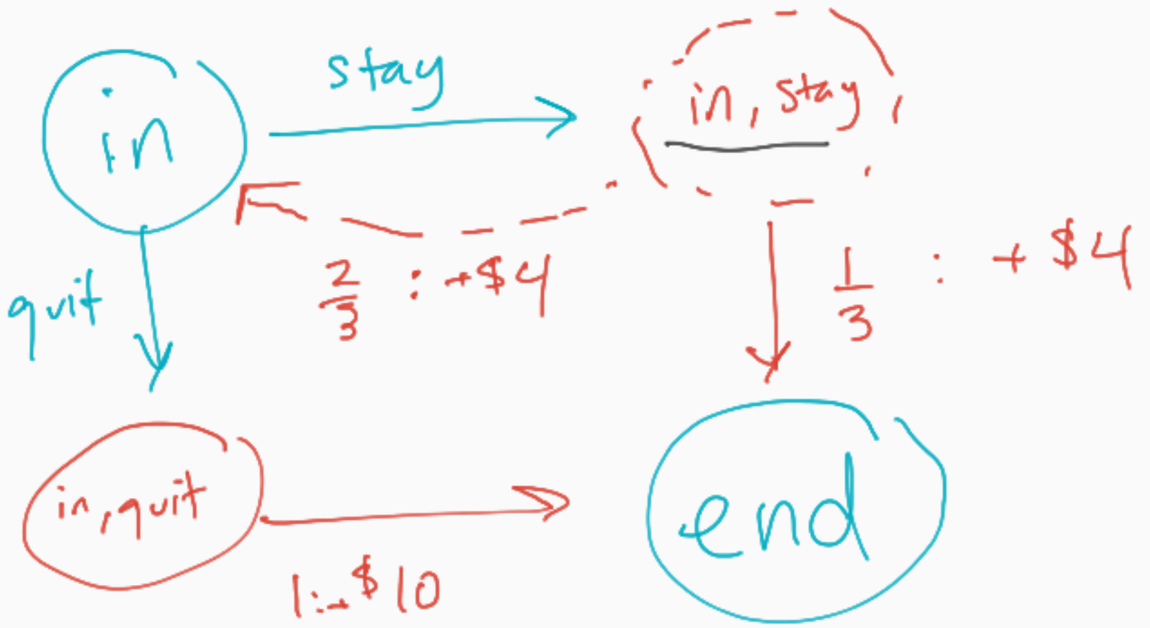


states s

chance nodes

actions a

transition $T(s' | s, a) \in \mathbb{R}$

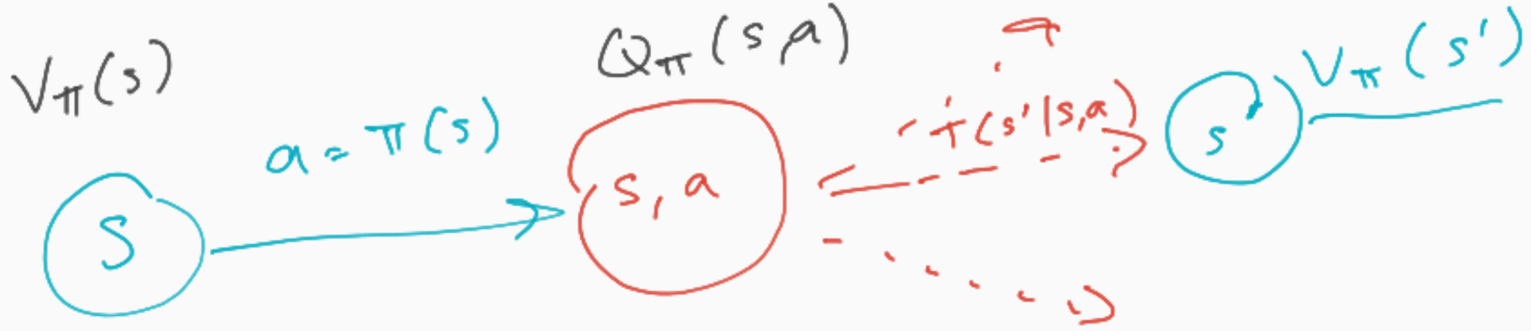
reward $R(s, a, s')$

discount factor $0 \leq \gamma \leq 1$

policy $\pi(s) \rightarrow a$

utility $\sum_{t=0}^{T} \gamma^t r_t$

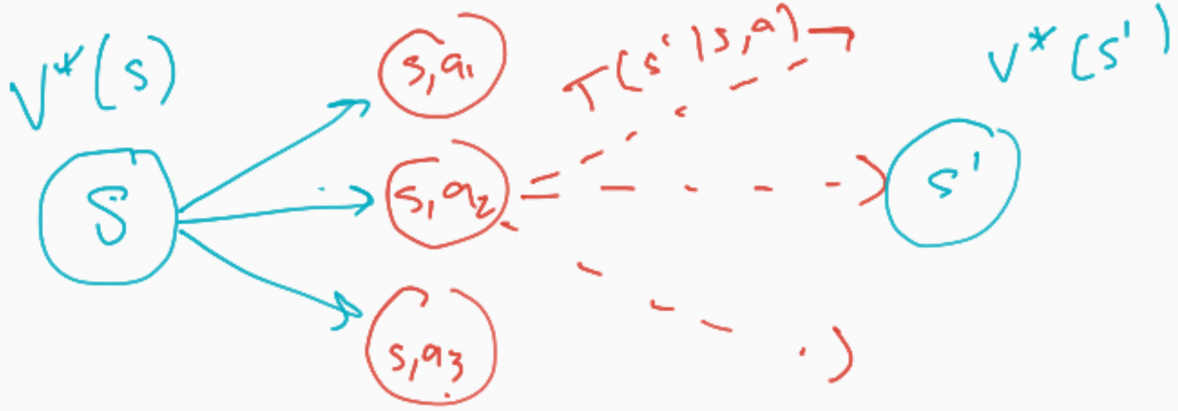
value $E[U] = V_\pi(s)$



$$V_\pi(s) = \begin{cases} 0 & \text{IsEnd}(s) = \text{True} \\ Q_\pi(s, \pi(s)) \end{cases}$$

$$Q_\pi(s,a) = \sum_{s'} T(s'|s,a)\left[R(s,a,s') + \underbrace{\gamma V_\pi(s')}_{\gamma Q_\pi(s', \pi(s'))}\right]$$

Bellman Equation



$Q^*(s,a)$

$$V^*(s) = \begin{cases} 0 & \text{isEnd}(s) = \text{True} \\ \max_{a \in \text{Actions}(s)} Q^*(s,a) \end{cases}$$

$$Q^*(s,a) = \sum_{s'} T(s'|s,a)\left[R(s,a,s') + \gamma V^*(s')\right]$$

Bellman optimality Equation.

$$\pi^*(s) = \underset{a \in \text{Actions}(s)}{\text{argmax}}\ Q^*(s,a)$$