The stack of tasks

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Introduction

Theoretical foundations

Software

Outline

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- implementation of a data-flow,
- control of the graph by python scripting,
- task-based hierarchical control,
- portable: tested on HRP-2, Nao, Romeo.

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Configuration represented by an homogeneous matrix

$$M_{\mathcal{B}} = \left(\begin{array}{cc} R_{\mathcal{B}} & \mathbf{t}_{\mathcal{B}} \\ 0 & 0 & 1 \end{array} \right) \in SE(3)$$

$$R_{\mathcal{B}} \in SO(3) \Leftrightarrow R_{\mathcal{B}}^T R_{\mathcal{B}} = I_3$$

Point $\mathbf{x} \in \mathbb{R}^3$ in local frame of \mathcal{B} is moved to $\mathbf{y} \in \mathbb{R}^3$ in global frame:

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▶ Velocity represented by $(\mathbf{v}_{\mathcal{B}}, \omega_{\mathcal{B}}) \in \mathbb{R}^6$ where

$$\dot{R}_{B} = \hat{\omega}_{B} R_{B}$$

and

$$\hat{\omega} = \left(egin{array}{ccc} 0 & -\omega_3 & \omega_2 \ \omega_3 & 0 & -\omega_1 \ -\omega_2 & \omega_1 & 0 \end{array}
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is the matrix corresponding to the cross product operator

▶ Velocity of point P on B

$$\mathbf{v}_{p} = \dot{\mathbf{t}}_{\mathcal{B}} + \omega_{\mathcal{B}} \times \vec{O_{\mathcal{B}}P}$$

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Configuration space

- ► Robot: set of rigid-bodies linked by joints $\mathcal{B}_0, \dots \mathcal{B}_m$.
- Configuration: position in space of each body.

$$\mathbf{q} = (\mathbf{q}_{waist}, \theta_1, \dots \theta_{n-6}) \in SE(3) \times \mathbb{R}^{n-6}$$

$$\mathbf{q}_{waist} = (x, y, z, roll, pitch, yaw)$$



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$$\omega \in \mathbb{R}^{3}$$

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- Definition: function of the
 - robot configuration,
 - time and
 - possibly external parameters

that should converge to 0:

$$T \in C^{\infty}(\mathcal{C} \times \mathbb{R}, \mathbb{R}^m)$$

- **Example:** position tracking of an end-effector \mathcal{B}_{ee}
 - ▶ $M(\mathbf{q}) \in SE(3)$ position of the end-effector,
 - ▶ $M^*(t) \in SE(3)$ reference position

$$T(\mathbf{q},t) = \begin{pmatrix} \mathbf{t}(M^{*-1}(t)M(\mathbf{q})) \\ u_{\theta}(R^{*-1}(t)R(\mathbf{q})) \end{pmatrix}$$

- t() is the translation part of an homogeneous matrix,
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Given

- a configuration q,
- two tasks of decreasing priorities:
 - $T_1 \in C^{\infty}(\mathcal{C} \times \mathbb{R}, \mathbb{R}^{m_1}),$
 - $T_2 \in C^{\infty}(\mathcal{C} \times \mathbb{R}, \mathbb{R}^{m_2}),$

compute a control vector of

- \triangleright that makes T_1 converge toward 0 and
- ▶ that makes T_2 converge toward 0 if possible.

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compute a control vector q

- ▶ that makes T₁ converge toward 0 and
- ▶ that makes T₂ converge toward 0 if possible.

Jacobian:

- we denote
 - ▶ $J_i = \frac{\partial T_i}{\partial \mathbf{q}}$ for $i \in \{1, 2\}$
- ▶ then

$$\forall \mathbf{q} \in \mathcal{C}, \forall t \in \mathbb{R}, \forall \dot{\mathbf{q}} \in \mathbb{R}^n, \ \dot{T}_i = J_i(\mathbf{q}, t) \dot{\mathbf{q}} + \frac{\partial T_i}{\partial t}(\mathbf{q}, t)$$

We try to enforce

$$\dot{T}_1 = -\lambda_1 T_1 \implies T_1(t) = e^{-\lambda_1 t} T_1(0) \to 0$$

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Moore Penrose pseudo-inverse

Given a matrix $A \in \mathbb{R}^{m \times n}$, the Moore Penrose pseudo inverse $A^+ \in \mathbb{R}^{n \times m}$ of A is the unique matrix satisfying:

$$AA^{+}A = A$$

$$A^{+}AA^{+} = A^{+}$$

$$(AA^{+})^{T} = AA^{+}$$

$$(A^{+}A)^{T} = A^{+}A$$

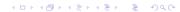
Given a linear system:

$$Ax = b$$
, $A \in \mathbb{R}^{m \times n}$, $x \in \mathbb{R}^n$, $b \in \mathbb{R}^m$

 $x = A^+b$ minimizes

▶
$$||Ax - b||$$
 over \mathbb{R}^n ,

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 over argmin $||Ax - b||$.



