

CME 307 / MS&E 311 / OIT 676: Optimization

LP geometry, modeling and solution techniques

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Management Science and Engineering
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Course survey

you're interested in:

- ▶ modeling real-world problems, from political science and economics to energy and desalination!
- ▶ robustness and modeling under uncertainty
- ▶ understanding core optimization concepts like duality and KKT conditions
- ▶ ...

questions:

- ▶ recommended resource for linear algebra?
- ▶ how to ask questions in class?

Outline

LP standard form

LP inequality form

What kinds of points can be optimal?

Modeling

Solving LPs

Linear programming: standard form

standard form linear program (LP)

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

optimal value p^* , solution x^* (if it exists)

- ▶ any x with $Ax = b$ and $x \geq 0$ is called a **feasible point**
- ▶ if problem is infeasible, we say $p^* = \infty$
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A: otherwise infeasible or redundant rows; use gaussian elimination to check and remove

LP example: diet problem

- ▶ x_j servings of food j , $j = 1, \dots, n$
- ▶ c_j cost per serving
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- ▶ ranges of nutrients? $Ax + s = b$, $l \leq s \leq u$

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- ▶ LP is feasible if hyperplane $\{x \mid Ax = b\}$ intersects the positive orthant

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- ▶ the intersection of convex sets is convex
- ▶ the feasible set $\{x : Ax = b, x \geq 0\}$ is convex

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another useful form for LP is **inequality form**

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interpretation: halfspaces

- ▶ $a_i^T x \leq b_i$ defines a **halfspace**
- ▶ $Ax \leq b$ defines a **polyhedron**: intersection of halfspaces
- ▶ LP is feasible if polyhedron $\{x \mid Ax \leq b\}$ is nonempty

LP example: production planning

- ▶ x_i units of product i
- ▶ c_i cost per unit
- ▶ a_{ij} amount of resource j used by product i
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 $c^T x + f^T z$, $z_i \in \{0, 1\}$, $x_i \leq Mz_i$ for M large

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$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax \leq b \end{array} \quad \rightarrow \quad \begin{array}{ll} \text{minimize} & c^T (x_+ - x_-) \\ \text{subject to} & A(x_+ - x_-) + s = b \\ & s, x_+, x_- \geq 0 \end{array}$$

so both forms have the same expressive power, and feasible sets are polyhedra

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for nonnegative variable $x \geq 0$, x_i is **active** if $x_i > 0$

example: active slack variables are dual to active constraints

$$Ax \leq b \iff Ax + s = b, s \geq 0$$

$$a_i^T x = b_i \iff s_i = 0$$

constraint i is active \iff slack variable s_i is inactive

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Q: Does there always exist an extreme solution?

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proof: x is a vertex of S . suppose its defining vector is c and consider the optimization problem

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fact: x is a vertex of $S \implies x$ is an extreme point of S

proof: x is a vertex of S . suppose its defining vector is c and consider the optimization problem

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x \in S \end{array}$$

x is the unique optimum of this problem, so the proof of this statement follows from the previous proof.

Basic feasible solution

recall the standard form LP

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0 \end{array} \quad (\text{LP})$$

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define: $x \in \mathbf{R}^n$ is a **basic feasible solution** (BFS) of (LP) if there is a set $S \subset \{1, \dots, n\}$ of m columns so that $A_S \in \mathbf{R}^{m \times m}$ is invertible and

$$x_S = A_S^{-1}b, \quad x_{\bar{S}} = 0, \quad x \geq 0.$$

► $A_S \in \mathbf{R}^{m \times m}$ is submatrix of A with columns in S

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Q: how to find a BFS?

A: choose m linearly independent columns of A and set $x = A_S^{-1}b$; check $x \geq 0$.

Extreme point \iff vertex \iff BFS

fact. consider the feasible set $F = \{x \mid Ax = b, x \geq 0\}$ in \mathbf{R}^n . the following are equivalent:

- ▶ x is an extreme point of F
- ▶ x is a vertex of F
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we have already shown that vertex \implies extreme point. need to show

- ▶ extreme point \implies BFS
- ▶ BFS \implies vertex

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we will show the contrapositive: x is not a BFS $\implies x$ is not an extreme point

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consider $I = \{i : x_i^* > 0\}$, the active set of variables in x^* .

