

Mull: short overview

Who is Stanislav?

- iOS developer by day, 7 years of experience in software development
- 1.5 years of programming for LLVM in a spare time
- Interests: developer tools, software verification, LLVM
- <http://stanislav.github.io/>
- <https://systemundertest.org/>
- <https://github.com/mull-project/mull>

What is Mull?

- Mutation testing system based on top of LLVM
- Potentially can work with any programming language that compiles to LLVM IR
- Already implemented:
 - C/C++
 - Rust (on hold, we know it works)
- Pending:
 - Objective-C
 - Swift

Mutation Testing: raw algorithm

```
run_test(program, test);
mutant = mutate(program);
result = run_test(mutant, test)
if (result == Failed) {
    report_killed_mutant(mutant, test);
} else {
    report_survived_mutant(mutant, test);
}
```

Killed mutant means our test is good: it is able to detect a change in a code.

Survived mutant means our test is not able to detect a change in a code: we either need to improve existing test or write more tests to kill survived mutants.

`assert(sum(10, 5) > 0)` is the example of a shallow test: mutation `+` `->` `-` will survive. To kill the mutants we just need to make it `assert(sum(10, 5) == 15);`

Demo: sqrt function from newlib/libm library

```

94 #ifdef __STDC__
95 double __ieee754_sqrt(double x)
96 #else
97 double __ieee754_sqrt(x) double x;
98 #endif
99 {
100     double z;
101     __int32_t sign = 0x80000000;
102     __uint32_t r, t1, s1, ix1, q1;
103     __int32_t ix0, s0, q, m, t, i;
104
105     EXTRACT_WORDS(ix0, ix1, x);
106
107     /* take care of Inf and NaN */
108     if ((ix0 & 0x7ff00000) == 0x7ff00000) {
109         return x * x + x; /* sqrt(NaN)=NaN, sqrt(+inf)=+inf
110                             sqrt(-inf)=sNaN */
111     }
112     /* take care of zero */
113     if (ix0 <= 0) {
114         if (((ix0 & (~sign)) | ix1) == 0)
115             return x; /* sqrt(+0) = +0 */
116         ...
117         ...

```

Mull Report: libm-sqrt

27.11.2017 21:37:22

Tests:	1
Mutants:	126
Survived Mutants:	45
Killed Mutants:	81
Total time:	6s 119ms
Execution Time:	2s 886ms
Weakly Killed Mutants:	0
Strongly Killed Mutants:	81
Max distance:	5
Min distance:	5
Mean distance:	5
Mutation Score:	65%

120	<code>m = (ix0 >> 20);</code>	⚠ Scalar Value Replacement: 20 -> 0
121	<code>if (m == 0) { /* subnormal x */</code>	2 ⚠ Negate Condition: replaced == with != (32->33)
122	<code>while (ix0 == 0) {</code>	2 ⚠ Negate Condition: replaced == with != (32->33)
123	<code> m -= 21;</code>	2 ⚠ Math Sub: replaced - with +
124	<code> ix0 = (ix1 >> 11);</code>	⚠ Scalar Value Replacement: 11 -> 0
125	<code> ix1 <=< 21;</code>	⚠ Scalar Value Replacement: 21 -> 0
126	<code>}</code>	
127	<code>for (i = 0; (ix0 & 0x00100000) == 0; i++) {</code>	
128	<code> ix0 <=< 1;</code>	⚠ Scalar Value Replacement: 1 -> 0
129	<code>}</code>	⚠ Negate Condition: replaced == with != (32->33)
130		
131	<code> m -= i - 1;</code>	⚠ Math Add: replaced + with -
132	<code> ix0 = (ix1 >> (32 - i));</code>	⚠ Scalar Value Replacement: 0 -> 1
133	<code> ix1 <=< i;</code>	⚠ Scalar Value Replacement: 1048576 -> 0
134	<code>}</code>	
135	<code>m -= 1023; /* unbias exponent */</code>	2 ⚠ Math Sub: replaced - with +
136	<code>ix0 = (ix0 & 0x000ffff) 0x00100000;</code>	2 ⚠ Scalar Value Replacement: 1048576 -> 0
137	<code>if (m & 1) { /* odd m, double x to make it even */</code>	3 ⚠ Scalar Value Replacement: 1 -> 0
138	<code> ix0 += ix0 + ((ix1 & sign) >> 31);</code>	2 ⚠ Scalar Value Replacement: 31 -> 0
139	<code> ix1 += ix1;</code>	⚠ Math Add: replaced + with -
140	<code>}</code>	
141	<code>m >>= 1; /* m = [m/2] */</code>	⚠ Scalar Value Replacement: 1 -> 0


```

120  m = (ix0 >> 20);
121  if (m == 0) { /* subnormal x */
122      while (ix0 == 0) {
123          m -= 21;
124          ix0 |= (ix1 >> 11);
125          ix1 <=<= 21;
126      }
127      for (i = 0; (ix0 & 0x00100000) == 0; i++) {
128          ix0 <=<= 1;
129      }
130
131      m -= i - 1;
132      ix0 |= (ix1 >> (32 - i));
133      ix1 <=<= i;
134  }
135  m -= 1023; /* unbias exponent */
136  ix0 = (ix0 & 0x000fffff) | 0x00100000;
137  if (m & 1) { /* odd m, double x to make it even */
138      ix0 += ix0 + ((ix1 & sign) >> 31);
139      ix1 += ix1;
140  }
141  m >>= 1; /* m = [m/2] */

