#### The stack of tasks

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Introduction

Theoretical foundations

Software

### **Outline**

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Theoretical foundations

Software

- implementation of a data-flow,
- control of the graph by python scripting,
- task-based hierarchical control,
- portable: tested on HRP-2, Nao, Romeo.

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Configuration represented by an homogeneous matrix

$$M_{\mathcal{B}} = \begin{pmatrix} R_{\mathcal{B}} & \mathbf{t}_{\mathcal{B}} \\ 0 & 0 & 1 \end{pmatrix} \in SE(3)$$

$$R_{\mathcal{B}} \in \mathsf{SO}(3) \Leftrightarrow R_{\mathcal{B}}^\mathsf{T} R_{\mathcal{B}} = I_3$$

Point  $\mathbf{x} \in \mathbb{R}^3$  in local frame of  $\mathcal{B}$  is moved to  $\mathbf{y} \in \mathbb{R}^3$  in global frame:

$$\left(\begin{array}{c} \mathbf{y} \\ \mathbf{1} \end{array}\right) = M_{\mathcal{B}} \left(\begin{array}{c} \mathbf{x} \\ \mathbf{1} \end{array}\right)$$

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is the matrix corresponding to the cross product operator

▶ Velocity of point P on B

$$\mathbf{v}_{p} = \dot{\mathbf{t}}_{\mathcal{B}} + \omega_{\mathcal{B}} \times \vec{\mathsf{O}_{\mathcal{B}}} \mathbf{P}$$

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## Configuration space

- ▶ Robot: set of rigid-bodies linked by joints  $\mathcal{B}_0, \dots \mathcal{B}_m$ .
- Configuration: position in space of each body.

$$\mathbf{q} = (\mathbf{q}_{waist}, \theta_1, \dots \theta_{n-6}) \in SE(3) \times \mathbb{R}^{n-6}$$
  
 $\mathbf{q}_{waist} = (x, y, z, roll, pitch, yaw)$ 



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- Definition: function of the
  - robot configuration,
  - time and
  - possibly external parameters

that should converge to 0:

$$T \in C^{\infty}(\mathcal{C} \times \mathbb{R}, \mathbb{R}^m)$$

- ightharpoonup Example: position tracking of an end-effector  $\mathcal{B}_{ee}$ 
  - ▶  $M(\mathbf{q}) \in SE(3)$  position of the end-effector,
  - ▶  $M^*(t) \in SE(3)$  reference position

$$T(\mathbf{q},t) = \begin{pmatrix} \mathbf{t}(M^{*-1}(t)M(\mathbf{q})) \\ u_{\theta}(R^{*-1}(t)R(\mathbf{q})) \end{pmatrix}$$

- t() is the translation part of an homogeneous matrix,
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- a configuration q,
- two tasks of decreasing priorities:
  - $T_1 \in C^{\infty}(\mathcal{C} \times \mathbb{R}, \mathbb{R}^{m_1}),$
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compute a control vector o

- ▶ that makes T<sub>1</sub> converge toward 0 and
- ▶ that makes  $T_2$  converge toward 0 if possible.

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#### Jacobian:

- we denote
  - ▶  $J_i = \frac{\partial T_i}{\partial \mathbf{q}}$  for  $i \in \{1, 2\}$
- ▶ then

$$\forall \mathbf{q} \in \mathcal{C}, \forall t \in \mathbb{R}, \forall \dot{\mathbf{q}} \in \mathbb{R}^n, \ \dot{T}_i = J_i(\mathbf{q}, t) \dot{\mathbf{q}} + \frac{\partial T_i}{\partial t}(\mathbf{q}, t)$$

We try to enforce

$$\dot{T}_1 = -\lambda_1 T_1 \quad \Rightarrow \quad T_1(t) = e^{-\lambda_1 t} T_1(0) \to 0$$

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## Moore Penrose pseudo-inverse

