

Classic Seven Slots

Classic Seven Slots is your lucky ticket to Free Casino Slot Machines with beautiful themes, Classic Seven Slots, Zombieland and Lucky Farm. Make a fortune with Huge Wins, Free Daily Wheel Spins, Slot Bonus Games and more

TOP FEATURES:

- 3 Different Slot Theme + Game Lobby
- 2 Different Bonus Games
- Free Spins and Win Multiplier
- Double Triple your Winning with Gamble
- Daily Reward
- Redeem Free Chips Every 30 Min
- Daily Roulette Spin
- Level and Experience Panel
- Hold For Auto Spin
- Share With Screenshot
- Monetization: In Game Store and Ads (AdMob)
- Wild, Scatters and Expand Wild Symbol Features
- Control Approximately Symbol Appearance Percent
- Disable and Enable any Symbol on Specific Reel
- And Many More..

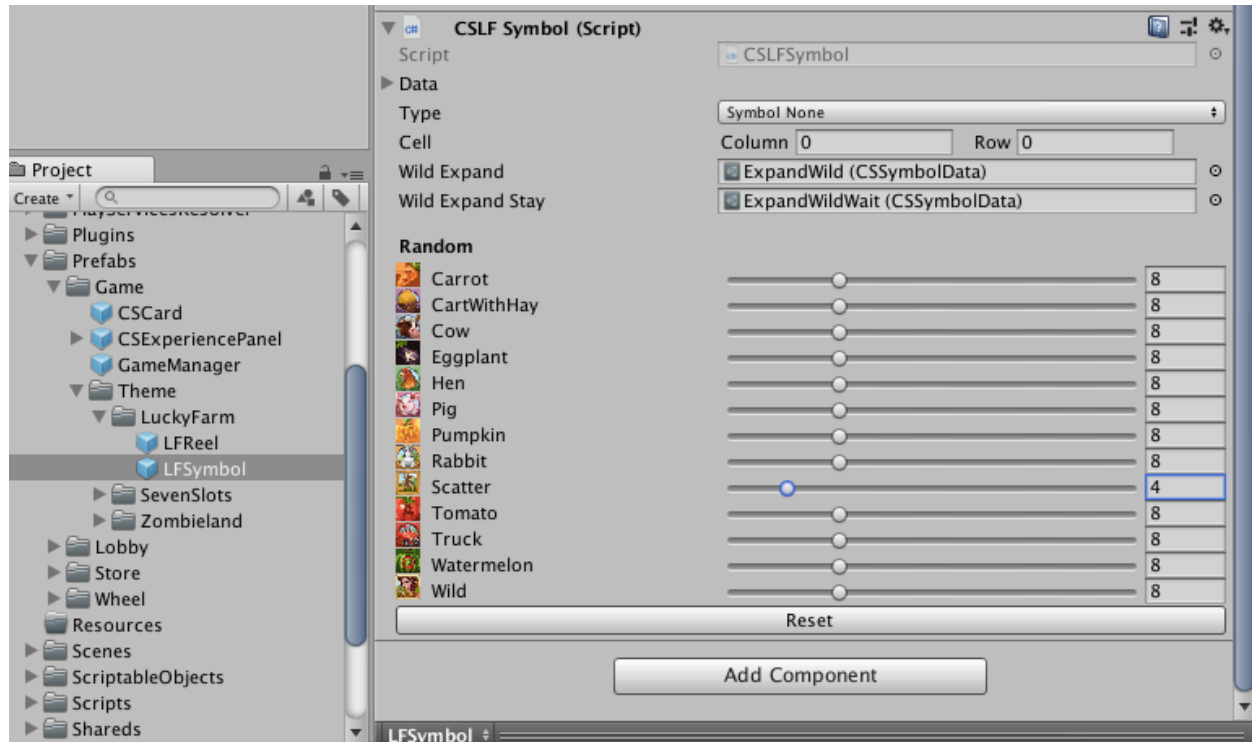
[\[Review 1\]](#) [\[Review 2\]](#) [\[Review 3\]](#) [\[Review 4\]](#) [\[Review 5\]](#)