```

Scalar Value Replacement: 0 -> 1
 2 ⚠ Negate Condition: replaced == with != (32->33)
 2 ⚠ Scalar Value Replacement: 21 -> 0
 ⚠ Scalar Value Replacement: 11 -> 0
 ⚠ Scalar Value Replacement: 21 -> 0
 5 ⚠ Scalar Value Replacement: 1 -...
 ⚠ Scalar Value Replacement: 1 -> 0
 2 ⚠ Math Sub: replaced - with +
 2 ⚠ Scalar Value Replacement: 32 -> 0

```

120  m = (ix0 >> 20);
121  if (m == 0) { /* subnormal x */
122      while (ix0 == 0) {
123          m -= 21;
124          ix0 |= (ix1 >> 11);
125          ix1 <=< 21;
126      }
127      for (i = 0; (ix0 & 0x00100000) == 0; i++) {
128          ix0 <=< 1;
129      }
130
131      m -= i - 1;
132      ix0 |= (ix1 >> (32 - i));
133      ix1 <=< i;
134  }
135  m -= 1023; /* unbias exponent */
136  ix0 = (ix0 & 0x000fffff) | 0x00100000;
137  if (m & 1) { /* odd m, double x to make it even */
138      ix0 += ix0 + ((ix1 & sign) >> 31);
139      ix1 += ix1;
140  }
141  m >>= 1; /* m = [m/2] */

```

Annotations:

- Scalar Value Replacement: 0 -> 1
- 2 ⚠ Negate Condition: replaced == with != (32->33)
- 2 ⚠ Scalar Value Replacement: 21 -> 0
- ⚠ Scalar Value Replacement: 11 -> 0
- ⚠ Scalar Value Replacement: 21 -> 0
- 5 ⚠ Scalar Value Replacement: 1 -...
- ⚠ Scalar Value Replacement: 1 -> 0
- 2 ⚠ Math Sub: replaced - with +
- 2 ⚠ Scalar Value Replacement: 32 -> 0

Red arrows point from the annotations to the code: one from "11 -> 0" to line 124, and another from "Math Sub: replaced - with +" to line 131.

lib_sqrt_49c54f06ccd3a4684c078721d9c75ba1_0_14_4_scalar_value_mutation_operator

0/1

Affected Tests:

Some driver

Mutation Location (file:line):

/opt/mull-ubuntu-docker-shared/newlib-cygwin/newlib/libm/math/e_sqrt.c:124

Mutation Location (source code):

```
ix0 |= (ix1 >> 11);  
      ^
```

Survived

Distance: 5

Duration: 15ms

How to make Mull support a programming language?

