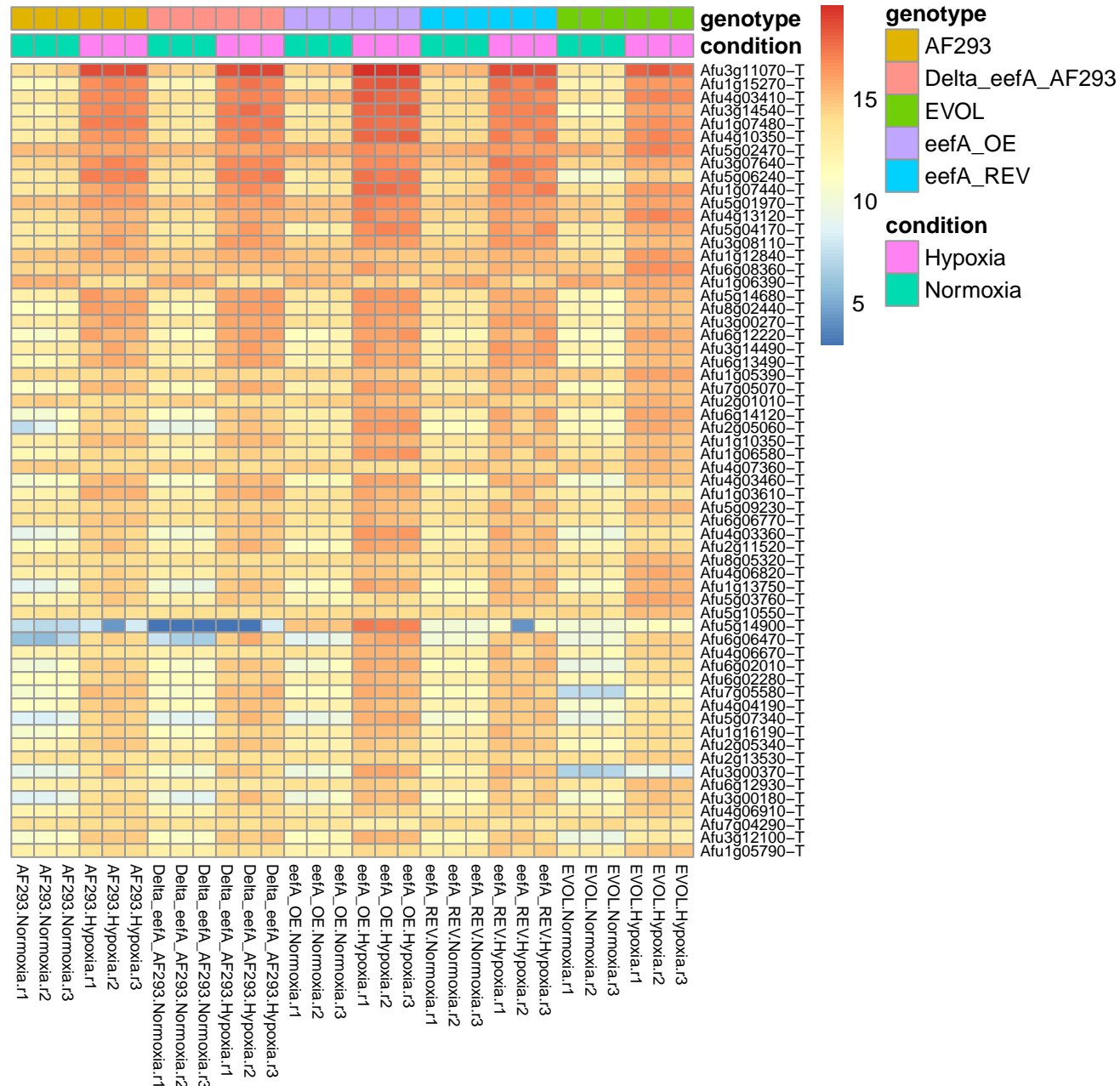


VSD



RLD

