



# Liberating Structures



## Cards to help in planning a meeting or an event



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Use the following cards to help in planning an event.

- Top left: LS number according to website [www.liberatingstructures.com](http://www.liberatingstructures.com)
- Center: goals toward which the LS helps
  - Solutions: Discovering Everyday Solutions
  - Patterns: Noticing Patterns Together
  - Action: Unleashing Local Action
  - Prototypes: Drawing Out Prototypes
  - Innovation: Spreading Innovation
- Center: overall description of LS
- Below center: links to possible useful other LS
- Bottom left: indicative duration
- Bottom middle: difficulty
- Bottom right: page number according to 1<sup>st</sup> edition of book

Version 1.3 EN

Content from LS website.

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## 1-2-4-All



**Conversing in  
Rapid-Cycles:  
Self-Reflection,  
Pairs, Small  
Group, Whole  
Group**

You are asked a question in response to the presentation of an issue or a problem to resolve or the presentation of a proposal (e.g., What opportunities do YOU see for making progress on this challenge? How would you handle this situation? What ideas or actions do you recommend?)

**Goals: Solutions, Patterns, Action, Prototypes, Innovation**

*Links to: most of other Liberating Structures*

12 min



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## 2

# Impromptu Networking



**Focusing on  
People, Purpose  
& the Power of  
Loose  
Connections**

You are asked, “What big challenge do you bring to this gathering?; What do you hope to get from and give this group or community?”

**Goals: Solutions, Patterns**

Links to: *23 Social Network Webbing*

20 min



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## Nine Whys



### Becoming Clear About Purpose

You are asked: “What do you do when working on \_\_\_\_\_ (the subject matter or challenge at hand)? Please make a short list of activities.”

Then, “Why is that important to you?”  
Why, why, why nine times or until you can go no deeper.

**Goals: Solutions, Patterns, Prototypes, Innovation**

Links to: *33 Purpose-to-Practice, 26 Generative Relationships, 13 Wise Crowds, 9 W<sup>3</sup>*



# 4

## Wicked questions



**Framing a Paradoxical  
Challenge That  
Engages Everyone's  
Imagination**

You are asked, “What opposing-yet-complementary strategies do we need to pursue simultaneously in order to be successful?”

**Goals: Solutions, Prototypes**

Links to: *15 Improv Prototyping, 31 Ecocycle Planning, 12 25/10 Crowdsourcing*

25 min



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## 5

## Appreciative Interviews (AI)



### Discovering and Building On the Root Causes of Success

You are asked, “Please tell a story about a time when you worked on challenge with others and you are proud of what you accomplished. What is the story and what made the success possible?”

**Goals: Solutions, Patterns, Action, Prototypes**

*Links to: 14 Min Specs*



## 6

# Making Space with TRIZ



## Designing a Perfectly Adverse System to Make Space for Innovation

With a sly smile, you are asked:

1. “What can we do to reliably get the worst result imaginable? List your top strategies and behaviors.
2. How does this list compare to what we do now? Be brutally honest.
3. What first steps will help us stop what we know creates terrible results?”

**Goals: Solutions, Patterns, Action, Innovation**

*Links to: 31 Ecocycle Planning, 8 Troika Consulting, 13 Wise Crowds*



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## 15% Solutions



**Noticing the  
Influence,  
Discretion and  
Power  
Individuals Have  
Right Now**

You are asked, “Where is your 15%?”  
Where do you have discretion and  
freedom to act?”

**Goals: Solutions, Patterns, Action, Prototypes, Innovation**

*Links to: 8 Troika Consulting, 13 Wise Crowds, 25 Open Space Technology, 16  
Helping Heuristics, 29 Integrated~Autonomy*

20 min



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# Troika Consulting



## Guiding Your Next Steps with Colleagues

You are asked, “What is your challenge? What kind of help do you need?”