- ▶ if A_I were full rank $|I|$, we could complete A_I to an invertible A_S ,
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extend this vector to $d \in \mathbf{R}^n$ with $d_{\bar{I}} = 0$, so $Ad = A_I d_I = 0$.

now for $\epsilon \leq \min_i x_i^* / \max_i |d_i|$, define $x^+, x^- \in \mathbf{R}^n$ as

$$x^+ = x^* + \epsilon d, \quad x^- = x^* - \epsilon d.$$

these are feasible:

- ▶ $x^+, x^- \geq 0$ by our choice of ϵ ,
- ▶ $Ax^+ = Ax^- = b$ since $Ad = 0$.

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- ▶ $x^+, x^- \geq 0$ by our choice of ϵ ,
- ▶ $Ax^+ = Ax^- = b$ since $Ad = 0$.

so $x^* = \frac{1}{2}x^+ + \frac{1}{2}x^-$ is not extreme in F .

BFS \Rightarrow vertex

suppose x^* is a BFS of F with active set S and A_S invertible. define $c \in \mathbf{R}^n$ as

$$c_i = \begin{cases} 0 & \text{if } i \in S \\ 1 & \text{otherwise} \end{cases}$$

so $c^T x^* = 0$.

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so $c^T x^* = 0$.

- ▶ x^* is the only point in F supported on S , as $\text{nullspace}(A_S) = 0$,
- ▶ so any other feasible point $x \in F$ has a positive objective value $c^T x > 0$.

hence x^* is a vertex of F with defining vector c .

Outline

LP standard form

LP inequality form

What kinds of points can be optimal?

Modeling

Solving LPs

Let's do some modeling!

practical solvers for MILP:

- ▶ Gurobi and COPT (cardinal optimizer) are the state-of-the-art commercial solvers
- ▶ GLPK is a free solver that is not as fast
- ▶ gurobipy is a python interface to Gurobi
- ▶ CVX* (including CVXPY in python) are modeling languages that call solvers like Gurobi with good support for convex problems
- ▶ OptiMUS is a LLM-based modeling tool for MILP that produces gurobipy code
<https://optimus-solver.com/dashboard>
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demos:

- ▶ power systems
https://jump.dev/JuMP.jl/stable/tutorials/applications/power_systems/
- ▶ multicast routing <https://colab.research.google.com/drive/1iQ1T1M151K1A7-6TUQ01L657L7-2>

Modeling challenges

model the following as standard form LPs:

1. **inequality constraints.** $Ax \leq b$
2. **free variable.** $x \in \mathbf{R}$
3. **absolute value.** constraint $|x| \leq 10$
4. **piecewise linear.** objective $\max(x_1, x_2)$
5. **assignment.** e.g., every class is assigned exactly one classroom
6. **logic.** e.g., class enrollment \leq capacity of assigned room
7. **flow.** e.g., the least cost way to ship an item from s to t

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(see chapter 1 of Bertsimas and Tsitsiklis for more details on 1–6. see <https://colab.research.google.com/drive/1iOn1T1Muh51KaA7mf7UIQOdhSFZhZyry?usp=sharing> for a detailed treatment of a flow problem.)

Use slack variables to represent inequality constraints

to represent the following problem in standard form,

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introduce slack variable $s \in \mathbf{R}^m$: $Ax + s = b, s \geq 0 \iff Ax \leq b$

$$\begin{array}{ll}\text{minimize} & c^T x + 0^T s \\ \text{subject to} & Ax + s = b \\ & x, s \geq 0\end{array}$$

Split variable into parts to represent free variables

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introduce positive variables x_+, x_- so $x = x_+ - x_-$:

$$\begin{array}{ll}\text{minimize} & c^T x_+ - c^T x_- \\ \text{subject to} & Ax_+ - Ax_- = b \\ & x_+, x_- \geq 0\end{array}$$

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Q: Why does this work? For what kinds of functions can we use this trick?

Use binary variables to handle assignment

every class is assigned exactly one classroom:

define variable $X_{ij} \in \{0, 1\}$ for each class $i = 1, \dots, n$ and room $j = 1, \dots, m$

$$X_{ij} = \begin{cases} 1 & \text{class } i \text{ is assigned to room } j \\ 0 & \text{otherwise} \end{cases}$$

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now solve the problem

$$\begin{array}{ll} \text{minimize} & \sum_{i=1}^n \sum_{j=1}^m C_{ij} X_{ij} \\ \text{subject to} & \sum_{i=1}^n X_{ij} = 1, \forall j \quad (\text{every class assigned one room}) \\ & \sum_{j=1}^m X_{ij} \leq 1, \forall i \quad (\text{no more than one class per room}) \\ & X_{ij} \in \{0, 1\} \quad (\text{binary variables}) \end{array}$$

where C_{ij} is the cost of assigning class i to room j .