Important: Design is Under License, all textures are black and white. You need to change design



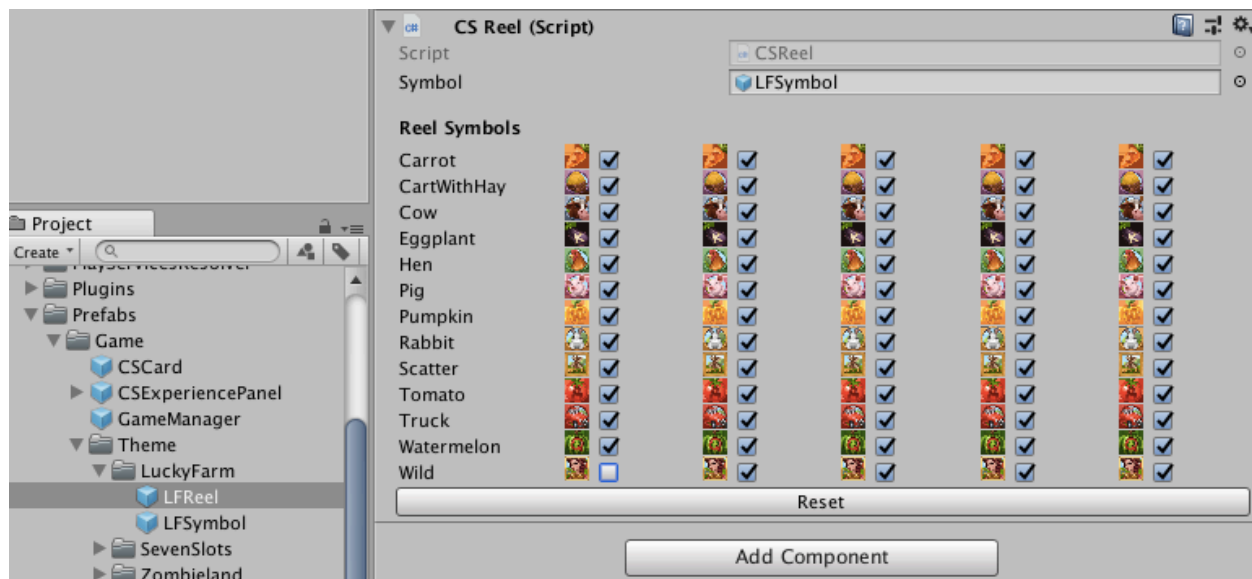
Control Approximately Symbol Appearance Percent

Choose Theme Symbol Prefab that you want to change on inspector panel you can find “Random”.
Reset Button to set default values

