

CME 307 / MS&E 311: Optimization

LP modeling and solution techniques

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Course survey

You're interested in

- ▶ duality
- ▶ modeling real-world problems
- ▶ hyperparameter and blackbox optimization
- ▶ fairness and ethics in optimization
- ▶ ...

Outline

definitions

geometry

modeling

Duality

Linear programming: standard form

standard form linear program (LP)

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b : \quad \text{dual } y \\ & x \geq 0 \end{array}$$

optimal value p^* , solution x^* (if it exists)

- ▶ any x with $Ax = b$ and $x \geq 0$ is called a **feasible point**
- ▶ if problem is infeasible, we say $p^* = \infty$
- ▶ p^* can be finite or $-\infty$

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Q: if $p^* = -\infty$, does a solution exist? is it unique?
what about $p^* = \infty$?

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A: otherwise infeasible or redundant rows; use gaussian elimination to check and remove

Linear algebra review

matrix $A \in \mathbf{R}^{m \times n}$

► span of A :

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- ▶ solution to $Ax = b$ is unique if $m = n$ and A is full rank
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 - ▶ solution set is a hyperplane of dimension $n - m$
 - ▶ null space of A , $\text{nullspace}(A)$, is a hyperplane of dimension

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 - ▶ null space of A , $\text{nullspace}(A)$, is a hyperplane of dimension $n - m$
 - ▶ solution set is $\{x : Ax = b\} = \{x_0 + Vz\}$ where columns of $V \in \mathbf{R}^{n \times n-m}$ span $\text{nullspace}(A)$

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if these are confusing: review linear algebra and prove them all!

LP example: diet problem

- ▶ x_i servings of food i
- ▶ c_i cost per serving
- ▶ a_{ij} amount of nutrient j in food i
- ▶ b_j required amount of nutrient j

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- ▶ ranges of nutrients?

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geometry

modeling

Duality

Geometry of LP

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

the **feasible set** is the set of points x that satisfy all constraints

- ▶ interpretation: add up columns of A so they match b
- ▶ $Ax = b$ defines a **hyperplane**
- ▶ $x_i \geq 0$ is a **halfspace**
- ▶ $x \geq 0$ is the **positive orthant**

Geometry of LP: convexity

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

- ▶ define the **feasible set** $\{x : Ax = b, x \geq 0\}$
- ▶ define **convex set**: C is convex if for any $x, y \in C$,

$$\theta x + (1 - \theta)y \in C, \quad \theta \in [0, 1]$$

- ▶ prove: the feasible set is convex
- ▶ define **extreme point**: x is an extreme point of C if it cannot be written as a linear combination of other points in C :

$$x \in C \quad \text{and} \quad x = \theta y + (1 - \theta)z \quad \implies \quad x = y = z$$

Geometry of LP: polytopes

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

- ▶ define **polytope** P : convex hull of finite set of points $v_1, \dots, v_k \in \mathbf{R}^n$:

$$P = \{x \in \mathbf{R}^n \mid x = \sum_{i=1}^k \theta_i v_i, \theta_i \geq 0, \sum_{i=1}^k \theta_i = 1\}$$

- ▶ if feasible set is bounded, it is a polytope
- ▶ prove: if a solution exists, then some extreme point of the feasible set is optimal

Solving LPs

algorithms:

- ▶ enumerate all vertices and check
- ▶ fourier-motzkin elimination
- ▶ simplex method
- ▶ ellipsoid method
- ▶ interior point methods
- ▶ first-order methods
- ▶ ...

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remarks:

- ▶ enumeration and elimination are simple but not practical
- ▶ simplex was the first practical algorithm; still used today
- ▶ ellipsoid method is the first polynomial-time algorithm; not practical
- ▶ interior point methods are polynomial-time and practical
- ▶ first-order methods are practical and scale to large problems

Discuss: how to solve LPs?

write down a method to solve LPs; discuss in groups

Enumerate vertices of LP

can generate all extreme points of LP: for each $S \subseteq \{1, \dots, n\}$ with $|S| = m$,

- ▶ $A_S \in \mathbf{R}^{m \times m}$, submatrix of A with columns in S , is invertible
- ▶ solve $A_S x_S = b$ for x_S and set $x_{\bar{S}} = 0$
- ▶ if $x_S \geq 0$, then x is a feasible extreme point
(a **basic feasible solution** BFS)
- ▶ evaluate objective $c^T x$

the best BFS is optimal!