- Language must be LLVM-friendly
 - Should support compilation to LLVM IR: *.bc and *.ll
- Find tests
 - Each programming language has its own implementation details.
 - Algorithm depends on a test framework used: Google Test, XCTest, Rust's native test framework etc.
- Find testees (code that is tested), find mutation points in them
- Make tests run with LLVM JIT

How to run Mull on a project

- Step 1: Building Mull
- Step 2: Getting LLVM bitcode
- Step 3: Creating config.yml file
- Step 4: Running Mull
- Step 5: Generating HTML report

Mutation Testing Coverage and Code Coverage

- Statement coverage $<$ mutation testing coverage
- Branch coverage \leq mutation testing coverage
 - Negate condition mutation operator: `true <-> false`
- Condition coverage \leq mutation testing coverage
 - Negate condition mutation operator: `true <-> false`
 - AND-OR mutation operator: `&& <-> ||`
- MC/DC coverage $>$ mutation testing coverage
 - Tried NASA tutorial: Mull gives 100% coverage on examples that do not satisfy MC/DC.
- Mutation testing is not the best coverage but it is much better than statement coverage. We see it as a good replacement for statement coverage to raise the standards of testing.

Mutation Testing and Symbolic Execution

- Symbolic execution is an extremely friendly technique
- KLEE is a tool for symbolic execution, also LLVM-based
- KLEE can generate tests automatically
- "Mull and Klee, part 1: mutation testing analysis for Klee's Tutorial Two"
 - Compared Mull and KLEE on a simple C function. KLEE generated tests with maximum of 87% mutation coverage.
 - Test-generation very much depends on a solver KLEE uses.
 - Needs a human to analyze the results.
 - KLEE cannot generate tests easily readable by human (we reported this: <https://github.com/klee/klee/issues/648>)

```

117     else if (ix0 <= 0)
118         return (x - x) / (x - x); /* sqrt(-ve) = sNaN */
119     }
120     /* normalize x */
121     m = (ix0 >> 20);
122     if (m == 0) { /* subnormal x */
123         while (ix0 == 0) {
124             m -= 21;
125             ix0 |= (ix1 >> 11);
126             ix1 <=< 21;
127         }
128         for (i = 0; (ix0 & 0x00100000) == 0; i++) {
129             ix0 <=< 1;
130         }
131
132         m -= i - 1;
133         ix0 |= (ix1 >> (32 - i));
134         ix1 <=< i;
135     }
136     m -= 1023; /* unbias exponent */
137     ix0 = (ix0 & 0x000fffff) | 0x00100000;
138     if (m & 1) { /* odd m, double x to make it even */
139         ix0 += ix0 + ((ix1 & sign) >> 31);
140         ix1 += ix1;
141     }

```

Annotations:

- 117: Scalar Value Replacement: 0 -> 1
- 118: Math Sub: replaced - with +
- 122: Scalar Value Replacement: 0 -> 1
- 123: Negate Condition: replaced == with != (32->33)
- 124: Scalar Value Replacement: 21 -> 0
- 125: Scalar Value Replacement: 11 -> 0
- 126: Scalar Value Replacement: 21 -> 0
- 128: Scalar Value Replacement: 1 -> 0
- 129: Scalar Value Replacement: 1 -> 0
- 132: Scalar Value Replacement: 1 -> 0
- 133: Scalar Value Replacement: 32 -> 0
- 133: Math Sub: replaced - with +

if i is 0,
the result is undefined behaviour


```
klee@5ac091ff9a77:/opt/klee-ubuntu-docker-shared/sqrt$ make  
clang -I/home/klee/klee_src//include -emit-llvm -c -g sqrt.c  
klee -allow-external-sym-calls --only-output-states-covering-new sqrt.bc  
KLEE: output directory is "/opt/klee-ubuntu-docker-shared/sqrt/klee-out-35"  
KLEE: Using STP solver backend  
KLEE: WARNING ONCE: silently concretizing (reason: floating point) expression (ReadLSB w64 0 x) to value 9218868437227405312 (/opt/klee-ubuntu-docker-shared/sqrt/./sqrt_ieee.c:102)  
KLEE: ERROR: /opt/klee-ubuntu-docker-shared/sqrt/./sqrt_ieee.c:133: overshift error  
KLEE: NOTE: now ignoring this error at this location
```

Mull 2016-2017: brief history

- Proof of concept: running $a + b$ then $a - b$ using LLVM JIT
- Running tests in a fork'ed process
- Reverse engineering Google Test to run it with LLVM JIT
- C++ support
- Implementation of math: add, sub, mul, div, scalar value, replace call, remove void call, negate condition, AND-OR
- HTML reporting
- Initial Rust support
- Getting to work on Linux Ubuntu and CentOS
- From static test finder to dynamic test finder: find mutations in function pointers and polymorphic classes
- IDE diagnostics
- Analysis of LLVM ADT and Support, fmt, OpenSSL, newlibm/libm libraries

Pitest: examples



Real world mutation testing

PIT is a state of the art **mutation testing** system, providing **gold standard test coverage** for Java and the jvm. It's fast, scalable and integrates with modern test and build tooling.

