14 "Pepperoni" "Olives"



=> <function Pizza.eat slice>



=> <bound method Pizza.eat slice of <our pizza `p`>>



=> 14" Pizza print

=> <function Pizza.eat slice> print

Implicitly calls Pizza.eat_slice(p)



Pizza

```
p = Pizza(14, ("Pepperoni", "Olives"), slices=12)
print(Pizza eat slice)
# => <function Pizza eat slice>
print(p.eat_slice)
# => <bound method Pizza.eat_slice of <our pizza `p`>>
method = p_eat_slice
print(method.__self__) # => 14" Pizza
print(method. func ) # => <function Pizza.eat slice>
p_eat_slice() # Implicitly calls Pizza_eat slice(p)
```

Class and Instance Attributes











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