



```
\# => x. str ()
```

```
\# => x._eq_(y)
```

```
\# => x.__lt__(y)
```

```
___(y)
\# => x add
```

```
# => x. iter ()
```

```
=> x. next
```

() => x. len

contains $\# => \times$

Python Uses Magic Methods

```
x = MagicClass()
y = MagicClass()
str(x) # => x_{\bullet} str_{\bullet} ()
x == y # => x_e eq_(y)
X < Y \# => X [t] [t]
x + y => x_{-}add_{(y)}
iter(x) # => x.__iter__()
next(x) # => x_n next_()
len(x) # => x_{-} len_{-}()
el in x # => x.__contains__(el)
Some builtins, like print and sort, implicitly use __str__ and __lt__
```

Many, many more

Link 1

Link 2

Link 3

Example: Point