Pattern Matching Wot's... Uh the Deal?

Stack Builders

0.2.0

Praise for pattern matching

The patch will not be noticeable if the pattern is skilfully matched.

—Idabelle McGlauflin, Handicraft for Girls

Wot's... Uh the Deal?

```
▶ newtype N = N Bool
data D = D !Bool
```

```
> (\ (N True) -> True) undefined ? 
> (\ (D True) -> True) undefined ?
```

```
> (\ ~(N True) -> True) undefined
?
> (\ ~(D True) -> True) undefined
?
```

Wot's... Uh the Deal?

- newtype N = N Bool
 data D = D !Bool
- > (\ (N True) -> True) undefined
 undefined
 > (\ (D True) -> True) undefined
 undefined
- > (\ ~(N True) -> True) undefined
 True
 > (\ ~(D True) -> True) undefined
 True

Introduction

Booleans

```
▶ data Bool = False | True
```

```
▶ not :: Bool -> Bool
not False = True
not True = False
```

Introduction

Maybe

```
▶ data Maybe a = Nothing | Just a
```

```
isNothing :: Maybe a -> Bool
isNothing Nothing = True
isNothing _ = False
```

Introduction

Lists

```
▶ data [] a = [] | a : [a]
```

```
map :: (a -> b) -> [a] -> [b]
map _ [] = []
map f (x:xs) = f x : map f xs
```

```
foldr :: (a -> b -> b) -> b -> [a] -> b
foldr _ n [] = n
foldr c n (x:xs) = c x (foldr c n xs)
```

```
unzip1 :: [(a,b)] -> ([a],[b])
unzip1 = foldr (\((a,b) ~(as,bs) -> (a:as,b:bs)) ([],[])
```

```
unzip2 :: [(a,b)] -> ([a],[b])
unzip2 = foldr (\((a,b) (as,bs) -> (a:as,b:bs)) ([],[])
```

```
unzip3 :: [(a,b)] -> ([a],[b])
unzip3 [] = ([],[])
unzip3 ((a,b):abs) = (a:as,b:bs) where (as,bs) = unzip3 abs
```

```
> (head . fst) (unzip1 [(n,n) | n <- [1..]])
1
> (head . fst) (unzip2 [(n,n) | n <- [1..]])
...
> (head . fst) (unzip3 [(n,n) | n <- [1..]])
1</pre>
```

Pattern matching Patterns

```
fromMaybe :: a -> Maybe a -> a
fromMaybe d mx =
  case mx of
   Nothing -> d
   Just x -> x
```

Strict and nonstrict functions

```
undefined :: a
undefined = undefined
```

▶ A function f is *strict* if

```
> f undefined
undefined
```

and

nonstrict otherwise.

Strict and nonstrict functions

Examples

```
id :: a -> a
id x = x
```

```
► const1 :: a -> Int
const1 x = 1
```

> id undefined
undefined
> const1 undefined
1

- Patterns are matched against values.
- Pattern matching may
 - ► fail,
 - succeed, or
 - diverge (that is, undefined).
- ▶ Pattern matching proceeds from left to right, and from top to bottom.

- 1 Matching var against v succeeds.
- 2 Matching ~apat against v succeeds.
- 3 Matching _ against v succeeds.

- 4 Matching con pat (newtype):
 - ▶ if against con v, match pat against v.
 - ▶ if against undefined, match pat against undefined.
- 5 Matching con pat_1 ... pat_n (data):
 - ▶ if against con v_1 ... v_n, match subpatterns.
 - ▶ if against con' v_1 ... v_m, fails.
 - undefined, diverges.

- 6
- 7 Matching a numeric, character, or string literal k against v succeeds if v == k.
- 8 Matching var@apat against v, match apat against v.

- A pattern can be
 - ▶ irrefutable or
 - refutable.
- ▶ Matching an irrefutable pattern is nonstrict.
- Matching a refutable pattern is strict.

```
null1 :: [a] -> Bool
null1 [] = True
null1 (_:_) = False

null2 :: [a] -> Bool
null2 [] = True
null2 _ = False
```

Examples

 \blacktriangleright If ['a','b'] is matched against ['x',undefined], then

▶ If ['a','b'] is matched against [undefined,'x'], then

- ▶ If ['a', 'b'] is matched against ['x', undefined], then
 - ▶ 'a' fails to match against 'x', and
 - ▶ the result is a failed match.
- ▶ If ['a','b'] is matched against [undefined,'x'], then
 - attempting to match 'a' against undefined causes the match to diverge.

```
> (\ \ \text{(x,y)} \ \text{->} \ \text{0)} undefined
```

```
> (\ (x,y) \rightarrow 0) undefined
```

```
> (\ ~(x,y) -> 0) undefined
0
> (\ (x,y) -> 0) undefined
undefined
```

```
> (\ ~[x] -> 0) []
```

```
> (\ ~[x] -> 0) []
0
> (\ ~[x] -> x) []
undefined
```

```
> (\ \ \text{x}, \text{x}, \text{a}, \text{b})] \rightarrow \text{x}) [(0,1), \text{undefined}]
```

```
> (\ \sim[x, (a,b)] \rightarrow x) [(0,1),undefined]
```

```
> (\ ~[x,~(a,b)] -> x) [(0,1),undefined]
(0,1)
> (\ ~[x, (a,b)] -> x) [(0,1),undefined]
undefined
```

```
> (\ (x:xs) -> x:x:xs) undefined
```

Example

```
> (\ (x:xs) -> x:x:xs) undefined
undefined
> (\ ~(x:xs) -> x:x:xs) undefined
```

undefined:undefined:undefined

- > take1 undefined []
- > take1 0 undefined

```
> take1 undefined []
undefined
> take1 0 undefined
[]
```

- > take2 undefined []
- > take2 0 undefined

```
> take2 undefined []
[]
> take2 0 undefined
undefined
```

> take1 undefined []	
undefined	
> take1 0 undefined	
> take2 undefined []	
> take2 0 undefined	
undefined	

```
> take1' undefined []
undefined
> take1' 0 undefined
undefined
```

```
take2' :: Int -> [a] -> [a]

take2' n [] = seq n []

take2' n _ | n <= 0 = []

take2' n (x:xs) = x : take2' (n - 1) xs
```

```
> take2' undefined []
undefined
> take2' 0 undefined
undefined
```

Bibliography

Hudak, Paul, John Peterson, and Joseph H. Fasel (1999).

A Gentle Introduction to Haskell 98.

https://www.haskell.org/tutorial/

Marlow, Simon, editor (2010). Haskell 2010 Language Report.

https://www.haskell.org/onlinereport/haskell2010/