

Glove Unit Arduino:

```
const int xpin = A0; // x-axis of the accelerometer

const int ypin = A1; // y-axis

const int numReadings = 40;

int readings1[numReadings];

int readings2[numReadings]; // the readings from the analog input

int index = 0; // the index of the current reading

int total1 = 0;

int total2 = 0; // the running total

int average1 = 0;

int average2 = 0; // the average

int inputPin1 = xpin;

int inputPin2 = ypin;

float result1 = 0;

float result2 = 0;

int result3 = 0;

float result4 = 0;

float result5 = 0;

int result6 = 0;

int num0 = 0;

int num1 = 1;

int num2 = 2;

int num3 = 3;

int num4 = 4;

int num5 = 5;

int num6 = 6;

int num7 = 7;
```

```
int num8 = 8;

void setup(){

// initialize serial communication with computer:

Serial.begin(9600);

// initialize all the readings to 0:

for (int thisReading = 0; thisReading < numReadings; thisReading++)

readings1[thisReading] = 0;

for (int thisReading = 0; thisReading < numReadings; thisReading++)

readings2[thisReading] = 0;

}

void loop(){

// subtract the last reading:

total1= total1 - readings1[index];

total2= total2 - readings2[index];

// read from the sensor:

readings1[index] = analogRead(inputPin1);

readings2[index] = analogRead(inputPin2);

// add the reading to the total:

total1= total1 + readings1[index];

total2= total2 + readings2[index];

// advance to the next position in the array:

index = index + 1;

// if we're at the end of the array...

if (index >= numReadings)

// ...wrap around to the beginning:

index = 0;
```

```

// calculate the average:

average1 = total1 / numReadings;

average2 = total2 / numReadings;

// send it to the computer (as ASCII digits)

result1 = (average1 - 318)/(float)159;

if(result1>1)result1=1;

if(result1<-1)result1=-1;

result2 = asin(result1);

result3 = result2 * 57.32;

result4 = (average2 - 344)/(float)172;

if(result4>1)result4=1;

if(result4<-1)result4=-1;

result5 = asin(result4);

result6 = result5 * 57.32;

//////////Transmission//////////

if(result3 >= -10 && result3 <=10){

Serial.print(num0);

}

//////////Forward//////////

if(result3 >= 11 && result3 <= 20){

Serial.print(num1);

}

if(result3 >= 21 && result3 <= 30){

Serial.print(num2);

}

if(result3 >= 31 && result3 <= 40){

```

```
Serial.print(num3);  
  
}  
  
if(result3 >= 41 && result3 <= 50){  
  
Serial.print(num4);  
  
}  
  
if(result3 >= 51 && result3 <= 60){  
  
Serial.print(num5);  
  
}  
  
if(result3 >= 61 && result3 <= 70){  
  
Serial.print(num6);  
  
}  
  
if(result3 >= 71 && result3 <= 80){  
  
Serial.print(num7);  
  
}  
  
if(result3 >= 81 && result3 <= 90){  
  
Serial.print(num8);  
  
}  
  
//////////Backward//////////  
  
if(result3 >= -20 && result3 <= -11){  
  
Serial.print("a");  
  
}  
  
if(result3 >= -30 && result3 <= -21){  
  
Serial.print("b");  
  
}  
  
if(result3 >= -40 && result3 <= -31){  
  
Serial.print("c");  
  
}
```

```
if(result3 >= -50 && result3 <= -41){  
    Serial.print("d");  
}  
  
if(result3 >= -60 && result3 <= -51){  
    Serial.print("e");  
}  
  
if(result3 >= -70 && result3 <= -61){  
    Serial.print("f");  
}  
  
if(result3 >= -80 && result3 <= -71){  
    Serial.print("g");  
}  
  
if(result3 >= -90 && result3 <= -81){  
    Serial.print("h");  
}  
  
////////////////Left////////////////  
  
if(result6 >= 11 && result6 <= 20){  
    Serial.print("i");  
}  
  
  
  
if(result6 >= 21 && result6 <= 30){  
    Serial.print("j");  
}  
  
if(result6 >= 31 && result6 <= 40){  
    Serial.print("k");  
}  
  
if(result6 >= 41 && result6 <= 50){
```

```
Serial.print("l");  
  
}  
  
if(result6 >= 51 && result6 <= 60){  
  
Serial.print("m");  
  
}  
  
if(result6 >= 61 && result6 <= 70){  
  
