

# Computer Vision in Ascend

August Lind

# Background

- August Lind
- 20 years
- Drøbak
- 2. Cybernetics and robotics
- A\* consultant
- Perception Member, Team 25
- Chief engineer, Team 26



# SUAS 2024

## Mission:

- Drop 5 bottles on markers
- Shape, color, text
- Very tiny markerks

## Solution

- Detection
- Classifying
- Localisation



# Object detection in SUAS 24

YOLOv8 object detector

Custom class set: "standard" and "emergent" object.

Pretrained model, fine tuned on custom data

- Generated using Blender

Validate on real images (ROS bags)

Runtime implementation:

- Nvidia TensorRT @ Jetson Orin NX
- Blazingly fast:)

Problems:

- False positives



# Object classification in SUAS 24

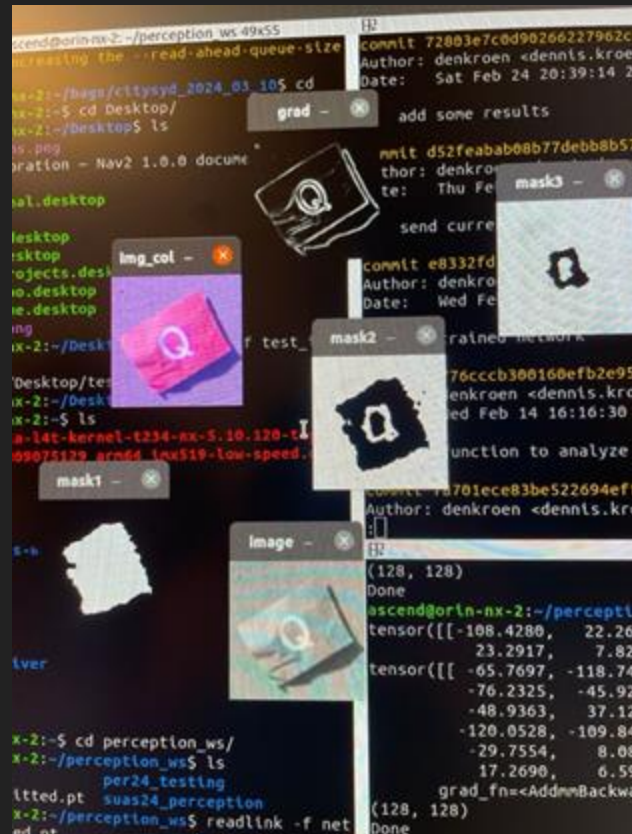
General idea:

- Classify shape (8 classes) and symbol (26 classes) separately
- Find masks to extract pixels with color - segmentation
- Use traditional methods to classify color

Approaches:

- UNet to do both classification and segmentation
- VGG-16 for only shape classification
- Exotic "Separable group convolutional network" for symbol

Benchmarked different approaches to select the best one



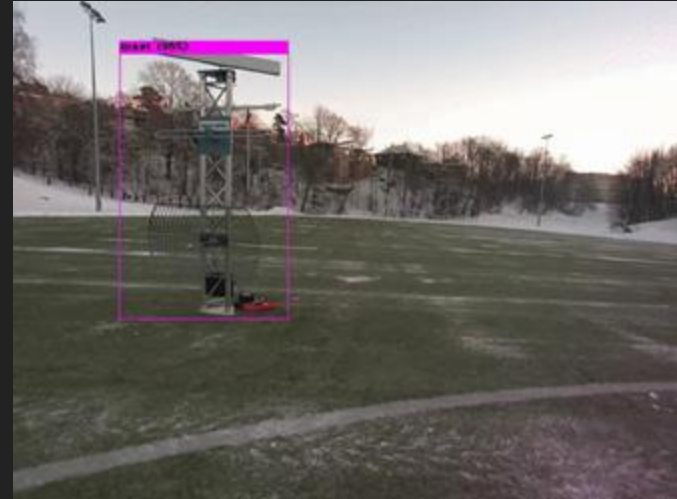
# IARC Mission 9

## Mission:

- Change antenna module on a moving pole

## Sub tasks

- Detektere mast
- Pole detection
- Detect correct side of pole
- Estimate pole movement



