

Syntax Trees in Compilers

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An abstract syntax tree is a [tree](#) representation of the [abstract syntactic](#) structure of [source code](#) written in a [programming language](#). Each node of the tree denotes a construct occurring in the source code. The syntax is "abstract" in not representing every detail appearing in the real syntax. For instance, grouping [parentheses](#) are implicit in the tree structure, and a syntactic construct like an if-condition-then expression may be denoted by means of a single node with three branches.

This abstract syntax trees from concrete syntax trees, traditionally designated [parse trees](#), which are often built by a [parser](#) during the source code translation and [compiling](#) process. Once built, additional information is added to the abstract syntax tree by means of subsequent processing.

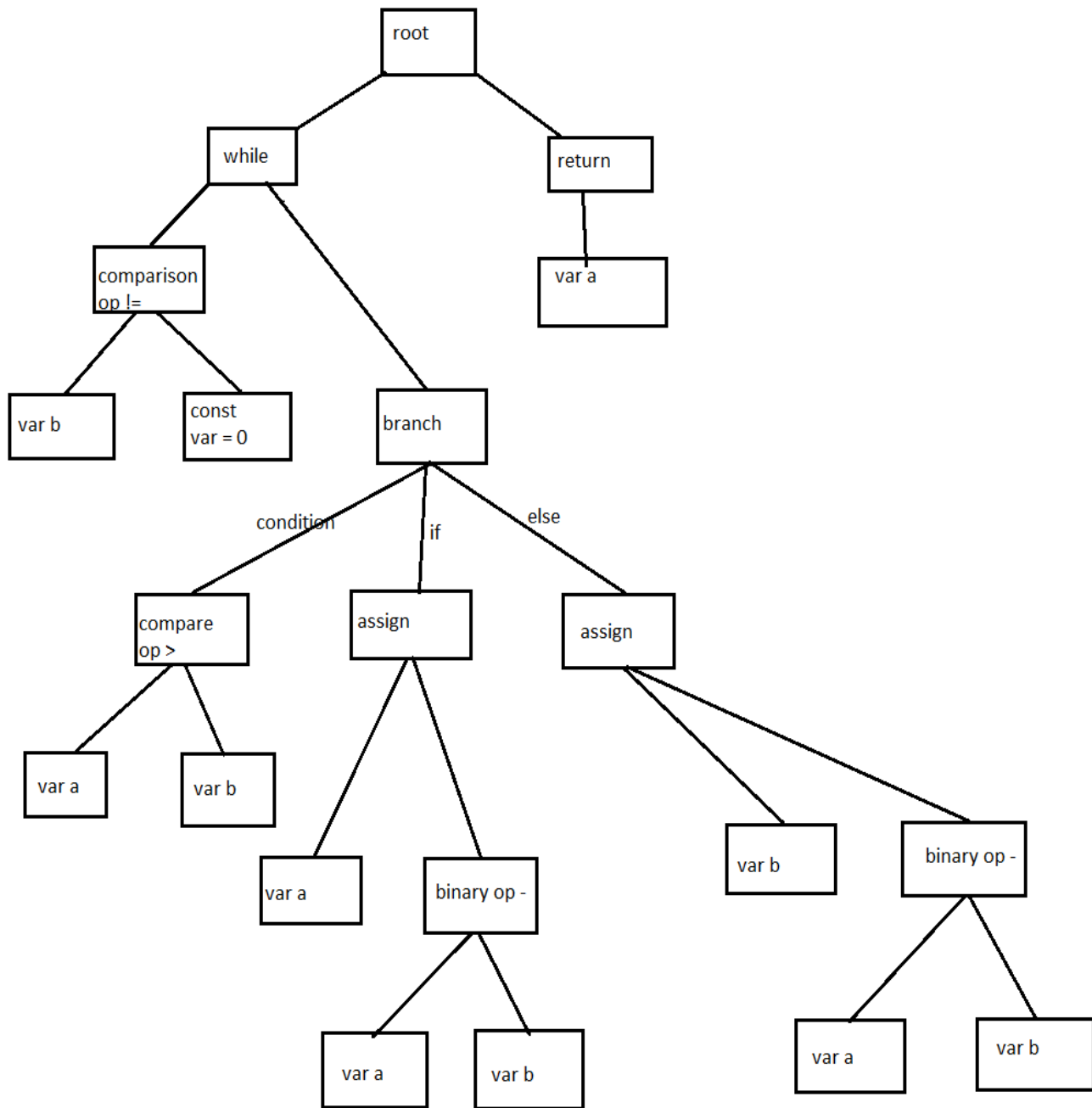
Design

This is way to convert a code into a syntax tree. We can use a simple code for to do this.

e.g:1

```
while b != 0
    if a > b
        a = a - b;
    else
        b = b-a;
return a;
```

When this is converted into a tree it is like this.