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- ▶ ||Ax b|| over \mathbb{R}^n ,
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Resolution of the first constraint:

$$\dot{T}_1 = J_1 \dot{\mathbf{q}} + \frac{\partial T_1}{\partial t} = -\lambda_1 T_1 \tag{1}$$

$$J_1 \dot{\mathbf{q}} = -\lambda_1 T_1 - \frac{\partial T_1}{\partial t} \tag{2}$$

$$\dot{\mathbf{q}}_1 \triangleq -J_1^+(\lambda_1 T_1 + \frac{\partial T_1}{\partial t}) \tag{3}$$

Where J_1^+ is the (Moore Penrose) pseudo-inverse of J_1 . $\dot{\mathbf{q}}_1$ minimizes

$$||J_1\dot{\mathbf{q}} + \lambda_1 T_1 + \frac{\partial T_1}{\partial t}|| = ||\dot{T}_1 + \lambda_1 T_1||$$

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Hence,

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$$P_1 = (I_n - J_1^+ J_1)$$
 is a projector on J_1 kernel: $J_1 P_1 = 0$ $\forall u \in \mathbb{R}^n$, if $\dot{\mathbf{q}} = P_1 u$, then, $\dot{T}_1 = \frac{\partial T_1}{\partial t}$.

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 is a projector on J_1 kernel: $J_1 P_1 = 0$ $\forall u \in \mathbb{R}^n$, if $\dot{\mathbf{q}} = P_1 u$, then, $\dot{T}_1 = \frac{\partial T_1}{\partial t}$.

We have

$$\dot{\mathbf{q}} = \dot{\mathbf{q}}_1 + P_1 u$$

$$\dot{T}_2 = J_2 \dot{\mathbf{q}} + \frac{\partial T_2}{\partial \mathbf{q}}$$

$$\dot{T}_2 = J_2 \dot{\mathbf{q}}_1 + \frac{\partial T_2}{\partial \mathbf{q}} + J_2 P_1 \frac{u}{u}$$

We want

$$\dot{T}_2 = -\lambda_2 T_2$$

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Thus

$$-\lambda_2 T_2 = J_2 \dot{\mathbf{q}}_1 + \frac{\partial T_2}{\partial \mathbf{q}} + J_2 P_1 \mathbf{u}$$

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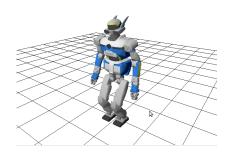
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minimizes $||T_2 + \lambda_2 T_2||$ over $\dot{\mathbf{q}}_1 + Ker J_1$.

Example



- T₁: position of the feet + projection of center of mass,
- T₂: position of the right wrist.

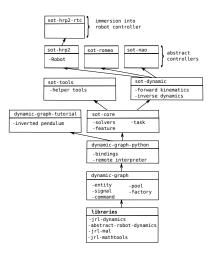
Outline

Introduction

Theoretical foundations

Software

Architeture overview



- ▶ jrl-mathtools: implementation of small size matrices,
 - to be replaced by Eigen
- jrl-mal: abstract layer for matrices,
 - to be replaced by Eigen
- abstract-robot-dynamics: abstraction for humanoid robot description,
- jrl-dynamics: implementation of the above abstract interfaces.

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dynamic-graph

- Entity
 - ► Signal: synchronous interface
 - Command: asynchronous interface
- Factory
 - builds a new entity of requested type,
 - new entity types can be dynamically added (advanced).
- Pool
 - stores all instances of entities
 - return reference to entity of given name.

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- output signals:
 - recomputed by a callback function, or
 - set to constant value
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- dependency relation: s1 depends on s2 if s1 callback needs the value of s2,
- each signal s stores time of last recomputation in member s.t.
- s is said outdated at time t if
 - ▶ t > s.t_, and
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Command

Asynchronous interface

- input in a fixed set of types,
- trigger an action,
- returns a result in the same set of types.

