```

#	Action (Simplified)	F1	F2	F3	F4
77	findVisibleElement('span .modal')	ED (find-element)	ED (click-element)	N	E
80	findElement('.qr-code__address')	ED (find-element)	ED (find-element)	Y	E
81	getText() on .qr-code__address	ED (find-element)	ED (find-element)	Y	E
83	clickElement('.account-modal_close')	ED (click-element)	ED (find-element)	Y	E
84	waitForElementState('hidden')	ED (wait-element)	ED (click-element)	Y	E

# The impact of DOM event interactions

## Current statement interaction type among Flaky and Non-flaky cases

F1 ( # number (percentage))		
Type	Flaky	Non-flaky
T <sub>ED</sub> (Event-DOM)	36 (29%)	38 (33%)
- T <sub>E</sub> (Event)	18 (15%)	34 (30%)
T <sub>DE</sub> (DOM-Event)	18 (15%)	20 (18%)
+ T <sub>D</sub> (DOM)	16 (13%)	4 (4%)
+ T <sub>R</sub> (Response)	35 (28%)	18 (15%)
T <sub>O</sub> (Other)	-	-
Total	123 (100%)	114 (100%)

- T<sub>D</sub> and T<sub>R</sub> are more frequent in flaky cases: DOM operations are prone to instability and flakiness often manifest during result verification.
  - D operations directly depend on page state, making them more sensitive to rendering delays or missing elements
  - Developers often skip adding explicit wait/checks before operations
- T<sub>E</sub> (i.e., event interactions alone) are less likely to cause flakiness
  - Doesn't fail unless the target is missing or not ready (less tied to dynamic content)— their fissures often stem from preceding DOM issues



# The impact of DOM event interactions

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+ T <sub>D</sub> (DOM)	<b>16 (13%)</b>	4 (4%)
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T <sub>O</sub> (Other)	-	-
Total	123 (100%)	114 (100%)

- ED/DE interactions (T<sub>ED</sub> and T<sub>DE</sub>): flakiness correlates with event-DOM coupling:
  - Tightly coupled (wait-element) → stable (non-flaky)
  - Moderately coupled (click-element) → balanced
  - Loosely coupled (find-element, hover-element) → more flaky



# The impact of DOM event interactions

## DOM event interaction combinations among Flaky and Non-flaky cases

	Flaky		Example	Non-flaky		Example
Top	F2:F1	#	Statement detail	F2:F1	#	Statement detail
1	T <sub>ED</sub> :T <sub>ED</sub>	19 (15%)	click-ele:find-ele	T <sub>ED</sub> :T <sub>ED</sub>	23 (20%)	find-ele:click-ele
2	T <sub>ED</sub> :T <sub>R</sub>	12 (10%)	click-ele:reponse	T <sub>E</sub> :T <sub>E</sub>	14 (12%)	e-update:e-update
3	T <sub>E</sub> :T <sub>ED</sub>	11 (9%)	e-load:click-ele	T <sub>ED</sub> :T <sub>E</sub>	9 (7%)	find-ele:e-wait
4	T <sub>E</sub> :T <sub>R</sub>	9 (7%)	e-update:response	T <sub>DE</sub> :T <sub>DE</sub>	8 (3%)	element-click:element-wait
5	T <sub>DE</sub> :T <sub>DE</sub>	8 (7%)	element-click:element-click	T <sub>E</sub> :T <sub>DE</sub>	7 (6%)	e-load:wait-ele

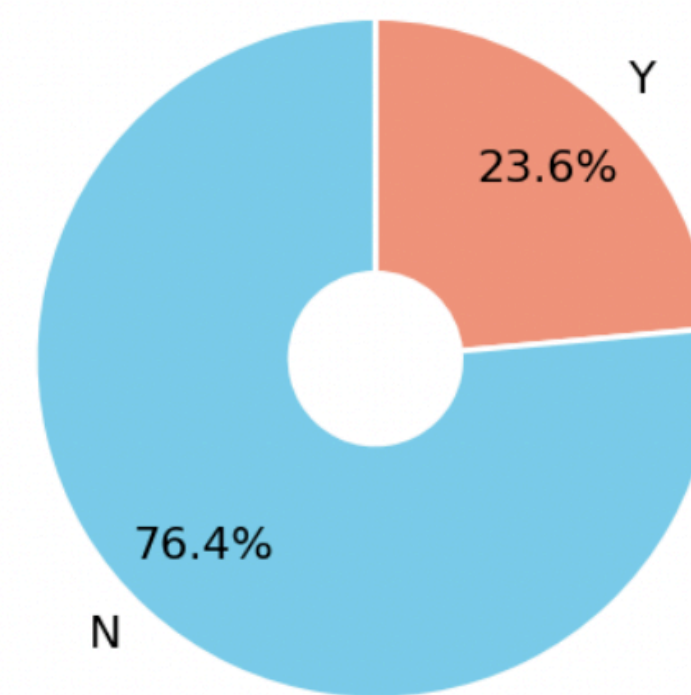
- Flakiness often arises from improper sequencing of event–DOM operations
  - e.g., click-ele:find-ele vs. find-ele:click-ele.