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problem: how many BFSs are there?

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n choose m is $\binom{n}{m} = \frac{n!}{m!(n-m)!}$ (“exponentially many”)

Simplex algorithm

basic idea: local search on the vertices of the feasible set

- ▶ start at BFS x and evaluate objective $c^T x$
- ▶ move to a neighboring BFS x' with better objective $c^T x'$
- ▶ repeat until no improvement possible

later:

- ▶ how to find an initial BFS?
- ▶ how to find a neighboring BFS with better objective?
- ▶ how to prove optimality?

LP inequality form

another common form for LP is **inequality form**

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax \leq b\end{array}$$

how to transform to standard form?

- ▶ inequality constraints $Ax \leq b$?

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- ▶ free variable $x \in \mathbf{R}^n$?

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how to transform to standard form?

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- ▶ free variable $x \in \mathbf{R}^n$? split into positive and negative parts

we will see later that these forms are also related by **duality**

LP example: production planning

- ▶ x_i units of product i
- ▶ c_i cost per unit
- ▶ a_{ij} amount of resource j used by product i
- ▶ b_j amount of resource j available
- ▶ d_i demand for product i
- ▶ u_i upper bound on production of product i
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extensions:

- ▶ fixed cost for product i ?

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extensions:

- ▶ fixed cost for product i ? $c^T x + f^T z$, $z_i \in \{0, 1\}$, $x_i \leq Mz_i$ for M large

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Geometry of LP: inequality form

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax \leq b\end{array}$$

- ▶ $Ax \leq b$ defines a **polyhedron**
- ▶ (a polytope is a bounded polyhedron)
- ▶ the set of constraints that hold with equality is the **active set**

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Let's do some modeling!

- ▶ OptiMUS: <https://optimus-solver.vercel.app/>
- ▶ power systems: https://jump.dev/JuMP.jl/stable/tutorials/applications/power_systems/
- ▶ multicast routing:
<https://colab.research.google.com/drive/1iOn1T1Muh51KaA7mf7UIQOdhSFZhZyry?usp=sharing>

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practical solvers for MILP:

- ▶ Gurobi and COPT (cardinal optimizer) are the state-of-the-art commercial solvers
- ▶ GLPK is a free solver that is not as fast
- ▶ JuliaOpt/JuMP is a modeling language in Julia that calls solvers like Gurobi and is specialized for MILP applications
- ▶ CVX* (including CVXPY in python) are modeling languages that call solvers like Gurobi with good support for convex problems
- ▶ OptiMUS is a LLM-based modeling tool for MILP

Modeling challenges

- ▶ $|x|$
- ▶ $\max(x, y)$
- ▶ assignment constraints: e.g.,
every class is assigned exactly one classroom
- ▶ flow constraints: e.g.,
find the least cost way to ship an item from s to t
- ▶ logical constraints: e.g.,
class enrollment must be less than the capacity of its
assigned room

Closing announcements

- ▶ Fill out exit survey by Friday (linked from schedule)

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Why duality?

- ▶ certify optimality
 - ▶ turn \forall into \exists
 - ▶ use dual lower bound to derive stopping conditions
- ▶ new algorithms based on the dual
 - ▶ solve dual, then recover primal solution

Warmup: Farkas lemma

Theorem (Farkas lemma)

Given $A \in \mathbf{R}^{m \times n}$ and $b \in \mathbf{R}^m$, exactly one of the following is true:

- ▶ *there exists $x \in \mathbf{R}^n$ so that $Ax = b$ and $x \geq 0$*
- ▶ *there exists $y \in \mathbf{R}^m$ so that $A^T y \geq 0$ and $\langle b, y \rangle < 0$*

\implies can efficiently certify infeasibility of a linear program

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\implies can efficiently certify infeasibility of a linear program

proof: suppose we have $x \in \mathbf{R}^n$ so that $Ax = b$ and $x \geq 0$.
then for any $y \in \mathbf{R}^m$,

$$\begin{aligned} 0 &= \langle y, b - Ax \rangle = \langle y, b \rangle - \langle A^T y, x \rangle \\ \langle y, b \rangle &= \langle A^T y, x \rangle \end{aligned}$$

so if $A^T y \geq 0$, then use $x \geq 0$ to conclude $\langle y, b \rangle \geq 0$.

