**Class Structure**

1. ***Main class***
   1. ***Leaderboard class***
2. ***Login classes***
   1. ***User class***
3. ***Main menu classes***
4. ***Game class***
   1. ***Cards classes***
   2. ***Deck manager***
   3. ***UI manager***
5. ***Bot class***
6. ***Savefile manager***
7. ***Log manager***