  - T<sub>ED</sub>:T<sub>ED</sub> interactions are high-risk—*multiple DOM-event sequences in a row amplify timing issues*
- Non-flaky sequences often involve **natural or stable orders** or **explicit waits**.
  - e.g., find-ele:e-wait, e-load:wait-ele

# The impact of DOM event interactions

## Impact of DOM Consistency & Interaction Level

- 76% of flaky tests involve different DOM contexts.
- 81% relate to element-level interactions; page-level alone is rare (2%).
- Flakiness is more tied to element-level operations and cross-DOM interactions than to page-level events.

Same DOM or not



Event interaction level

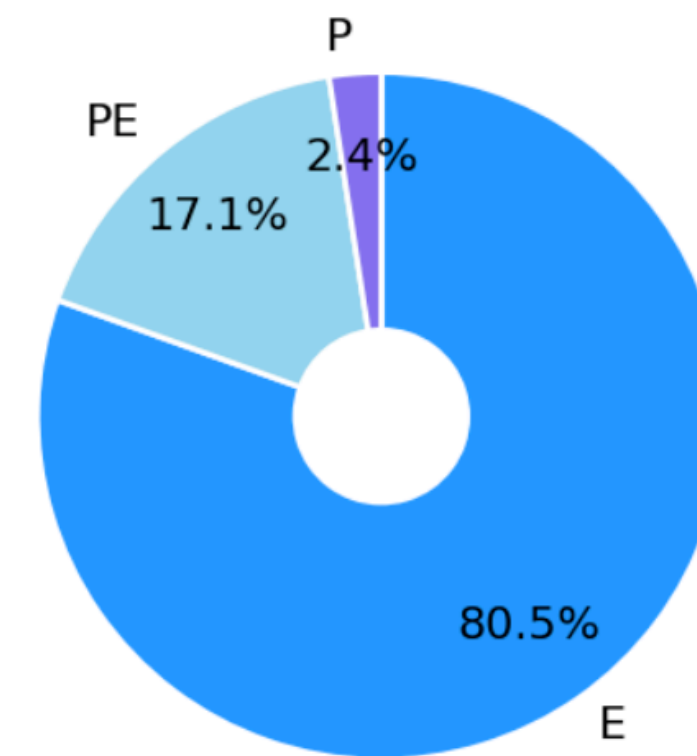


Fig. 5: The distribution of the same DOM element and event interaction levels associated with flakiness. *Y* and *N* are *yes* and *no* to whether the elements belong to the same DOM; *P*, *E*, and *PE* refer page level, element level, both.

# The impact of DOM event interactions

## Common developers' fix strategies

Fix strategy	Description	Example	# number
DOM interaction synchronization mechanism	Ensure elements are fully loaded/visible before interaction (e.g., <code>waitUntil</code> , <code>waitForSelector</code> )	<code>await driver.waitForSelector('. qr-code_address');</code>	62 (50.4%)
Conditional event completion waits	Add dynamic delays ( <code>sleep</code> , <code>timeout</code> ) to accommodate async operations.	<code>cy.wait(500);</code>	47 (38.2%)
Consistent DOM state transitions	Wait for all async callbacks/data updates to complete to avoid partial DOM states	<code>await pWaitFor(()=&gt; connection. streams.length === 0);</code>	14 (11.4%)

- Framework support (e.g., Cypress, Jest) already integrates many synchronization methods, which developers should actively leverage.
- $T_{ED}$  (Event-DOM) is the most frequently fixed type, while  $T_D$  (DOM) takes the longest to resolve (153 days on avg.).
- **Take-away:** these fix strategies highlight the importance of synchronization, timing, and state management in reducing flakiness.

# Flakiness Localization

# 향후 연구 방향

- DOM event interaction flakiness repair
- Web UI test script generation and the robustness study