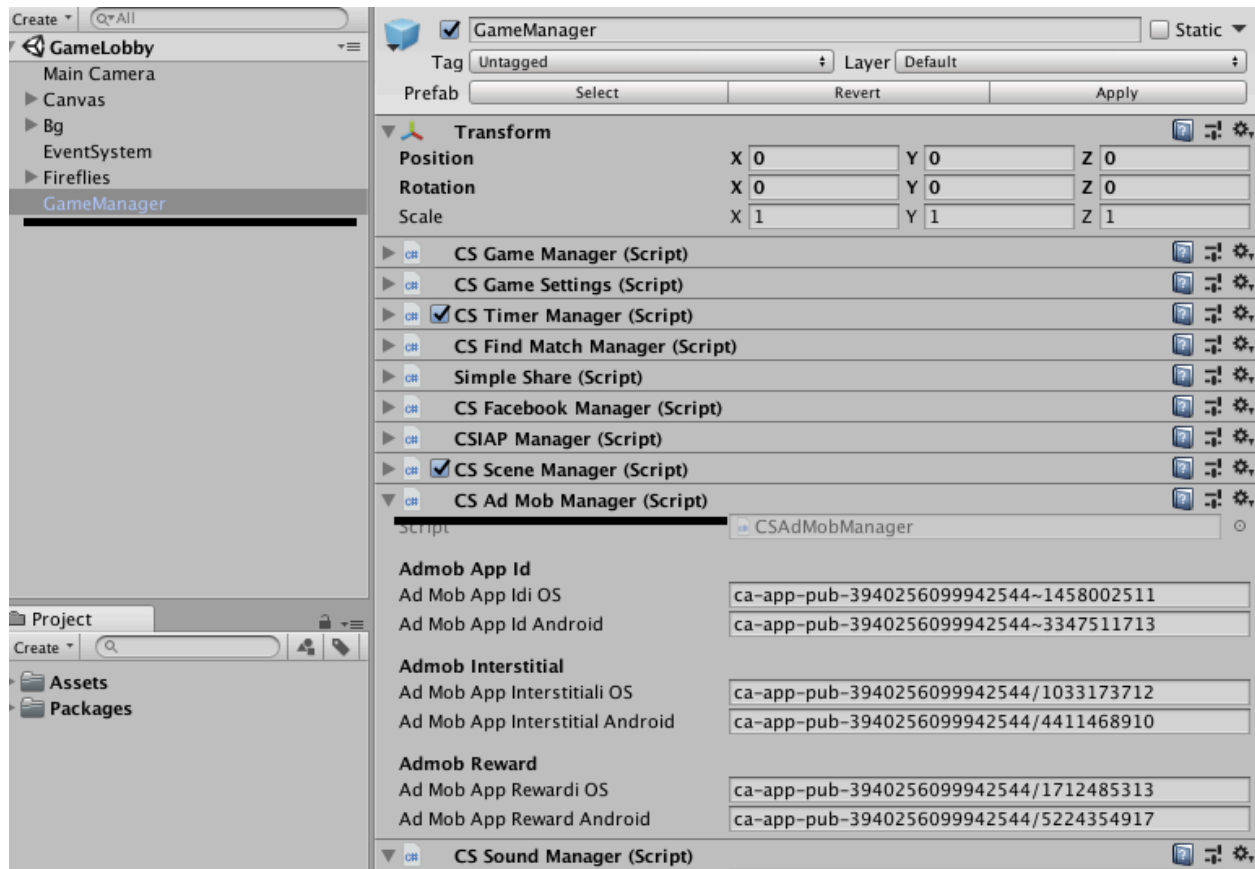


Disable and Enable any Symbol on Specific Reel

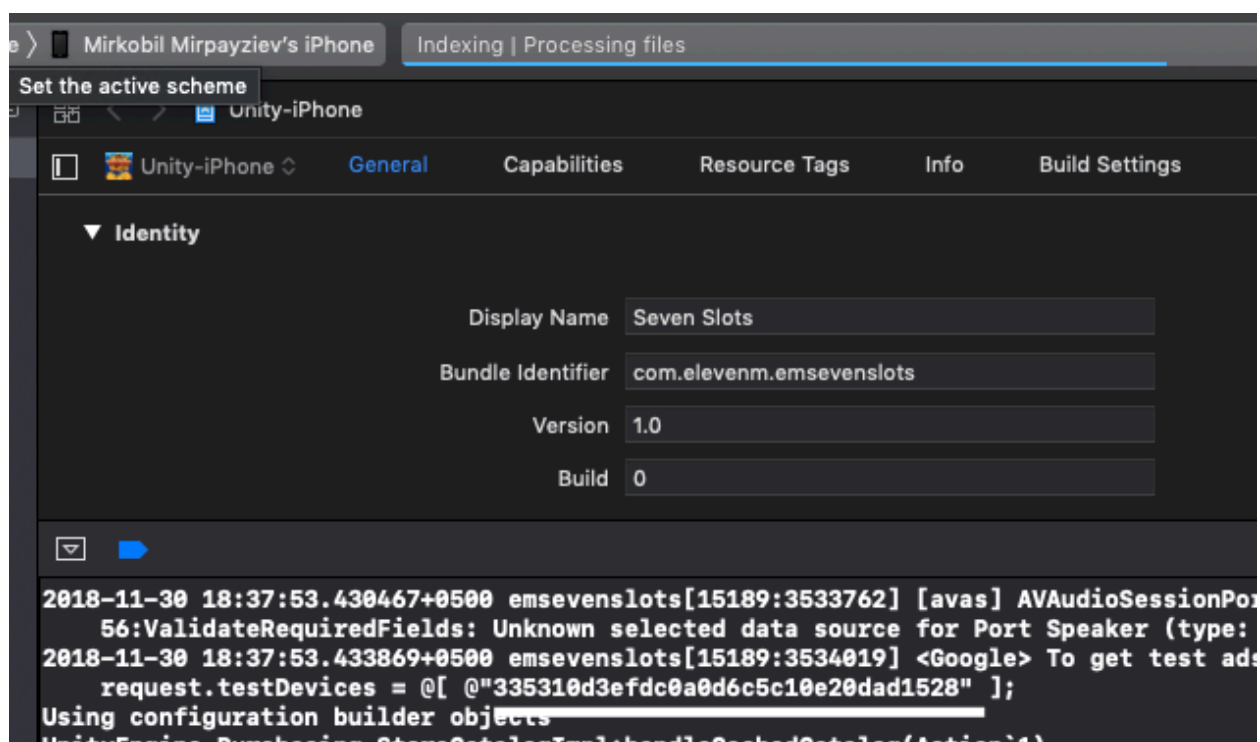
Choose Theme Reel Prefab that you want to change on inspector panel you can find “Reel Symbols”.
Reset Button Enable all symbols



