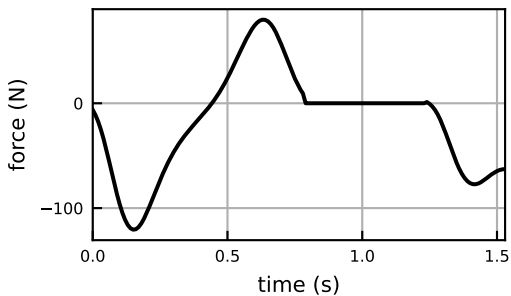
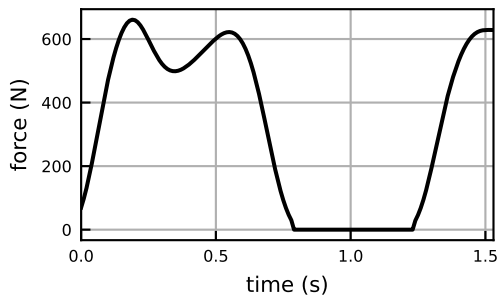


— walkingTS3_grf_raw.mot

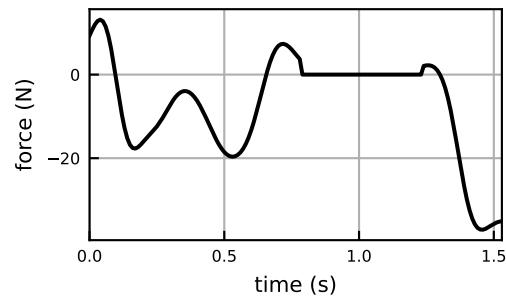
ground_force_1_vx



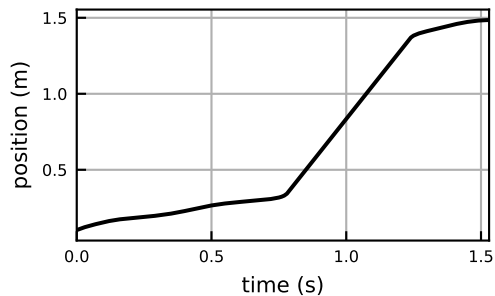
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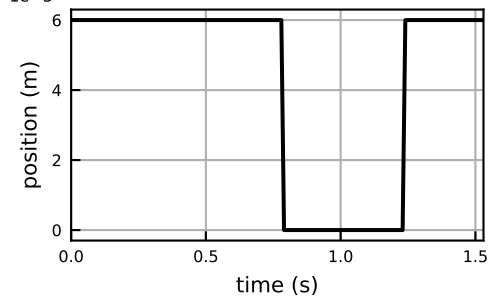
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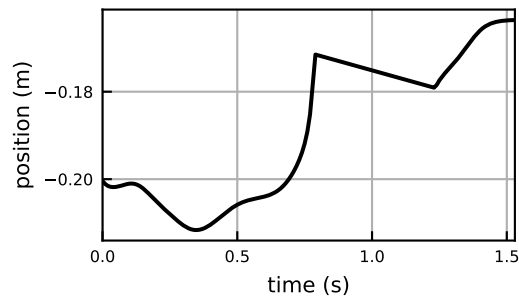
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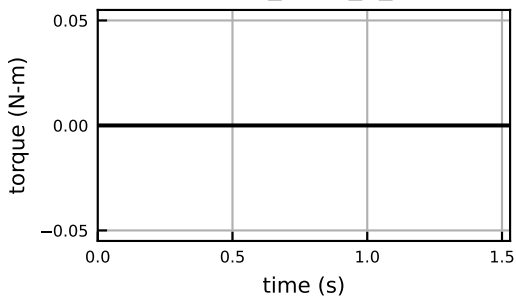
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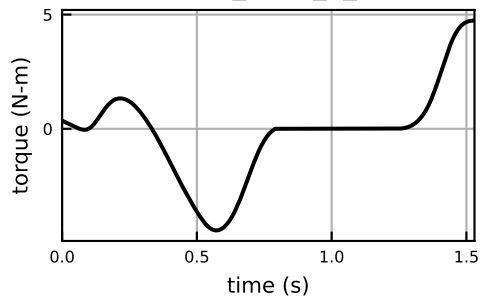
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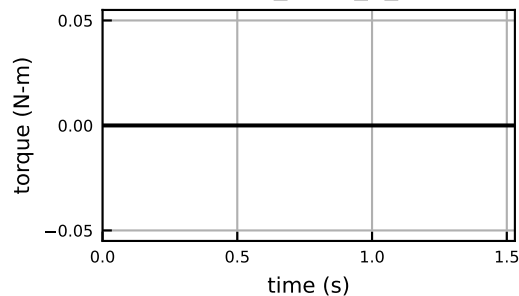
