```
ChessTracking.MultithreadingMessages.Message
    │
    ├── ChessTracking.MultithreadingMessages.FromProcessing.SceneCalibrationSnapshotMessage
    │
    ├── ChessTracking.MultithreadingMessages.FromProcessing.TrackingError
    │
    ├── ChessTracking.MultithreadingMessages.FromProcessing.TrackingStartSuccessfulMessage
    │
    ├── ChessTracking.MultithreadingMessages.KinectUpdateMessage
    │
    ├── ChessTracking.MultithreadingMessages.RecalibrateMessage
    │
    ├── ChessTracking.MultithreadingMessages.ResultMessage
    │
    ├── ChessTracking.MultithreadingMessages.StartTrackingMessage
    │
    └── ChessTracking.MultithreadingMessages.ToProcessing.ChessboardMovementMessage
```