**Goals: Solutions, Action, Prototypes**

*Links to: 7 15% Solutions, 16 Helping Heuristics, 19 Heard Seen Respected, 3 Nine Whys*

30 min



## 9

## What, So What, Now What?



**Reflecting on  
Your Progress  
and Making  
Adjustments-As-  
You-Go**

After a shared experience, you are asked progressively:

- “WHAT? What happened? What did you notice, what facts or observations stood out?”
- Then, “SO WHAT? Why is that important? Is there a pattern or conclusion emerging?”
- Then, “NOW WHAT? What actions make sense?”

**Goals: Solutions, Patterns, Action, Prototypes**



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## Discovery & Action Dialogue (DAD)



### Discovering Solutions To Challenges In Plain Sight

You are asked, “How can we uncover hidden and untapped solutions (i.e., tacit and latent know how) among people in your working group, unit, or community?” Seven progressive questions are employed regarding a shared challenge.

**Goals: Solutions, Patterns, Action, Prototypes, Innovation**

*Links to: 6 TRIZ, 15 Improv Prototyping*

25-70 min



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## Shift & Share



Spreading Good Ideas from the Grass Roots Up & the Fringe In

You are invited to share something new or innovative you are doing that may be of value to others.

**Goals: Solutions, Patterns, Prototypes, Innovation**

*Links to: 9 W<sup>3</sup>, 15 Improv Prototyping*

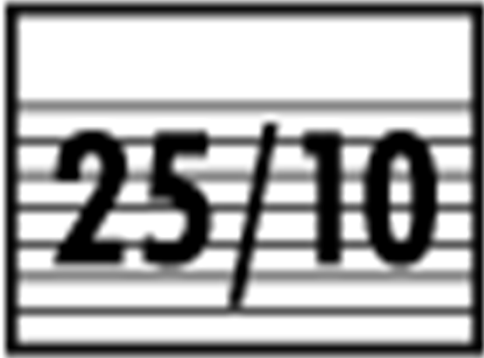
90 min



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## 25/10 Crowd Sourcing



**Vetting Powerful  
Ideas and  
Igniting Action**

You are asked, “If you were 10 times bolder, what big idea would you recommend? What first step would you take to get started?”

**Goals: Solutions, Patterns, Action, Prototypes**

*Links to: 25 Open Space Technology, 27 Agreement-&-Certainty Matrix*

30 min



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# Wise Crowds



## Tapping the Wisdom of Crowds

- As a “client,” you are invited to ask others for help with a challenge you face.
- As “consultants” to a “client,” you are invited to help the “client” clarify their challenge and offer advice or recommendations.

**Goals: Solutions, Patterns, Prototypes, Innovation**

*Links to: 16 Helping Heuristics, 19 HSR, 3 9-Whys, 8 Troika Consulting, 5 Appreciative Interviews*

15 min / person



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## Min Specs



**Unleashing  
Innovation by  
Specifying Only  
“Must-dos” &  
“Must-not-dos”**

You are invited to sift through all the do's and don'ts, reducing them to the absolute minimum to achieve your purpose.

Once developed, you are invited to do anything to achieve your purpose as long as you abide by the Min Specs.

**Goals: Solutions, Patterns, Prototypes, Innovation**

*Links to: 28 Simple Ethnography*

35-50 min



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# Improv Prototyping



## Developing Inventive Solutions to Chronic Challenges

You invited to identify a frustrating chronic challenge in your work.

You are invited to playfully experiment, invent and discover better ways to address the challenge by acting it out.

**Goals: Solutions, Patterns, Action, Prototypes, Innovation**

*Links to: 10 Discovery & Action Dialogues, 28 Simple Ethnography, 21 Design Storyboards*

20 min / round



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# Helping Heuristics



## Practicing Progressive Methods for Helping Others and Asking for Help

You are invited to view all human interactions as offers that are accepted or blocked (e.g., improv artists are trained to accept all offers).

You are invited to act, react or observe four patterns of interaction.

You are invited to reflect on your own pattern as well as shifting how you ask, offer, and receive help.

