

# Stan Davis

Games Programmer

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**Phone:** 07503834590

**Portfolio:** [standavis.dev](http://standavis.dev)

## PROFILE

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I am an enthusiastic and creatively driven programmer with over 3 years experience in games development. This has provided me an extensive knowledge of various languages, and game engines including C++, C#, and Unity. I have a keen interest in building various gameplay systems, and I am constantly learning new skills through personal development.

Feel free to check out my portfolio to see all of my recent projects.

## SKILLS

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### Languages

C++  
C#  
Swift / SwiftUI  
Lua  
Rust

### Game Engines / APIs

Unity  
Godot  
Unreal  
DirectX

### Other Skills

Git  
Collaboration (Slack / JIRA / Teams / Zoom)  
Web (HTML / CSS)  
Video Editing (Premiere Pro)  
Music Production / Sound Design (Ableton Live / FL Studio)

## WORK HISTORY

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### Honest Burgers (2021 - Present)

Serving food, drinks, taking payments and providing customer service.

### The Berkeley - Wetherspoons (2018 - 2019)

Serving drinks, taking payments and customer service.

### DotCom Department - Tesco (2017)

Picking online orders, and customer service.

## EDUCATION

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### Games Technology (BSc) (2019 - Present)

University of the West of England  
Working Grade: **2.1**

### BTEC Extended Diploma in Music Technology Level 3 (2015-2017)

Truro College  
Grade: **DMM**

### 9 GCSEs (inc. Maths & English) (2012-2015)

Poltair School  
Grade: **B-C**

## HOBBIES & INTERESTS

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Gaming, Game Design, Programming, Music Production, Building Lego