git 201 + how to play well with others Stacy Watts

Devops Days Portland Tuesday, September 10, 2019 Conferences of all stripes take a lot of time and effort.

Thank you volunteers!

Code of Conduct

https://devopsdays.org/events/2019-portland/conduct

Open Spaces

https://devopsdays.org/open-space-format/

Whoever comes is the right people Whatever happens happens Whenever it starts is the right time When it's over it's over The law of mobility Bring your best self

A bit about me

9102019

I may be a minor math nerd. Today in the US is a palindrome.

Since there is no "0" month, the next such date will be January 20, 2021, or 1202021.

I'm very much looking forward to that date as well!

(Work)

Senior MSS Platform Engineer Bluevoyant

(Volunteer)

Women Who Code Portland

Devops Study Night co-lead Security Study Night co-lead

Aurora Chorus

Soprano 1

About Women Who Code

We are a global nonprofit dedicated to inspiring women to excel in technology careers. Our events offer study groups, technical workshops, hackathons, networking events, panel discussions, lightning talks, and social events featuring influential tech industry experts, innovators, and investors. We help you build the skills you need to raise your professional profile and achieve greater career success. Current and aspiring coders are welcome.

Git 101 review

The work of today is the history of tomorrow, and we are its makers

attributed to a letter written by Juliette Low, founder of the Girl Scouts, in 1925

Another way to look at this

Code is legacy when written.

me 1, 9102019

¹This isn't a new idea, I didn't invent it. But it doesn't appear to be on the internet yet, so now it is. :)

Link to git in a nutshell:

https://git-scm.com/book/en/v2/Getting-Started-What-is-Git%3F

Things to remember:

- every change to the remote repository is in every local copy checked out
- you can always go back in time, including the beginning of the repo

config	merge	init	clone
add	status	diff	commit
reset	rm	mv	branch
checkout	merge	log	stash
tag	fetch	pull	push
remote	show	shortlog	

git 201

grep	merge	rebase
cherry-pick	revert	blame



the most underused tool on the planet

Examples from the documentation:

```
$ man git-grep
git grep 'time_t' -- '*.[ch]'
    Looks for time_t in all tracked .c and .h files in the working directory and its subdirectories.
git grep -e '#define' --and \( -e MAX_PATH -e PATH_MAX \)
    Looks for a line that has #define and either MAX_PATH or PATH_MAX.
git grep --all-match -e NODE -e Unexpected
    Looks for a line that has NODE or Unexpected in files that have lines that match both.
git grep solution -- :^Documentation
    Looks for solution, excluding files in Documentation
```

Some I use every day:

```
$ man git-grep
$ git grep -i foo
   Looks for foo case insensitive in the current repository. Super useful when someone asks if you know where
    feature "foo" is or variable "foo" is defined.
$ for i in $( find ~/repos -name ".git" | sed 's/....$//'); do cd $i; git grep -i foo $i; done
   Chaining a few cli ideas together - loops over all found git repos in the directory you specified for the find command.
    Similar to the above, look through all repos found for the needle "foo" in your haystacks.
    While this is needle in a haystack, multiply the number of devs in your org by the number of workdays in one year.
    Then go back to the idea of git history and trying to remember when something changes and you get something like:
$ git grep -i foo $(git rev-list --all)
    This may bomb out if your Argument List is too long, too many commits, etc. At that point look to something like
    the above mixed with xargs. The command is effectively looking in every possible point in the repo's history for foo
    Personally I like git log -p and the search using less's search. Seems faster, but I can also see the above being useful.
    You can learn a great deal about the codebases at a new job with git grep.
```

merge 8

conflicts

\$ man git-merge

. . .

EXAMPLES

- o Merge branches fixes and enhancements on top of the current branch, making an octopus merge:
 - \$ git merge fixes enhancements
- o Merge branch obsolete into the current branch, using ours merge strategy:
 - \$ git merge -s ours obsolete
- o Merge branch maint into the current branch, but do not make a new commit automatically:
 - \$ git merge --no-commit maint

\$ man git-merge

• • •

MERGE STRATEGIES

The merge mechanism (git merge and git pull commands) allows the backend merge strategies to be chosen with -s option. Some strategies can also take their own options, which can be passed by giving -X<option> arguments to git merge and/or git pull.

recursive

This can only resolve two heads using a 3-way merge algorithm. When there is more than one common ancestor that can be used for 3-way merge, it creates a merged tree of the common ancestors and uses that as the reference tree for the 3-way merge. This has been reported to result in fewer merge conflicts without causing mismerges by tests done on actual merge commits taken from Linux 2.6 kernel development history. Additionally this can detect and handle merges involving renames, but currently cannot make use of detected copies. This is the default merge strategy when pulling or merging one branch.