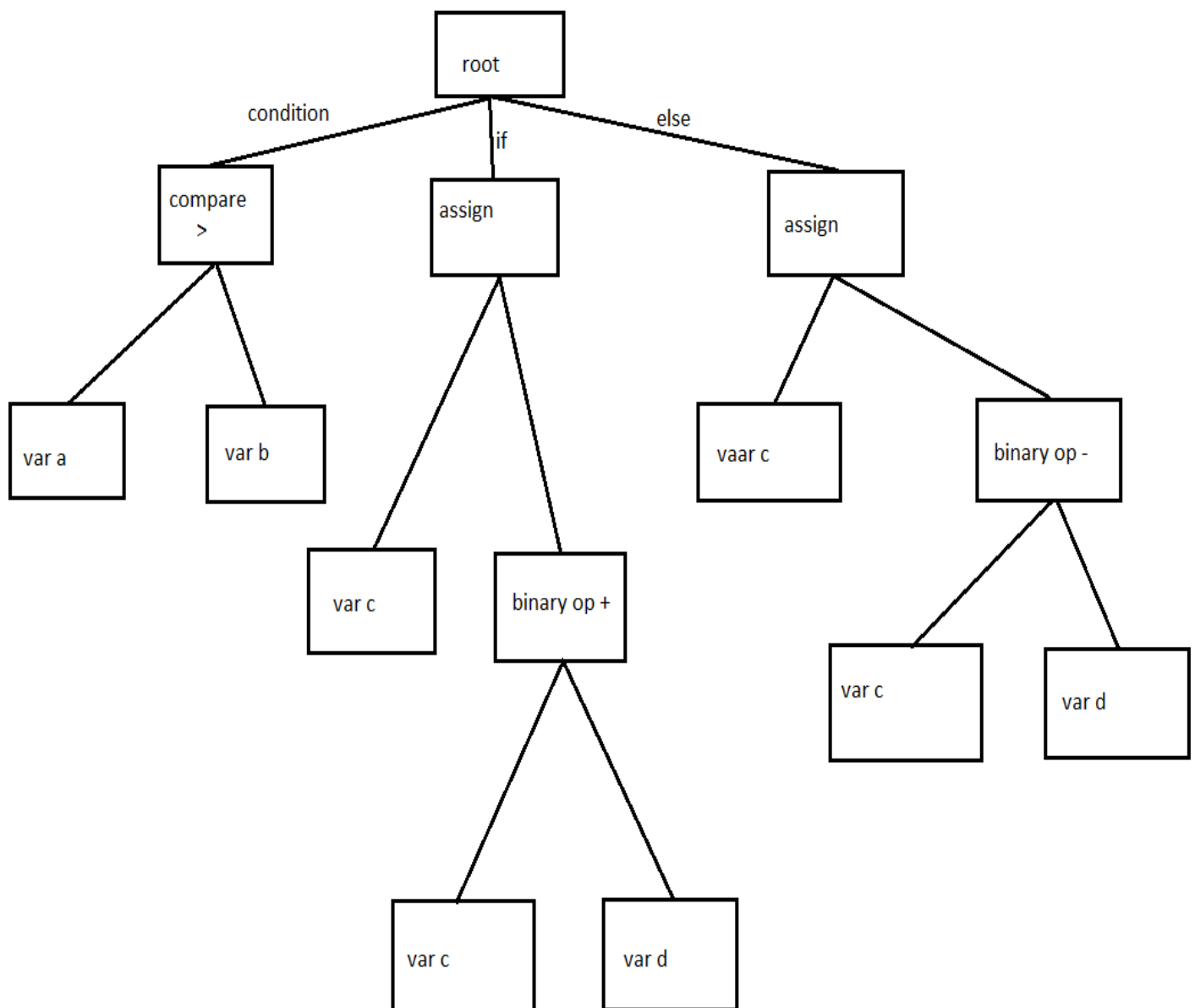
e.g. 2:

If $a > b$:

$c = c + d$;

else

$c = c - d$;



e.g: 3

c = 0

while c < 10

print c ;

c = c + 1;

