# Lark Health App Diabetes Prevention Program Insights EDA

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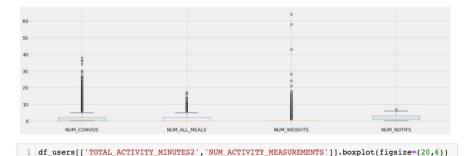
#### Summary and Recommendation

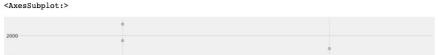
- Why: improve user engagement and reduce churn
- Findings:
  - "Holiday" and "New Year wish" effect on app engagement
  - Active users peak around beginning of December decrease, and rebound on January
  - New users have different behavior pattern from existing users
  - Mission finishers uses less time to complete mission
  - Missions finishers are highly engaged with apps
- Recommendation
  - Design mission requires shorter completion time during holiday season
  - Work on recruiting new users
- Plan Forward: investigating retention rate

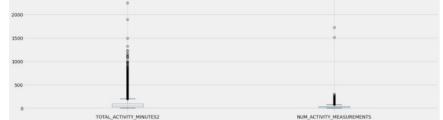
Note: terms with underscore means new feature created in the notebook

#### Data preparation

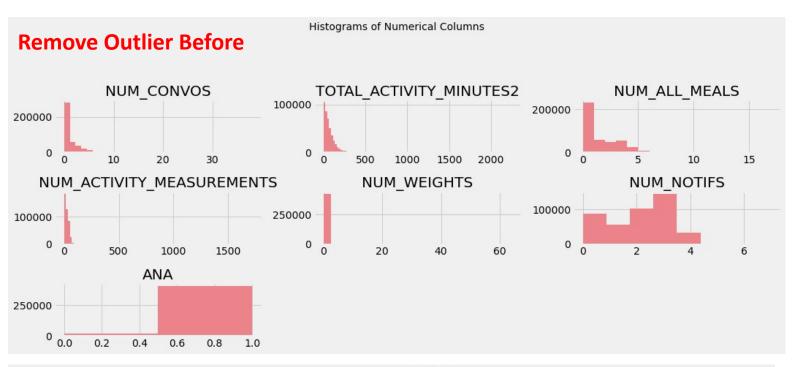
#### **Outlier detection**

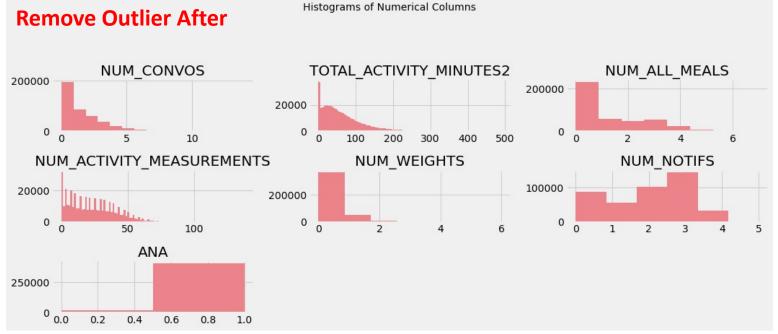