### Goals: Solutions, Patterns

*Links to: 19 HSR, 5 Appreciative Interviews, 8 Troika Consulting, 13 Wise Crowds, 24 WINFY, 15 Improv Prototyping, 28 Simple Ethnography*

15 min



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## Conversation Café



**Forming  
Consensual  
Hunches about  
Challenges**

You are invited to listen and reflect together on a shared challenge while respecting dialogue agreements.

**Goals: Solutions, Patterns**

*Links to: 4 Wicked Questions, 9 W<sup>3</sup>, 7 15% Solutions, 21 Design StoryBoards, 25 Open Space Technology*

35-60 min



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## 18

# Users Experience Fishbowl



**Sharing Insights  
Gained from  
Experience with  
a Larger  
Community**

- If in the fishbowl, you are invited to describe—informally, concretely and openly with others—your experience
- If outside the fishbowl, you are invited to listen, observe non-verbal exchanges, and formulate questions

**Goals: Solutions, Patterns, Action, Prototypes, Innovation**

*Links to: 9 W<sup>3</sup>, 15 Improv Prototyping, 12 25/10 Crowdsourcing, 31 Ecocycle Planning, 28 Simple Ethnography*

35-70 min



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## 19 Heard, Seen, Respected (HSR)



### Practicing Deeper Listening and Empathy in the Midst of Challenges

You are invited to tell a story about a time when you were not heard, seen, or respected.

#### Goals: Solutions, Patterns

*Links to: 8 Troika Consulting, 16 Helping Heuristics, 26 Generative Relationship STAR, 5 Appreciative Interviews, 17 Conversation Cafe*

35 min



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20

# Drawing Together



**Drawing Out  
Insight That  
Precedes Logical  
Understanding**

You are invited to tell a story about a challenge you face using only five symbols without words.

**Goals: Solutions, Patterns, Prototypes**

40 min



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# Design StoryBoards



## Deciding Design Elements for Meetings

You are invited to create a detailed plan, including visual cues, for how participants will interact to achieve their purpose.

**Goals: Solutions, Prototypes, Innovation**

*Links to: 3 9-Whys, 9 W<sup>3</sup>*

# Celebrity Interview



## Exploring Big Challenges with an Expert or Leader

- If you are the celebrity, you are invited to let go of your formal presentation or speech and answer the *harder* questions on everyone's mind in a casual "talk show" format.
- If a group member, you are invited to listen, see the person behind the celebrity, and write down questions with colleagues.

**Goals:** Solutions, Patterns, Innovation

*Links:* 18 User Experience Fishbowl, 25 Open Space, 10 DAD, 24 WINFY

## 23

# Social Network Webbing



## Drawing Out Informal Connections and Creative Adaptability

In regard to a shared purpose, you are invited to name individuals you currently work with and those you would like to include in the future (i.e., people with influence or expertise you need to achieve your purpose).

You are invited to “weave” connections in the network web to advance your purpose.

**Goals: Patterns, Action, Innovation**

*Links: 7 15% Solutions, 21 Design Storyboards*

60 min



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## “What I Need From You” (WINFY)



### Surfacing Needs and Working Across Functions & Disciplines

You are invited to ask for what you need from others (often in different functions or disciplines) to be successful.

You are invited to respond to requests unambiguously.

**Goals: Solutions, Patterns, Action**

*Links to: 16 Helping Heuristics, 29 Integrated~Autonomy, 5 Appreciative Interviews*

55-70 min



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25

## Open Space Technology



**Liberating  
Inherent  
Creativity, Action  
and Leadership  
In Large Groups**

You are invited to propose topics you are passionate about, convene a group of people that want to explore the same topic, and take action.

In pursuing your purpose, you are invited to “use your two feet to go to where you are learning or contributing”.