Get Started

<http://pitest.org>

Calculator.java

```
1 package de.triology.blog.pitest;
2
3 class Calculator {
4     static int add(int a, int b) {
5         return a + b;
6     }
7
8     static int subtract(int a, int b) {
9         return a - b;
10    }
11
12    static int multiply(int a, int b) {
13        return a * b;
14    }
15 }
```

Mutations

```
5 1. Replaced integer addition with subtraction → KILLED
   2. replaced return of integer sized value with (x == 0 ? 1 : 0) → KILLED
9 1. Replaced integer subtraction with addition → SURVIVED
   2. replaced return of integer sized value with (x == 0 ? 1 : 0) → KILLED
13 1. Replaced integer multiplication with division → SURVIVED
```

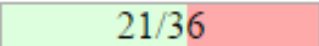
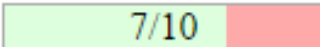
TRIOLOGY{

<https://www.triology.de/en/blog-entries/mutation-testing>

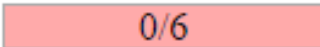
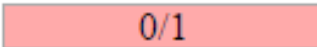
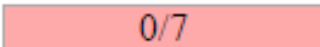
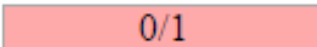
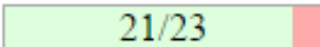
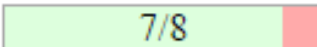
Pit Test Coverage Report

Package Summary

com.automationrhapsody.reststub.persistence

Number of Classes	Line Coverage	Mutation Coverage
3	58% 	70% 

Breakdown by Class

Name	Line Coverage	Mutation Coverage
AuthDB.java	0% 	0% 
BookDB.java	0% 	0% 
PersonDB.java	91% 	88% 

Report generated by [PIT](#) 1.1.10

<https://automationrhapsody.com/mutation-testing-java-pitest/>

```

SLF4J: Failed to load class 'org.slf4j.impl.StaticLoggerBinder'.
SLF4J: Defaulting to no-operation (NOP) logger implementation
SLF4J: See http://www.slf4j.org/codes.html#StaticLoggerBinder for further details.
\1:35:29 AM PIT >> INFO : Completed in 80 seconds
=====
- Timings
=====
> scan classpath : < 1 second
> coverage and dependency analysis : 4 seconds
> build mutation tests : < 1 second
> run mutation analysis : 1 minutes and 14 seconds
-----
> Total   : 1 minutes and 19 seconds
-----
- Statistics
=====
>> Generated 177 mutations Killed 0 (0%)
>> Ran 15826 tests (89.41 tests per mutation)
=====
- Mutators
=====
> org.pitest.mutationtest.engine.gregor.mutators.ConditionalsBoundaryMutator
>> Generated 18 Killed 0 (0%)
> KILLED 0 SURVIVED 18 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO_COVERAGE 0
-----
> org.pitest.mutationtest.engine.gregor.mutators.IncrementsMutator
>> Generated 1 Killed 0 (0%)
> KILLED 0 SURVIVED 1 TIMED_OUT 0 NON_VIABLE 0
> MEMORY_ERROR 0 NOT_STARTED 0 STARTED 0 RUN_ERROR 0
> NO_COVERAGE 0
-----
> org.pitest.mutationtest.engine.gregor.mutators.VoidMethodCallMutator
>> Generated 8 Killed 0 (0%)

```

https://www.bountysource.com/teams/pitest/issues?tracker_ids=832315

Further work

High-level goals

- Make Mull a general purpose tool for mutation testing.

Implementation

- Much better visual reporting.
- Integration to IDEs.
- Support of Swift / Objective-C
- 1-click integration of Mull into C++/CMake-based projects.

Research

- Auto-generation of tests
 - KLEE and libFuzzer can help

Open questions

These are the questions we want to answer with Mull eventually.

- Can mutation testing actually detect serious errors in the real-world programs?
- What are the most effective mutation operators?
- Compare mutation testing with other methods like static analysis, fuzz testing, etc.
- Can mutation testing help to find errors that a normal testing with a code coverage cannot find?
- Can mutation testing help in automatic test generation?

Questions?