AdMob



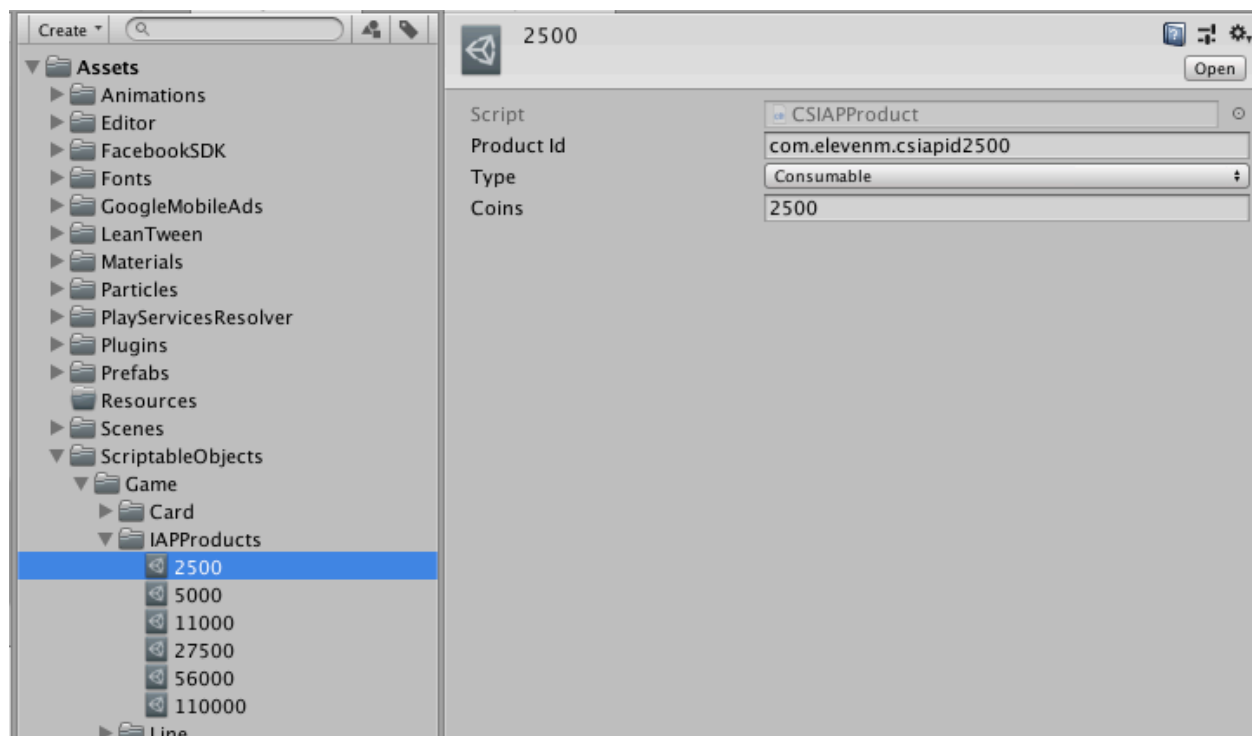
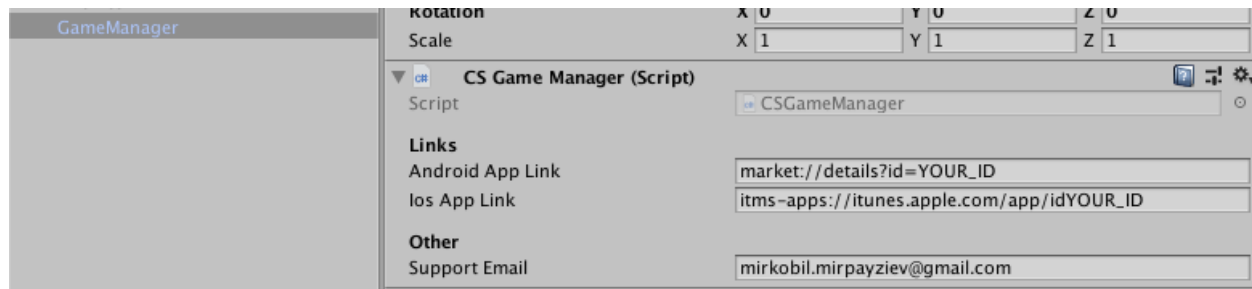
To get test ads on your device you need to add test device
When you will build project check your logs for testDevices



