# 多媒體實習-Opency教學5



# MORPHOLOGY(形態學)

- Erosion
- Dilation
- Opening
- Closing



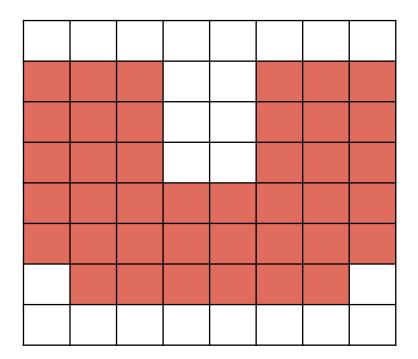
#### 效果

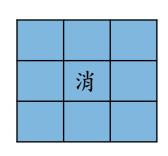




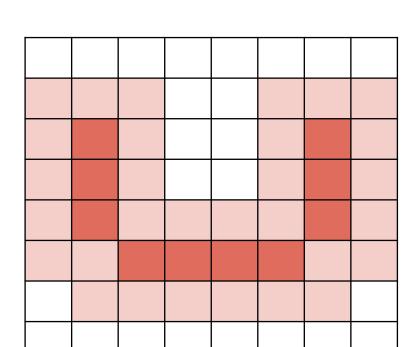
### 侵蝕 ERODE

https://www.youtube.com/watch?v=fmyE7DiaIYQ





Structure element



用 Structure element 掃過,

element 上任意部位與 Input AND,

若任一為 0 則消掉 element 中心處

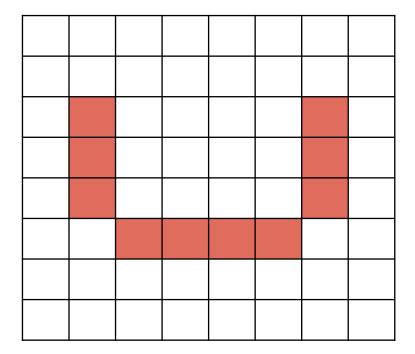
Input Image

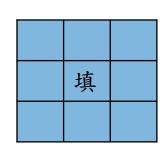
**Output Image** 



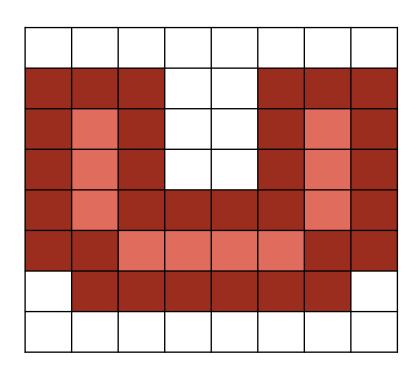
# 膨脹 DILATE

https://www.youtube.com/watch?v=xO3ED27rMHs





Structure element



用 Structure element 掃過,

element 上任意部位與 Input OR ,

若任一不為 0 則填滿 element 中心處

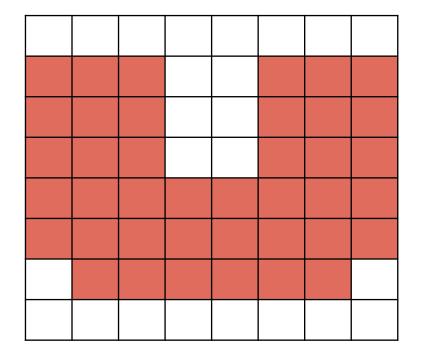
Input Image

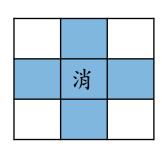
**Output Image** 



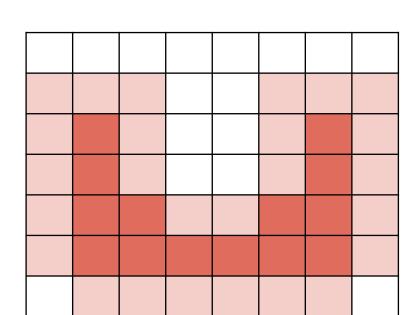
### 侵蝕 ERODE

https://www.youtube.com/watch?v=fmyE7DiaIYQ





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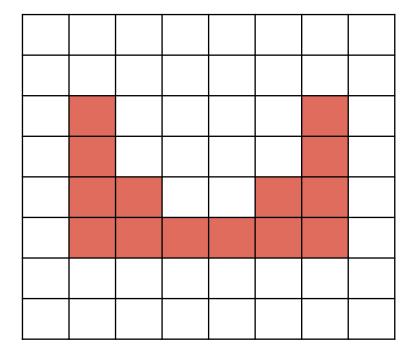
Input Image

