

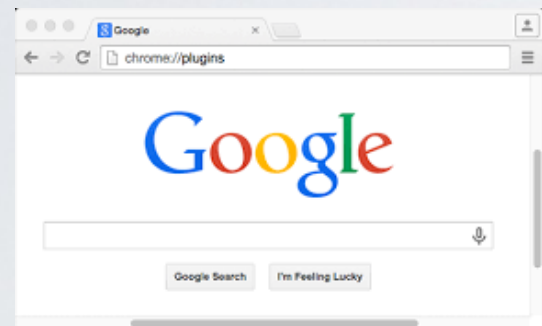
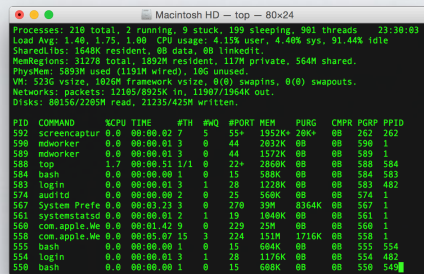
# Storing Data

Thierry Sans

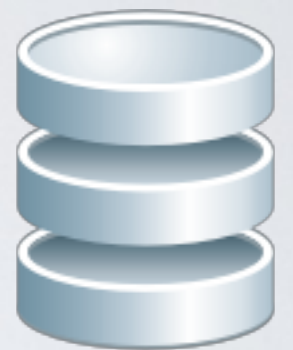
# Modern Web Platform

Client Side

Server Side



Web API



Database

# Why using a database

- Persistency
- Concurrency (avoid race conditions)
- Query
- Scalability

# SQL vs NoSQL databases

# Relational database (SQL database)

|                |  |
|----------------|--|
| Data structure | tables and tuples                                |
| Query language | SQL  |
| Inconvenient   | not-optimized for big data analysis              |
| Advantage      | complex queries                                  |
| Technology     | <i>PostgreSQL, MySQL, MariaDB, SQLite, MSSQL</i> |



# NoSQL database

|                |                                      |
|----------------|--------------------------------------|
| Data structure | key/value pairs                      |
| Query language | API style                            |
| Inconvenient   | not adequate for complex queries     |
| Advantage      | optimized for big data analysis      |
| Technology     | <i>MongoDB, Redis, CouchDB, NeDB</i> |

# ORM - Object Relational Mapping

➡ Mapping between (OOP) objects and the database structure

## Examples

- *Sequelize for PostgreSQL, MySQL, MariaDB, SQLite*
- *Mongoose for MongoDB*

# Connecting the REST API with a database



# Do/Don't

- Do **retrieve selected elements only**  
rather than retrieving an entire collection and filtering afterwards
- Do **define primary keys**  
rather than relying on auto-generated ones
- Do **split data into different collections**  
rather than storing list attributes
- Do **create join collections** whenever appropriate  
(only for NoSQL database without performant join feature)

# Retrieving collections with paginated results

- ➡ Only retrieve what you need from a potentially large collection

## Examples

```
GET /messages[?page=0]
```

```
GET /messages?page=1
```

```
GET /messages[?max=100]
```

```
GET /messages?max=20
```