

STAN BONDARENKO

PRODUCT DESIGNER

CONTACT

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stanbond.dev



SKILLS

UED

UX/UI

Ideation

Test Flows

User Research

Interaction Design

Hi-Fid Design

Wireframes

Prototypes

Sitemaps

Figma

Lottie

SaaS

Adobe Suite; AI, PS, LR, ID

HTML5/CSS3

MERN Stack

JavaScript

jQuery

OOP

SQL

EXPERIENCE

UX PRODUCT DESIGNER

2021 - CURRENT | MASONHUB

- Use the Iterative Design Process to solve critical problems from ideation to product shipment.
- Sole Designer responsible for numerous products used by internal users and end-users.
- Cohesively work with large dev teams, product managers, stakeholders, and decision-makers.

UX/UI PRODUCT DESIGNER

2019 - 2021 | FAVSOFTWARE

- Used the Design Thinking Process to solve critical problems for clients and their end-users.
- Managed multiple projects simultaneously and remained flexible throughout the entire process.
- Conducted all product design phases and methodologies from Ideation to final delivery.

SURGICAL BUYER / MATERIALS SPECIALIST

2015 - 2019 | DIGNITY HEALTH SFMH

- Responsible for Cost Containment in the entire procedural care area.
- Accountable for over \$5M worth of inventory summing to 3000+ supplies.
- Actively worked with 30+ surgeons/doctors, 60+ staff members, and 50+ 3rd-party vendors/sales reps.

EDUCATION

UX/UI DESIGN SPECIALIZATION

2020 - 2021 | CALIFORNIA INSTITUTE OF THE ARTS

C.S. ESSENTIALS CERTIFICATE

2019 - 2020 | PENN ENGINEERING

FULL STACK WEB DEVELOPMENT

2019 | APP ACADEMY

PORTFOLIO

INTERACTIVE CALENDAR - IDEATION TO PROD. SHIPMENT

A modern and highly interactive calendar that is currently being used as a service (SaaS)

[CASE STUDY](#) [PROTOTYPE](#)

EVENT BOOKING APP - IDEATION TO PROD. SHIPMENT

The admin-side of an event seat-booking app that is currently being used as a service (SaaS)

[HI-FI MOCK-UP](#)