

Kyle Karthaus

1/20/18

Project 3a

Test Cases

| In | Out |
|---|--|
| User chooses to enter 5 integers... | Program asks for 5 integers and accepts 5 as input... |
| ...and the integers are -5, 100, 3, 0, -142 | Min outputs as -142, max outputs as 100 |
| All integers entered are the same value | Program changes output to reflect that if all integers are the same, there is no min/max, just the entered integer |
| User enters only 1 integer | Program changes output to reflect that given only 1 integer, min/max is an erroneous distinction |
| All integers entered are above 0 | The program does not output a minimum value of 0 when none was entered but correctly registers the smallest entered integer (i.e. all variables are initialized) |
| All integers entered are below 0 | The program does not output a maximum value of 0 when none was entered but correctly registers the largest entered integer (i.e. all variables are initialized) |

- Ask user: "How many integers would you like to enter?"
- Assign value to **intLimit**
- Print: "Please enter " **intLimit** " integers."
- Begin for loop
 - Initialize **n** as counter variable.
 - For loop will run **intLimit** number of times.
 - Prompt user to enter first integer **userInt**
 - Begin series of if statements:
 - If first loop

- Assign **highInt** and **lowInt** value of **userInt**
 - Subtract 1 from **firstRun** counter variable
- If entered integer is lower than the current lowest assigned integer (**lowInt**)
 - Assign **userInt** to **lowInt**.
- If the entered integer is higher than the current highest assigned integer (**highInt**)
 - Assign **userInt** to **highInt**.
- If user has chosen to enter only 1 integer
 - Print: "There is no min/max, only your entered integer " **userInt**.
- If the user enters same integer **intLimit** times
 - Print: "There is no min/max, only your entered integer " **userInt**.
- For loop ends
- Print out "min: " and value assigned to **lowInt**
- Print out "max: " and value assigned to **highInt**