The recursive strategy can take the following options:

ours

This option forces conflicting hunks to be auto-resolved cleanly by favoring our version. Changes from the other tree that do not conflict with our side are reflected to the merge result. For a binary file, the entire contents are taken from our side.

This should not be confused with the ours merge strategy, which does not even look at what the other tree contains at all. It discards everything the other tree did, declaring our history contains all that happened in it.

theirs

This is the opposite of ours; note that, unlike ours, there is no theirs merge strategy to confuse this merge option with.

patience

With this option, merge-recursive spends a little extra time to avoid mismerges that sometimes occur due to unimportant matching lines (e.g., braces from distinct functions). Use this when the branches to be merged have diverged wildly. See also git-diff(1) --patience.

ignore-space-change, ignore-all-space, ignore-space-at-eol, ignore-cr-at-eol

Treats lines with the indicated type of whitespace change as unchanged for the sake of a three-way merge. Whitespace changes mixed with other changes to a line are not ignored. See also git-diff(1) -b, -w, --ignore-space-at-eol, and --ignore-cr-at-eol.

octopus

This resolves cases with more than two heads, but refuses to do a complex merge that needs manual resolution. It is primarily meant to be used for bundling topic branch heads together. This is the default merge strategy when pulling or merging more than one branch.

ours

This resolves any number of heads, but the resulting tree of the merge is always that of the current branch head, effectively ignoring all changes from all other branches. It is meant to be used to supersede old development history of side branches. Note that this is different from the -Xours option to the recursive merge strategy.

subtree

This is a modified recursive strategy. When merging trees A and B, if B corresponds to a subtree of A, B is first adjusted to match the tree structure of A, instead of reading the trees at the same level. This adjustment is also done to the common ancestor tree.

With the strategies that use 3-way merge (including the default, recursive), if a change is made on both branches, but later reverted on one of the branches, that change will be present in the merged result; some people find this behavior confusing. It occurs because only the heads and the merge base are considered when performing a merge, not the individual commits. The merge algorithm therefore considers the reverted change as no change at all, and substitutes the changed version instead.

Dealing with merge conflicts is one of the halmarks of coding on a team. No matter how hard you try, you will overwrite, write, whitespace change, refactor, or rename something that someone else also changed the same week or even the same hour.

Let's practice undoing a merge.

```
$ git status
# On branch great-feature
# You have unmerged paths.
    (fix conflicts and run "git commit")
# Unmerged paths:
    (use "git add <file>..." to mark resolution)
        both modified: main_page.html
no changes added to commit (use "git add" and/or "git commit -a")
$ git merge --abort
    Abort the process, think about thigs, check in what that teammate! speaking of:
$ git blame main_page.html
                                                                                 2019-09-01 21:04:32 -0700 30) ## Senior MSS Platform Engineer
6bf0899f 2019_09_10_git_201_how_to_play_well_with_others.md
                                                              (Stacy Watts
6bf0899f 2019_09_10_git_201_how_to_play_well_with_others.md
                                                             (Stacy Watts
                                                                                 2019-09-01 21:04:32 -0700 31) # Bluevoyant
   Find out who you need to get in touch with, or if they're in another timezone possibly which ticket they were working for clues.
$ git reset --hard
    This is in case you realize you got through the merge, made an error, and want to go back to the commit before the merge.
   Effectively you start over, but don't worry, you still have your changes there to merge or not to merge!
    There is much much more to git-reset. See the man page or the git-scm.com book for further good examples.
```

```
$ git merge --abort
$ git merge -Xignore-space-change whitespace
             You find the conflict is all whitespace, abort, go for this strategy and all is well.
$ git checkout --conflict=diff3 file.txt
             diff3 give you one more piece of data - diff only gives you ours and theirs. diff3 tells you what the common
             ancestor had in it. Often I can find the answer to what changed more easily this way with a more explicit diff3 tool.
def hello
<<<<< online on the content of the c
      puts 'hola world'
 ||||| base
      puts 'hello world'
======
      puts 'hello mundo'
>>>>> theirs
$ git merge --abort
$ git merge --strategy-option=theirs
             You know theirs are the changes you should use, you saw the diff. So why look at it? Let git do the merge for you.
$ git merge --abort
$ git merge --strategy-option=ours
             You know yours are the changes you should use, you saw the diff. So why look at it? Let git do the merge for you.
```

