

# Ian Leuty

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*“Seeking to secure an internship role, push my abilities, overcome challenges as a team, and develop software engineering, systems programming, network admin, infosec, and/or devOps skill sets.”*

## Education

<b>Portland State University</b> Computer Science <b>Jan 2024– Present</b> Portland, Oregon	<ul style="list-style-type: none"><li>– MS: Computer Science Anticipated Graduation Fall 2026</li><li>– Object Oriented Programming, Systems, Networking, Security, IT</li><li>– Provided tutoring and course support</li><li>– Computer Action Team and Cybersecurity Club</li><li>– 3.99 GPA</li></ul>
<b>Western Michigan University</b> Fine Arts <b>Jan 2018 – Dec 2021</b> Kalamazoo, Michigan	<ul style="list-style-type: none"><li>– BFA: Sculpture – Graduated Winter 2021</li><li>– Incorporated CAD, 3D printing, scripting, other tech into sculpture practice</li><li>– Installed sculptural works as well as algorithmically generated dynamic projections using Python script and Rhinoceros 3D 7</li><li>– Voluntarily participated in ERAACE anti-bias training</li></ul>

## Technical Skills

<ul style="list-style-type: none"><li>– Endpoint engineering</li><li>– C++, C, Python, Rust, NASM</li><li>– gdb, ghidra</li><li>– Markdown</li><li>– Jira &amp; JQL</li><li>– Active directory, jamf pro</li><li>– Powershell, bash, zshell</li><li>– Vim, VS, Rider, Emacs</li></ul>	<ul style="list-style-type: none"><li>– Data structures</li><li>– Optimization</li><li>– Object-oriented programming</li><li>– Make and version control</li><li>– Network admin &amp; protocol</li><li>– Virtualization</li><li>– Documentation</li><li>– Computer science</li></ul>	<ul style="list-style-type: none"><li>– Information technology</li><li>– Technical communication</li><li>– Mentor/Mentee relationships</li><li>– Algorithms</li><li>– Software development</li><li>– Wireguard, OpenVPN</li><li>– Layer 8</li><li>– Hardware &amp; maintenance</li></ul>
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## Experience

<b>Personal Projects</b>	<ul style="list-style-type: none"><li>– Homelab VM cluster serving NAS, VPN, various test Linux VEs using piVPN (Wireguard), Proxmox.</li><li>– Cybersecurity Club at Portland State University.</li></ul>
<b>Portland State University</b> <b>Maseeh College of E&amp;CS</b> Computer Action Team (CAT) <b>Oct 2024 – Present</b> Portland, Oregon	<ul style="list-style-type: none"><li>– Participated in weekly mentoring sessions on special topics in IT infrastructure: Linux, Windows, sysadmin, Hardware, layer 8, and more.</li><li>– Provided fixes, documentation, and assistance for Maseeh College of Engineering faculty, staff, and students in various MCECS interfaces.</li><li>– Assisted with physical hardware installation and maintenance.</li></ul>
<b>Portland State University</b> <b>Dept. of Computer Science</b> Technical Course Support Specialist <b>Oct 2024 – Present</b> Portland, Oregon	<ul style="list-style-type: none"><li>– Provided tutoring and course support for Karla Fant’s Intro to Computer Science and Data Structures courses with a focus on intermediate C++ object-oriented programming.</li><li>– Assisted with facilitation of the labs and proficiency demos.</li></ul>
<b>Portland State University</b> <b>Office of Information Technology</b> Helpdesk Tech <b>May 2024 – Present</b> Portland, Oregon	<ul style="list-style-type: none"><li>– Effectively diagnosed problems and communicated solutions and information to those with and without technical backgrounds.</li><li>– Tracked and managed trouble tickets for hardware and software issues using JIRA, group policy management, ERP databases, endpoint engineering tools, while facilitating resolutions across a complex structure of departments</li></ul>
<b>Bigelow Design Build</b> Carpenter <b>Mar 2023 – Jan 2024</b> Portland, Oregon	<ul style="list-style-type: none"><li>– Operated industrial woodworking machines including jointer, shaper, and sliding table saw to correctly dimension and shape stock according to drawings.</li><li>– Fabricated and installed custom components such as custom milled siding, balusters, and doors in a finish carpentry setting.</li></ul>
<b>Schiller Clay Works</b> Process Engineer <b>Aug 2022 – Apr 2023</b> Portland, Oregon	<ul style="list-style-type: none"><li>– Finalized client models for fabrication using Adobe Illustrator, Rhinoceros, and Fusion by making changes for manufacturing feasibility, ensured models met necessary criteria.</li><li>– Integrated design and manufacturing steps, lowering turnaround time and collaborating to meet client's requirements and improve overall efficiency and quality</li></ul>

References by request