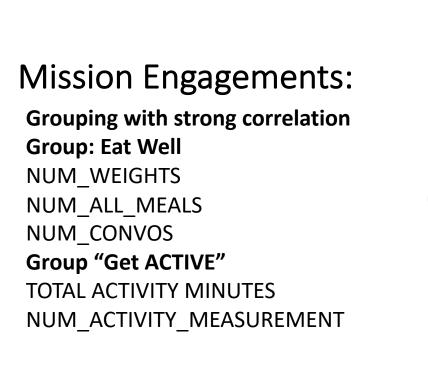




Note Many outliers, we need to aggregate to simplify







Users who finish missions tend to do

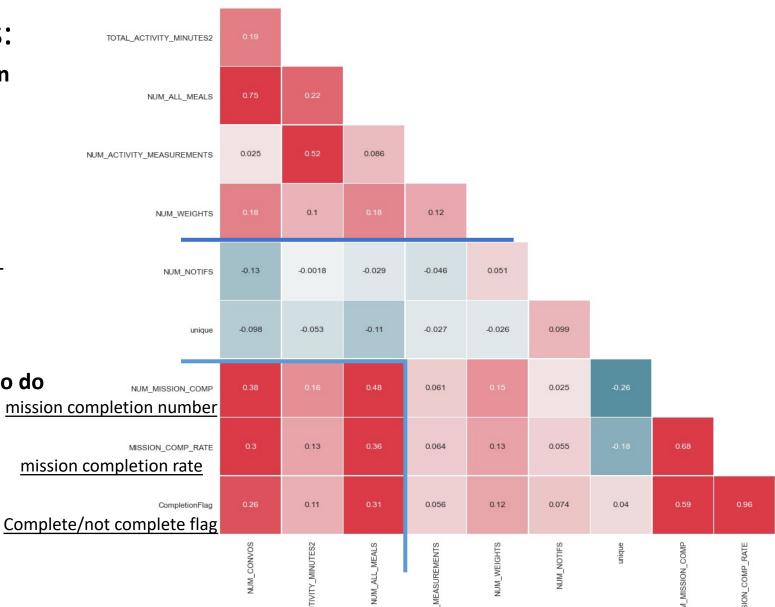
more conversations with reps

using app to track meals

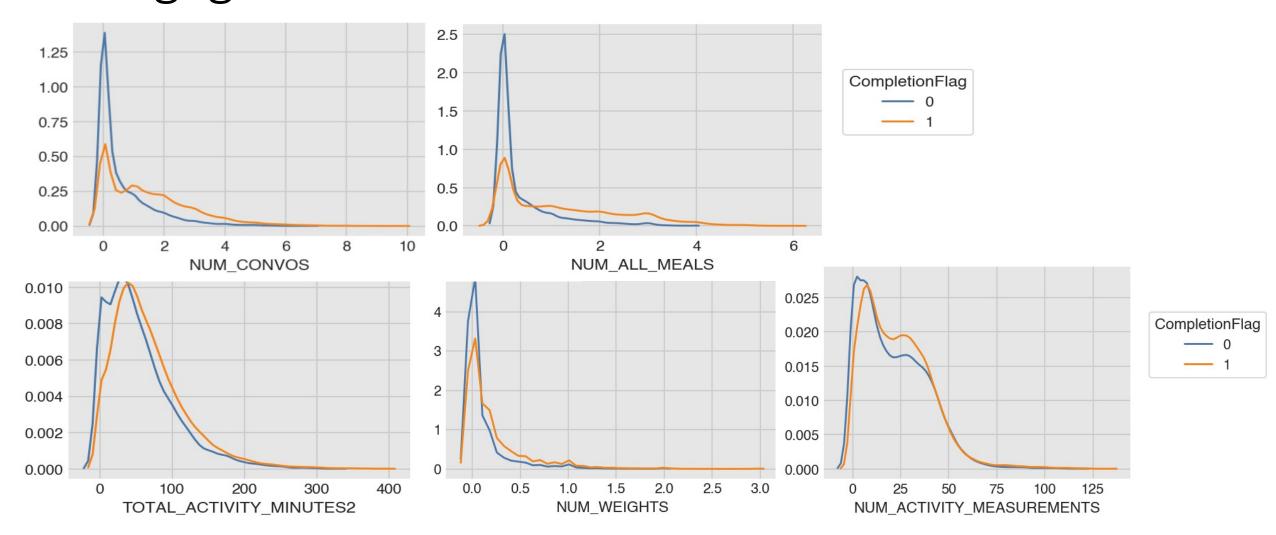
Record num of meals

**Record Weights** 

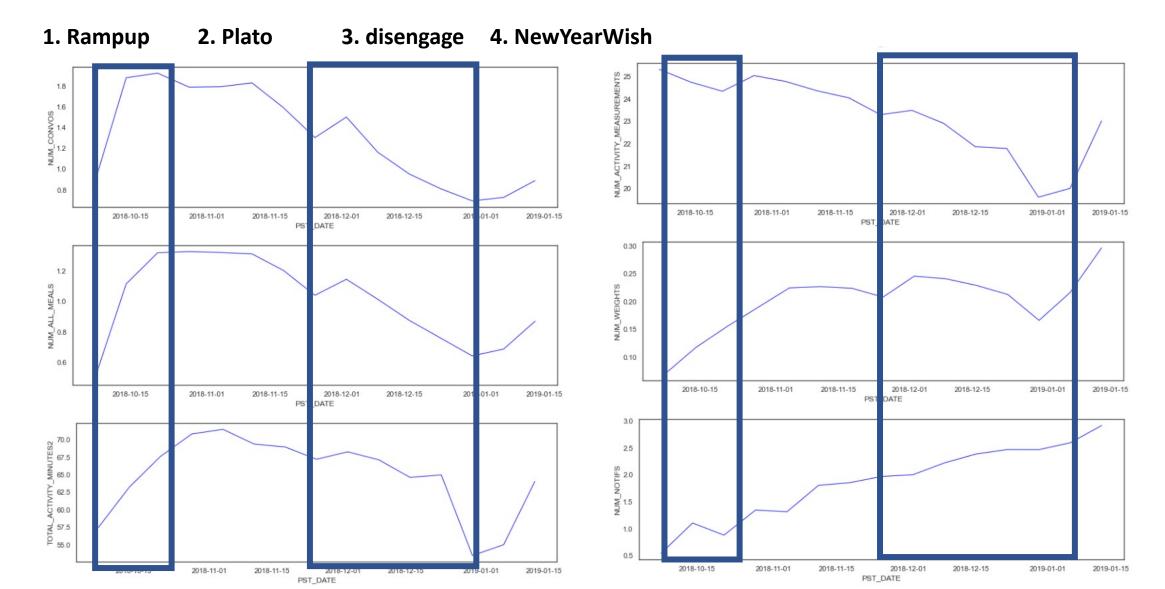
following things



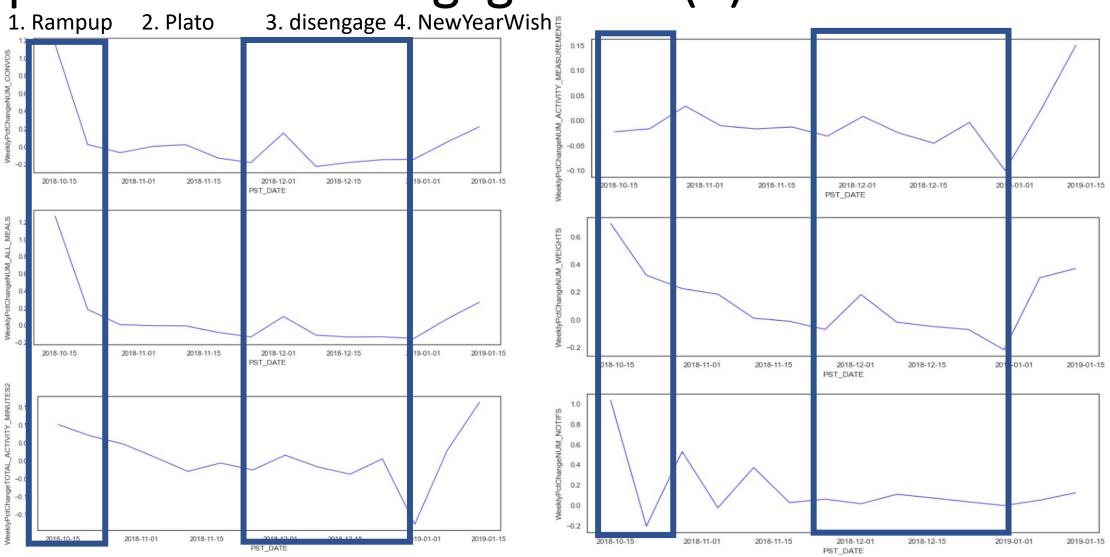
# Kde plots show finishing group has more App engagements