Serial.print("n");  
  
}  
  
if(result6 >= 71 && result6 <= 80){  
  
Serial.print("o");  
  
}  
  
if(result6 >= 81 && result6 <= 90){  
  
Serial.print("p");  
  
}  
  
//////////Right//////////  
  
if(result6 >= -20 && result6 <= -11){  
  
Serial.print("q");  
  
}  
  
if(result6 >= -30 && result6 <= -21){  
  
Serial.print("r");  
  
}  
  
if(result6 >= -40 && result6 <= -31){  
  
Serial.print("s");  
  
}  
  
if(result6 >= -50 && result6 <= -41){  
  
Serial.print("t");  
  
}
```

```
if(result6 >= -60 && result6 <= -51){  
  Serial.print("u");  
}  
if(result6 >= -70 && result6 <= -61){  
  Serial.print("v");  
}  
if(result6 >= -80 && result6 <= -71){  
  Serial.print("w");  
}  
if(result6 >= -90 && result6 <= -81){  
  Serial.print("x");  
}  
}
```

Bot Unit Arduino:

```
char incomingByte = 0;
```

```
int motorpin1 = 6;  
int motorpin2 = 9;  
int motorpin3 = 10;  
int motorpin4 = 11;  
void setup(){  
  Serial.begin(9600);  
  pinMode(motorpin1,OUTPUT);  
  pinMode(motorpin2,OUTPUT);  
  pinMode(motorpin3,OUTPUT);  
  pinMode(motorpin4,OUTPUT);  
}
```

```
void motorstop(){  
    digitalWrite(motorpin1,LOW);  
    analogWrite(motorpin2,0);  
    digitalWrite(motorpin3,LOW);  
    analogWrite(motorpin4,0);  
}
```

```
void forward1(){  
    digitalWrite(motorpin1,LOW);  
    analogWrite(motorpin2,32);  
    digitalWrite(motorpin3,LOW);  
    analogWrite(motorpin4,32);  
}
```

```
void forward2(){  
    digitalWrite(motorpin1,LOW);  
    analogWrite(motorpin2,64);  
    digitalWrite(motorpin3,LOW);  
    analogWrite(motorpin4,64);  
}
```

```
void forward3(){  
    digitalWrite(motorpin1,LOW);  
    analogWrite(motorpin2,96);  
    digitalWrite(motorpin3,LOW);  
    analogWrite(motorpin4,96);  
}
```

```
void forward4(){  
    digitalWrite(motorpin1,LOW);  
    analogWrite(motorpin2,128);
```



```
digitalWrite(motorpin3,LOW);
analogWrite(motorpin4,128);
}

void forward5(){
digitalWrite(motorpin1,LOW);
analogWrite(motorpin2,160);
digitalWrite(motorpin3,LOW);
analogWrite(motorpin4,160);
}

void forward6(){
digitalWrite(motorpin1,LOW);
analogWrite(motorpin2,192);
digitalWrite(motorpin3,LOW);

analogWrite(motorpin4,192);
}

void forward7(){
digitalWrite(motorpin1,LOW);
analogWrite(motorpin2,224);
digitalWrite(motorpin3,LOW);
analogWrite(motorpin4,224);
}

void forward8(){
digitalWrite(motorpin1,LOW);
analogWrite(motorpin2,255);
digitalWrite(motorpin3,LOW);
analogWrite(motorpin4,255);
```

```
}  
  
void backward1(){  
  analogWrite(motorpin1,32);  
  digitalWrite(motorpin2,LOW);  
  analogWrite(motorpin3,32);  
  digitalWrite(motorpin4,LOW);  
}  
  
void backward2(){  
  analogWrite(motorpin1,64);  
  digitalWrite(motorpin2,LOW);  
  analogWrite(motorpin3,64);  
  digitalWrite(motorpin4,LOW);  
}  
  
void backward3(){  
  analogWrite(motorpin1,96);  
  digitalWrite(motorpin2,LOW);  
  analogWrite(motorpin3,96);  
  digitalWrite(motorpin4,LOW);  
}  
  
void backward4(){  
  analogWrite(motorpin1,128);  
  digitalWrite(motorpin2,LOW);  
  analogWrite(motorpin3,128);  
  digitalWrite(motorpin4,LOW);  
}  
  
void backward5(){  
  analogWrite(motorpin1,160);
```

```
digitalWrite(motorpin2,LOW);
analogWrite(motorpin3,160);
digitalWrite(motorpin4,LOW);
}

void backward6(){
analogWrite(motorpin1,192);
digitalWrite(motorpin2,LOW);
analogWrite(motorpin3,192);
digitalWrite(motorpin4,LOW);
}

void backward7(){
analogWrite(motorpin1,224);
digitalWrite(motorpin2,LOW);
analogWrite(motorpin3,224);

digitalWrite(motorpin4,LOW);
}

void backward8(){
analogWrite(motorpin1,255);
digitalWrite(motorpin2,LOW);
analogWrite(motorpin3,255);
digitalWrite(motorpin4,LOW);
}

void left1(){
digitalWrite(motorpin1,LOW);
analogWrite(motorpin2,32);
analogWrite(motorpin3,32);