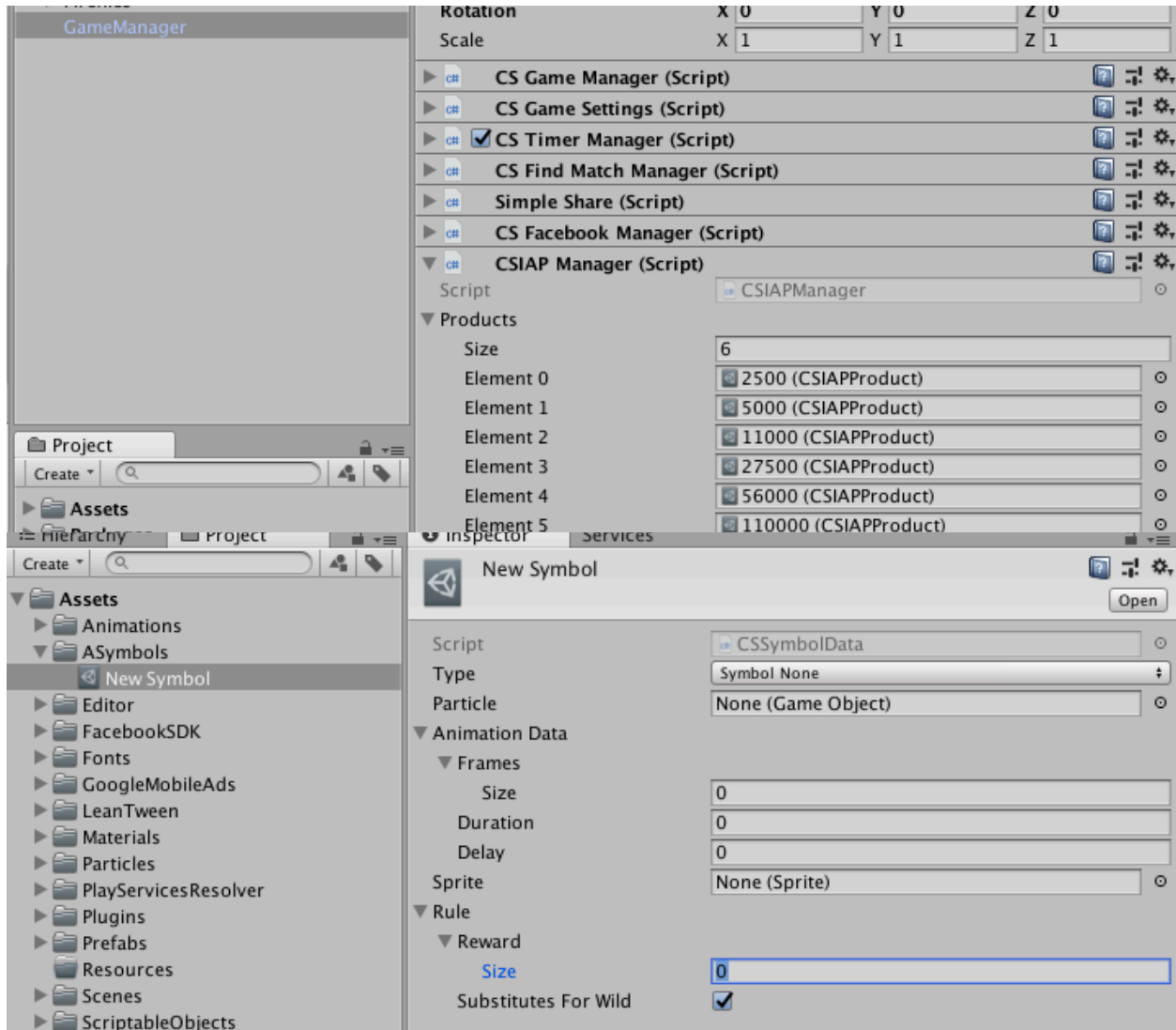
Copy this numbers go to file CSAdMobManager.cs find CreateAdRequest method and add your test device

```
CSAdMobManager.cs
CSAdMobManager ▶ CreateAdRequest()
141
142 private AdRequest CreateAdRequest()
143 {
144     return new AdRequest.Builder()
145         .AddTestDevice(AdRequest.TestDeviceSimulator)
146         .AddTestDevice("335310d3efdc0a0d6c5c10e20dad1528")
147         .Build();
148 }
149
```

