

#Random float with $0.0 \leq x \leq 1.0$

random.random#=>0.37444887175646646

#Random float x , $1.0 \leq x \leq 10.0$

random.uniform(1, 10) # => 1.1800146073117523

#Random integer from 1 to 6 (inclusive)

random.randint(16#=>4)(https://xkd.com/221/)

#Random integer from 0 to 9 (inclusive)

random.randrange(10) # => 7

#Random even integer from 0 to 1000 (inclusive)

random.randrange(0, 101, 2) # => 26

random — Generate pseudo-random numbers

```
# Random float x with 0.0 <= x < 1.0  
random.random()    # => 0.37444887175646646
```

```
# Random float x, 1.0 <= x < 10.0  
random.uniform(1, 10)    # => 1.1800146073117523
```

```
# Random integer from 1 to 6 (inclusive)  
random.randint(1, 6)    # => 4 (https://xkcd.com/221/)
```

```
# Random integer from 0 to 9 (inclusive)  
random.randrange(10)    # => 7
```

```
# Random even integer from 0 to 100 (inclusive)  
random.randrange(0, 101, 2)    # => 26
```

random — Generate pseudo-random numbers