Given a matrix  $A \in \mathbb{R}^{m \times n}$ , the Moore Penrose pseudo inverse  $A^+ \in \mathbb{R}^{n \times m}$  of A is the unique matrix satisfying:

$$AA^{+}A = A$$

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#### Given a linear system:

$$Ax = b$$
,  $A \in \mathbb{R}^{m \times n}$ ,  $x \in \mathbb{R}^n$ ,  $b \in \mathbb{R}^m$ 

 $x = A^+ b$  minimizes

▶ 
$$||Ax - b||$$
 over  $\mathbb{R}^n$ ,

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- ▶ ||Ax b|| over  $\mathbb{R}^n$ ,
- ▶ ||x|| over argmin||Ax b||.



Resolution of the first constraint:

$$\dot{T}_1 = J_1 \dot{\mathbf{q}} + \frac{\partial T_1}{\partial t} = -\lambda_1 T_1 \tag{1}$$

$$J_1 \dot{\mathbf{q}} = -\lambda_1 T_1 - \frac{\partial T_1}{\partial t}$$
 (2)

$$\dot{\mathbf{q}}_1 \triangleq -J_1^+(\lambda_1 T_1 + \frac{\partial T_1}{\partial t}) \tag{3}$$

Where  $J_1^+$  is the (Moore Penrose) pseudo-inverse of  $J_1$ .  $\dot{\mathbf{q}}_1$  minimizes

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Hence,

• if  $\lambda_1 T_1 + \frac{\partial T_1}{\partial t}$  is in  $Im(J_1)$ , (1) is satisfied

#### In fact

$$\forall u \in \mathbb{R}^n, \ J_1(\dot{\mathbf{q}}_1 + (I_n - J_1^+ J_1)u) = J_1\dot{\mathbf{q}}_1$$

therefore,

$$\dot{\mathbf{q}} = \dot{\mathbf{q}}_1 + (I_n - J_1^+ J_1)u$$

also minimizes  $\|J_1\dot{\mathbf{q}} + \lambda_1 T_1 + \frac{\partial T_1}{\partial t}\|$ .

$$P_1 = (I_n - J_1^+ J_1)$$
 is a projector on  $J_1$  kernel:  $J_1 P_1 = 0$   $\forall u \in \mathbb{R}^n$ , if  $\dot{\mathbf{q}} = P_1 u$ , then,  $\dot{T}_1 = \frac{\partial T_1}{\partial t}$ .

In fact

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 is a projector on  $J_1$  kernel:  $J_1 P_1 = 0$   $\forall u \in \mathbb{R}^n$ , if  $\dot{\mathbf{q}} = P_1 u$ , then,  $\dot{T}_1 = \frac{\partial T_1}{\partial t}$ .

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$$\forall u \in \mathbb{R}^n, \ J_1(\dot{\mathbf{q}}_1 + (I_n - J_1^+ J_1)u) = J_1\dot{\mathbf{q}}_1$$

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We want

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minimizes  $||T_2 + \lambda_2 T_2||$  over  $\dot{\mathbf{q}}_1 + Ker J_1$ .

# Example



- T<sub>1</sub>: position of the feet + projection of center of mass,
- T<sub>2</sub>: position of the right wrist.

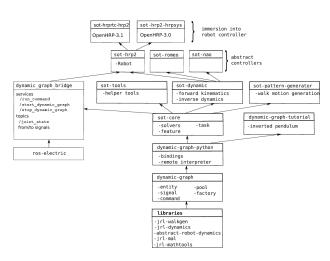
## **Outline**

Introduction

Theoretical foundations

Software

## Architecture overview



- ▶ jrl-mathtools: implementation of small size matrices,
  - to be replaced by Eigen
- jrl-mal: abstract layer for matrices,
  - to be replaced by Eigen
- abstract-robot-dynamics: abstraction for humanoid robot description,
- jrl-dynamics: implementation of the above abstract interfaces,
- ▶ jrl-walkgen: ZMP based dynamic walk generation.