rebase

for when history diverges

```
$ man git-rebase
NAME
       git-rebase - Reapply commits on top of another base tip
SYNOPSIS
       git rebase [-i | --interactive] [<options>] [--exec <cmd>] [--onto <newbase>]
               [<upstream> [<branch>]]
       git rebase [-i | --interactive] [<options>] [--exec <cmd>] [--onto <newbase>]
               --root [<branch>]
       git rebase --continue | --skip | --abort | --quit | --edit-todo | --show-current-patch
       Assume the following history exists and the current branch is "topic":
               D---E---F---G master
       From this point, the result of either of the following commands:
           git rebase master
           git rebase master topic
       would be:
              D---E---F---G master
more graph examples in the man page
```

git 201 + how to play well with others - 9102019 - Stacy Watts

- \$ git checkout great-feature
 \$ git rebase master
 First, rewinding head to replay your work on top of it...
 Applying: my great commit message
 \$ git checkout master
 \$ git merge great-feature
 - What about multiple branches?
- \$ git checkout great-feature
- \$ git rebase --onto master their-branch great-feature What what was that? Pretend like you played out all the commits since your branch diverged from their-branch onto master. That easy.

interactive rebase

```
$ git rebase -i HEAD~6
  1 pick 039dafe add Git 201 + how to play well with others talk md file
  2 pick 03b1ebf rename
  3 pick 6bf0899 more changes
  4 pick 0b04410 more
  5 pick 8fbe3a3 final changes
  6 pick a967ba8 6
  8 # Rebase f979d3f..a967ba8 onto f979d3f (6 commands)
 10 # Commands:
 11 # p, pick <commit> = use commit
 12 # r, reword <commit> = use commit, but edit the commit message
 13 # e, edit <commit> = use commit, but stop for amending
 14 # s, squash <commit> = use commit, but meld into previous commit
 15 # f, fixup <commit> = like "squash", but discard this commit's log message
 16 # x, exec <command> = run command (the rest of the line) using shell
 17 # b, break = stop here (continue rebase later with 'git rebase --continue')
 18 # d, drop <commit> = remove commit
 19 # 1, label <label> = label current HEAD with a name
 20 # t, reset <label> = reset HEAD to a label
 21 # m, merge [-C <commit> | -c <commit>] <label> [# <oneline>]
 22 # .
             create a merge commit using the original merge commit's
 23 # .
             message (or the oneline, if no original merge commit was
 24 # .
             specified). Use -c <commit> to reword the commit message.
 25 #
 26 # These lines can be re-ordered; they are executed from top to bottom.
 27 #
 28 # If you remove a line here THAT COMMIT WILL BE LOST.
 29 #
 30 # However, if you remove everything, the rebase will be aborted.
 31 #
 32 # Note that empty commits are commented out
```

```
1 pick 039dafe add Git 201 + how to play well with others talk md file
 2 s 03b1ebf rename
 3 s 6bf0899 more changes
4 s 0b04410 more
 5 s 8fbe3a3 final changes
 6 s a967ba8 6
 8 # Rebase f979d3f..a967ba8 onto f979d3f (6 commands)
 9 #
10 # Commands:
11 # p, pick <commit> = use commit
12 # r, reword <commit> = use commit, but edit the commit message
13 # e, edit <commit> = use commit, but stop for amending
14 # s, squash <commit> = use commit, but meld into previous commit
15 # f, fixup <commit> = like "squash", but discard this commit's log message
16 # x, exec <command> = run command (the rest of the line) using shell
17 # b, break = stop here (continue rebase later with 'git rebase --continue')
18 # d, drop <commit> = remove commit
19 # 1, label <label> = label current HEAD with a name
20 # t, reset <label> = reset HEAD to a label
21 # m, merge [-C <commit> | -c <commit>] <label> [# <oneline>]
           create a merge commit using the original merge commit's
22 # .
23 # . message (or the oneline, if no original merge commit was
            specified). Use -c <commit> to reword the commit message.
24 # .
25 #
26 # These lines can be re-ordered; they are executed from top to bottom.
27 #
28 # If you remove a line here THAT COMMIT WILL BE LOST.
29 #
30 # However, if you remove everything, the rebase will be aborted.
31 #
32 # Note that empty commits are commented out
```

```
1 # This is a combination of 6 commits.
 2 # This is the 1st commit message:
 3 add Git 201 + how to play well with others talk md file
 4 # This is the commit message #2:
 5 # This is the commit message #3:
 6 # This is the commit message #4:
 7 # This is the commit message #5:
 8 # This is the commit message #6:
 9 # Please enter the commit message for your changes. Lines starting
10 # with '#' will be ignored, and an empty message aborts the commit.
11 #
12 # Date:
           Sun Sep 8 19:31:06 2019 -0700
13 #
14 # interactive rebase in progress; onto f979d3f
15 # Last commands done (6 commands done):
       squash 8fbe3a3 final changes
       squash a967ba8 6
18 # No commands remaining.
19 # You are currently rebasing branch 'git-201' on 'f979d3f'.
20 #
21 # Changes to be committed:
22 # new file: 2019_09_10_git_201_how_to_play_well_with_others.md
23 #
```

