

Stacey Napier PDA Evidence

I.T 1 - Encapsulation

```
1 package music_management;
2
3 public abstract class Instrument{
4     private String material;
5     private String brand;
6     private String colour;
7     private String instrumentType;
8     private Double buyPrice;
9     private Double salePrice;
10
11     public Instrument(String material, String brand, String colour, String instrumentType, Double
        buyPrice, Double salePrice) {
12         this.material = material;
13         this.brand = brand;
14         this.colour = colour;
15         this.instrumentType = instrumentType;
16         this.buyPrice = buyPrice;
17         this.salePrice = salePrice;
18     }
19
20     public String getMaterial(){
21         return this.material;
22     }
23
24     public String getBrand(){
25         return this.brand;
26     }
27
28     public String getColour(){
29         return this.colour;
```

I.T 2 - Use of inheritance

- A Class

```
1 package music_management;
2
3 public abstract class Instrument{
4     private String material;
5     private String brand;
6     private String colour;
7     private String instrumentType;
8     private Double buyPrice;
9     private Double salePrice;
10
11     public Instrument(String material, String brand, String colour, String instrumentType, Double
        buyPrice, Double salePrice) {
12         this.material = material;
13         this.brand = brand;
14         this.colour = colour;
15         this.instrumentType = instrumentType;
16         this.buyPrice = buyPrice;
17         this.salePrice = salePrice;
18     }
19 }
```

- A class that inherits from the previous class

```
1 package music_management;
2 import actions.*;
3
4 public class Guitar extends Instrument implements Playable, Sellable {
5
6     int noOfStrings;
7     String type;
8
9     public Guitar(String material, String brand, String colour, String instrumentType, Double
        buyPrice, Double salePrice, int noOfStrings, String type){
10         super(material, brand, colour, instrumentType, buyPrice, salePrice);
11         this.noOfStrings = noOfStrings;
12         this.type = type;
13     }
14 }
```

- An object of the inherited class

```
Guitar guitar;

@Before
public void before(){
    guitar = new Guitar("bamboo", "Gibson", "natural", "string", 25.00, 70.00, 6, "acoustic");
}
```

- A method that uses the information inherited from another class

```
public Instrument(String material, String brand, String colour, String instrumentType, Double
    buyPrice, Double salePrice) {
    this.material = material;
    this.brand = brand;
    this.colour = colour;
    this.instrumentType = instrumentType;
    this.buyPrice = buyPrice;
    this.salePrice = salePrice;
}

public Double calculateMarkup(){
    return (this.buyPrice / this.salePrice) *100;
}
```

I.T 3

```
movies = {  
  "Pulp Fiction" => "Quentin Tarantino",  
  "Indiana Jones" => "Steven Spielberg",  
  "Inception" => "Christopher Nolan"  
}  
  
p movies["Inception"]
```

```
→ pda ruby examples.rb  
"Christopher Nolan"  
→ pda []
```

I.T 4

```
movies = ["Pulp Fiction", "Jackie Brown", "Kill Bill"]  
p movies.reverse
```

```
→ pda ruby examples.rb  
["Kill Bill", "Jackie Brown", "Pulp Fiction"]  
→ pda []
```

I.T 5

```
1 movies = ["Pulp Fiction", "Jackie Brown", "Kill Bill"]  
2  
3 movies.push("Django Unchained")  
4 p movies  
5
```

```
→ pda ruby examples.rb  
["Pulp Fiction", "Jackie Brown", "Kill Bill", "Django Unchained"]  
→ pda []
```

I.T 6

```

movies = {
  "Pulp Fiction" => "Quentin Tarantino",
  "Indiana Jones" => "Steven Spielberg",
  "Inception" => "Christopher Nolan"
}

movies["ET"] = "Steven Spielberg"
p movies

```

→ `pda` `ruby examples.rb`
 {"Pulp Fiction"=>"Quentin Tarantino", "Indiana Jones"=>"Steven Spielberg",
 "Inception"=>"Christopher Nolan", "ET"=>"Steven Spielberg"}
 → `pda` `[]`

IT 7 Polymorphism

```

package music_management;
import java.util.ArrayList;
import actions.*;

public class Shop {

  private ArrayList<Sellable> stock = new
    ArrayList<Sellable>();

  public int itemCount(){
    return stock.size();
  }

  public void add(Sellable item) {
    stock.add(item);
  }
}

```

```

public class ShopTest{

  Shop shop;
  Guitar guitar;
  Resin resin;

  @Before
  public void before() {
    shop = new Shop();
    guitar = new Guitar("bamboo", "Gibson",
      "natural", "string", 25.00, 70.00, 6,
      "acoustic");
    resin = new Resin("Amber", 0.20, 2.00);
  }

  @Test
  public void canAddToShop() {
    shop.add(guitar);
    shop.add(resin);
    assertEquals(2, shop.itemCount());
  }
}

```