STAN BONDARENKO

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SKILLS

User-Research, UED, Wireframing, Prototyping, Mapping, Figma, Sketch, Lottie, Adobe: AE, Illustrator(AI), PS, LR, XD Node.js, JavaScript, React / Redux, MongoDB, Express.js, Ruby / Rails, OOP, HTML5 / CSS3, SQL, GraphQL, jQuery

PORTFOLIO

Interactive Calendar | Figma, Draw.io, Adobe Creative Suite, Webflow

Mockups | Prototype

A modern and highly interactive calendar that is currently being used as a service (SaaS)

- Oversaw the entire UX/UI Design Process from Ideation to Delivery.
- Collaborated closely with the client's team and the development team.
- Utilized Industry Standard Design Practices to create a Responsive website with functionality across all platforms and screen sizes that run on and syncs with Google Calendar.

Modern | MongoDB, Express, React, Node - MERN Stack

Live | GitHub

A Full Stack clone of Medium

- Incorporated the Cloudinary API for storage and retrieval of images.
- Implemented user authentication using the JSON WebToken library, Axios, and JWT-Decode.
- Utilized **Mongoose ORM** to map the results of database queries onto JavaScript objects which can be manipulated and returned to the frontend, separating concerns and following MVC best practices.

Picturesque | Rails, PostgreSQL, React, Redux, AWS

Live | GitHub

A Full Stack clone of Instagram

- Utilized React and Redux to create a single-page application with a global source of truth.
- Improved **User Experience** and **Authentication Flow** by designing custom, responsive React components.
- Utilized a FileReader object using AJAX to asynchronously read and upload the file contents to the server.

EXPERIENCE

UX/UI Developer | FavSoftware

Dec 2019 - Current

- Used the Design Thinking Process to solve critical problems for clients and their end-users.
- Managed multiple projects simultaneously and remained flexible throughout the entire process.
- Conducted all product design phases and methodologies from Ideation, User Research,
 Wireframes and Maps, Prototypes, Design Iteration, to Tests and Documentation.
- Stayed up to date on design trends and development technologies.

Surgical Buyer / Materials Specialist | Dignity Health (SFMH)

Dec 2015 - Jan 2019

- Responsible for **Cost Containment** in the entire procedural care area.
- Accountable for over \$5M worth of inventory summing to 3000+ supplies.
- Actively worked with **30+ surgeons/doctors**, **60+ staff members**, and **100+ 3rd-party vendors/sales reps**.
- Interviewed and participated in the **Hiring** of new and existing talent.

Marketing Director | VertUp

Jan 2012 - Sep 2016

- Promoted Brand Awareness and Engagement using Research and Marketing Campaigns.
- Followed Marketing Trends and kept up-to-date on what drives Sales on Social Media.
- Successfully closed numerous small and large **Real Estate** projects utilizing **Creative Marketing**.
- Maintained relationships with developers, buyers, sellers, city planning, lenders and financial institutions.

EDUCATION

UX / UI Design Specialization | California Institute of the Arts

C.S. Essentials Certificate | Penn Engineering

Oct 2019 - Jan 2020

Dec 2020 - Feb 2021

Full Stack Web Development | App Academy

Mar 2019 - Oct 2019