save again and you're set.

cherry-pick

```
$ man git-cherry-pick
NAME
       git-cherry-pick - Apply the changes introduced by some existing commits
SYNOPSIS
      git cherry-pick [--edit] [-n] [-m parent-number] [-s] [-x] [--ff]
                        [-S[<keyid>]] <commit>...
       git cherry-pick --continue
       git cherry-pick --quit
       git cherry-pick --abort
DESCRIPTION
       Given one or more existing commits, apply the change each one introduces, recording a new commit for each. This requires your working tree to be clean (no
       modifications from the HEAD commit).
EXAMPLES
       git cherry-pick master
           Apply the change introduced by the commit at the tip of the master branch and create a new commit with this change.
       git cherry-pick ..master, git cherry-pick ^HEAD master
           Apply the changes introduced by all commits that are ancestors of master but not of HEAD to produce new commits.
       git cherry-pick maint next 'master, git cherry-pick maint master..next
           Apply the changes introduced by all commits that are ancestors of maint or next, but not master or any of its ancestors. Note that the latter does not
          mean maint and everything between master and next; specifically, maint will not be used if it is included in master.
       git cherry-pick master~4 master~2
           Apply the changes introduced by the fifth and third last commits pointed to by master and create 2 new commits with these changes.
       git cherry-pick -n master~1 next
          Apply to the working tree and the index the changes introduced by the second last commit pointed to by master and by the last commit pointed to by
          next, but do not create any commit with these changes.
       git cherry-pick --ff ..next
          If history is linear and HEAD is an ancestor of next, update the working tree and advance the HEAD pointer to match next. Otherwise, apply the changes
          introduced by those commits that are in next but not HEAD to the current branch, creating a new commit for each new change.
       git rev-list --reverse master -- README | git cherry-pick -n --stdin
           Apply the changes introduced by all commits on the master branch that touched README to the working tree and index, so the result can be inspected and
           made into a single new commit if suitable.
```

rewelle to

```
$ man git-revert
...

NAME
    git-revert - Revert some existing commits

SYNOPSIS
    git revert [--[no-]edit] [-n] [-m parent-number] [-s] [-S[<keyid>]] <commit>...
    git revert --continue
    git revert --quit
    git revert --abort
```

DESCRIPTION

Given one or more existing commits, revert the changes that the related patches introduce, and record some new commits that record them. This requires your working tree to be clean (no modifications from the HEAD commit).

Note: git revert is used to record some new commits to reverse the effect of some earlier commits (often only a faulty one). If you want to throw away all uncommitted changes in your working directory, you should see git-reset(1), particularly the --hard option. If you want to extract specific files as they were in another commit, you should see git-checkout(1), specifically the git checkout <commit> -- <filename> syntax. Take care with these alternatives as both will discard uncommitted changes in your working directory.

. . .