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(opposite direction is similar)

Lagrange duality

primal problem with solution $x^* \in \mathbf{R}^n$, optimal value p^* :

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b : \quad \text{dual } y \\ & x \geq 0 \end{array} \quad (\mathcal{P})$$

if x is feasible, then $Ax = b$, so $\langle y, Ax - b \rangle = 0$ for $y \in \mathbf{R}^m$.

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if x is feasible, then $Ax = b$, so $\langle y, Ax - b \rangle = 0$ for $y \in \mathbf{R}^m$.

define the **Lagrangian**

$$\mathcal{L}(x, y) := c^T x - \langle y, b - Ax \rangle$$

Lagrange duality

primal problem with solution $x^* \in \mathbf{R}^n$, optimal value p^* :

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & Ax = b : \quad \text{dual } y \\ & x \geq 0 \end{array} \quad (\mathcal{P})$$

if x is feasible, then $Ax = b$, so $\langle y, Ax - b \rangle = 0$ for $y \in \mathbf{R}^m$.

define the **Lagrangian**

$$\begin{aligned} \mathcal{L}(x, y) &:= c^T x - \langle y, b - Ax \rangle \\ p^* &= \inf_{x: Ax=b} \mathcal{L}(x, y) \geq \inf_x \mathcal{L}(x, y) \end{aligned}$$

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unbounded below unless $c + A^T y = 0$. true for any y , so
maximize bound:

Lagrange duality

inequality holds for any $y \in \mathbf{R}^m$, so we have proved **weak duality**

$$\begin{aligned} p^* &\geq g(y) \quad \forall y \in \mathbf{R}^m \\ &\geq \underbrace{\sup_y g(y)}_{\mathcal{D}} =: d^* \end{aligned} \tag{1}$$

dual optimal value $d^* \leq p^*$

Strong duality

Definition (Duality gap)

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strong duality holds

- ▶ for feasible LPs (pf later)
- ▶ for convex problems under **constraint qualification** aka **Slater's condition**. feasible region has an **interior point** x so that all inequality constraints hold strictly

strong duality fails if either primal or dual problem is infeasible or unbounded

Strong duality for LPs

primal and dual LP in standard form: (derive!)

$$\begin{array}{ll}\text{minimize} & c^T x \\ \text{subject to} & Ax = b \\ & x \geq 0\end{array}$$

$$\begin{array}{ll}\text{maximize} & b^T y \\ \text{subject to} & A^T y \leq c\end{array}$$

claim: if primal LP has a bounded feasible solution x^* , then strong duality holds

i.e., dual LP has a bounded feasible solution y^* and $p^* = d^*$

Proof of strong duality for LPs

consider the following system with variables $x' \in \mathbf{R}^n$, $\tau \in \mathbf{R}$

$$Ax' - b\tau = 0, \quad c^T x' = p^* \tau - 1, \quad (x', \tau) \geq 0$$

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- ▶ if $\tau > 0$, then x'/τ is feasible for LP and $c^T x'/\tau < p^*$
- ▶ if $\tau = 0$, then $x^* + x'$ is feasible for LP and $c^T(x^* + x') < p^*$

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use second system to show y/σ is dual feasible and optimal

Strong duality and complementary slackness

Definition (complementary slackness)

The primal-dual pair x and y are **complementary** if

$$\langle y, b - Ax \rangle = 0$$

They satisfy **strict complementary slackness** if $y_i(b_i - a_i^T x) = 0$ for $i = 1, \dots, n$.

for conic problem, strong duality \iff complementary slackness

$$\begin{aligned}\langle y, s \rangle &= \langle y, b - Ax \rangle \\ &= \langle y, b \rangle - \langle A^* y, x \rangle \\ &= \langle y, b \rangle - \langle c, x \rangle\end{aligned}$$