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 - class Entity
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 - signals are instance members,
 - commands are bound to instance methods
 - method help lists commands
 - method displaySignals displays signals
 - class Signal
 - property value to set and get signal value
- remote interpreter to be embedded into a robot controller (advanced)



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Simple use case for illustration

- Definition of 2 entity types
 - InvertedPendulum
 - input signal: force
 - output signal: state
 - ▶ FeedbackController
 - input signal: state
 - output signal: force

```
>>> from dynamic_graph.tutorial import InvertedPendulum, FeedbackController
>>> a = InvertedPendulum ('IP')
```

```
>>> from dynamic_graph.tutorial import InvertedPendulum, FeedbackController
>>> a = InvertedPendulum ('IP')
>>> b = FeedbackController ('K')
>>> a.displaySignals ()
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--- <IP> signal list:
|-- <Sig:InvertedPendulum(IP)::input(double)::force (Type Cst) AUTOPLUGGED
'-- <Sig:InvertedPendulum(IP)::output(vector)::state (Type Cst)
>>> a.help ()
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>>> a.help ()
Classical inverted pendulum dynamic model
List of commands:
 getCartMass:
                     Get cart mass
 getPendulumLength: Get pendulum length
 getPendulumMass: Get pendulum mass
                      Integrate dynamics for time step provided as input
 incr:
 setCartMass:
                      Set cart mass
 setPendulumLength:
                     Set pendulum length
 setPendullumMass.
                      Set pendulum mass
>>> a.help ('incr')
```





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>>> a.help ('incr')
incr.
   Integrate dynamics for time step provided as input
     take one floating point number as input
```

- ► C++ code of classes InvertedPendulum and FeedbackController,
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- ▶ information about how to create a command in C++,
- information about how to create a python module defining the bindings in cmake,
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- function of the robot and environment states
 - position of an end-effector,
 - position of a feature in an image (visual servoing)
- ▶ with values in a Lie group $G(SO(3), SE(3), \mathbb{R}^n,...)$,
- ▶ with a mapping *e* from *G* into \mathbb{R}^m such that

$$e(0_G)=0$$



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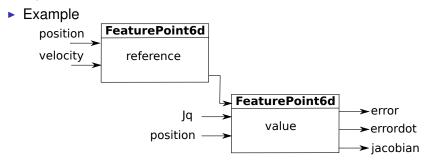
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Feature

When paired with a reference, features become *tasks*.

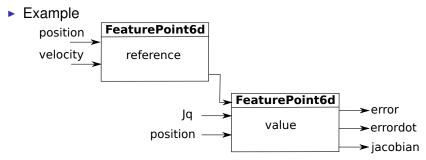


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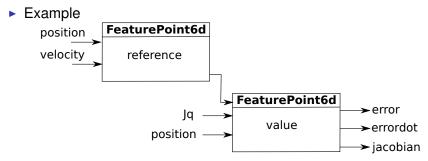


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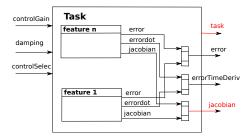


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Task

- Collection of features with a control gain,
- ▶ implements abstraction TaskAbstract

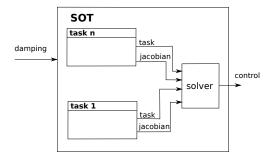


▶ task = -controlGain.error



Solver SOT

Hierarchical task solver



computes robot joint velocity

sot-dynamic

dynamic_graph.sot.dynamics.Dynamic builds a kinematic chain from a file and

- computes forward kinematics
 - position and Jacobian of end effectors (wrists, ankles),
 - position of center of mass
- computes dynamics
 - inertia matrix.

Packages specific to robots

sot-hrp2

- defines a class Robot that provides
 - ready to use features for feet, hands, gaze and center of mass.
 - ready to use tasks for the same end effectors,
 - an entity Dynamic,
 - an entity Device (interface with the robot control system)

- dynamic_graph.writeGraph (filename): writes the current graph in a file using graphviz dot format.
- dynamic_graph.sot.core.FeaturePosition wraps two FeaturePoint6d: a value and a reference,
- ► MetaTask6d:
- ▶ MetaTaskPosture:
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Through robotpkg

git clone http://trac.laas.fr/git/robots/robotpkg.git
cd robotpkg
./bootstrap/bootstrap --prefix=<your_prefix>
cd motion/sot-dynamic

make install

Through github:

```
git clone git://github.com/jrl-umi3218/jrl-mal.git git clone git://github.com/jrl-umi3218/jrl-mathtools.git git clone git://github.com/laas/abstract-robot-dynamics.git git clone git://github.com/jrl-umi3218/jrl-dynamics.git git clone git://github.com/jrl-umi3218/dynamic-graph.git git clone git://github.com/jrl-umi3218/dynamic-graph-python.git git clone git://github.com/jrl-umi3218/sot-core.git git clone git://github.com/laas/sot-tools.git
```

▶ for each package,

```
mkdir package/build
cd package/build
cmake -DCMAKE_INSTALL_PREFIX=<your_prefix> ...
```

make install



Through robotpkq

git clone http://trac.laas.fr/git/robots/robotpkg.git cd robotpkg ./bootstrap/bootstrap --prefix=<your_prefix> cd motion/sot-dynamic make install

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```
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```

Through installation script

git clone git://github.com/stack-of-tasks/install-sot.git cd install-sot/scripts

```
./install sot.sh
```