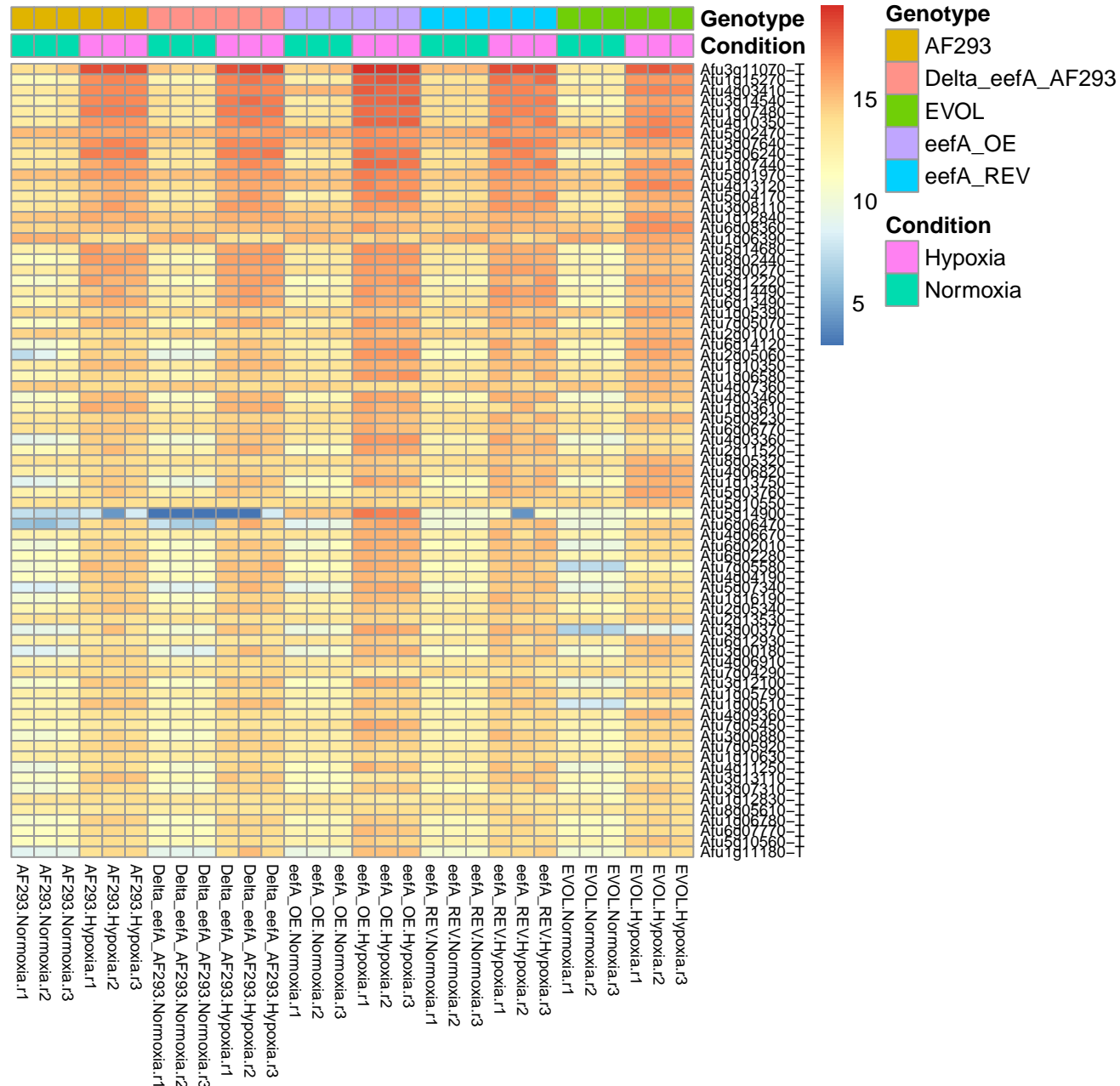
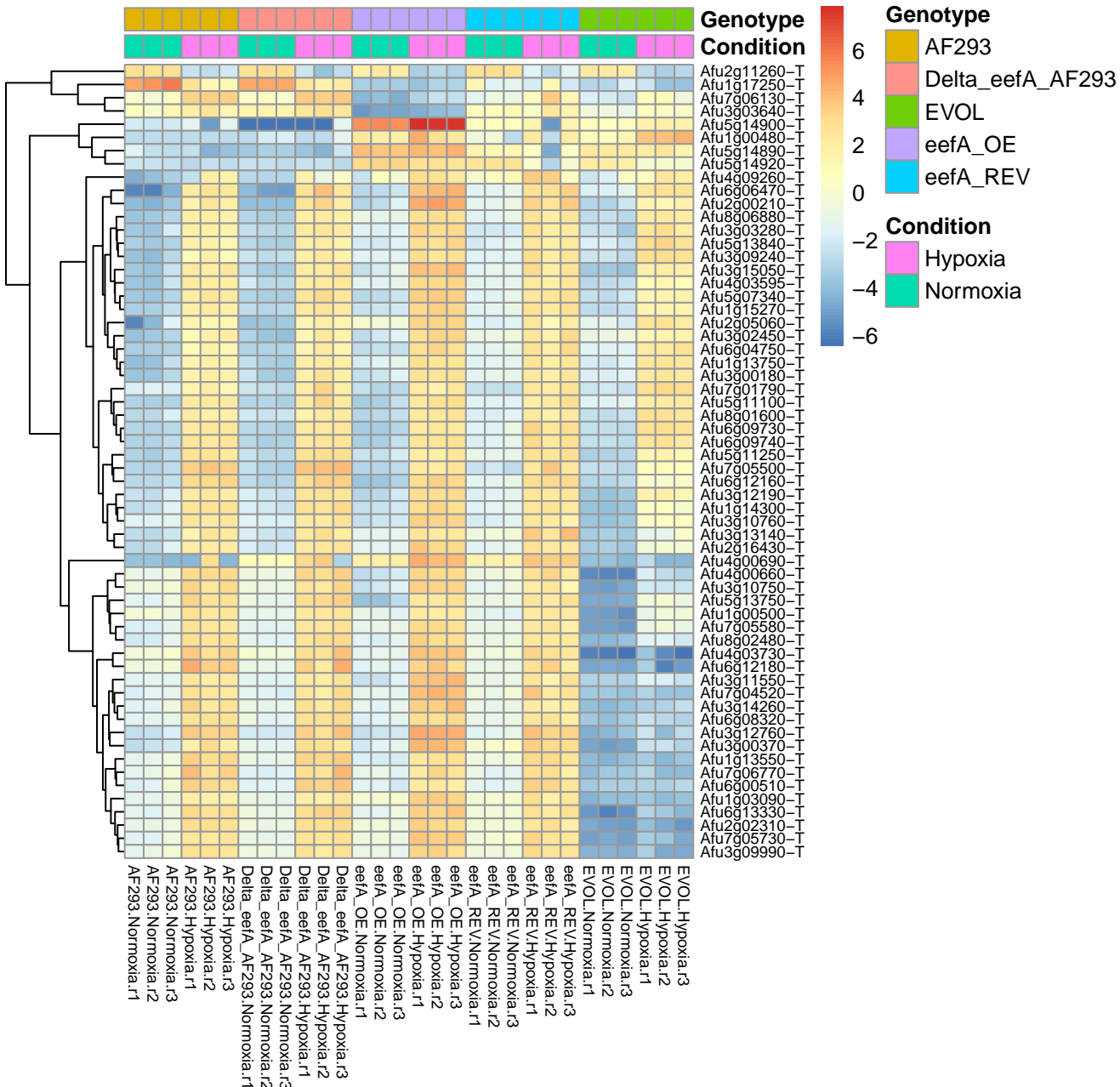


VSD ordered



VSD – most different



RLD