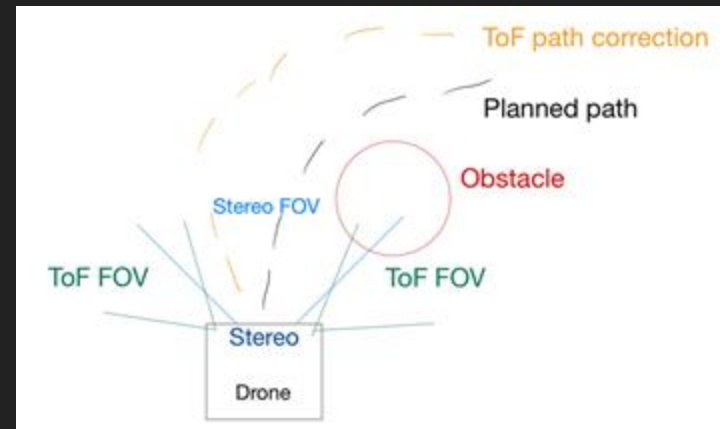
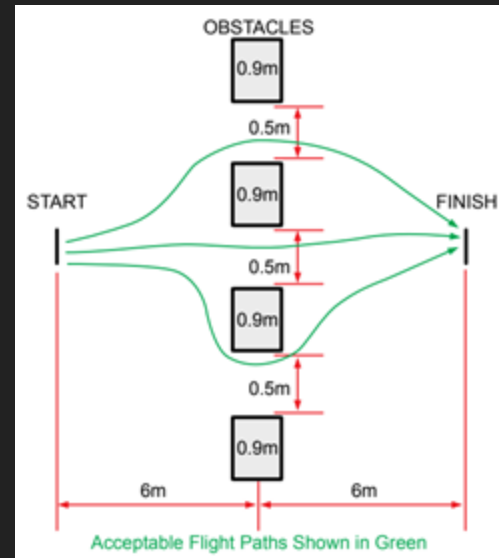
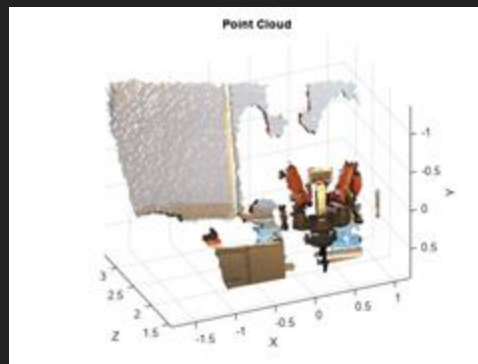
# Computer Vision in IARC 10

## Problem

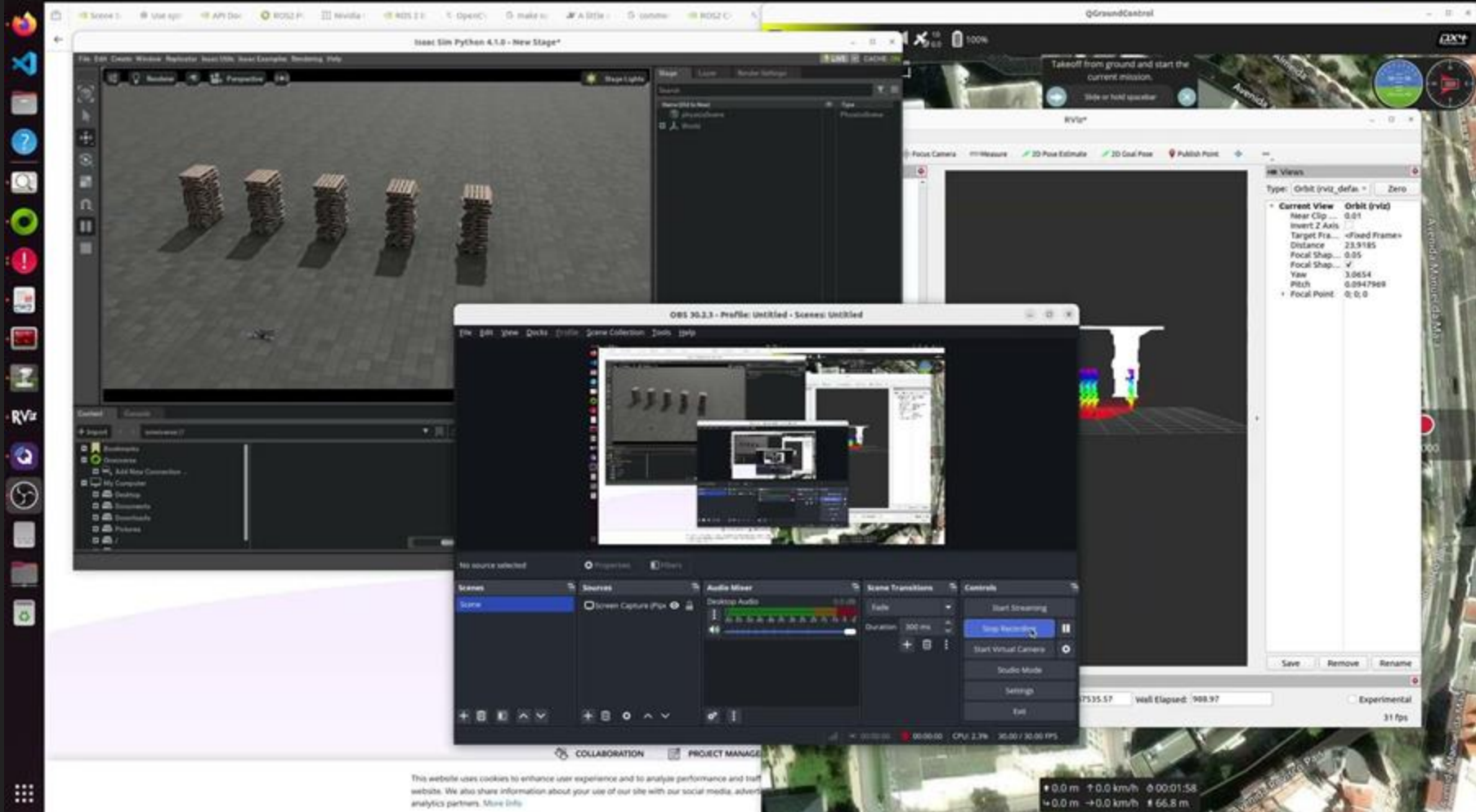
- Four Drones
- Max 1lbs/453g
- Object avoidance

## Solution?

- Frustumbug - paper
- Octomap with custom code
- Stereo Camera - ToF setup









It doesn't always work...



Thank you for your time!