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- Entity
  - ► Signal: synchronous interface
  - Command: asynchronous interface
- Factory
  - builds a new entity of requested type,
  - new entity types can be dynamically added (advanced).
- ► Pool
  - stores all instances of entities
  - return reference to entity of given name.

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- dependency relation: s1 depends on s2 if s1 callback needs the value of s2,
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- s is said outdated at time t if
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## Command

## Asynchronous interface

- input in a fixed set of types,
- trigger an action,
- returns a result in the same set of types.

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    - each C++ entity class declared in the factory generates a python class of the same name,
    - signals are instance members.
    - commands are bound to instance methods
    - method help lists commands
    - method displaySignals displays signals
  - class Signal
    - property value to set and get signal value
- remote interpreter to be embedded into a robot controller (advanced)



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### Simple use case for illustration

- Definition of 2 entity types
  - InvertedPendulum
    - input signal: force
    - output signal: state
  - ▶ FeedbackController
    - ▶ input signal: state
    - output signal: force

```
>>> from dynamic_graph.tutorial import InvertedPendulum, FeedbackController
>>> a = InvertedPendulum ('IP')
```

```
>>> from dynamic_graph.tutorial import InvertedPendulum, FeedbackController
>>> a = InvertedPendulum ('IP')
>>> b = FeedbackController ('K')
>>> a.displaySignals ()
```

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--- <IP> signal list:
|-- <Sig:InvertedPendulum(IP)::input(double)::force (Type Cst) AUTOPLUGGED
'-- <Sig:InvertedPendulum(IP)::output(vector)::state (Type Cst)
>>> a.help ()
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>>> a.help ()
Classical inverted pendulum dynamic model
List of commands:
 getCartMass:
                     Get cart mass
 getPendulumLength: Get pendulum length
 getPendulumMass:
                       Get pendulum mass
                       Integrate dynamics for time step provided as input
 incr:
                       Set cart mass
 setCartMass:
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>>> a.help ('incr')
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 incr:
                       Set cart mass
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>>> a.help ('incr')
incr:
    Integrate dynamics for time step provided as input
      take one floating point number as input
```

- C++ code of classes InvertedPendulum and FeedbackController,
- explanation about how to create a new entity type in C++,
- information about how to create a command in C++,
- information about how to create a python module defining the bindings in cmake,
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  - position of an end-effector,
  - position of a feature in an image (visual servoing)
- ▶ with values in a Lie group  $G(SO(3), SE(3), \mathbb{R}^n,...)$ ,
- ▶ with a mapping e from G into  $\mathbb{R}^m$  such that

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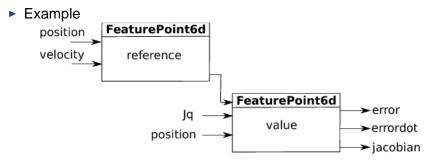
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## **Feature**

When paired with a reference, features become *tasks*.

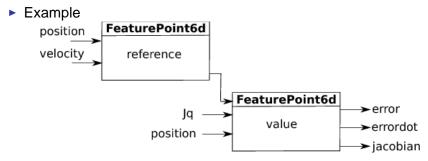


- ▶ error =  $\theta$  (value.position $\ominus$ reference.position)
- errordot: derivative of error when value.position is constant.



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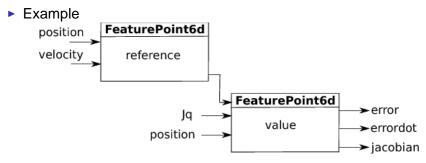


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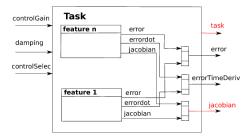


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#### Task

- Collection of features with a control gain,
- implements abstraction TaskAbstract

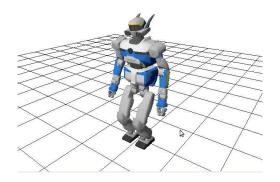


▶ task = -controlGain.error



## Solver SOT

#### Hierarchical task solver



computes robot joint velocity



## sot-dynamic

dynamic\_graph.sot.dynamics.Dynamic builds a kinematic chain from a file and

- computes forward kinematics
  - position and Jacobian of end effectors (wrists, ankles),
  - position of center of mass
- computes dynamics
  - inertia matrix.

## sot-pattern-generator

dynamic\_graph.sot.pattern\_generator

- ▶ Entity PatternGenerator produces walk motions as
  - position and velocity of the feet
  - position and velocity of the center of mass

# Packages specific to robots

#### sot-hrp2

- defines a class Robot that provides
  - ready to use features for feet, hands, gaze and center of mass,
  - ready to use tasks for the same end effectors,
  - an entity Dynamic,
  - an entity Device (interface with the robot control system)

#### sot-hrprtc-hrp2

provide an RTC component to integrate sot-hrp2 into the robot controller.



- dynamic\_graph.writeGraph (filename): writes the current graph in a file using graphviz dot format.
- dynamic\_graph.sot.core.FeaturePosition wraps two FeaturePoint6d: a value and a reference,
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## Through robotpkg