```

```
digitalWrite(motorpin4,LOW);  
}  
  
void left2(){  
  
digitalWrite(motorpin1,LOW);  
analogWrite(motorpin2,64);  
analogWrite(motorpin3,64);  
digitalWrite(motorpin4,LOW);  
}  
  
void left3(){  
  
digitalWrite(motorpin1,LOW);  
analogWrite(motorpin2,96);  
analogWrite(motorpin3,96);  
digitalWrite(motorpin4,LOW);  
}  
  
void left4(){  
  
digitalWrite(motorpin1,LOW);  
analogWrite(motorpin2,128);  
analogWrite(motorpin3,128);  
digitalWrite(motorpin4,LOW);  
}  
  
void left5(){  
  
digitalWrite(motorpin1,LOW);  
analogWrite(motorpin2,160);  
analogWrite(motorpin3,160);  
digitalWrite(motorpin4,LOW);  
}  
  
void left6(){
```

```
digitalWrite(motorpin1,LOW);  
analogWrite(motorpin2,192);  
analogWrite(motorpin3,192);  
digitalWrite(motorpin4,LOW);  
}
```

```
void left7(){  
digitalWrite(motorpin1,LOW);  
analogWrite(motorpin2,224);  
analogWrite(motorpin3,224);  
digitalWrite(motorpin4,LOW);  
}
```

```
void left8(){  
digitalWrite(motorpin1,LOW);  
analogWrite(motorpin2,255);  
  
analogWrite(motorpin3,255);  
digitalWrite(motorpin4,LOW);  
}
```

```
void right1(){  
analogWrite(motorpin1,32);  
digitalWrite(motorpin2,LOW);  
digitalWrite(motorpin3,LOW);  
analogWrite(motorpin4,32);  
}
```

```
void right2(){  
analogWrite(motorpin1,64);  
digitalWrite(motorpin2,LOW);
```

```
digitalWrite(motorpin3,LOW);  
analogWrite(motorpin4,64);  
}  
  
void right3(){  
    analogWrite(motorpin1,96);  
    digitalWrite(motorpin2,LOW);  
    digitalWrite(motorpin3,LOW);  
    analogWrite(motorpin4,96);  
}  
  
void right4(){  
    analogWrite(motorpin1,128);  
    digitalWrite(motorpin2,LOW);  
    digitalWrite(motorpin3,LOW);  
    analogWrite(motorpin4,128);  
}  
  
void right5(){  
    analogWrite(motorpin1,160);  
    digitalWrite(motorpin2,LOW);  
    digitalWrite(motorpin3,LOW);  
    analogWrite(motorpin4,160);  
}  
  
void right6(){  
    analogWrite(motorpin1,192);  
    digitalWrite(motorpin2,LOW);  
    digitalWrite(motorpin3,LOW);  
    analogWrite(motorpin4,192);  
}
```

```
void right7(){
    analogWrite(motorpin1,224);
    digitalWrite(motorpin2,LOW);
    digitalWrite(motorpin3,LOW);
    analogWrite(motorpin4,224);
}

void right8(){
    analogWrite(motorpin1,255);
    digitalWrite(motorpin2,LOW);
    digitalWrite(motorpin3,LOW);
    analogWrite(motorpin4,255);
}

void loop(){
    while(!Serial.available());

    if (Serial.available() > 0) {
        incomingByte = Serial.read();
        Serial.flush();

        if(incomingByte == '0') motorstop();
        if(incomingByte == 'a') forward1();
        if(incomingByte == 'b') forward2();
        if(incomingByte == 'c') forward3();
        if(incomingByte == 'd') forward4();
        if(incomingByte == 'e') forward5();
        if(incomingByte == 'f') forward6();
        if(incomingByte == 'g') forward7();
        if(incomingByte == 'h') forward8();
        if(incomingByte == '1') backward1();
```

```
if(incomingByte == '2') backward2();
if(incomingByte == '3') backward3();
if(incomingByte == '4') backward4();
if(incomingByte == '5') backward5();
if(incomingByte == '6') backward6();
if(incomingByte == '7') backward7();
if(incomingByte == '8') backward8();
if(incomingByte == 'q') left1();
if(incomingByte == 'r') left2();
if(incomingByte == 's') left3();
if(incomingByte == 't') left4();
if(incomingByte == 'u') left5();
if(incomingByte == 'v') left6();
if(incomingByte == 'w') left7();
if(incomingByte == 'x') left8();
if(incomingByte == 'i') right1();
if(incomingByte == 'j') right2();
if(incomingByte == 'k') right3();
if(incomingByte == 'l') right4();
if(incomingByte == 'm') right5();
if(incomingByte == 'n') right6();
if(incomingByte == 'o') right7();
if(incomingByte == 'p') right8();
}
}
```