



class: Myclass:

CLASS\_LEVEL\_CONSTANT = 1000

```
def init_(self, arg1, arg2=0):
```

self.foo == arg1

self.\_bar == arg2

```
self.baz == []
```

```
def my_first_method(self, args):
```



do\_something\_with\_self\_and\_args()

```
def my_decorator(self, args):
```

`do_something_else_with_self_and_angs()`

```
def str_elf ::
```

return statement of self



# Starting Class Template

```
class MyClass:
    CLASS_LEVEL_CONSTANT = 100

    def __init__(self, arg1, arg2=0):
        self.foo = arg1
        self._bar = arg2
        self.baz = []

    def my_first_method(self, args):
        do_something_with_self_and_args()

    def my_second_method(self, args):
        do_something_else_with_self_and_args()

    def __str__(self):
        return string_representation_of_self
```

# Time Out for Announcements