### I.T 1 - Encapsulation

```
package music_management;
   public abstract class Instrument{
     private String material;
private String brand;
private String colour;
     private String instrumentType;
     private Double buyPrice;
      private Double salePrice;
10
      public Instrument(String material, String brand, String colour, String instrumentType, Double
        buyPrice, Double salePrice) {
        this.material = material;
        this.brand = brand;
        this.colour = colour;
        this.instrumentType = instrumentType;
        this.buyPrice = buyPrice;
        this.salePrice = salePrice;
      public String getMaterial(){
        return this.material;
      public String getBrand(){
       return this.brand;
      public String getColour(){
        return this.colour;
```

#### I.T 2 - Use of inheritance

- A Class

```
package music_management;
public abstract class Instrument{
  private String material;
private String brand;
  private String colour;
  private String instrumentType;
  private Double buyPrice;
  private Double salePrice;
  public Instrument(String material, String brand, String colour, String instrumentType, Double
    buyPrice, Double salePrice) {
    this.material = material;
    this.brand = brand;
    this.colour = colour;
    this.instrumentType = instrumentType;
    this.buyPrice = buyPrice;
    this.salePrice = salePrice;
  }
```

- A class that inherits from the previous class

```
package music_management;
import actions.*;

public class Guitar extends Instrument implements Playable, Sellable {
    int noOfStrings;
    String type;

public Guitar(String material, String brand, String colour, String instrumentType, Double buyPrice, Double salePrice, int noOfStrings, String type){
    super(material, brand, colour, instrumentType, buyPrice, salePrice);
    this.noOfStrings = noOfStrings;
    this.type = type;
}
```

- An object of the inherited class

```
Guitar guitar;

@Before
public void before(){
    guitar = new Guitar("bamboo", "Gibson", "natural", "string", 25.00, 70.00, 6, "acoustic");
}
```

- A method that uses the information inherited from another class

```
public Instrument(String material, String brand, String colour, String instrumentType, Double
   buyPrice, Double salePrice) {
   this.material = material;
   this.brand = brand;
   this.colour = colour;
   this.instrumentType = instrumentType;
   this.buyPrice = buyPrice;
   this.salePrice = salePrice;
}

public Double calculateMarkup() {
   return (this.buyPrice / this.salePrice) *100;
}
```

## I.T 3 Searching data

```
def search_for_director(movies, movie)
  p movies[movie]
end

movies = {
   "Pulp Fiction" => "Quentin Tarantino",
   "Indiana Jones" => "Steven Speilberg",
   "Inception" => "Christopher Nolan"
}

search_for_director(movies, "Inception")
```

→ pda ruby examples.rb
"Christopher Nolan"

# I.T 4 Sorting data

```
def reverse_array(movies)
  reversed = movies.reverse()
  p reversed
end

movies = ["Pulp Fiction", "Jackie Brown", "Kill Bill"]
reverse_array(movies)
```

```
pda ruby examples.rb
["Kill Bill", "Jackie Brown", "Pulp Fiction"]
```

## I.T 5 Array

```
def find_movie(movie_name, movies)
   if movie_name === movies[0] || movies[1] || movies[3]
      p "Yes, you have this movie"
      else
      p "no, you do not have this movie available"
   end
end

movies = ["Pulp Fiction", "Jackie Brown", "Kill Bill" ]

find_movie("Kill Bill", movies)
```

pda ruby examples.rb
"Yes, you have this movie"

### I.T 6 Hash

```
def find_director(movies)
  movies.each { |key, value| puts "#{key} was directed by #{value}" }
end

movies = {
  "Pulp Fiction" => "Quentin Tarantino",
  "Indiana Jones" => "Steven Speilberg",
  "Inception" => "Christopher Nolan"
}

find_director(movies)
```

→ pda ruby examples.rb
Pulp Fiction was directed by Quentin Tarantino
Indiana Jones was directed by Steven Speilberg
Inception was directed by Christopher Nolan

## IT 7 Polymorphism

```
package music_management;
import java.util.ArrayList;
import actions.*;

public class Shop {

   private ArrayList<Sellable> stock = new
        ArrayList<Sellable>();

   public int itemCount(){
      return stock.size();
   }

   public void add(Sellable item) {
      stock.add(item);
   }
```

```
music_management:
mport actions.*;
public class Resin implements Sellable {
 String brand;
 Double buyPrice;
 Double salePrice;
 public Resin(String brand, Double buyPrice, Double salePrice) {
  this.brand = brand;
   this.buyPrice = buyPrice;
   this.salePrice = salePrice;
 public Double calculateMarkup(){
  return (this.buyPrice / this.salePrice) *100;
 public String getBrand(){
   return this.brand;
 public Double getBuyPrice(){
  return this.buyPrice;
```

```
package actions;

public interface Sellable{
   Double calculateMarkup();
}
```

```
package music_management;
import actions.*;

r public class Guitar extends Instrument implements Playable, Sellable {
    int noOfStrings;
    String type;

public Guitar(String material, String brand, String colour, String instrumentType, Double buyPrice,
    Double salePrice, int noOfStrings, String type){
    super(material, brand, colour, instrumentType, buyPrice, salePrice);
    this.noOfStrings = noOfStrings;
    this.type = type;
    }

public String play(){
    return "vrum";
    }

public int getNoOfStrings(){
    return this.noOfStrings;
}

public String getType(){
    return this.type;
    }
}
```