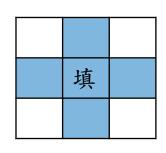
**Output Image** 



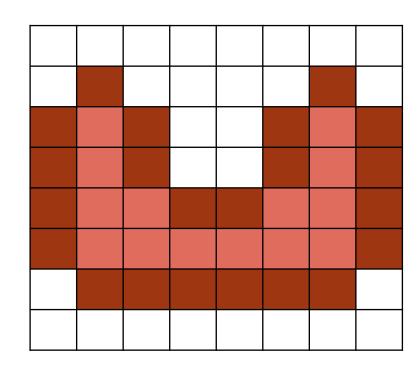
### 膨脹 DILATE

https://www.youtube.com/watch?v=xO3ED27rMHs





Structure element



用 Structure element 掃過,

element 上任意部位與 Input OR ,

若任一不為 0 則填滿 element 中心處

Input Image

**Output Image** 



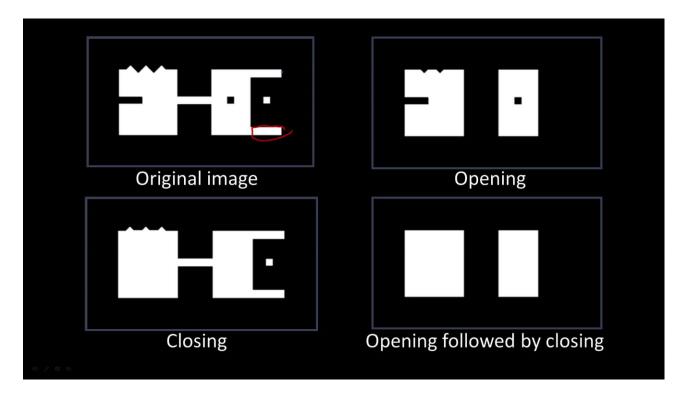
#### OPENING · CLOSING

• Opening 先侵蝕再膨脹

功用:斷細邊/雜訊,可留下主要紋理

• Closing 先膨脹再侵蝕

功用:補洞





#### CONNECTED COMPONENT

		2						
1		2	2	2				
1			2	2		3	3	3
							3	3
							3	3
4								
4	4	4						
4	4			5	5	5		
4	4				5	5	5	5
					5			

在這個範例當中組共有5個
connected components



# 練習

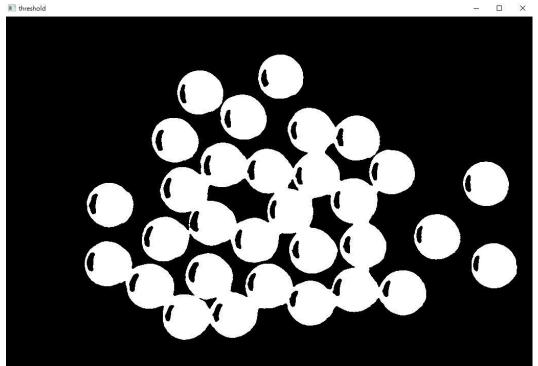
- 計算有幾個棋子,可以 call function
- 加分題為侵蝕或膨脹不 call function 實作其中一種





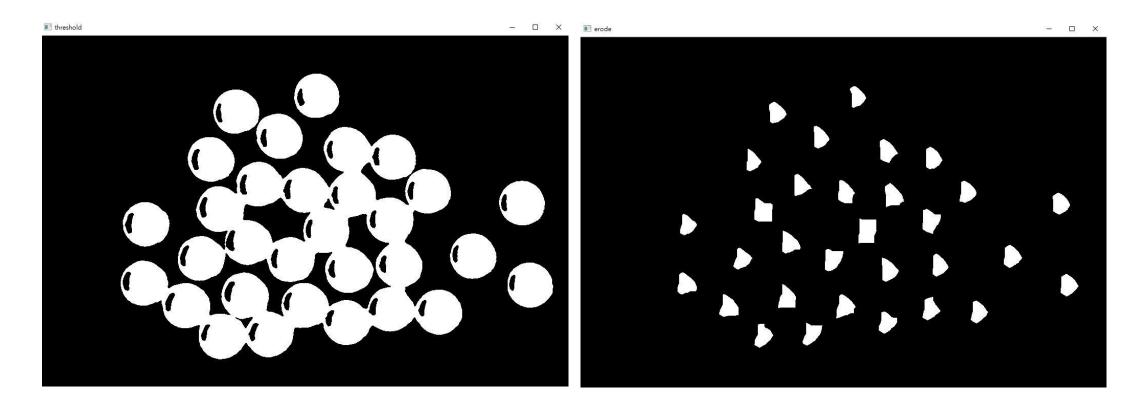
# 提示







# 提示





# 提示

- 建議先用模糊法去雜訊,或是用膨脹消除雜點
- 二值化要記得用THRESH\_BINARY\_INV