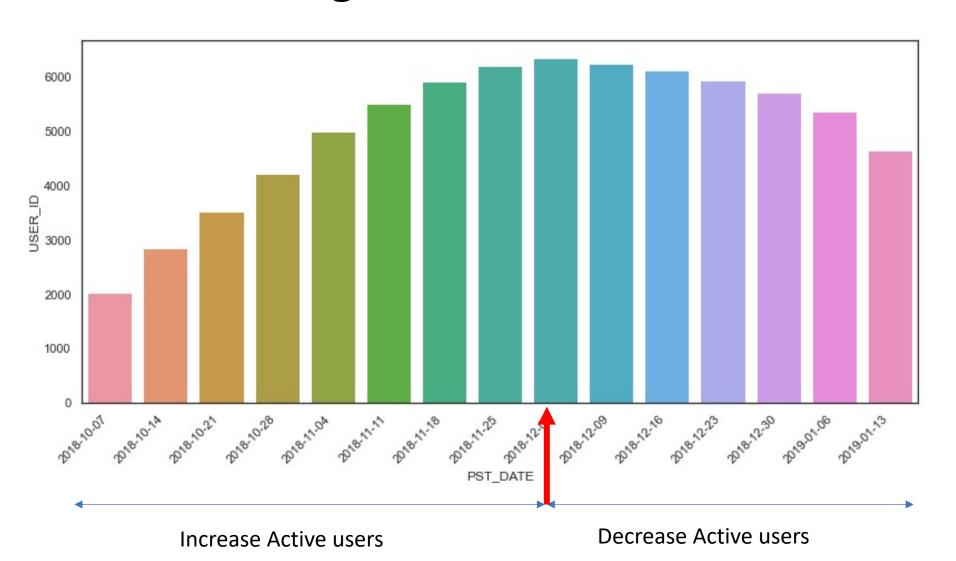
# App User Weekly Average Engagement pattern of user engagement (1)



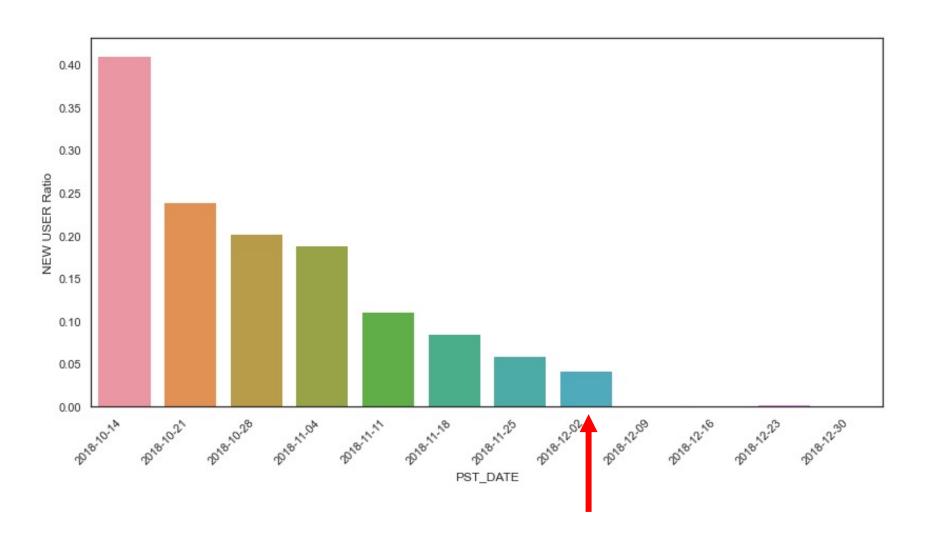
# Weekly Average Engagement change rate pattern of user engagement (2)