```
git clone http://trac.laas.fr/git/robots/robotpkg.git
cd robotpkg
```

./bootstrap/bootstrap --prefix=<your\_prefix>cd motion/sot-dynamic

make install

### Through github:

```
git clone --recursive git://github.com/jrl-umi3218/jrl-mal.git
git clone --recursive git://github.com/jrl-umi3218/jrl-mathtools.git
git clone --recursive git://github.com/jrl-umi3218/jrl-mathtools.git
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git clone --recursive git://github.com/jrl-umi3218/dynamic-graph.git
git clone --recursive git://github.com/jrl-umi3218/dynamic-graph-python.git
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git clone --recursive git://github.com/laas/sot-hrp2.git
git clone --recursive git://github.com/laas/sot-hrp2.git
```

for each package,

```
mkdir package/build
cd package/build
cmake -DCMAKE_INSTALL_PREFIX=<your_prefi
```

```
make install
```

### Through github:

```
git clone --recursive git://github.com/jrl-umi3218/jrl-mal.git
git clone --recursive git://github.com/jrl-umi3218/jrl-mathtools.git
git clone --recursive git://github.com/jrl-umi3218/jrl-mathtools.git
git clone --recursive git://github.com/jrl-umi3218/jrl-dynamics.git
git clone --recursive git://github.com/jrl-umi3218/jrl-walkgen.git
git clone --recursive git://github.com/jrl-umi3218/dynamic-graph.git
git clone --recursive git://github.com/jrl-umi3218/dynamic-graph-python.git
git clone --recursive git://github.com/jrl-umi3218/sot-core.git
git clone --recursive git://github.com/jrl-umi3218/sot-dynamic.git
git clone --recursive git://github.com/jrl-umi3218/sot-dynamic.git
git clone --recursive git://github.com/jrl-umi3218/sot-pattern-generator.git
git clone --recursive git://github.com/laas/sot-hrp2.git
git clone --recursive git://github.com/laas/sot-hrp2.git
```

### for each package,

```
mkdir package/build
cd package/build
cmake -DCMAKE_INSTALL_PREFIX=<your_prefix> ...
```

## Through installation script

git clone git://github.com/stack-of-tasks/install-sot.git cd install-sot/scripts

./install\_sot.sh

# Running the stack of tasks into OpenHRP-3.1

#### You need to install:

- ▶ ros-electric
- ▶ OpenHRP-3.1

you will find instructions in https://wiki.laas.fr/robots/HRP/Software

Then follow instructions in sot-hrprtc/README.md:

https://github.com/stack-of-tasks/sot-hrprtc-hrp2