STEFAN STANISHEV

🖥 Software Engineer　📍 SOFIA, BULGARIA　📞 0893800761

○ DETAILS ○

Sofia, Bulgaria, 1000
089 380 07 61
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Date/Place of Birth
18/08/1999 - Pirot, Serbia
Nationality: **Bulgarian**
Driving Licence: **B**

Links
My previous works: **stanisev.zyrosite.com**
LinkedIn: **stefan-stanisev-737335180**
Instagram: **@sstanisev**
Facebook: **stefan.stanisev**

Skills
Frontend: **Typescript, Angular, React (basic), HTML, CSS, SCSS**
Backend: **Java, Sprint/Boot, Next.js (basic), C# (Unity Game Development), C++, C, Python, Pascal Delphi**
UI/UX, Design: **Figma, Cavna, InDesign**
Testing: **JUnit 4/5, Jest, Jasmine, Karma**
Other: **Kafka, Flowable (BPMN Engine), Redis, Spring Security, Postgre, MySQL**
Apps: **Adobe Photoshop, Illustrator, After Effects, Sony Vegas, Cinema 4D, Unity 3D, Microsoft Office Suite**

Languages
English, Bulgarian, Serbian, French

Hobbies
Sculpting, 3D Sculpting, Painting (Oil, Acrylic), Canvas, Digital Drawing, Design (Flyers, Banners, etc.)

○ PROFILE ○

QUALIFICATIONS SUMMARY
Self-motivated and highly reliable, responsible, persistent, enthusiastic and an exemplary work ethic.
CUSTOMER SERVICE: Able to utilize strong math skills, problem solving, team orientation, good organizational, communicative and innovatives kills.

○ EDUCATION ○

Gymnasium Saint Cyril and Methodius, Dimitrovgrad, Serbia **(2014 - 2018)**
When I finished elementary school I enrolled in high school in my home town.

Computer and software engineering, Technical University Of Sofia - **2018-2022 (Bachelor)**

Computer and software engineering, Technical University Of Sofia **- 2022-2023 (Master)**

○ CAREER ○

2020 - SAP - Summer Internship (part of TU-Sofia summer internship program) - Spring Boot project
2021 - 2022 - Paysafe - Junior Software Engineer
2022 - present - Paysafe - Software Engineer
(working on various projects: onboarding registration, migration and decompossition of microservices and monolith app, tech stack: Spring, Redis, Kafka, Flowable BPMN Engine

○ COURSES ○

Java Programming Masterclass (UDEMY by Tim Buchalka)
Introduction to Game Development in Unity by Yohann Taieb
React and Next.js fundamentals
Kubernetes for beginners