

# => dict

# => True



"three" "one" "two"

True



## Create a Dictionary

```
empty = \{\}
type(empty) # => dict
empty == dict() # => True
a = dict(one=1, two=2, three=3)
b = {"one": 1, "two": 2, "three": 3}
a == b \# => True
```

## Access and Mutate