EXAMPLES

```
git revert HEAD~3
```

Revert the changes specified by the fourth last commit in HEAD and create a new commit with the reverted changes.

```
git revert -n master~5..master~2
```

Revert the changes done by commits from the fifth last commit in master (included) to the third last commit in master (included), but do not create any commit with the reverted changes. The revert only modifies the working tree and the index.

blame

```
$ man git-blame
NAME
       git-blame - Show what revision and author last modified each line of a file
SYNOPSIS
      git blame [-c] [-b] [-l] [--root] [-t] [-f] [-n] [-s] [-e] [-p] [-w] [--incremental]
                   [-L <range>] [-S <revs-file>] [-M] [-C] [-C] [-C] [--since=<date>]
                  [--progress] [--abbrev=<n>] [<rev> | --contents <file> | --reverse <rev>]
                  [--] <file>
```

DESCRIPTION

Annotates each line in the given file with information from the revision which last modified the line. Optionally, start annotating from the given revision.

When specified one or more times, -L restricts annotation to the requested lines.

The origin of lines is automatically followed across whole-file renames (currently there is no option to turn the rename-following off). To follow lines moved from one file to another, or to follow lines that were copied and pasted from another file, etc., see the -C and -M options.

The report does not tell you anything about lines which have been deleted or replaced; you need to use a tool such as git diff or the "pickaxe" interface briefly mentioned in the following paragraph.

Apart from supporting file annotation, Git also supports searching the development history for when a code snippet occurred in a change. This makes it possible to track when a code snippet was added to a file, moved or copied between files, and eventually deleted or replaced. It works by searching for a text string in the diff. A small example of the pickaxe interface that searches for blame_usage:

```
$ git log --pretty=oneline -S'blame_usage'
5040f17eba15504bad66b14a645bddd9b015ebb7 blame -S <ancestry-file>
ea4c7f9bf69e781dd0cd88d2bccb2bf5cc15c9a7 git-blame: Make the output
```

OPTIONS

-b

Show blank SHA-1 for boundary commits. This can also be controlled via the blame.blankboundary config option.

--root

Do not treat root commits as boundaries. This can also be controlled via the blame.showRoot config option.

--show-stats

Include additional statistics at the end of blame output.

-L <start>,<end>, -L :<funcname> Annotate only the given line range. May be specified multiple times. Overlapping ranges are allowed.

plumbing commands git 301 briefly into the matrix of internals

https://git-scm.com/docs

\$ git ls-files
2019_09_10_git_201_how_to_play_well_with_others.md
README.md

\$ git ls-files --stage
100644 58cc487a7831417541268478ac01840db0c398f5 0 2019_09_10_git_201_how_to_play_well_with_others.md
100644 670ecbed8112164bb7d6f75170a749c8775a1441 0 README.md

\$ git write-tree
835435fbebfe4f259c8016c2f872b01588800790

\$ git ls-tree 8354
100644 blob 58cc487a7831417541268478ac01840db0c398f5 2019_09_10_git_201_how_to_play_well_with_others.md
100644 blob 670ecbed8112164bb7d6f75170a749c8775a1441 README.md

how to play well with others

Cultures

Much of written language is culture. This goes for code as much as it does for civilizations.

Culture can be: American, agile, waterfall, White, Native, Black, Ruby, Python, Mac, Linux, Windows, BSD, Mob programming, XP (extreme programming), Indian, Hungarian, Open Source, FOSS, gendered you get the idea.

Know or learn your audience for effective collaboration on code. Their culture will be different from yours. Learn to love and respect that.

Expect the unexpected

How to contribute to open-source

- First, find a project
- Second, find the contribution guidelines
- Third find the irc, or whichever community channel they discuss the code base in. Ask any questions on direction there.

Let go of expectation on quick responses. We are a global economy run by volunteers. If you're lucky a company pays one person or a group of people to watch for contribution questions.

how to play well with others

- team dynamics discussion
- global dynamics discussion
- pair-programming discussion
- topics from the group discussion

live demo + practice

Link to this talk https://github.com/stacybird/talks/blob/master/20190910git201howtoplaywellwithothers.md

Let us work through some of these together!

Thank you!

Reference links:

https://git-scm.com/docs (complete git command reference)

https://git-scm.com/book/en/v2 (the book by chapter)

https://git-scm.com/docs/git-rebase (more detail on rebase)