Use binary variables to handle logic

model class enrollment $n_i \leq$ capacity c_j of assigned room:

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what if we want p to be a variable, too?

...or use a big-M relaxation!

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algorithms:

- ▶ enumerate all vertices and check
- ▶ fourier-motzkin elimination
- ▶ simplex method
- ▶ ellipsoid method
- ▶ interior point methods
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remarks:

- ▶ enumeration and elimination are simple but not practical
- ▶ simplex was the first practical algorithm; still used today
- ▶ ellipsoid method is the first polynomial-time algorithm; not practical
- ▶ interior point methods are polynomial-time and practical
- ▶ first-order methods are practical and scale to large problems

Enumerate vertices of LP

can generate all extreme points of LP: for each $S \subseteq \{1, \dots, n\}$ with $|S| = m$,

- ▶ $A_S \in \mathbf{R}^{m \times m}$, submatrix of A with columns in S , is invertible
- ▶ solve $A_S x_S = b$ for x_S and set $x_{\bar{S}} = 0$
- ▶ if $x_S \geq 0$, then x is a BFS
- ▶ evaluate objective $c^T x$

the best BFS is optimal!

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n choose m is $\binom{n}{m} = \frac{n!}{m!(n-m)!}$ (“exponentially many”)

Simplex algorithm

basic idea: local search on the vertices of the feasible set

- ▶ start at BFS x and evaluate objective $c^T x$
- ▶ move to a neighboring BFS x' with better objective $c^T x'$
- ▶ repeat until no improvement possible

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discuss in groups:

- ▶ how to find an initial BFS?
- ▶ how to find a neighboring BFS with better objective?
- ▶ how to prove optimality?

Finding an initial BFS

solve an auxiliary problem for which a BFS is known:

$$\begin{array}{ll}\text{minimize} & \sum_{i=1}^m z_i \\ \text{subject to} & Ax + Dz = b \\ & x, z \geq 0\end{array}$$

where $D \in \mathbf{R}^{m \times m}$ is a diagonal matrix with $D_{ii} = \mathbf{sign}(b_i)$ for $i = 1, \dots, m$.

- ▶ $x = 0, z = |b|$ is a BFS of this problem
- ▶ $(x, z) = (x, 0)$ is a BFS of this problem $\iff x$ is a BFS of the original problem

Find a better neighboring BFS

start with BFS x with active set S and turn on variable $j \notin S$

$$x^+ \leftarrow x + \theta d, \quad \theta > 0$$

where $d_j = 1$ and $d_i = 0$ for $i \notin S \cup \{j\}$. need to solve for d_S .

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- ▶ construct the **j th basic direction**

$$Ad = A_S d_S + A_j = 0 \implies d_S = -A_S^{-1} A_j$$

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- ▶ if $x_S > 0$ is **non-degenerate**, then $\exists \theta > 0$ st $x^+ \geq 0$

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start with BFS x with active set S and turn on variable $j \notin S$

$$x^+ \leftarrow x + \theta d, \quad \theta > 0$$

where $d_j = 1$ and $d_i = 0$ for $i \notin S \cup \{j\}$. need to solve for d_S .

- ▶ need to stay feasible wrt equality constraints, so

$$Ax = b, \quad A(x + \theta d) = b, \implies Ad = 0$$

- ▶ construct the **j th basic direction**

$$Ad = A_S d_S + A_j = 0 \implies d_S = -A_S^{-1} A_j$$

- ▶ if $x_S > 0$ is **non-degenerate**, then $\exists \theta > 0$ st $x^+ \geq 0$
- ▶ how does objective change?

$$c^T x^+ = c^T x + \theta c^T d = c^T x + \theta c_j - \theta c_S^T A_S^{-1} A_j$$

Reduced cost

define **reduced cost** $\bar{c}_j = c_j - c_S^T A_S^{-1} A_j, j \notin S$

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fact:

- ▶ if $\bar{c} \geq 0$, x is optimal
- ▶ if x is optimal and nondegenerate ($x_S > 0$), then $\bar{c} \geq 0$