

tower('A','B','C',4);

from_peg is 'A'
to_peg is 'B'
aux_peg is 'C'
n is 4
tower('A','C','B',3)
move 4 from A to C
tower('C','B','A',3)
return

from_peg is 'A'
to_peg is 'C'
aux_peg is 'B'
n is 3
tower('A','B','C',2)
move 3 from A to C
tower('B','C','A',2)
return

from_peg is 'C'
to_peg is 'B'
aux_peg is 'A'
n is 3
tower('C','A','B',2)
move 3 from A to C
tower('A','B','C',2)
return

from_peg is 'A'
to_peg is 'B'
aux_peg is 'C'
n is 2
tower('A','C','B',1)
move 2 from A to C
tower('C','B','A',1)
return

from_peg is 'B'
to_peg is 'C'
aux_peg is 'A'
n is 2
tower('B','A','C',1)
move 2 from A to C
tower('A','C','B',1)
return

from_peg is 'C'
to_peg is 'A'
aux_peg is 'B'
n is 2
tower('C','B','A',1)
move 2 from A to C
tower('B','A','C',1)
return

from_peg is 'A'
to_peg is 'B'
aux_peg is 'C'
n is 2
tower('A','C','B',1)
move 2 from A to C
tower('C','B','A',1)
return