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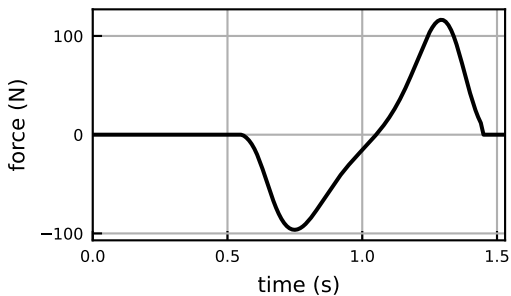
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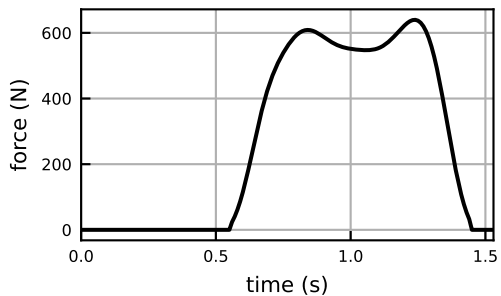
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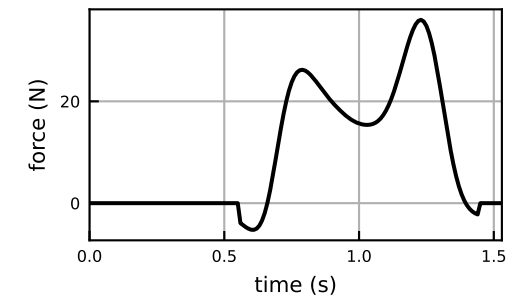
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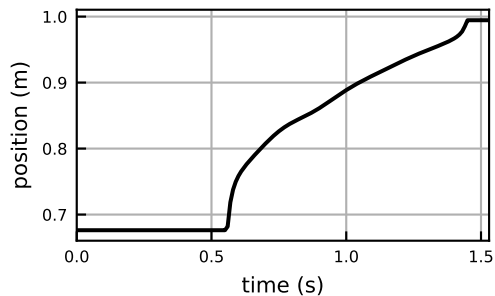
ground_force_2_vy



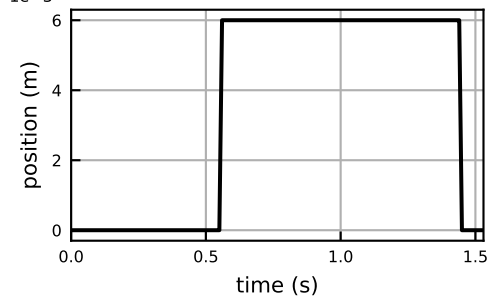
ground_force_2_vz



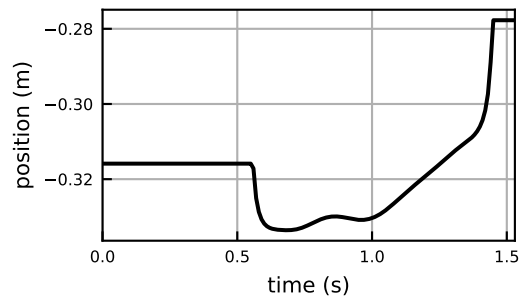
ground_force_2_px



ground_force_2_py



ground_force_2_pz



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