**Goals: Patterns, Action, Prototypes, Innovation**

*Links to: 6 TRIZ, 12 25/10 Crowd Sourcing*

90 min – 3 days



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# Generative Relationships STAR



## Understanding Patterns in Relationships that Create Surprising Sources of Value

You are invited to assess your working group or team regarding four attributes:

- **S** Separateness or diversity in perspective, expertise, and background among group members
- **T** Tuning (listening deeply, reflecting, and making sense of challenges together)
- **A** Action opportunities (opportunities to act on ideas or innovate with group members)
- **R** Reason to work together (clarity on why it is important to work together)

You are invited to jointly shape action steps to boost generative results.

### Goals: Patterns, Action

*Links to: 17 Conversation Café, 11 Shift & Share, 9 W<sup>3</sup>, 13 Wise Crowds, 8 Troika Consulting, 19 HSR, 12 25/10 Crowd Sourcing, 7 15% Solutions, 25 Open Space Technology, 24 WINFY*

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# Agreement-&-Certainty Matrix



## Matching Simple, Complicated, & Complex Approaches to Your Challenges

You are invited to categorize your current challenges as simple, complicated, or complex.

You are invited to think about the approaches you are using to address each challenge, contemplating how well they fit and where there are mismatches.

### Goals: Patterns

*Links to: 30 Critical Uncertainties, 33 P2P, 31 Ecocycle Planning, 32 Panarchy, 29 Integrated~Autonomy*

45 min



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# Simple Ethnography



## Making Field Observations of User Experience

You are invited to observe local interactions and then coax more beauty and insight out of everyday reality.

**Goals: Patterns, Prototypes, Innovation**

# Integrated~Autonomy



**Moving  
from *Either-  
Or* to *Both-  
And* Creative  
Solutions**

You are invited to explore, “Will our purpose be best served by increased local autonomy, customization, competition, and freedom among units/sites? Or, will your purpose be best served by increased global integration, standardization, and control among units/sites? Or, both?”

**Goals: Action, Innovation**

*Links to: 13 Wise Crowds, 8 Troika Consult, 7 15% Solutions, 142 Min Specs*

# Critical Uncertainties



## Strategy-Making for Surprising Yet Plausible Futures

You are invited to identify and explore the most critical *and* uncertain “realities” in your operating environment or market.

You are invited to formulate strategies that would help you operate successfully in different operating environments or markets.

**Goals: Patterns, Action**

*Links to: 9 W<sup>3</sup>*

100 min



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# Ecocycle Planning



## Engaging Groups in Growing and Sifting Their Portfolio of Activities

You are invited to view, organize and prioritize current activities using four developmental phases—birth, maturity, creative destruction, and renewal.

You are invited to formulate action steps linked to each phase—actions that are entrepreneurial (birth), bureaucratic (maturity), heretical (creative destruction), or network building (renewal).

**Goals: Patterns, Action, Innovation**

*Links to: 32 Panarchy, 24 WINFY, 6 TRIZ, 9 W<sup>3</sup>*



# Panarchy



**Spreading Your  
Innovation or  
Good Idea At  
Many Levels  
Simultaneously**

You are invited to identify what is contributing to the existence of a challenge at levels above and levels below you.

You are invited to specify different strategies and opportunities for change within each level and across multiple levels.

**Goals: Patterns, Action, Innovation**

*Links to: 31 Ecocycle Planning, 24 WINFY, 23 Social Network Webbing, 9 W<sup>3</sup>*

## 33

# Purpose-To-Practice (P2P)



## Designing for Shared Ownership, Adaptability, and Resilience

- To clarify the first element, **Purpose**, ask the question: “Why is the work important to you and the larger community?”
- **Principles**: “What rules must we absolutely obey to succeed in achieving our purpose?”
- **Participants**: “Who can contribute to achieving our purpose and must be included?”
- **Structure**: “How must we organize (both macro- and microstructures) and distribute control to achieve our purpose?”
- **Practices**: “What are we going to do? What will we offer to our users/clients and how will we do it?”

**Goals: Patterns, Innovation**

*Links to: 3 9-Whys, 5 Appreciative Interviews, 17 Conversation Café*