```
public static class
    private
    private int
    public
        /* initialization */
    public
        this
    public int
                         int
        return
```

```
add :: Integer Integer -> Integer
add x y = x + y
```

```
cube :: Integer -> Integer
cube x = x * x *
```

```
concat :: String, String -> String
concat x [] = x
concat x [y:ys] = concat [x:y] ys
```





```
public static class NameEntry {
    private String name;
    private int[] ranks;
    public NameEntry() {
        /* initialization */
    public setName(String name) {
        this name = name;
    public int getRank(int decade) {
        return ranks[decade];
```

```
add:: Integer, Integer -> Integer
add x y = x + y
cube :: Integer -> Integer
cube x = x * x * x
concat :: String, String -> String
concat x [] = x
concat x [y:ys] = concat [x:y] ys
```

Why Functional Programming?