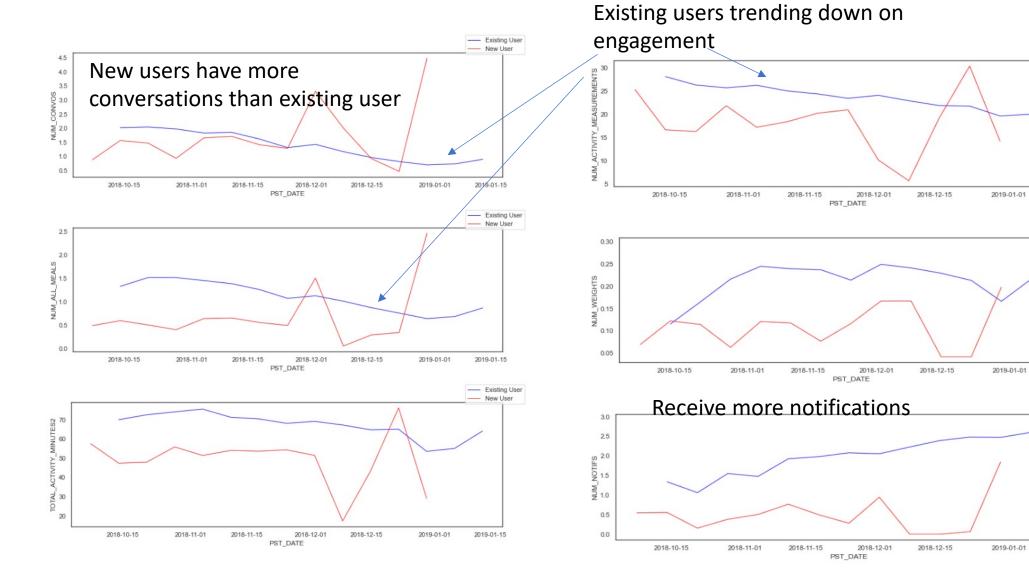
# <u>Active user number increases before December</u> and reduces during Christmas season



### New User Ratio decreases with time new users almost stop to sign up at beginning of December



### Behavior of New and Existing Users



Existing User
 New User

2019-01-15

— Existing User

2019-01-15

Existing User

2019-01-15

## Weekly average days to complete mission

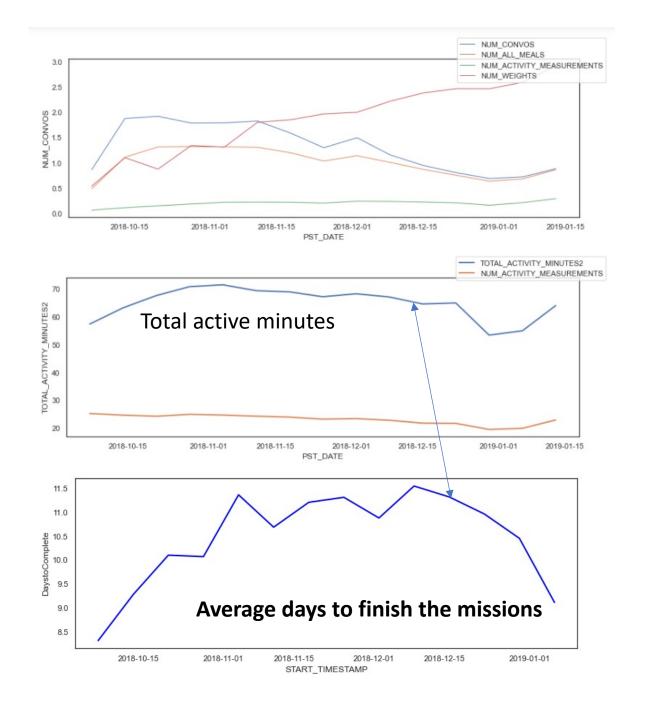
For mission finishers, average days to finish the missions decreases in holiday season, the over all trend is similar to that of length of activities.