App Link and other Settings



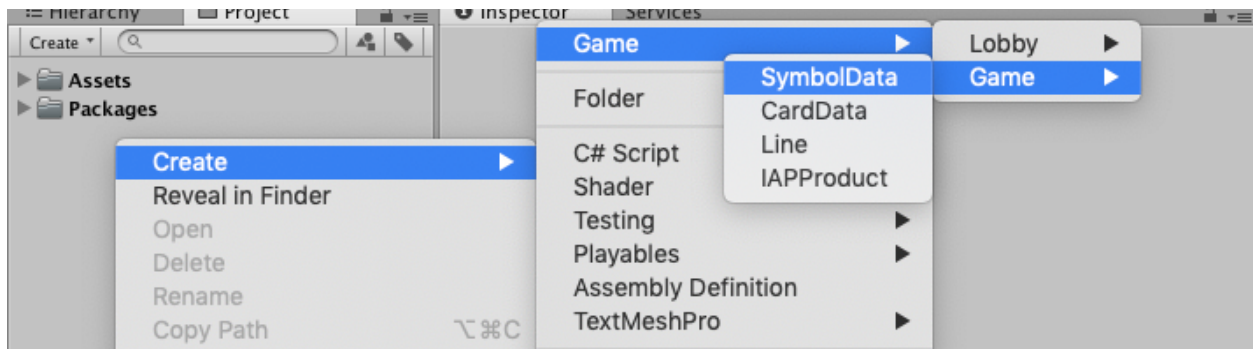
InApp Purchases



If you want to add or change new InApp Purchases go to
Assets/ScriptableObjects/Game/IAPProducts
Select IAPProduct and change Product Id, Type and Reward Coins

How to Create New Symbol

Right click and go to Game/Game/SymbolData
Change all necessary settings such as Type, set particle if there any..
Animation Frames, Duration and Rule



And add you newly created Symbol to your Theme Symbol Prefab

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