#### Leading hypothesises are:

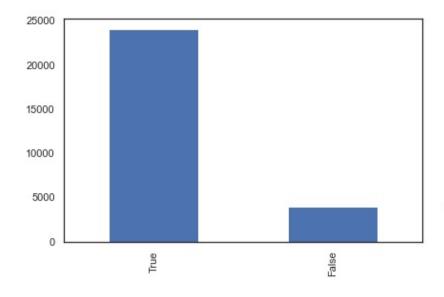
- 1. the user avg days to finish mission is based on the <u>total activity minutes</u>
- 2. users select missions which are less time consuming to finish

#### Thoughts:

Provide less time consuming "shorter" missions during holiday season to motivate more user engagement?



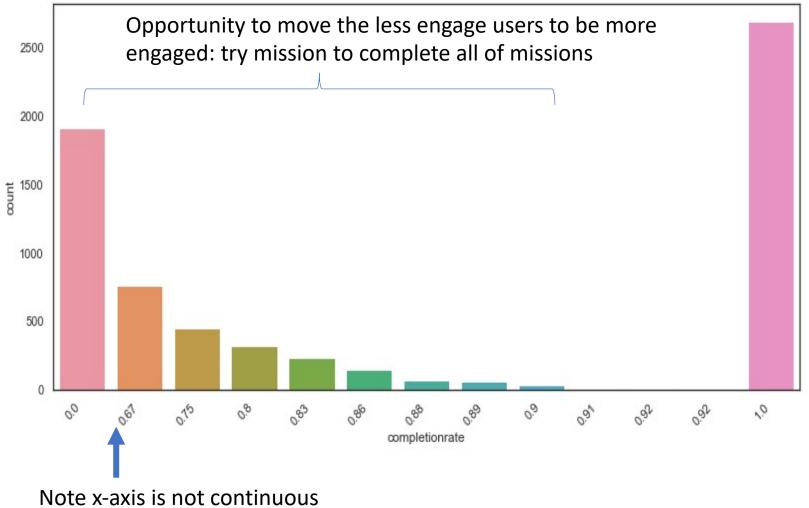
#### Mission Completion Rate Distribution



Majority users finsh missions

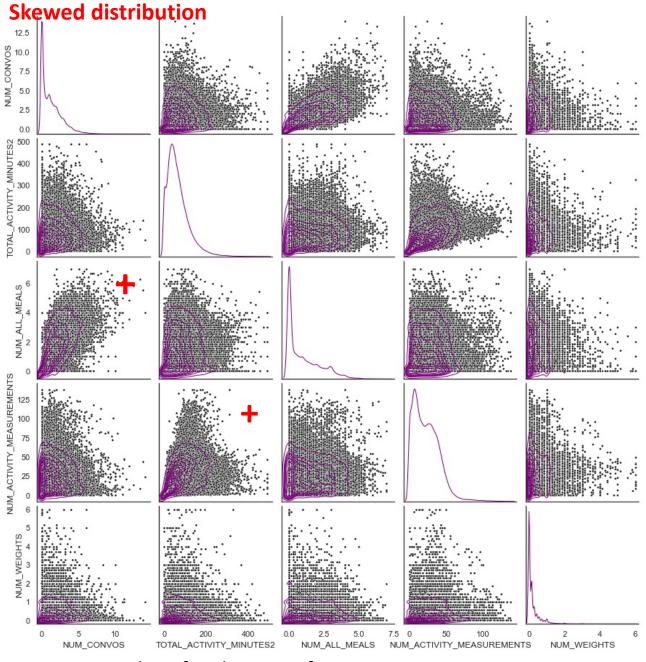
Among the finished, most of them finish all missions

Some users finish 67%-99%



### Data preparation

+ means higher correlation Skewed distribution Weak data correlation



Pairplot after log transformation